

DANIEL DUCLOS-CAVALCANTI

Computer Engineer

New York, New York

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Education

Technical University of Munich

Oct 2020 – Oct 2024

M.Sc. Electrical and Computer Engineering

Munich, Germany

- Visiting Non-Degree Graduate Student: **New York University** – **GPA 4.0** (2023 – 2024)
- Master Thesis: **"VM Selection Heuristic for Financial Exchanges in the Cloud"** – (*TreeBuilder*)
- **Related Coursework:** Operating Systems, Machine Learning Methods, High-Performance Computing Lab

Technical University of Munich

Oct 2016 – Sept 2020

B.Sc. Electrical and Computer Engineering

Munich, Germany

Publications

Design and Implementation of A Scalable Financial Exchange in the Cloud | ([Link](#))

Jan 2024 – Present

- Novel Cloud financial exchange achieving low latency of $\leq 250 \mu\text{s}$, with a difference $< 1 \mu\text{s}$ for 1K receivers.
- Achieves better scalability and around 50% lower latency than the multicast service provided by AWS.
- High-performance using kernel bypassing (DPDK) to reach a throughput of 35K multicast packet rate per second.

Experience

Research Assistant

Jul 2022 – Oct 2022

TU Munich

Munich, Germany

- Collaborated on **TensorDSE**, a Design-Space Exploration framework to accelerate machine learning model deployments.
- Assessed the performance metrics of multiple ML models across GPUs, CPUs and TPUs with TensorFlow Lite.
- Generated cost analysis reports on Google's Coral Edge TPU via USB traffic analysis (PyShark) during inference.
- Established that on average up to 57% of total inference time consists of data transmission with the external TPU.
- TensorDSE consumed reports to map a model's deployment optimally onto an available set of hardware devices.

Embedded Software Engineer Intern

Aug 2021 – Jan 2022

Molabo GmbH

Ottobrunn, Germany

- Increased test coverage (GTest) up to 25% on safety-critical motor controller features, identifying and resolving bugs.
- Developed state simulation tooling with Linux's virtual CAN interface to validate motor functionality in real-time.
- Extended the firmware update system for over 18 clients, enhancing reliability of partial updates via CAN bus.
- Actively developed the team's CI/CD build pipeline via Jenkins, Makefiles, and CMake, supporting over 10+ engineers.

Tutor (Embedded Systems Programming Lab)

Apr 2021 – Aug 2021

TU Munich

Munich, Germany

- Mentored over 12 students on designing and developing low-level embedded FreeRTOS applications in C.
- Conducted 30+ sessions on best practices in data structures, concurrency, performance, and real-time scheduling.

Technical Skills

Languages: C++, Rust, Python, Golang, Java, C, Bash, JavaScript, HTML, CSS, Lua, VHDL

Cloud Services: Google Cloud Platform (GCP), Amazon EC2 (AWS), Terraform, Packer, Vagrant

Tools: Linux, Unix Shell, Git, Github CI/CD, Jenkins, CMake, GNU Make, Bazel, Vim, VSCode, GDB, LLDB

Technologies: Docker, ZeroMQ, DPDK, MPI, FreeRTOS, FPGA, IoT, TensorFlow, Scipy, NumPy, Pandas, OpenMP

Verbal/Written: German – Fluent, Portuguese – Fluent

Projects

Cloud-TreeBuilder | *GCP, ZMQ, Terraform, Python, C++, I/O, Distributed Systems, Heuristic*

Mar 2024 – Present

- Optimally selects VMs in a cluster to form a multicast tree of depth D and fan-out F, to **minimize network latency**.
- Deployed **UDP** probe jobs on VMs, gathering network performance data for informed heuristic selection (JSON).
- Improved **multicast latency by 24%** within the **microsecond** range of delivery for a cluster of 25 VMs.
- Integrated Terraform for cloud state management, ZMQ for node communication, and Protobufs for serialization.

Rust PKCS11 Client/Server | *Rust, Multithreading, HSM, Cryptography, Protobufs*

Dec 2024 – Present

- Implemented a **PKCS11 server** that accepts concurrent requests (**clients**) for typical cryptographic operations.
- Server holds **thread-safe** access to a SoftHSMv2 core, allowing for data **encryption, decryption, and signatures**.
- Multiple clients send parallel message requests (protobufs) associated to different slots/tokens protected by the server.

Open-MPI Value Iteration | *C++, Parallel-Computing, MPI, HPC*

Mar 2022

- An HPC prototype that solves a stochastic navigation problem by distributing workload across an HPC cluster.