# Name of the project

The ultimate destiny quest

The game

# Describe the project objective

## Create a new game follow classic RPG and turn base gerne.

We need a new game to please the need of customer. We want this game to be a new wind in the market. Customer want a epic adventure and also educativity.

## The game need to win some award to boost company reputation in the worldwide market.

We want this game to be well develop. Therefore, in the game award, we want this game to be atlease nominate and win 1 award. Nominate can be in best RPG game or turnbase game. We aim for the best indie game award, that is our best chance to win an award.

# Describe what is needed

## Resource

* Budget about ~ 50k $
* Equiqment:
  + A workshop to create game’s model
  + Metting room
  + An office to develop game code
* People:
  + Decent developer team, with some high experience member.
  + Good Artist
  + Good 3D Artist
  + SFX expert
  + Some more artist, we need to win the arward with epic pictuce and decent game scece
* Time:
  + From 12/9/2022 to 15/4/2024. If we can not made this in time, we can extened to project to the last deadline 30/7/2024
  + We need time to create a good product. Player should be please with the game play experience and balance with the price they paid.
  + In this time, we can be comfortable to metting and plan a good strategy for develop problems.
* Budget:
  + We need atlease 50k$ or more to finish the product.
  + We will need 30$ more to mareting it.
  + If something not good or some greate extend, we will need 50$ more to cover it.
  + Initial estimate: 130k$