

Daniel Duclos-Cavalcanti

Computer Engineer

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SUMMARY

Creative thinker and problem-solver with a masters and bachelors in computer engineering from Germany. Today, I am in New York, collaborating on research with Dr.Sivaraman (NYU) on distributed low-latency networking on the cloud.

TECHNICAL SKILLS

Languages: C++, Python, Golang, Rust, C, Bash, JavaScript, HTML, CSS, Lua, VHDL
Cloud Services: Google Cloud Platform (GCP), Amazon EC2 (AWS), Terraform, Packer, Vagrant
Tools: Linux, Unix Shell, Git, Github CI/CD, Jenkins, CMake, GNU Make, Bazel, Vim, VSCode
Technologies: Docker, ZeroMQ, DPDK, MPI, FPGA, IoT, TensorFlow, Scipy, NumPy, Pandas, OpenMP
Verbal/Written: German – Fluent, Portuguese – Fluent

EXPERIENCE

- Research Assistant** Jul 2022 – Oct 2022
TU Munich *Munich, Germany*
- Worked on **TensorDSE**, a Design-Space Exploration framework to guide machine learning model deployments.
 - Evaluated the performance of various ML models across GPUs, CPUs and TPUs with TensorFlow Lite.
 - Generated cost analysis reports for Google's Coral Edge TPU via USB traffic analysis (PyShark) during inference.
 - TensorDSE used reports to distribute a model's inference/deployment optimally onto available hardware devices.
- Embedded Software Engineer – Internship** Aug 2021 – Jan 2022
Molabo GmbH *Ottobrunn, Germany*
- Added unit-tests (GTest) and code coverage (lcov) to safety critical features of their motor's embedded controller.
 - Developed tooling for state simulations of their electric motor via Linux's virtual CAN interface and mock APIs.
 - Extended their firmware update system used by 20+ clients, consisting of partial updates via CAN bus.
 - Automated build and testing workflows via Jenkinsfiles, Makefiles and CMake for a team of over 10 engineers.

PROJECTS

- Cloud-TreeFinder** | *GCP, Terraform, Python, C++, Distributed Systems* Mar 2024 – Present
- Launches a cloud cluster and from a pool of N VMs, creates an optimal multicast tree of depth D and fanout F.
 - Deploys UDP based probe jobs on randomly selected node subsets, collecting and processing results (JSON).
 - Applies a developed heuristic from the collected data to select nodes for the tree layer by layer.
 - Uses terraform to manage cloud state, ZMQ for node communication and Protobufs for data (de)-serialization.
- Open-MPI Value Iteration** | *C++, Parallel-Computing, MPI, HPC* 2021 – 2022
- Implemented a prototype that solves a Stochastic Navigation Problem using Asynchronous Value Iteration (AVI).
 - Leveraged different OpenMPI techniques to distribute its workload across an HPC cluster and gather results.

PUBLICATIONS

- Design and Implementation of A Scalable Financial Exchange in the Cloud** | *(Paper)* Jan 2024 – Present
- Novel Cloud financial exchange achieving low latency of $\leq 250 \mu s$, with a difference $< 1 \mu s$ for 1K receivers.
 - Achieves better scalability and around 50% lower latency than the multicast service provided by AWS.
 - Used kernel-bypass techniques (DPDK) to scale performance up to a 35K multicast packet rate.

EDUCATION

- New York University: Courant Institute of Mathematical Sciences** Sept 2023 – May 2024
Computer Science - Visiting Non-Degree Graduate Student **GPA 4.0**
- Co-Author Publication: Design and Implementation of A Scalable Financial Exchange in the Cloud
 - **Related Coursework:** Operating Systems, Technologies in Finance
- Technical University of Munich** Oct 2020 – Oct 2024
M.Sc. Electrical and Computer Engineering *Munich, Germany*
- M.Sc. Thesis: **VM Selection Heuristic for Multicast Overlay Trees in the Cloud**
 - **Related Coursework:** Machine Learning Methods and Tools, Computer Networks, Secure SoC for IoT, Embedded Design for Machine Learning, High Performance Computing for Machine Intelligence
- Technical University of Munich** Oct 2016 – Sept 2020
B.Sc. Electrical and Computer Engineering *Munich, Germany*