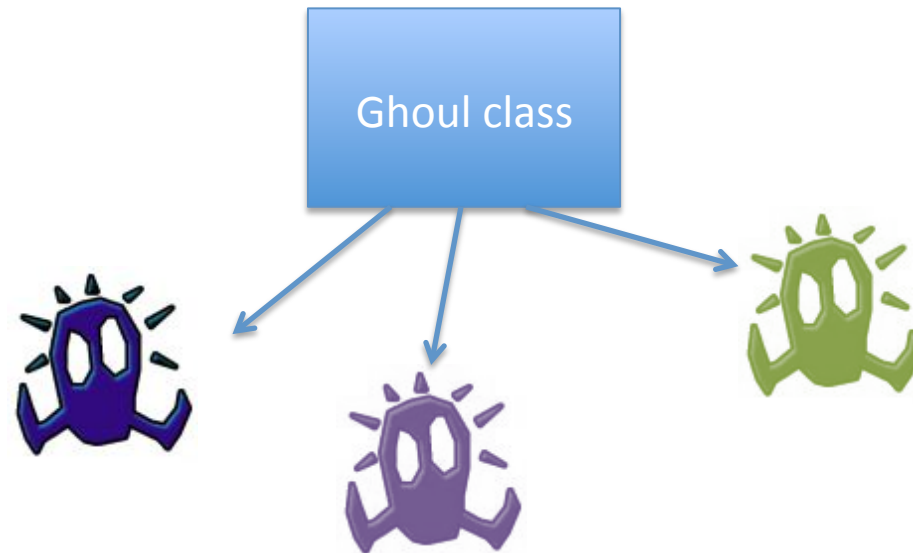


# Classes that can be instantiated



# Declaring a class as abstract

- creates “abstract types” whose implementations are incomplete or non-existent
- define & enforce a *protocol* that must be supported by subclasses

```
package java.util;

public abstract class AbstractMap<K,V> ... {
    ...
}

public class HashMap<K,V> extends AbstractMap<K,V>
{ ... }

public class TreeMap<K,V> extends AbstractMap<K,V>
{ ... }
```

***AbstractMap is the super class for Map implementations***

# Declaring an abstract method

- An *abstract method* is a method declared without a body
- Subclasses must override these abstract methods and provide implementation details

```
public abstract void revive();
```

```
package java.util;
```

```
public abstract class AbstractMap<K,V> ... {
```

```
    ...
```

```
    public abstract Set<Entry<K,V>> entrySet();
```

```
    ...
```

```
}
```

```
public class HashMap<K,V> extends AbstractMap<K,V>
```

```
{
```

```
    public abstract Set<Entry<K,V>> entrySet() {
```

```
        ...
```

# Abstract classes can not instantiate objects

- An abstract class can be extended, but not instantiated

// Fails

```
AbstractMap<Integer,String> map1 = new AbstractMap<>();
```

- A subclass that implements all abstract methods can be instantiated

// Works

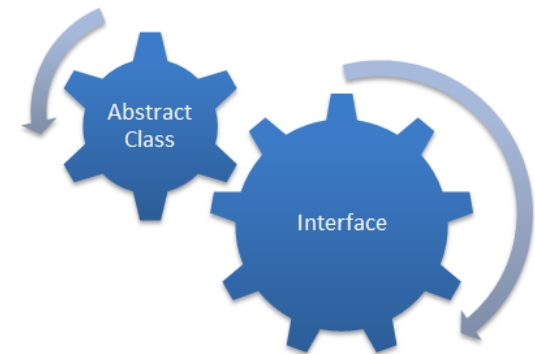
```
AbstractMap<Integer, String> map2 = new HashMap<>();
```

# Comparing Abstract Classes & Interfaces

Abstract classes are similar to interfaces

- They can't be instantiated
- They can contain methods declared without any implementation

*However, abstract classes have additional capabilities*



# Comparing Abstract Classes & Interfaces

## Abstract classes

- can define fields that are not static nor final
- can also define public, protected, & private concrete methods

## Interfaces

- all fields must be public, static & final
- all methods must be public & not implemented



# Comparing Abstract Classes & Interfaces

- A class can extend only one class

```
public class AtomicGhoul extends Ghoul{...
```

- A class can implement several interfaces

```
public class HazMatBox extends Box  
    implements ShippingContainer,  
    implements Cube{...
```

# Overview of Java Nested Classes

A nested class is defined within an enclosing class



# Overview of Java Nested Classes

Nested classes provide several benefits

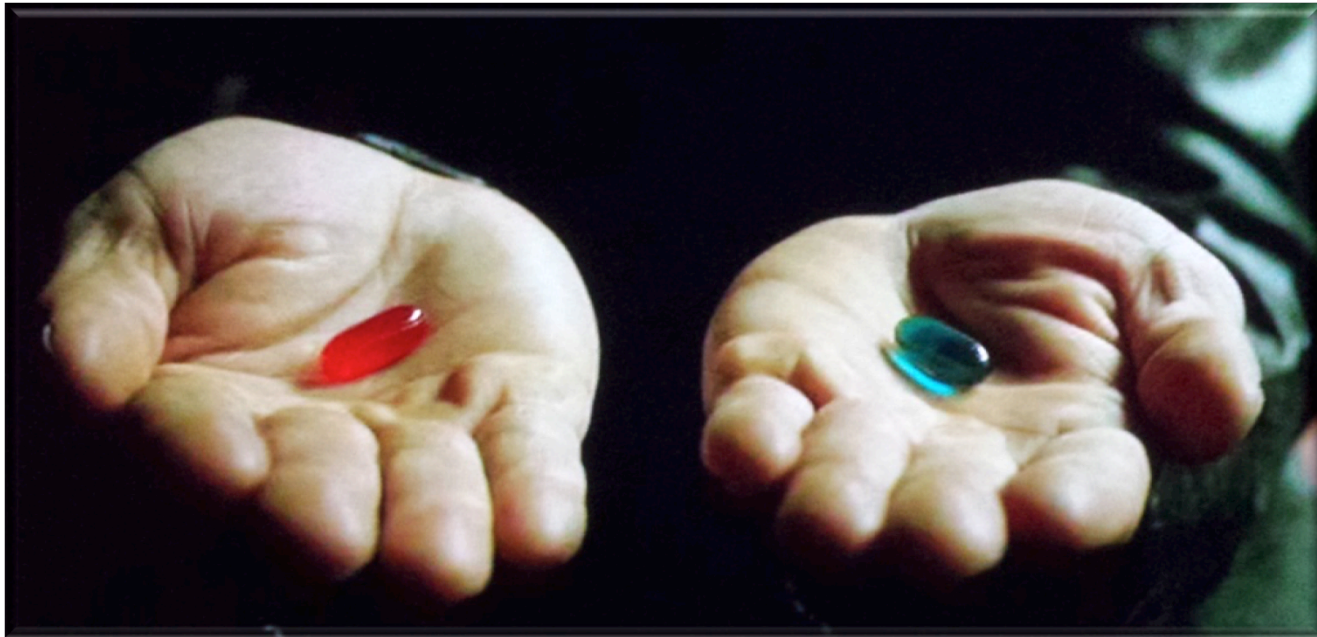
- Grouping together classes that are only used in one place
- Increasing encapsulation
- Enhancing maintainability

```
package java.util;

public class Vector<E> ... {
    ...
    public Spliterator<E>
    spliterator() {
        return new
        VectorSpliterator<>(...);
    }

    static final class
        VectorSpliterator<E>
        implements Spliterator<E>
    { ... }
    ...
}
```

**There are two types of nested classes**



# Overview of Java Nested Classes

```
package java.util;  
public class Vector<E> ... {  
    int mCount;  
    private class Itr  
        implements Iterator<E>{  
        int cursor;  
        public boolean hasNext() {  
            return cursor != mCount;  
        }  
    }  
}
```

**An inner nested class *can* reference  
non-static instance methods & fields**

# Overview of Java Nested Classes

```
package java.util;

public class Vector<E> ... {
    ...

    static final class VectorSplitter<E> implements Splitter<E> {
        ...
        private Object[] array;
        private int index;
        ...
    }
    ...
}
```

**A static nested class *can't* reference  
non-static instance methods & fields**