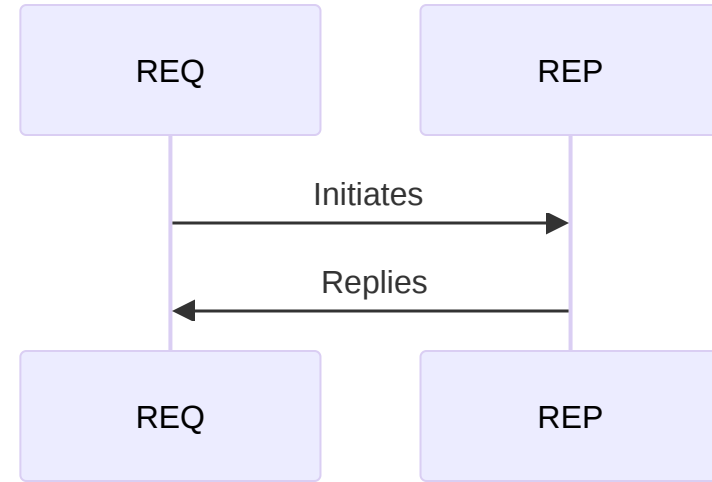


Master Thesis

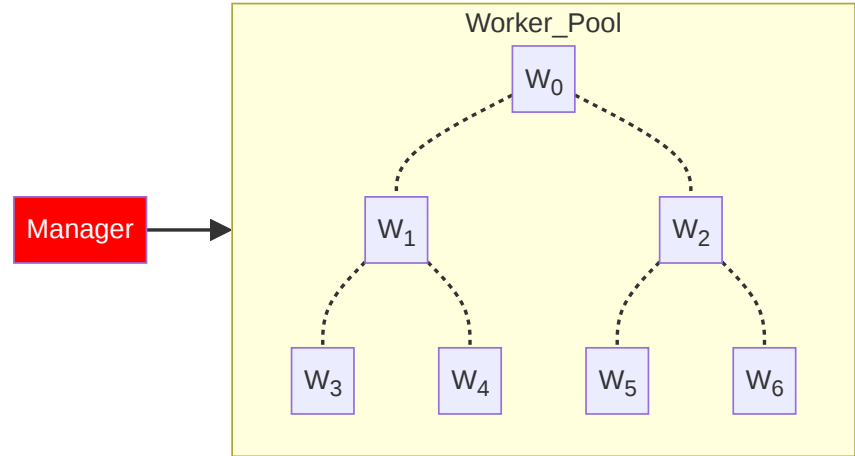
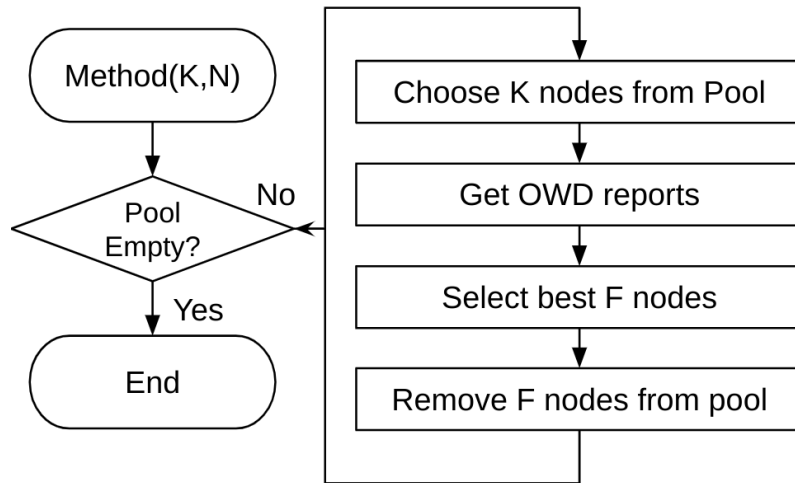
ZMQ Sockets

- ZMQ_REQ/ZMQ_REP
 - Send/Receiver order has to be respected
 - Reply remembers only last received address
- Other Sockets:
 - Push/Pull
 - Pub/Sub
 - Pair/Pair
 - Router/Dealer



Testbench and Heuristic

1. Allocate **N** VMs.
2. Run Jasper on Vanilla Setup
 1. Terminate
 2. Store Results
3. Apply Proposed Heuristic



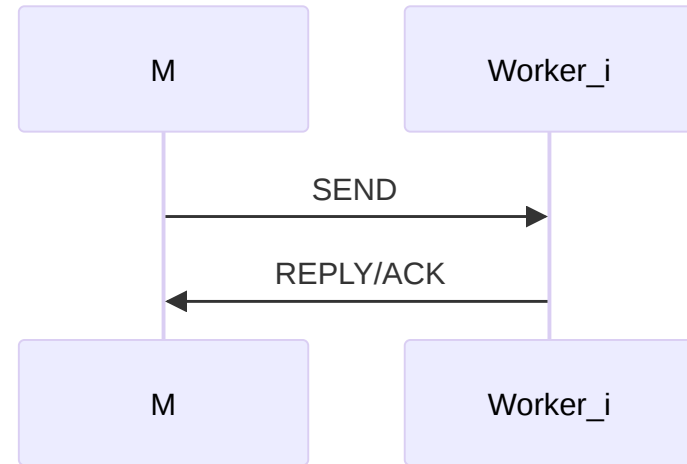
Manager x Worker: Communication

- ZMQ Sockets
- Pairwise send and reply initiated by Manager
- Manager: ZMQ_REQ
- Worker: ZMQ_REP

MessageFlag
NONE = 0
PARENT = 1
CHILD = 2

MessageType
ACK = 0
CONNECT = 1
COMMAND = 2
REPORT = 3

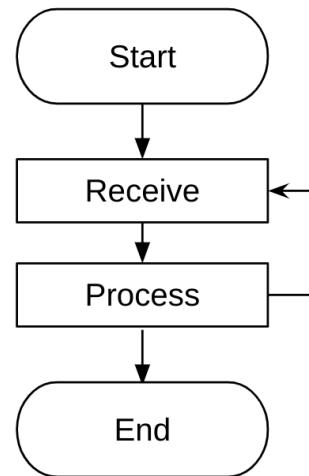
Message
+int32_t id
+int64_t ts
+MessageType type
+MessageFlag flag
+char[] data



Worker State Machine

- Workers are reply sockets
- Bind and block on `recv()`
- Process message based on type

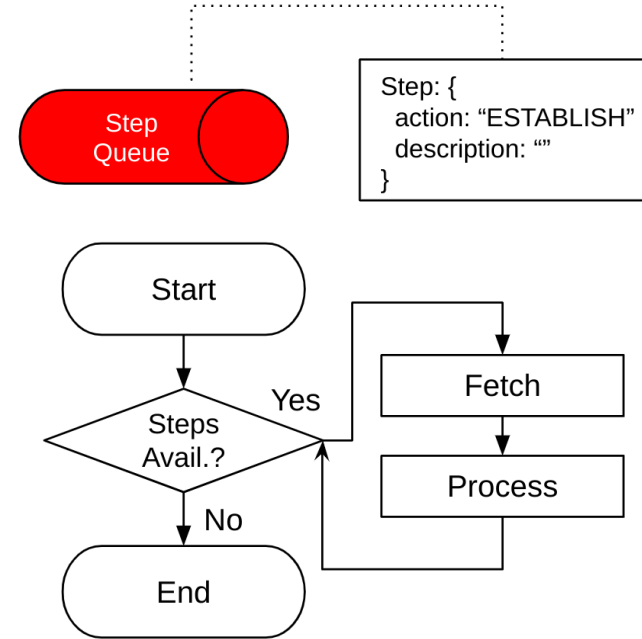
```
while(True):  
    m = self.recv_message()  
    match m.type:  
        case CONNECT: self.connectACK(m)  
        case COMMAND: self.commandACK(m)  
        case REPORT: self.reportACK(m)  
        case _: raise RuntimeError()
```



Manager State Machine

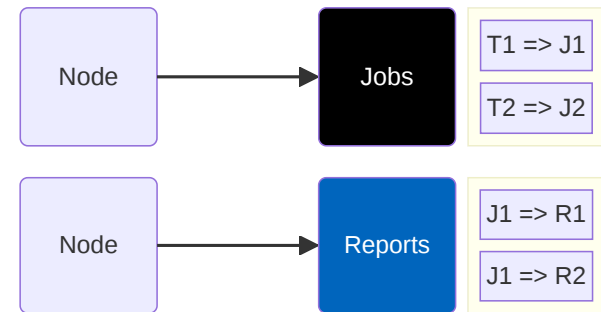
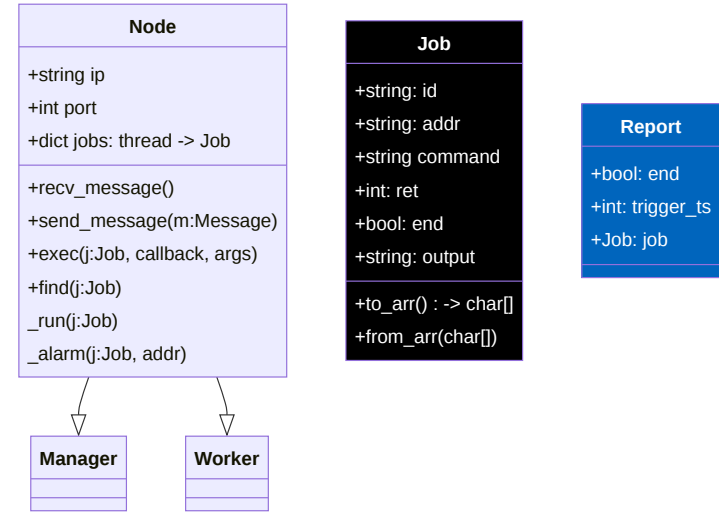
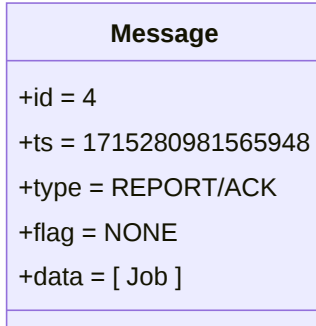
- Manager actively sends requests to workers
- Fetches steps from `step_queue`
- Process steps based on action type

```
while(True):  
    step = self.pop_step()  
    if not step: break  
    match step["action"]:  
        case "CONNECT": self.establish()  
        case "ROOT":    self.root()  
        case "REPORT":  self.report()  
        case _:         raise RuntimeError()
```



Manager x Worker: Jobs

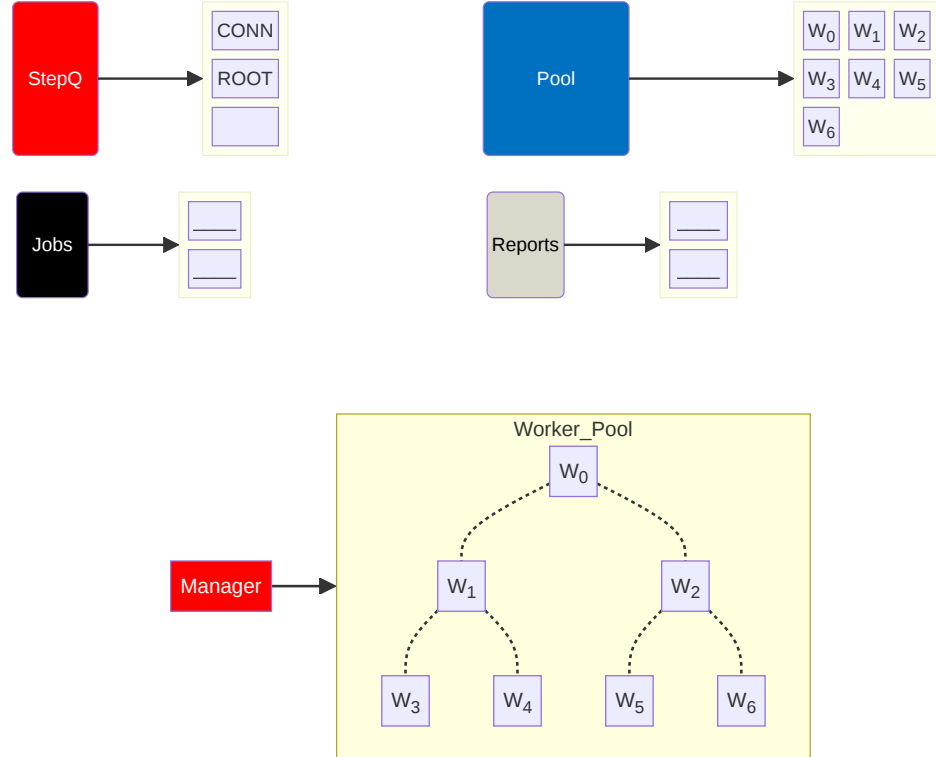
- Manager and Workers inherit Node Class
- Nodes own jobs, mapped via a dictionary of threads
- `exec_job(j: Job):`
 - Runs `j.command` in separate thread
 - stores thread handler in dict
 - thread ultimately modifies the overloaded Job



Manager x Worker: Workflow [i = 0]

- Manager reads in YAML *script*
- Populates step queue
- Fetches first step

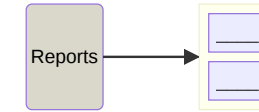
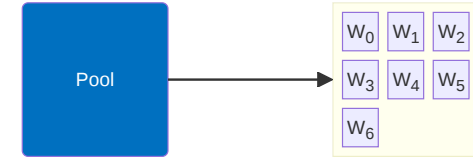
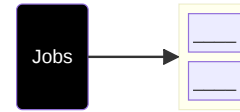
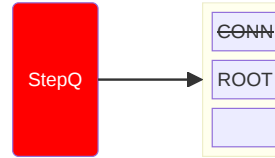
```
name: DEFAULT
hyperparameter: 0.5
rate: 10
duration: 10
addrs:
  - "localhost:9091"
  - "localhost:9092"
  - "localhost:9093"
  - "localhost:9094"
  - "localhost:9095"
  - "localhost:9096"
steps:
  - action: "CONNECT"
    description: "Establish connection workers."
    data: 0
  - action: "ROOT"
    description: "Choose root among worker nodes."
    data: 0
```



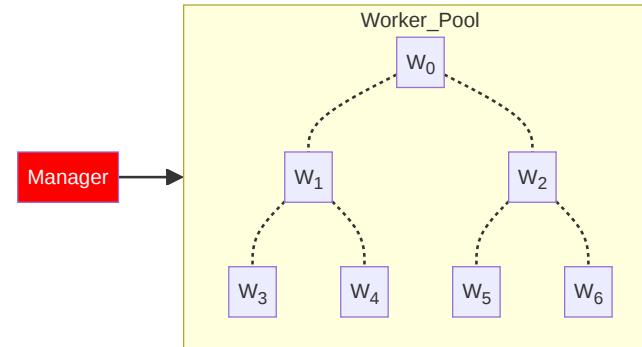
Manager x Worker: Workflow [i = 1]

■ ACTION: CONNECT

1. Loops through all workers
 1. Establishes connection
 2. `Send()` CONNECT Messages
 3. `Recv()` ACK Messages
 4. Disconnects



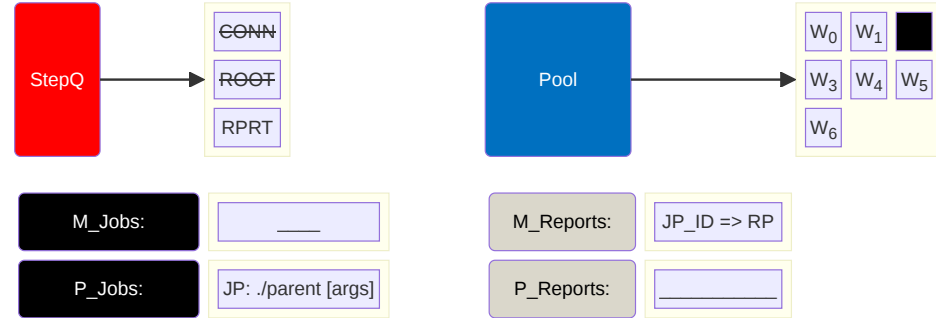
Message
+id = 0
+ts = 1715280981565948
+type = CONNECT
+flag = NONE
+data = [worker_addr_i, host_addr]



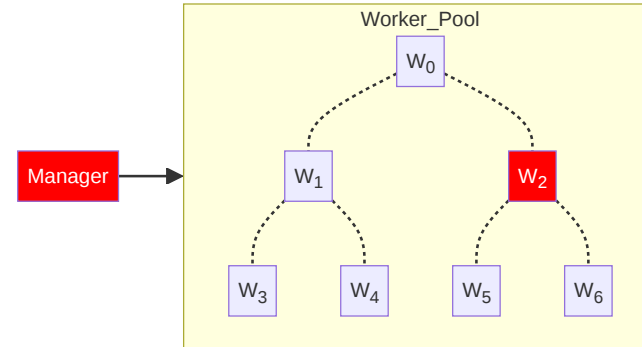
Manager x Worker: Workflow [i = 2]

■ ACTION: ROOT

1. Select root from pool (*idx=2*)
2. Commands root to be *Parent*
3. Creates/Pushes: Step=REPORT
4. Creates/Pushes: Report



Message
+id = 1
+ts = 1715280981565948
+type = COMMAND
+flag = PARENT
+data = [rate, dur, w_addr_0, w_addr_1, w_addr_3]

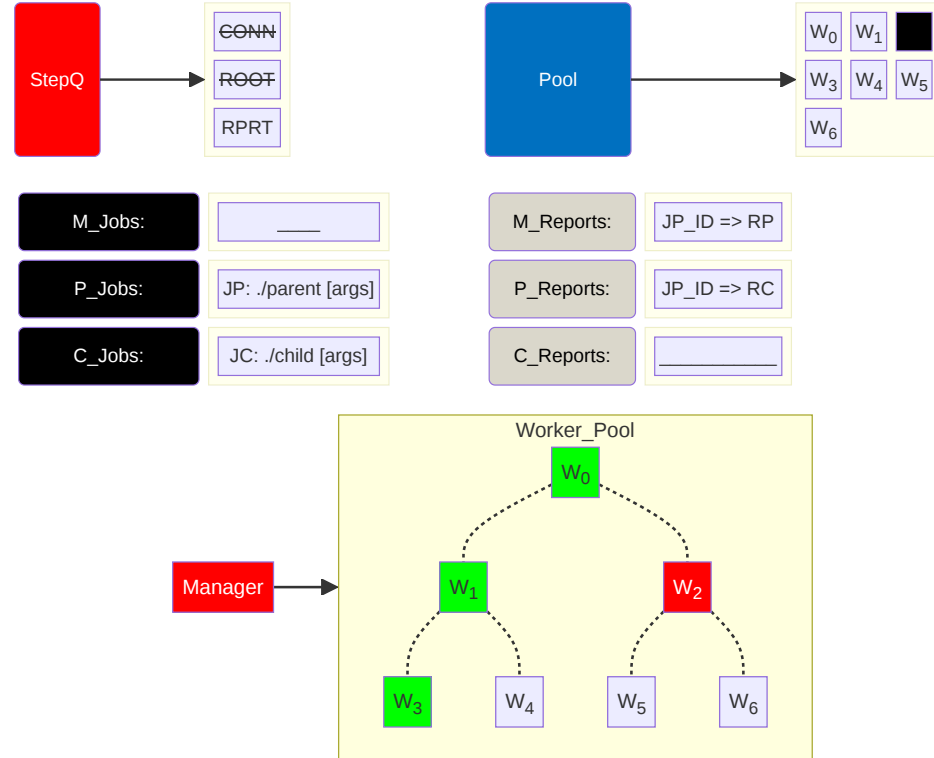


Manager x Worker: Workflow [i = 2.1]

ACTION: ROOT

1. Connects to workers/children
2. Commands worker to be *Child*
 1. Starts Job: `./child <args>`
3. Starts Job: `./parent <args>`

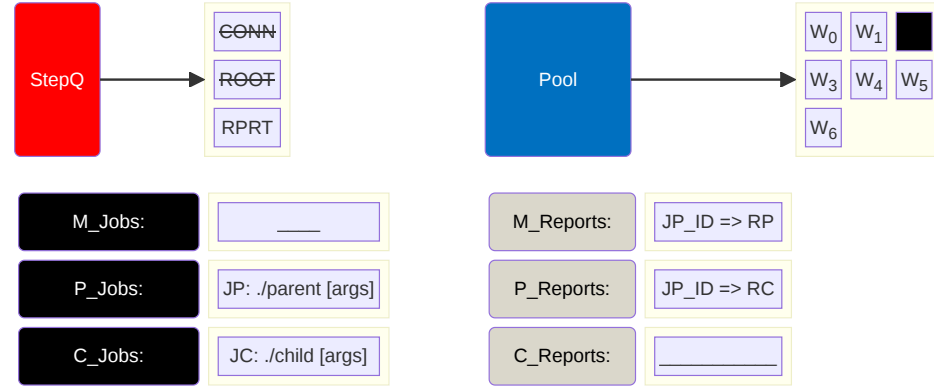
Message
+id = 1
+ts = 1715280981565948
+type = COMMAND
+flag = CHILD
+data = [child_addr_i, host_addr]



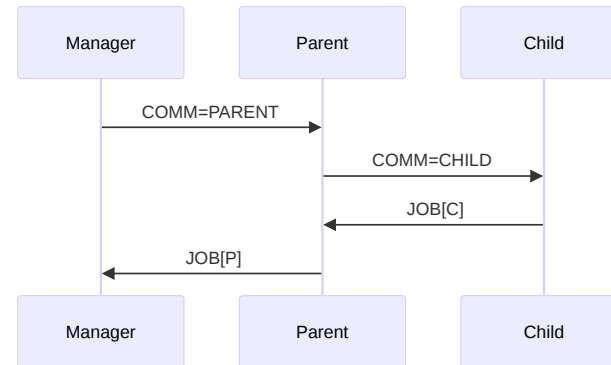
Manager x Worker: Workflow [i = 2.2]

ACTION: ROOT

1. Manager: Tells root to be *Parent*
2. Parent:
 1. Creates required Parent Job
 2. Contacts Children, Get Child Job Structs
 3. Creates/Appends Reports
 4. Execs and Replies with Parent Job
3. Creates/Appends Report



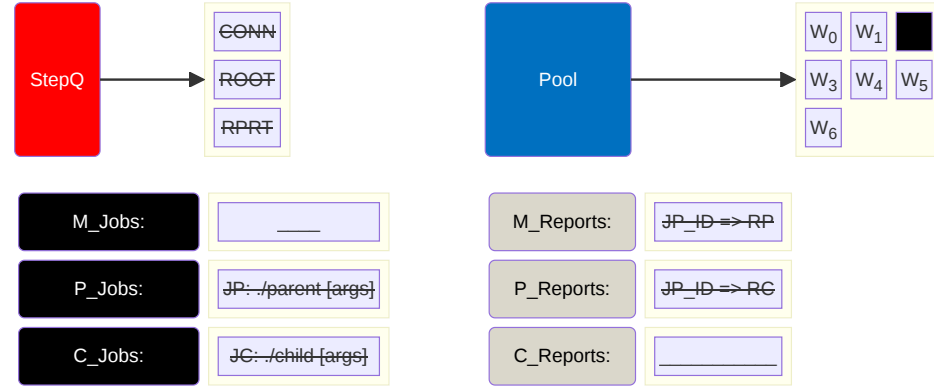
Message
+id = 1
+ts = 1715280981565948
+type = ACK
+flag = NONE
+data = [Job]



Manager x Worker: Workflow [i = 3.0]

ACTION: REPORT

1. Pops next report
2. Sleeps until trigger timestamp
3. Send pending job to owner (Report)
 1. Parent has received reports on children
 2. Parent has also finished its job
 3. Parent sends back all job results



Message
+id = 1
+ts = 1715280981565948
+type = ACK
+flag = NONE
+data = [Job_P, Job_C]

