Daniel Duclos-Cavalcanti

Computer Engineer

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Summary

Creative thinker and problem-solver with a masters and bachelors in computer engineering from Germany. Today, I am in New York, collaborating on research with Dr.Sivaraman (NYU) on distributed low-latency networking on the cloud.

TECHNICAL SKILLS

Languages: C++, Python, Golang, Rust, C, Bash, JavaScript, HTML, CSS, Lua, VHDL

Cloud Services: Google Cloud Platform (GCP), Amazon EC2 (AWS), Terraform, Packer, Vagrant Tools: Linux, Unix Shell, Git, Github CI/CD, Jenkins, CMake, GNU Make, Bazel, Vim, VSCode Technologies: Docker, ZeroMQ, DPDK, MPI, FPGA, IoT, TensorFlow, Scipy, NumPy, Pandas

Verbal/Written: German - Fluent, Portuguese - Fluent

EXPERIENCE

Jul 2022 - Oct 2022 Research Assistant

TU Munich

- Munich, Germany Worked on TensorDSE, a Design-Space Exploration framework to guide machine learning model deployments.
- Evaluated the performance of various ML models across GPUs, CPUs and TPUs with TensorFlow Lite.
- Generated cost analysis reports for Google's Coral Edge TPU via USB traffic analysis (PyShark) during inference.
- TensorDSE used reports to distribute a model's inference/deployment optimally onto available hardware devices.

Embedded Software Engineer – Internship

Aug 2021 – Jan 2022

Molabo GmbH

Ottobrunn, Germany

- Added unit-tests (GTest) and code coverage (lcov) to safety critical features of their motor's embedded controller.
- Developed tooling for state simulations of their electric motor via Linux's virtual CAN interface and mock APIs.
- Extended their firmware update system used by 20+ clients, consisting of partial updates via CAN bus.
- Automated build and testing workflows via Jenkinsfiles, Makefiles and CMake for a team of over 10 engineers.

Projects

Cloud-TreeFinder | GCP, Terraform, Python, C++, Distributed Systems

Mar 2024 – Present

- Launches a cloud cluster and from a pool of N VMs, creates an optimal multicast tree of depth D and fanout F.
- Deploys UDP based probe jobs on randomly selected node subsets, collecting and processing results (JSON).
- Applies a developed heuristic from the collected data to select nodes for the tree layer by layer.
- Uses terraform to manage cloud state, ZMQ for node communication and Protobufs for data (de)-serialization.

Open-MPI Value Iteration | C++, Parallel-Computing, MPI, HPC

- Implemented a prototype that solves a Stochastic Navigation Problem using Asynchronous Value Iteration (AVI).
- Leveraged different OpenMPI techniques to distribute its workload across an HPC cluster and gather results.

Publications

Design and Implementation of A Scalable Financial Exchange in the Cloud | (Paper) Jan 2024 – Present

- Novel Cloud financial exchange achieving low latency of <= 250 μs, with a difference < 1 μs for 1K receivers.
- Achieves better scalability and around 50% lower latency than the multicast service provided by AWS.
- Used kernel-bypass techniques (DPDK) to scale performance up to a 35K multicast packet rate.

EDUCATION

New York University: Courant Institute of Mathematical Sciences

Sept 2023 - May 2024

Computer Science - Visiting Non-Degree Graduate Student

GPA 4.0

- Co-Authored Publication: Design and Implementation of A Scalable Financial Exchange in the Cloud
- Related Coursework: Operating Systems, Technologies in Finance

Technical University of Munich

Oct 2020 - Oct 2024

Munich, Germany

- M.Sc. Thesis: VM Selection Heuristic for Multicast Overlay Trees in the Cloud
- Related Coursework: Machine Learning Methods and Tools, Computer Networks, Chips Multicore Processors Embedded Design for Machine Learning, High Performance Computing for Machine Intelligence

Technical University of Munich

Oct 2016 - Sept 2020

B.Sc. Electrical and Computer Engineering

M.Sc. Electrical and Computer Engineering

Munich, Germany