# Daniel Duclos-Cavalcanti

## Computer Engineer

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## Education

## Technical University of Munich

Oct 2020 - Oct 2024

M.Sc. Electrical and Computer Engineering

Munich, Germany

- Visiting Non-Degree Graduate Student: New York University GPA 4.0 (2023 2024)
- Master Thesis: "VM Selection Heuristic for Financial Exchanges in the Cloud" (TreeBuilder)
- Related Coursework: Operating Systems, Machine Learning Methods, High Performance Computing Lab

## Technical University of Munich

Oct 2016 - Sept 2020

B.Sc. Electrical and Computer Engineering

Munich, Germany

#### **Publications**

## Design and Implementation of A Scalable Financial Exchange in the Cloud | (Paper)

Jan 2024 - Present

- Novel Cloud financial exchange achieving low latency of  $\leq 250$  us, with a difference  $\leq 1$  us for 1K receivers.
- Achieves better scalability and around 50% lower latency than the multicast service provided by AWS.
- Enhanced performance using kernel-bypass (DPDK) to reach up to a 35K multicast packet rate per second.

## Experience

#### Research Assistant

Jul 2022 - Oct 2022

TU Munich

Munich, Germany

- Collaborated on <u>TensorDSE</u>, a Design-Space Exploration framework to accelerate machine learning model deployments.
- Assessed the performance metrics of multiple ML models across GPUs, CPUs and TPUs with TensorFlow Lite.
- Generated cost analysis reports on Google's Coral Edge TPU via USB traffic analysis (PyShark) during inference.
- Established that on average up to 57% of total inference time consists of data transmission with the external TPU.
- TensorDSE consumed reports to map a model's deployment optimally onto an available set of hardware devices.

## **Embedded Software Engineer Intern**

Aug 2021 - Jan 2022

 $Molabo\ GmbH$ 

Ottobrunn, Germany

- Increased test coverage (GTest) up to 25% on safety-critical motor controller features, identifying and resolving bugs.
- Developed state simulation tooling with Linux's virtual CAN interface to validate motor functionality in real-time.
- Extended the firmware update system for over 18 clients, enhancing reliability of partial updates via CAN bus.
- Automated build and testing workflows via Jenkinsfiles, Makefiles, and CMake, supporting a team of over 10 engineers.

### Tutor (Embedded Systems Programming Lab)

Apr 2021 – Aug 2021

TU Munich

Munich, Germany

- Mentored over 12 students on designing and developing low-level embedded FreeRTOS applications in C.
- Conducted 30+ sessions on best practices in software engineering, concurrency, performance, and real-time scheduling.

#### Technical Skills

Languages: C++, Python, Golang, Java, C, Bash, JavaScript, HTML, CSS, Lua, VHDL

Cloud Services: Google Cloud Platform (GCP), Amazon EC2 (AWS), Terraform, Packer, Vagrant

Tools: Linux, Unix Shell, Git, Github CI/CD, Jenkins, CMake, GNU Make, Bazel, Vim, VSCode

Technologies: Docker, ZeroMQ, DPDK, MPI, FreeRTOS, FPGA, IoT, TensorFlow, Scipy, NumPy, Pandas, OpenMP

Verbal/Written: German – Fluent, Portuguese – Fluent

## **Projects**

Cloud-TreeBuilder | GCP, ZMQ, Terraform, Python, C++, Distributed Systems, Heuristic

Mar 2024 - Present

- Optimally selects K out of N VMs in a cluster to form a multicast tree of depth D and fan-out F, minimizing latency.
- Deployed UDP-based probe jobs on VMs, gathering network performance data for informed heuristic selection (JSON).
- Integrated Terraform for cloud state management, ZMQ for node communication, and Protocol Buffers for serialization.
  Improved multicast latency up to 24% for a cluster of 25 VMs and multicast tree of depth 3 and fan-out 2.

## Open-MPI Value Iteration | C++, Parallel-Computing, MPI, HPC

Mar 2022

- An HPC prototype that solves a stochastic navigation problem through Asynchronous Value Iteration (AVI).
- Leveraged MPI to iteratively distribute workload across an HPC cluster, executing 52% faster than in single-threaded.

#### Hamming Code Error Detection (16,11) | C, VHDL, FPGA, SoC, UART

Feb 2021

- Implemented an error detection/correction algorithm for packet transmission on Microsemi's SF2 FPGA/SoC.
- Error-injected packets sent between host and SoC via UART and offloaded to the FPGA for detection/correction.