Daniel Duclos-Cavalcanti

Computer Engineer

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Summary

Creative thinker and problem-solver with a masters and bachelors in computer engineering from Germany. Today, I am in New York, collaborating on research with Dr.Sivaraman (NYU) on distributed low-latency networking on the cloud.

TECHNICAL SKILLS

Languages: C++, Python, Golang, Rust, C, Bash, JavaScript, HTML, CSS, Lua, VHDL

Tools: Linux, Terraform, Google Cloud (GCP), AWS, Docker, Packer, Git, Unix Shell, Bazel, CMake, Vim, VSCode Frameworks: ZeroMQ, DPDK, MPI, OpenMP, Tensorflow, Scipy, Numpy, Pandas, Jenkins, Github Workflows, Ansible Verbal/Written: German – Fluent, Portuguese – Fluent

EXPERIENCE

Research Assistant

Jul 2022 – Oct 2022

TU Munich

Molabo GmbH

Munich, Germany

- Worked on <u>TensorDSE</u>, a Design-Space Exploration framework to guide machine learning model deployments.
- Evaluated the performance of various ML models across GPUs, CPUs and TPUs with TensorFlow Lite.
- Generated cost analysis reports for Google's Coral Edge TPU via USB traffic analysis (PyShark) during inference.
- TensorDSE used reports to distribute a model's inference/deployment onto a set of available hardware devices.

Embedded Software Engineer – Internship

Aug 2021 – Jan 2022

Ottobrunn, Germany

- Added unit-tests (GTest) and code coverage (lcov) to safety critical features of their motor's embedded controller.
- Developed tooling for state simulations of their electric motor via Linux's virtual CAN interface and mock APIs.
- Extended their firmware update system used by 20+ clients, consisting of partial updates via CAN bus.
- Automated build and testing workflows via Jenkinsfiles, Makefiles and CMake for a team of over 10 engineers.
- Implemented helper modules in VHDL for their Xilinx Zynq's FPGA components.

Projects

Cloud TreeFinder | GCP, Terraform, Python, C++, Distributed Systems

March 2024 – Present

- Launches a cloud cluster and from a pool of N VMs, creates an optimal multicast tree of depth D and fanout F.
- Deploys probe jobs on randomly selected node subsets, collecting and processing resulting reports (JSON).
- Applies a developed heuristic from the collected data to select nodes for the tree layer by layer.
- Uses terraform to manage cloud state, ZMQ for node communication and Protobufs for data (de)-serialization.

Open-MPI Value Iteration $\mid C++$. Parallel-Computing. MPI. HPC

Sept 2021 – Feb 2022

- Implemented a prototype that solves a Stochastic Navigation Problem using Asynchronous Value Iteration (AVI).
- Leveraged different OpenMPI techniques to distribute workloads across an HPC cluster and gather results.

PUBLICATIONS

Design and Implementation of A Scalable Financial Exchange in the Cloud | (Paper) Jan 24 - Present

- Cloud financial exchange achieving low latency of $\leq 250 \,\mu s$ and a latency difference $\leq 1 \,\mu s$, for 1K receivers.
- Achieves better scalability and around 50% lower latency than the multicast service provided by AWS.
- Used kernel-bypass techniques (DPDK) to scale performance up to a 35K multicast packet rate.

EDUCATION

New York University: Courant Institute of Mathematical Sciences

Sept 2023 – May 2024

 $Computer\ Science\ -\ Visiting\ Non-Degree\ Graduate\ Student$

GPA 4.0

- Co-Authored Publication: Design and Implementation of A Scalable Financial Exchange in the Cloud
- Related Coursework: Operating Systems, Technologies in Finance

Technical University of Munich

Oct 2020 - Oct 2024

Munich, Germany

- M.Sc. Thesis: VM Selection Heuristic for Multicast Overlay Trees in the Cloud
- Related Coursework: Machine Learning Methods and Tools, Embedded Design for Machine Learning, Chips Multicore Processors, Computer Networking, High Performance Computing for Machine Intelligence

Technical University of Munich

Oct 2016 - Sept 2020

B.Sc. Electrical and Computer Engineering

M.Sc. Electrical and Computer Engineering

Munich, Germany