

## IRLED SELECTION GUIDE FOR Si114x PROXIMITY APPLICATIONS

### 1. Introduction

There are numerous factors involved in choosing the proper irLED for any given system.

This application note defines the technical requirements governing the choice of an irLED. Armed with this information, a design engineer can choose the least expensive, most appropriate irLED suitable for the intended application and usage. Specific irLED pricing information will not be discussed in this application note.

An important factor in an irLED choice is the industrial design of the end product. As an example, a thru-hole irLED probably would be too tall for use inside a cell phone. Although this document occasionally touches some industrial design topics, they are generally outside the scope of this document. From time to time, some aspects of industrial design are mentioned, but only within the context of choosing an irLED.

There are many shapes, sizes, and footprints for LEDs that primarily are derivatives of two types, SMD and thru-hole the standard T 1-3/4 format. In general, the following 4 categories cover typically available package types and light emitting direction:

- Standard clear or IR pass blue, thru-hole T1-3/4 format heights 5.2–8.7mm
- SMT vertical emitting, heights 0.9–3.8 mm
- SMT side emitting, 2–5 mm
- SMT gull wing or similar, heights 2–5 mm

It is assumed that the design engineer can take the mechanical requirements implied by the industrial design and choose the correct package type. The irLED package choice is outside the scope of this document.

This document describes the technical requirements involved in choosing an irLED for use with the Si114x active reflectance proximity applications.

### 2. Terminology

In this document the following definitions apply:

**Range**—Distance in cm from emitter/detector to target to be detected.

**Width of coverage**—The usable width of illumination at RANGE measured perpendicular to the zero axis of irradiation.

**Radiant Flux**—Total radiant power emitted by a source expressed in (mW).

**Radiant Intensity ( $I_e$ )**—Equal to the radiant flux per unit solid angle from a point light source expressed in milliwatts per steradian (mW/sr).

**Irradiance ( $E_e$ )**—Power incident on a given surface at a given distance (mW/cm<sup>2</sup>).

**Reflectivity( $\rho$ )**—Amount of power reflected from a surface divided by the power incident upon it expressed in (%).

**Steradian (sr)**—The cone of light spreading out from the source which would illuminate one square meter of the inner surface of a sphere of 1 m radius around the source.

**NIR**—The spectrum of infrared radiation in the 720–1300 nm range.

**Half-angle ( $\theta$ )**—The angle measured with respect to the LED's light emission center line at which the radiant intensity falls to 50% of its max value.

**$I_e(0)$** —The peak low duty cycle pulsed radiant intensity capability of a source LED (mW/sr).

**$I_e(\text{ref})$** —The radiant intensity expressed in (mW/sr) of the power reflected by an object.

**$E_e(\text{sensor})$** —The amount of power incident to the sensor expressed in (mW/cm<sup>2</sup>).

## 3. How to Choose an irLED

Choosing an irLED for Proximity Detection applications is analogous to purchasing a light bulb. The following steps are involved in choosing an irLED:

1. Understand the concepts of half-angle, radiant intensity and radiant flux.
2. Determine the irLED half-angle for the intended application.
3. Determine the irradiance necessary at sensor.
4. Calculate the radiant intensity needed to arrive at the necessary irradiance.
5. Make adjustments based on the overlay.

### 3.1. Understanding Half-Angle, Radiant Intensity, and Radiant Flux

There are three important concepts that are linked together. Understanding these three key concepts is important to the irLED decision.

- Radiant flux is a measurement of light power. It is a power measurement expressed in watts.
- The half-angle of an irLED is the angle measured with respect to the LED's light emission center line at which the radiant intensity falls to 50% of its max value. It is an indicator of radiation pattern of the irLED.
- The radiant intensity is a measurement radiant flux per unit solid angle from a point light source. Radiant intensity is expressed in watts per steradian.

In general, the cost of an irLED is linked to the radiant flux (power).

**Note:** "Radiant flux" is a power measurement and uses the measurement of watts.

To allow us to more easily relate to this concept, we can imagine making a choice between a 100-watt incandescent bulb and a 15-watt incandescent bulb. A 100-watt bulb is generally more expensive than a 15-watt bulb; not only in its initial cost of investment, but also in the recurring usage cost as well. The 100-watt bulb is generally brighter than a 15-watt bulb also.

To minimize cost, the challenge is to choose the right irLED that emits the right amount of illumination (irradiation) depending on the size and distance of the target we need to illuminate (irradiate).

The next concept is "half-angle." The half-angle of an irLED describes the radiation pattern of an irLED. The radiant intensity at the half-angle is  $\frac{1}{2}$  the radiant intensity compared to the axial direction. Refer to Figure 1.

The irLED does not radiate equally in all directions. An irLED with a narrow half-angle concentrates most of its power at a smaller region of space. The radiant intensity becomes higher as a result.

Conceptually, imagine taking a 15-watt bulb and placing it in a parabolic reflector. Most of the light power is redirected to a certain direction. Fundamentally, the radiant flux (power) has not changed, but, in the intended direction, the radiant intensity increases significantly. The higher radiant intensity is achieved by redirecting the power towards the intended illumination target.

Given an irLED with a similar half-angle radiation pattern, the irLED with higher radiant intensity in the axial direction can only do so if the radiant flux is higher. In the same way, given an irLED with the same radiant flux (power), an irLED with a larger half-angle would have a lower radiant intensity in the axial direction.

These three concepts of half-angle, radiant intensity and radiant flux are all linked together. It is good engineering practice to direct all of the available light only in the direction which will illuminate the intended target. This way, it is possible to choose the least expensive irLED which can do the intended job.

In general:

- Cost is proportional to Radiant Flux (W)
- Radiant Flux (W) is proportional to Half Angle  $\times$  Radiant Intensity.

What these equations imply is that given a fixed cost (implied by the radiant flux rating of the irLED), there is a trade-off between the radiation pattern (half-angle) and the radiant intensity of the irLED.

We can use a common reflector and a flashlight to allow us to relate to the equations stated above.

A flashlight consists of an incandescent bulb. Without the reflector, a light bulb radiates in almost all directions (except the direction where the bulb connects to the socket). The reflectors of the flashlight direct the light that

otherwise would have been wasted. The radiant intensity increases in a given direction, while radiant intensity becomes absent in other directions.

Given that the concepts of half-angle, radiant intensity, and radiant flux are related, it is sufficient to describe the requirements for two of these concepts. It is best to examine the half-angle requirements and the radiant intensity.

For effective cost minimization, it is a matter of choosing the irLED with the minimum half-angle radiation pattern that meets the radiant intensity requirements for the application.

One final detail is that much of the discussion on radiant power and radiant intensity thus far has been mentioned as a property of the irLED. This is not strictly true. Making such a statement would be similar to saying that a 100-watt bulb expends 100-watts of power when it is not in a light socket.

The reality is that for any given irLED,

- Radiant Flux =  $k \times$  irLED current
- Radiant Intensity =  $k \times$  irLED current

When choosing an irLED, the radiant flux and radiant intensity are specified given a fixed current.

In a similar way, a 100-watt bulb does not always expend 100 watts. The purchase of a 100-watt bulb presupposes that it is to be used in a known power system. For example, in the United States, we should expect that a 100-watt bulb would dissipate 100 watts only when it is connected to a 120 Vrms power system.

It is possible to take that same bulb and use it in France where the power system is 220 Vrms. For a short period of time before the filament burns out, the 100-watt bulb would actually be emitting light based on 484 watts of power and would be much brighter for this short period of time.

The radiant intensity and radiant flux rating of any irLEDs are typically associated with a given DC current level. It is generally permitted to drive the irLEDs with a higher peak current as long as the duty cycle is reasonably short. Pulsing the irLED allows higher radiant intensity during the on-period of the pulse.

### 3.2. Calculating the irLED Half-Angle

Distance and width of coverage are used to determine the half-angle ( $\theta$ ) of the irLED to be selected. Once you have decided on the range required for your application it is a simple matter of trigonometry to determine the half-angle as shown in Figure 1. For detailed information related to half-angle and LED power definitions see the Appendix (Optical Power Primer).

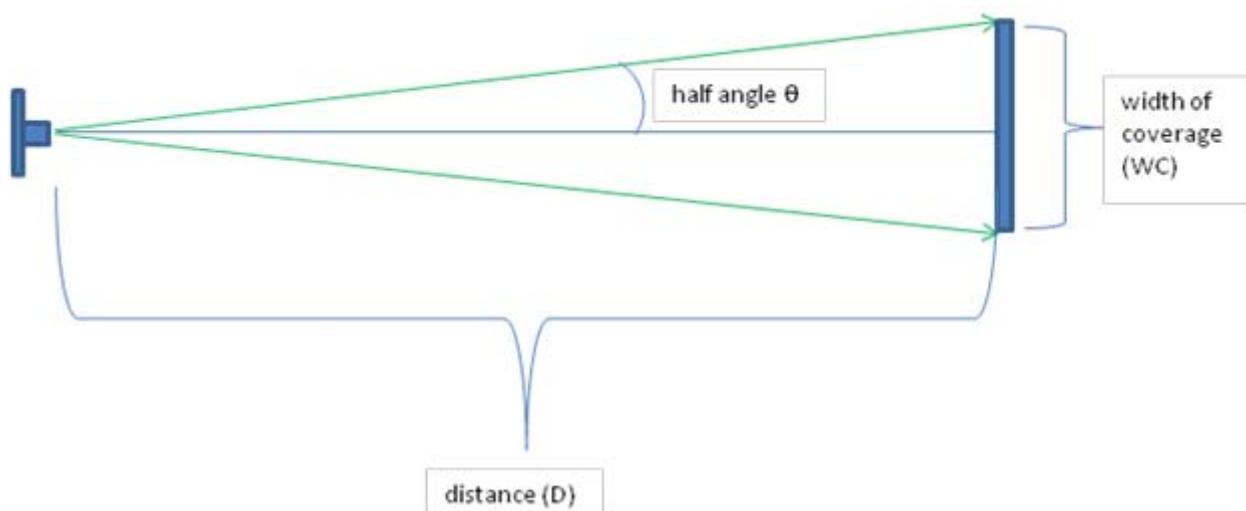


Figure 1. Width of Coverage

Example: If the distance to the target is 100 cm and width of coverage 100 cm, then:

$$\theta = \arctan(100 \times 0.5 / 100) = 26.6 \text{ degrees}$$

irLEDs come in standard half-angles of 5, 10, 15, 20, 30, 60, etc. Choose the nearest half-angle available; in this case an angle of 30 degrees would be appropriate to fully cover the target. An angle of 20 degrees could also work if the designer trades off a slightly longer distance to obtain the same width of coverage (e.g. D= (100 \* 0.5) ÷ tan(20) = 137cm).

### 3.3. Deciding Target Irradiance at the Sensor

In prior sections it was stated that an irLED decision is contingent upon knowing the half-angle and the radiant intensity. The method of choosing the irLED radiant intensity is covered in the next section. However, before it is possible to derive the radiant intensity of the irLED, it is important to know the minimum irradiance level needed at the sensor. This section provides some guidelines for choosing the proper irradiance target.

$E_e(\text{sensor})$  is the power in  $\text{mW}/\text{cm}^2$  incident to the surface of the Si114x detector assuming that the irLED emitter is beside the Si114x, and that the target object is directly above both the irLED and the Si114x.

Fundamentally, the Si114x must be able to measure an increase in irradiance due to the irLED, compared to the background ambient level. The Si114x internally makes two measurements. The first measurement is made with the irLED disabled to estimate the background IR radiation. The second measurement is with the irLED enabled. The Si114x reports the difference between these two measurements. The difference in reading is proportional to the reflected light from the target object, illuminated by the irLED.

The required irradiance at the sensor is a function of the ambient IR noise level, the IR ambient level, the light source type, and the ADC setting used by the Si114x.

Assuming that the sensor is operating indoors, illuminated with artificial light sources with at maximum expected light levels of less than 450 lux incandescent or 1 klx of CFL lighting, the default Si114x Proximity ADC Setting can be used. Under this condition,  $4 \text{ uW}/\text{cm}^2$  is the minimum irradiance target at the sensor.

For applications that need to operate under high levels of artificial lighting (but less than 6.5 klx incandescent or 14.5 klx of CFL lighting), the HSIG bit in the PS\_ADC\_MISC needs to be set. The minimum irradiance at the sensor in this case is  $58 \text{ uW}/\text{cm}^2$ .

For applications operating outdoors but not under direct sunlight, the PS\_ADC\_MISC HSIG bit should be set. The minimum irradiance target of  $7 \text{ uW}/\text{cm}^2$  would be sufficient.

For use under direct sunlight, in addition to setting the HSIG bit, the PS\_ADC\_MUX may also need to be configured to use the smaller IR photodiode to avoid saturation. In this case, the minimum irradiance target is  $45 \text{ uW}/\text{cm}^2$ .

**Table 1. Typical  $E_e$  Design Targets**

Ee (sensor) Minimum	HSIG Bit	IR Photo Diode	ADC Integration Time	Usage (no overlay assumed)
$0.25 \text{ uW}/\text{cm}^2$	No	Large	$408.6 \mu\text{s}$	Artificial Lighting CFL < 63 lx; Incandescent < 23 lx
$0.5 \text{ uW}/\text{cm}^2$	No	Large	$204.8 \mu\text{s}$	Artificial Lighting CFL < 125 lx; Incandescent < 56 lx
$1 \text{ uW}/\text{cm}^2$	No	Large	$102.4 \mu\text{s}$	Artificial Lighting CFL < 250 lx; Incandescent < 112 lx
$2 \text{ uW}/\text{cm}^2$	No	Large	$51.2 \mu\text{s}$	Artificial Lighting CFL < 500 lx; Incandescent < 225 lx
$4 \text{ uW}/\text{cm}^2$	No	Large	$25.6 \mu\text{s}$	Artificial Lighting CFL < 1 klx; Incandescent < 450 lx
$8 \text{ uW}/\text{cm}^2$	Yes	Large	$25.6 \mu\text{s}$	Artificial Lighting CFL < 2 klx; Incandescent < 900 lx

**Table 1. Typical Ee Design Targets (Continued)**

Ee (sensor) Minimum	HSIG Bit	IR Photo Diode	ADC Integration Time	Usage (no overlay assumed)
16 $\mu\text{W}/\text{cm}^2$	Yes	Large	25.6 $\mu\text{s}$	Artificial Lighting CFL < 4 klx; Incandescent < 1.8 klx
32 $\mu\text{W}/\text{cm}^2$	Yes	Large	25.6 $\mu\text{s}$	Artificial Lighting CFL < 8 klx; Incandescent < 3.6 klx
58 $\mu\text{W}/\text{cm}^2$	Yes	Large	25.6 $\mu\text{s}$	Artificial Lighting CFL < 14.5 klx; Incandescent < 6.5 klx
7 $\mu\text{W}/\text{cm}^2$	Yes	Large	25.6 $\mu\text{s}$	Indirect Sunlight < 16 klx
22 $\mu\text{W}/\text{cm}^2$	Yes	Small	51.2 $\mu\text{s}$	Direct Sunlight < 80 klx
45 $\mu\text{W}/\text{cm}^2$	Yes	Small	25.6 $\mu\text{s}$	Direct Sunlight < 190klx

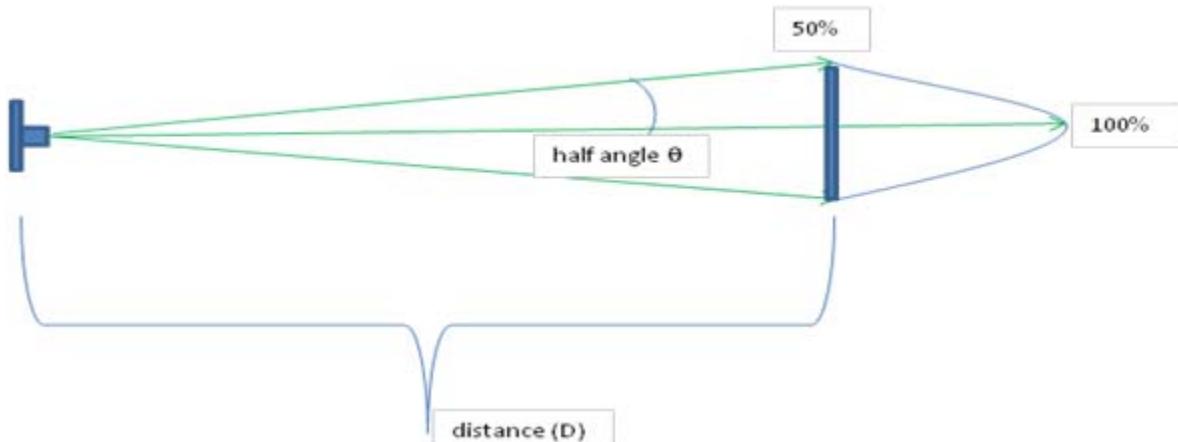
In general, for most hand-held applications, 8  $\mu\text{W}/\text{cm}^2$  is a good minimum irradiance target to use for choosing an irLED. This allows operation under typical indoor lighting conditions and allows operation outdoors. For the rest of this document, 8  $\mu\text{W}/\text{cm}^2$  is assumed in all calculations. Choosing a higher Ee value at the sensor would lead to an irLED with a higher radiant intensity, leading to trade-offs on radiation pattern or irLED cost.

## 3.4. Calculating Minimum Radiant Intensity

This section uses the definitions and equations for the power reflected and received by the sensor developed in the appendix "Optical Power Primer". Refreshing the definitions:

- $E_e(\text{sensor})$  is the power in  $\text{mW}/\text{cm}^2$  incident to the surface of the Si114x detector having an emitter directly adjacent and having equal distances to the target object to be sensed.
- $I_e(0)$  is the peak radiant intensity of the source emitter in  $\text{mW}/\text{sr}$ . This parameter is the goal of this section, to be solved for, once all the objectives are defined.
- $\rho$  is the reflectivity of the object to be sensed, as a fraction or percentage of incident light reflected.
- $A$ -area is the area of the object to be sensed in  $\text{cm}^2$ .
- $D$  is the distance from emitter/detector to target object in cm.

The equation for estimating the minimum LED radiant intensity at zero angles without a protective and/or decorative cover will use the following definition for irradiating the full width of coverage. In order to guarantee a minimum radiant intensity at any angle within the +/- half-angle cone, we will estimate the LED radiant intensity at an angle of zero, then multiply by a factor of 2 in order to guarantee the minimum at the 50% half-angle vectors.



**Figure 2. irLED Radiant Intensity vs Half-Angle**

Common objects, such as paper, reflect light in all directions. The radiation pattern of the reflected light forms a cosine radiation pattern called a Lambertian Diffuse surface. Given a Lambertian Diffuse surface, the relative distance between the Si114x and the irLED is reasonably small, it can be shown that the irradiance  $E_e$  at the sensor is:

$$E_e = \frac{I_e(\theta) \cos^2 \theta \rho A}{\pi D^4}$$

Where:

- $E_e$  is the irradiance ( $\mu\text{W}/\text{cm}^2$ )
- $I_e(\theta)$  is the radiant intensity ( $\text{mW}/\text{sr}$ )
- $\rho$  is the reflectivity of the object (unit-less)
- $A$  is the area of the object
- $D$  is the distance from the mid-point between the sensor and the irLED

Rearranging the above equation, we have

$$Ie(\theta) = \frac{Ee\pi D^4}{\cos^2\theta pA}$$

When the irLED illuminating a target at its half-angle point, the radiant intensity is half the radiant intensity at its axial direction:

$$Ie(\text{half-angle}) = \frac{Ie(0)}{2}$$

For half-angles of less than 15 degrees, a good approximation is

$$Ie(0) = \frac{2.15 Ee\pi D^4}{pA}$$

The  $Ee(\text{sensor})$  needed in this equation is dependent on the expected ambient IR noise level at a given Si114x ADC setting. The Si114x supports numerous ADC settings, photodiodes, and integration times. The ADC settings each have different sensitivity and maximum light handling capability.

For any given Si114x ADC setting, there is a trade-off between sensitivity and maximum light handling capability. When operating with high sensitivity, the ADC saturates at lower ambient light levels. On the other hand, when operating at a high range setting, then the Si114x ADC can handle high levels of infrared levels, such as direct sunlight, however, the sensitivity is lowered.

The minimum  $Ee(\text{sensor})$  is a function of the expected IR noise ambient. Conceptually, the additional irradiance measured at the sensor needs to be larger than the IR noise ambient. If the system is expected to operate at high levels of infrared ambient levels, then the necessary  $Ee(\text{sensor})$  needs to also increase so that the reflectance can be measured above the noise threshold.

The noise theory discussion is outside the scope of this application note. In this document, the recommended minimum  $Ee(\text{sensor})$  noise targets are covered in Section “3.3. Deciding Target Irradiance at the Sensor”. Depending on the application, the proper  $Ee(\text{sensor})$  should be used. In this sub-section, the assumption is made that 8  $\mu\text{W}/\text{cm}^2$  is a sufficient goal for general indoor applications and operation outdoors, but not under direct sunlight.

Going back to the equation, we are making an assumption that if the target object's reflected light can illuminate the sensor such that the irradiance at the sensor needs to be 8  $\mu\text{W}/\text{cm}^2$ , then this would essentially derive the minimum radiant intensity  $Ie(0)$  required of the irLED. The scope of this application note is to provide the practical theory necessary to make these decisions. The choice of  $Ee(\text{sensor})$  is an important factor.

8  $\mu\text{W}/\text{cm}^2$  is, at the very least, a good starting point.

Example:  $Ee(\text{sensor}) = 8 \mu\text{W}/\text{cm}^2$ ,  $D=20\text{cm}$ ,  $p=47\%$  & target area=  $120 \text{ cm}^2$  (15 cm x 8 cm approximate size of a human hand)

$$Ie(0) = 2.15 \times [8e - 6 \times \pi \times 20^4 \div (0.47 \times 120)] = 153 \text{ mW/sr}$$

## 3.5. Overlay and Radiant Intensity

The result of the example in Section “3.4. Calculating Minimum Radiant Intensity” does not take into account that the irLED and Si114x is most likely under a product cover or overlay. These covers are typically used to hide the electronics from plain view. There is expected to be light loss due to internal reflections.

The existence of the overlay has two effects; it narrows the width of coverage (as shown in Figure 4) and reduces the transmission of light due to reflections off the glass surfaces.

Therefore, the minimum radiant intensity peak should be increased to account for this light loss. In general, the overlay transmittance dominates.

This is a general rule of thumb:

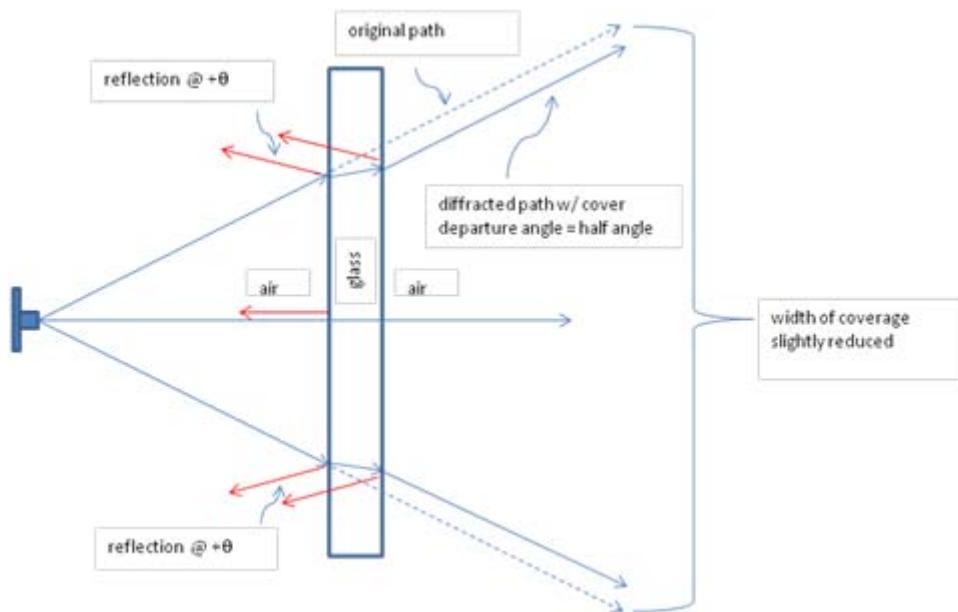
$$Ie(0)_{\text{overlay}} = \frac{1.2 \times Ie(0) \text{ no overlay}}{AF^2}$$

Justifying this rule of thumb is best described with using the example in Section “3.4. Calculating Minimum Radiant Intensity”, but with an overlay on top of it. The rule of thumb generally will yield a result in an irLED choice with a higher radiant intensity than is really necessary, leading to an irLED choice that would work for the application, but not necessarily the lowest cost.

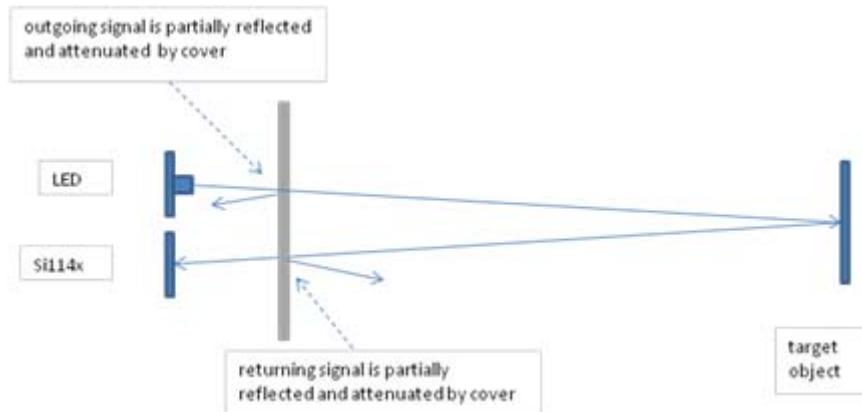
Calculating the minimum radiant intensity ( $Ie$ ) required for the emitter mounted under a protective and/or decorative cover has the following assumptions:

- The cover is made of a visibly dark tinted glass and is 0.25 cm in thickness.
- The cover attenuates both the emitted and received radiant intensity.
- The attenuation factor (AF) for the cover at NIR wavelengths is 56% due to the tinting and does not appreciably change the index of refraction of glass.
- Width of coverage = 20 cm, distance = 20 cm
- Optical isolation between emitter and detector

**Note:** This example assumes perfect isolation, which is not always the case.



**Figure 3. Overlay Refraction and Reflection**



**Figure 4. Overlay Reflection**

Referring to Figure 4 and given Snell's Law, the departure angle is equal to the original angle of incident IR radiation. The reduced width of coverage is then estimated to be

$$\Delta WC = -2 \times T_{glass} \times \tan(\sin^{-1}(\sin(\theta_i) \times (N_{air})/N_{glass}))$$

As an example,  $T_{glass} = 0.25$  cm, width of coverage = 20 cm,  $D = 20$  cm,  $N_{air} = 1.0003$  @ 850 nm, and  $N_{glass}$  @ 850 nm = 1.45.

$$\text{LED half angle} = \theta_i = \arctan(20 \times 0.5/20) = 26.6 \text{ degrees}$$

$$\Delta WC = -2 \times 0.25 \times \tan(\sin^{-1}(\sin(26.6) \times 1.003/1.45)) = 0.165 \text{ cm}$$

Referring again to Figure 4 and given the Fresnel equations (see Section “4.3.6. The Laws of Refraction and Reflection (Snell's Law and the Fresnel Equations)” in the Appendix) for the transmission factor ( $T$ ) through a transparent medium having an air/glass/air dual interface, the equation for estimating  $Ie(0)$  of this example is:

$$Ie(0) = 2 \times [Ee(sensor) \times \pi \times D^4] \div (\rho \times A \times T^2 \times AF^2)$$

Using the same conditions as in Section “3.4. Calculating Minimum Radiant Intensity” above,  $Ee=8W/cm^2$ ,  $D=20$  cm,  $WC=20$  cm,  $\rho=47\%$  & target area=  $120 \text{ cm}^2$  (15 cm x 8 cm approximate size of a human hand),  $AF=0.56$ ,  $N_{air}=1.0003$  and  $N_{glass}=1.45$ :

$$\text{LED half angle} = \theta_i = \arctan(20 \times 0.5/20) = 26.6 \text{ degrees}$$

The Fresnel equation for reflectivity of a diffused light source from a single interface is:

$$R1 = \frac{\left[ \frac{1.003 \times \cos(26.6) - 1.45 \times \sqrt{1 - \left( \frac{1.0003}{1.45} \times \sin(26.6) \right)^2}}{1.0003 \times \cos(26.6) + 1.45 \times \sqrt{1 - \left( \frac{1.0003}{1.45} \times \sin(26.6) \right)^2}} \right]^2 + \left[ \frac{1.0003 \times \sqrt{1 - \left( \frac{1.0003}{1.45} \times \sin(26.6) \right)^2} - 1.45 \times \cos(26.6)}{1.0003 \times \sqrt{1 - \left( \frac{1.0003}{1.45} \times \sin(26.6) \right)^2} + 1.45 \times \cos(26.6)} \right]^2}{2}$$

The total reflected light from both the front and back side glass interfaces is  $R_{\text{total}} = 2 \times R_1 / (1 + R_1) = 0.0657$  or 6.6% of the incident light is reflected away and lost at the point where the half-angle vector of light strikes the cover. Therefore the amount of light transmitted is equal to  $T = 1 - R = 0.934$  or 93.4%. The value of  $Ie(0)$  required of the LED for this application is:

$$Ie(0) = 2.15 \times [8e - 6 \times \pi \times 20^4] \div (0.47 \times 120 \times (0.934)^2 \times (0.56)^2) = 560 \text{ mW/sr}$$

At an angle of zero the value of  $T$  is increased to 93.5%, therefore the attenuation of the incident light due to the reflection coefficient of glass is roughly constant out to the "critical angle". For glass this angle is approximately 43 degrees at the exiting glass/air interface, at this "critical angle" total internal reflection occurs and the amount of light lost due to reflections inside the glass cover can increase dramatically.

Going back to the rule of thumb...

$$Ie(0)_{\text{overlay}} = \frac{1.2 \times Ie(0)_{\text{no overlay}}}{AF^2}$$

Using this equation and starting with the  $Ie$  (no overlay) example from Section "3.4. Calculating Minimum Radiant Intensity" of 142 mW/cm<sup>2</sup>, we get:

$$585 \text{ mW/cm}^2 = 1.2 \times 153 / 0.56^2$$

560 mW/cm<sup>2</sup> is slightly less than the 585 mW/cm<sup>2</sup> derived from the rule of thumb. In general, the equation using the rule of thumb is easier to use, but will not necessarily lead to the least expensive choice. Also note that the rule of thumb applies if the index of refraction used in the actual overlay does not significantly deviate from this example. In general, however, the index of refraction is a material property, with less variance compared to the overlay transmittance, which is controlled through ink or impurities added to the base material for the purpose of achieving a given look or color.

The overlay transmittance can be characterized and measured using the following items:

- Radiometer
- 850 nm irLED source

The overlay transmittance is basically the ratio of a radiometer reading with and without an overlay. The actual radiant intensity used for the measurement is not important. The only thing important is that the irLED is sourced with enough current to make a reading, and that the radiometer is sensitive to 850 nm.

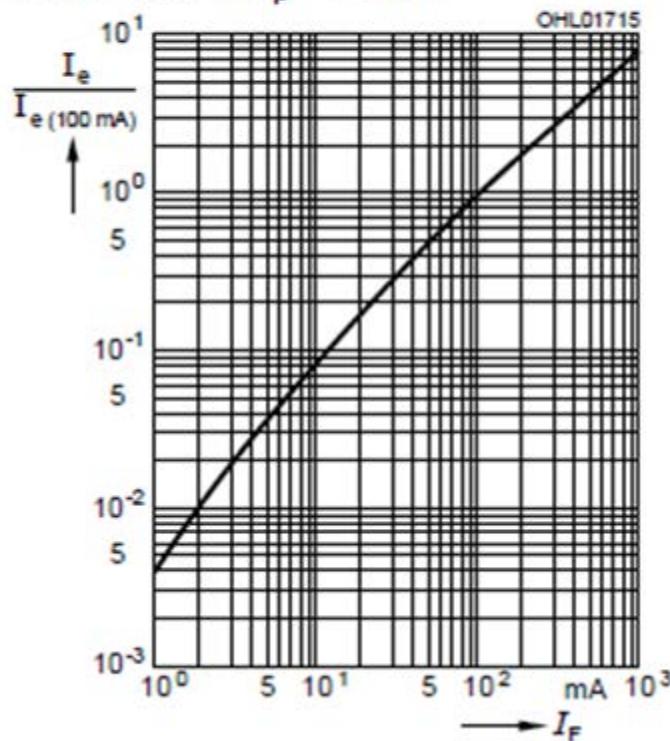
## 3.6. Radiant Intensity and irLED Current

The rated radiant intensity of an irLED is typically associated with a given irLED current. The Si114x provides the system designer the choice of using any of fifteen settings. The rated irLED radiant intensity is a function of the irLED current used. A manufacturer's data sheet typically shows this function.

In the example below, the rated radiant intensity is at 100 mA. To derive what the radiant intensity at 400 mA, the table shows that the radiant intensity at 400 mA is approximately 3.5 times that at 100 mA.

$$\text{Radiant Intensity } \frac{I_e}{I_{e(100\text{ mA})}} = f(I_F)$$

Single pulse,  $t_p = 20 \mu\text{s}$



Source: Osram SFH 4056 Data Sheet

Figure 5. Radiant Intensity vs irLED Current

## 4. Suggestions for Typical Applications

**Note:** The recommendations are based on the minimum radiant intensities stated in the manufacturer's data sheets. Silicon Labs makes the following suggestions based upon general knowledge of the application and published device performance of various LED suppliers. The information contained in this application note is intended as a guideline only. The user of these guidelines assumes full responsibility and associated liability for final device and supplier selection. It is expected that the user of these guidelines will perform due diligence to determine the suitability of any device and/or manufacturer for their specific business requirements.

- OSRAM SFH 4056-U

### 4.1. A Typical Extended Range Application (>100cm)

This example application in Figure 6 uses a single LED with enhanced sensitivity modes of the Si114x to achieve detection ranges of greater than 100 cm. The target object will be estimated to be 25 cm x 25 cm and having a  $\rho = 0.5$ .

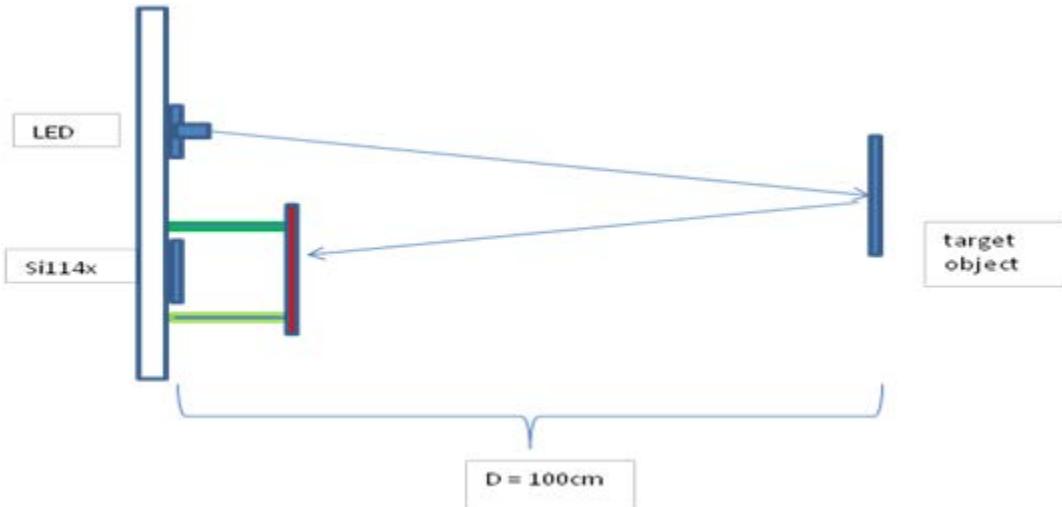
- Minimum detection distance = 100 cm
- Si114x is optically isolated with an visible blocking/IR pass filter, NIR transmission > 95%

**Note:** Assumption of perfect isolation is not always true.

- Si114x settings are set at high sensitivity, large photodiode, ADC integration time = 409  $\mu\text{s}$  (16x clock divider)

setting).

- Object size  $\geq 625 \text{ cm}^2$ , reflectivity  $\Rightarrow 50\%$
- Width of coverage: 25 cm
- Irradiance at Si114x  $E_e = 0.25 \mu\text{W}/\text{cm}^2$



**Figure 6. 100 cm Example**

The half-angle of the irLED needed for this application is:

$$\theta = \arctan(12.5/100) = 7 \text{ degrees}$$

An irLED with a wider half-angle than 7 degrees would be suitable for this application. Note however that if the irLED's half-angle is wider than the half-angle needed for the application, we will need to adjust the  $I_e(\theta)$  equation since the prior equations have assumed illumination at the half-angle point.

For example, the SFH 4259S from OSRAM is a 15-degree device. The radiation pattern shows that at 7 degrees from the data sheet, the radiant intensity is shown to be 85% of the peak radiant intensity relative to the relative intensity in the axial direction.

Starting from this equation

$$I_e(\theta) = \frac{E_e \pi D^4}{\cos^2 \theta \rho A}$$

Evaluating the cosine at 7 degrees and given that

$$I_e(7^\circ) = 0.85 I_e(0)$$

Therefore:

$$I_e(0) = \frac{E_e \pi D^4}{0.84 \rho A}$$

And

$$I_e(0) = ([0.25e - 6 \times \pi \times 100^4] \div (0.84 \times 0.5 \times 625)) = 295 \text{ mW/sr}$$

To make adjustments for the overlay transmittance,

$$I_e(0) = 295 * 1.2 / (0.95^2) = 392 \text{ mW/sr}$$

At 400 mA, the radiant intensity of the SFH 4259S is 5 times the typical rated radiant intensity of 130 mW/sr which would lead to 650 mW/sr, easily meeting the 392 mW/sr requirement.

Silicon Labs makes the following suggestions based upon general knowledge of the application and published device performance of various LED suppliers. The information contained in this application note is intended as a guideline only. The user of these guidelines assumes full responsibility and associated liability for final device and supplier selection. It is expected that the user of these guidelines will perform due diligence to determine the suitability of any device and/or manufacturer for their specific business requirements.

- OSRAM SFH 4259S, SFH 4550, SFH 4556
- Vishay TSHG5410
- Everlight HIR5393C/L223

## 4.2. A Typical One-Dimensional Linear Position Sensing Application (11 cm)

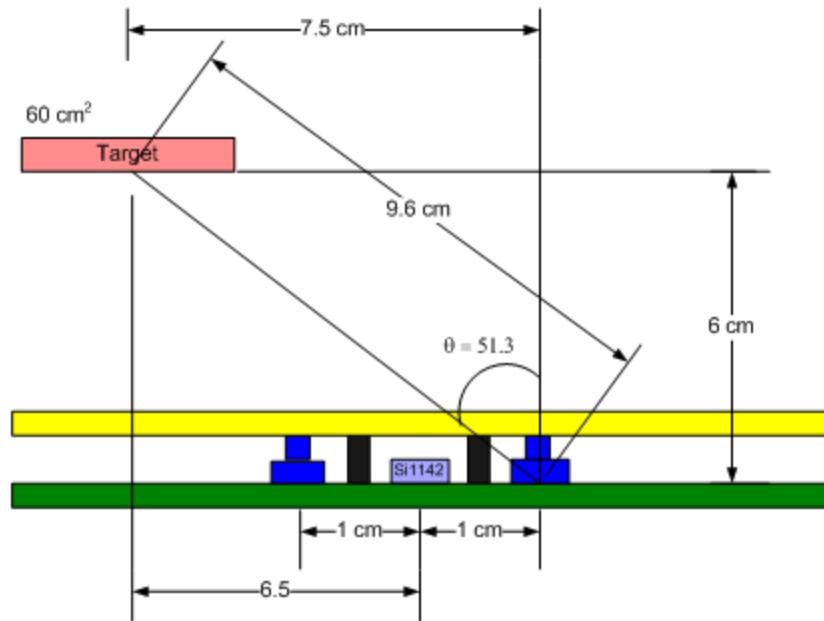
In this application the objective is to detect a one-dimensional linear movement along the plane that intersects the radiation cones of the LEDs (see Figure 7). In this section, the application will be referred to as an irSLIDER.

Each LED is turned on at different times measuring the reflected power with each sample processed by the Si114x and host MCU. If the reflected power levels are equal, the position is directly above the Si114x detector. The actual math involved in implementing an irSLIDER is beyond the scope of this document.

The most important concept is to recognize that the light from each irLED must reach the entire width of the irSLIDER and that the light reflected from the extreme angles should reach the Si114x.

The assumptions are given as:

- 1 cm separation between each LED to Si114x
- Clear acrylic cover with NIR transmission >95%
- Optical isolation between emitter and detector
- Minimum width of coverage is 11 cm @ 6 cm distance
- Object size is 6 x 10 cm or about the average size of a human hand,  $\rho = 0.47$
- SMT low profile package



**Figure 7. 11 cm irSLIDER**

In an irSLIDER application, width of coverage is pretty wide. Operation outside the half-angle is necessary. It is best to choose a wide half-angle irLED and then determine the necessary  $Ie(0)$  after examining the  $I(\theta)$  based on the worst case radiation angle.

Starting from this equation:

$$Ie(\theta) = \frac{Ee\pi D^4}{\cos^2 \theta \rho A}$$

From the SFH 4056 data sheet, it can be shown that at 51 degrees:

$$Ie(51^\circ) = 0.11 \times Ie(0)$$

Considering the cosine at 51 degrees and substituting the above equation:

$$Ie(0) = \frac{Ee\pi D^4}{0.04 \rho A}$$

The proper distance to use for this is the mid-point between the irLED and the sensor. Since it is close enough, and uses the irLED distance, there would be some margin built-in. The distance from the irLED to the target is derived from the Pythagorean theorem and has been calculated and shown in Figure 7. For  $Ee$ , 8 uW/cm<sup>2</sup> is a good target irradiance to have for indoor use and outdoor use.

$$Ie(0) = [8e - 6 \times \pi \times 9.6^4] \div (0.04 \times 0.47 \times 60) = 189 \text{ mW/sr}$$

Adjusting for the overlay

$$Ie(0) = 189 \times 1.2 / (.95)^2 = 251 \text{ mW/sr}$$

Based on the data sheet, the SFH 4056 devices driven at 400 mA has a radiant intensity 4 times the radiant intensity than when driven at 70 mA.

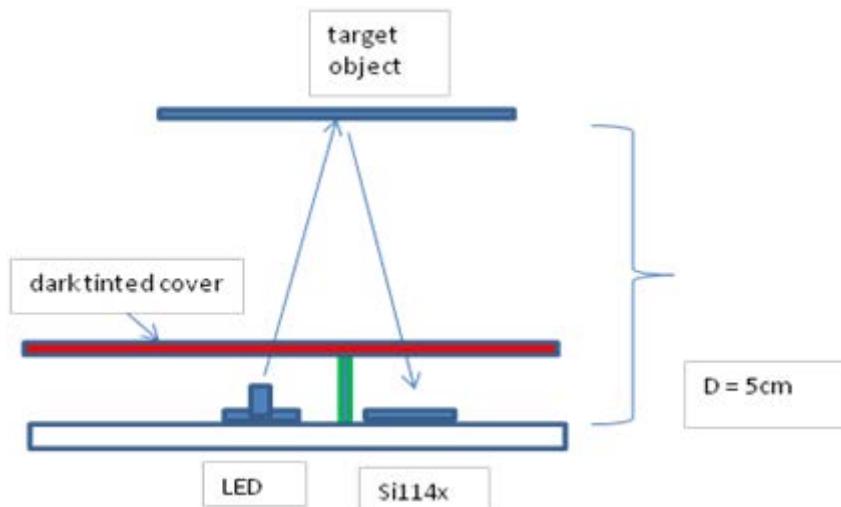
The SFH 4056-U has a typical radiant intensity of  $I_e(0)$  between 40 mW/sr to 80 mW/sr. This translates to an  $I_e(0)$  of between 160 mW/sr to 320 mW/sr. The requirement of 251 mW/sr is between the min/max levels.

It is recommended that a shorter slider be considered when operation under direct sunlight is a product requirement. Alternatively, the product cover should be chosen so that the cover has high transmittance at 850 nm, while reducing as much background IR as possible.

#### 4.3. A Typical Cell Phone and/or Hand-held Appliance (<5 cm)

The example application of Figure 8 uses a single LED with medium sensitivity modes of the Si114x to achieve detection ranges < 5cm. The target object will be assumed to be roughly the size of the cheek of a face ( $25 \text{ cm}^2$ ) and having a  $\rho = 0.13$ . The low reflectivity of 0.13 is used instead of 0.47 to allow detection despite black hair. The assumptions are:

- Detection distance = < 5 cm
- Si114x settings are set at highest range (small photodiode, HSIG enabled, A/D clk=1x)
- $E_e = 45 \mu\text{W/cm}^2$
- Object size =  $25 \text{ cm}^2$ , reflectivity (black hair) = 13%
- Low profile SMT package



**Figure 8. 5 cm Example**

$$\theta = \arctan(2.25/5) = 24 \text{ degrees}$$

The nearest half-angle available that is greater is 30 degrees. Any half-angle greater than 24 degrees and having the minimum power calculated is a candidate for this application. The radiant intensity equation for this application is:

$$I_e(\theta) = \frac{E_e \pi D^4}{\cos^2 \theta \rho A}$$

At the half-angle point,  $I_e(\theta) = 2 I_e(0)$ . Since the half-angle is 30 degrees,

$$I_e(0) = 2 \times [45e - 6 \times \pi \times 5^4 \div (\cos(24) \wedge 2 \times 0.13 \times 25)] = 65 \text{ mW/sr}$$

Taking into account the cover:

$$I_e(0) = 65 \times 1.2 / 0.8^2 = 121 \text{ mW/sr}$$

An Osram SFH 4056 at 400 mA has 4 times the radiant intensity at 70 mA. The SFH 4056 has a typical radiant intensity of 35 mW/sr at 70 mA. Therefore, the expected radiant intensity is 140 mW/sr at 400 mA. This allows the Si114x to detect black hair even under direct sunlight.

If detecting black hair is not a design goal, then the reflectivity increases by a factor of 3.6, and the resulting radiant intensity requirement decreases by a factor of 3.6. In that case, more options are available for cheek detection, but may not be able to detect black hair.

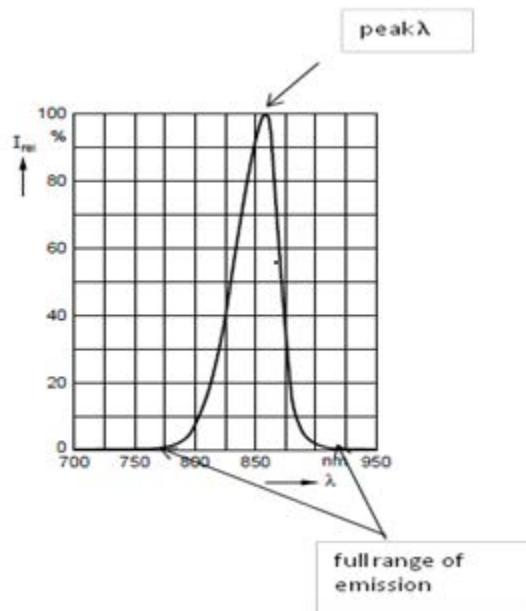
- Osram SFH 4056

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## APPENDIX—OPTICAL POWER PRIMER

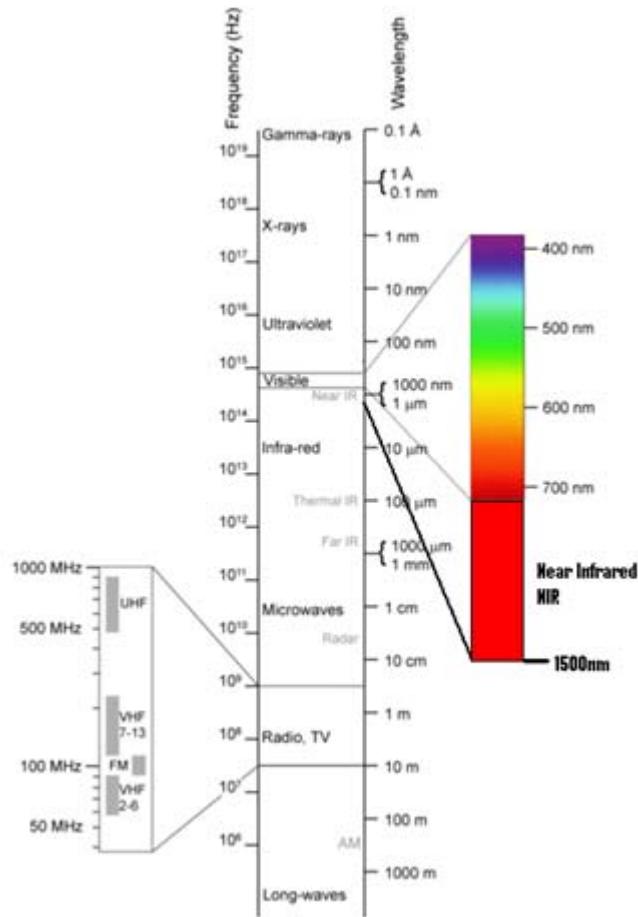
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irLEDs used for Si114x proximity sensing applications have radiation emissions in the near infrared region (NIR) of the electromagnetic spectrum, so called due to its close proximity to the visible light spectrum (as shown in Figure 10). The radiant flux of an irLED is defined as the total power radiated over the full range of emission (shown in Figure 9).



Source: Osram SFH 4056 Data Sheet

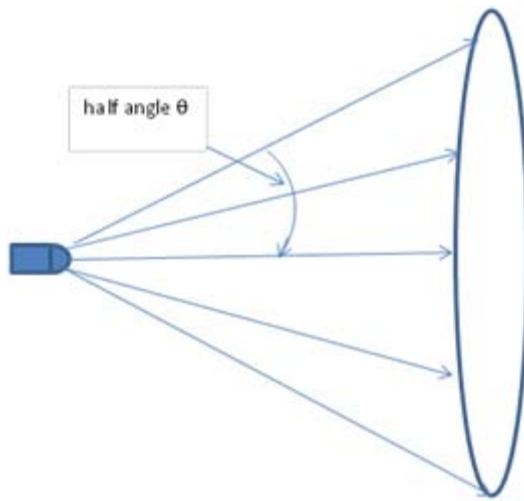
**Figure 9. Typical 850 nm irLED Spectrum**



Source: Wikipedia

**Figure 10. Electromagnetic Spectrum**

irLEDs emit a non-coherent diffuse light pattern in the shape of a cone (as shown in Figure 11). The set of characteristic specifications which describe this cone of radiation are half-angle ( $\theta$ ) and radiant intensity ( $I_e$ ) expressed in milli-watts/steradian.

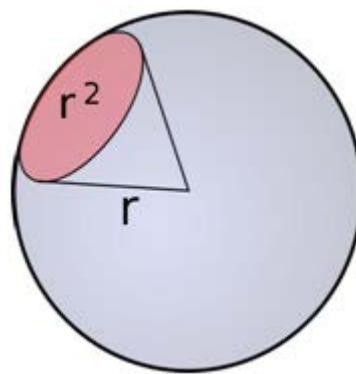


**Figure 11. Radiation Pattern of an irLED**

#### 4.3.1. Steradian

The **steradian** (symbol: **sr**) is the SI unit of solid angle. It is used to describe two-dimensional angular spans in three-dimensional space, analogous to the way in which the radian describes angles in a plane (as shown in Figure 12).

The steradian, like the radian, is dimensionless because  $1 \text{ sr} = \text{m}^2 \times \text{m}^{-2} = 1$ . It is useful, however, to distinguish between dimensionless quantities of different nature, so in practice the symbol "sr" is used where appropriate, rather than the derived unit "1" or no unit at all. For example, radiant intensity can be measured in watts per steradian ( $\text{W} \times \text{sr}^{-1}$ ).



**Figure 12. Steradian Illustration**

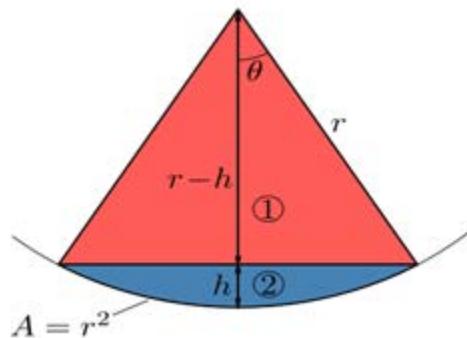
A steradian is defined as the solid angle subtended at the center of a sphere of radius  $r$  by a portion of the surface of the sphere whose area,  $A$ , equals  $r^2$ .

Since  $A = r^2$ , it corresponds to the area of a spherical cap ( $A = 2\pi rh$ ) (wherein  $h$  stands for the "height" of the cap), and the relationship  $h/r = 1/(2\pi)$  holds (as shown in Figure 13). Therefore one steradian corresponds to the solid angle of a simple cone subtending an angle  $\theta$ , with  $\theta$  given by:

$$\theta = \arccos \left( \frac{r-h}{r} \right)$$

$$\theta = \arccos\left(1 - \frac{h}{r}\right)$$

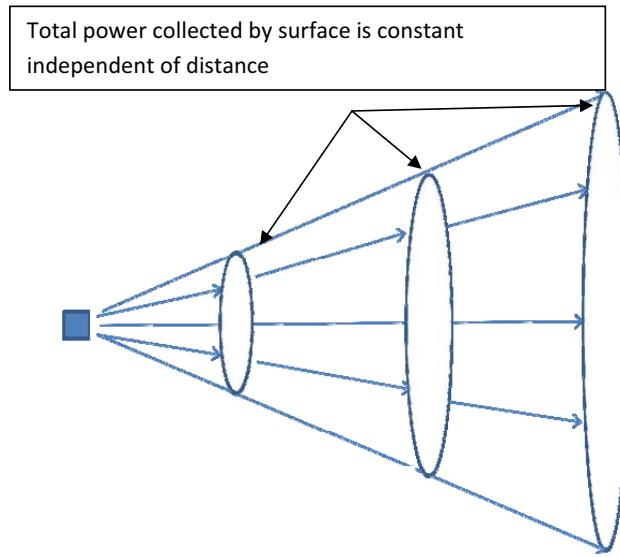
$$\theta = \arccos\left(1 - \frac{1}{2\pi}\right) \approx 0.572\text{rad or } 32.77^\circ$$



**Figure 13. Angle Corresponding to One Steradian**

### 4.3.2. Radiant Intensity

Radiant intensity ( $I_e$ ) is the total power density available from a given LED source in 1 steradian. Inside the 1 steradian cone of radiation, the total incident power is constant, but spread out over an ever-increasing area with distance (shown in Figure 14). Since there are many different half-angle LED designs ranging from a few degrees to almost 90 with the most common in the 10-60 degree range, manufacturers normalize the radiant intensity of their devices to the 1 steradian definition. For example, two devices of the same radiant flux output will have higher radiant intensity for a 10-degree design than a 60-degree design, as the power is spread out over a larger area for the 60-degree. Throughout this application note we use the unit mW/sr to express this parameter.



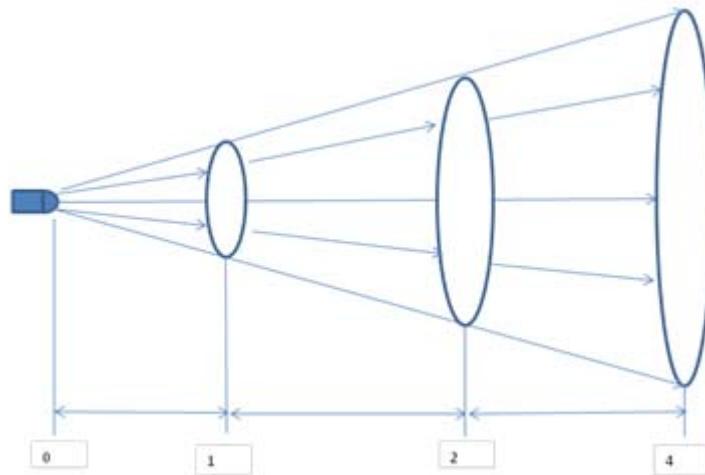
**Figure 14. irLED Radiant Intensity**

#### 4.3.3. Irradiance

Irradiance is the power per unit area incident upon a surface at a specified distance. Since the total power incident upon the surface is constant and the area increases with distance, the irradiance is then inversely proportional to the distance from emitter to surface.

Given a point light source, the irradiance and radiant intensity are related by an inverse square law function:

$$E = I/D^2$$



**Figure 15. Inverse Square Law for Point Source**

As can be seen, the power falls off as the square of the distance with  $D=4$  having  $1/16$  the power/area as  $D=1$  (as shown in Figure 15).

Example: A manufacturer's data sheet may specify that an LED has 100 mW/sr, therefore at 1 m (100 cm) the ( $E_e$ ) power/area is  $100 \text{ mW}/(100)^2$  or  $10 \mu\text{W}/\text{cm}^2$ , and at 4 m (400 cm) it is  $0.625 \mu\text{W}/\text{cm}^2$ .

In a proximity detector usage, irradiance measured at the sensor does not have an inverse square law relationship relative to the irLED illuminating the object. The irLED illuminates the object, and then the object reflects some of this light to the sensor. The irradiance measurement at the sensor is a function of the object's reflectivity, area, distance, and its surface type.

Most objects fall into the category of a "diffuse" surface. In a proximity detector, the relationship between the irLED source and the irradiance measured at the sensor is actually an inverse fourth-law relationship.

It can be shown that if:

- An irLED has a radiant intensity function  $I_e(\theta)$ .
- Object surface is a Lambertian diffuse surface with a reflectivity ( $\rho$ ) and an area A.
- The square root of A is less than  $5 \times D$ .
- The sensor and irLED are located close to each other.

Then the irradiance measured at the sensor is:

$$E_e = \frac{I_e(\theta) \cos^2 \theta \rho A}{\pi D^4}$$

Where:

- $E_e$  is the irradiance ( $\mu\text{W}/\text{cm}^2$ ).
- $I_e(\theta)$  is the radiant intensity (mW/sr).
- ( $\rho$ ) is the reflectivity of the object.
- A is the area of the object.
- D is the distance from the mid-point between the sensor and the irLED.

#### 4.3.4. Half-Angle

irLEDs emit light in a teardrop configuration similar to Figure 16. This plot is important to understand because it relates the radiant intensity as a function of the viewing angle measured from the  $0^\circ$  axis. Note that the power falls off as a function of this off-axis angle. The half-angle ( $\theta_h$ ) is defined as that angle at which the power falls to 50% of its  $0^\circ$  axis value. The zero axis power is the radiant intensity specified by the manufacturer in mW/sr.

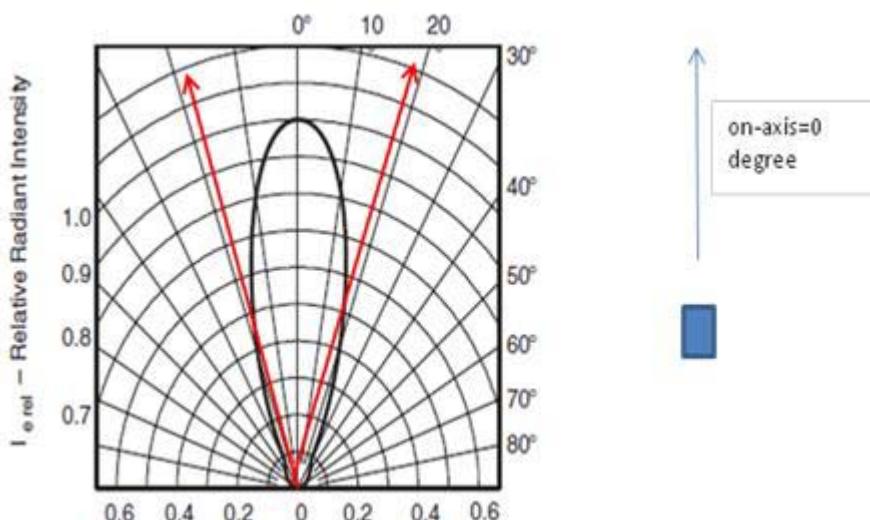
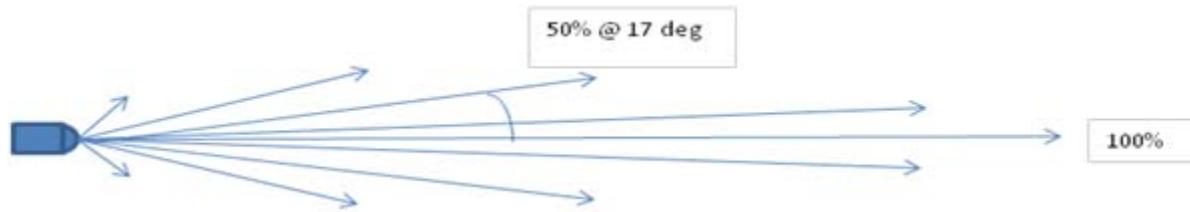


Figure 16. Relative Radiant Intensity vs Off-Axis Angle

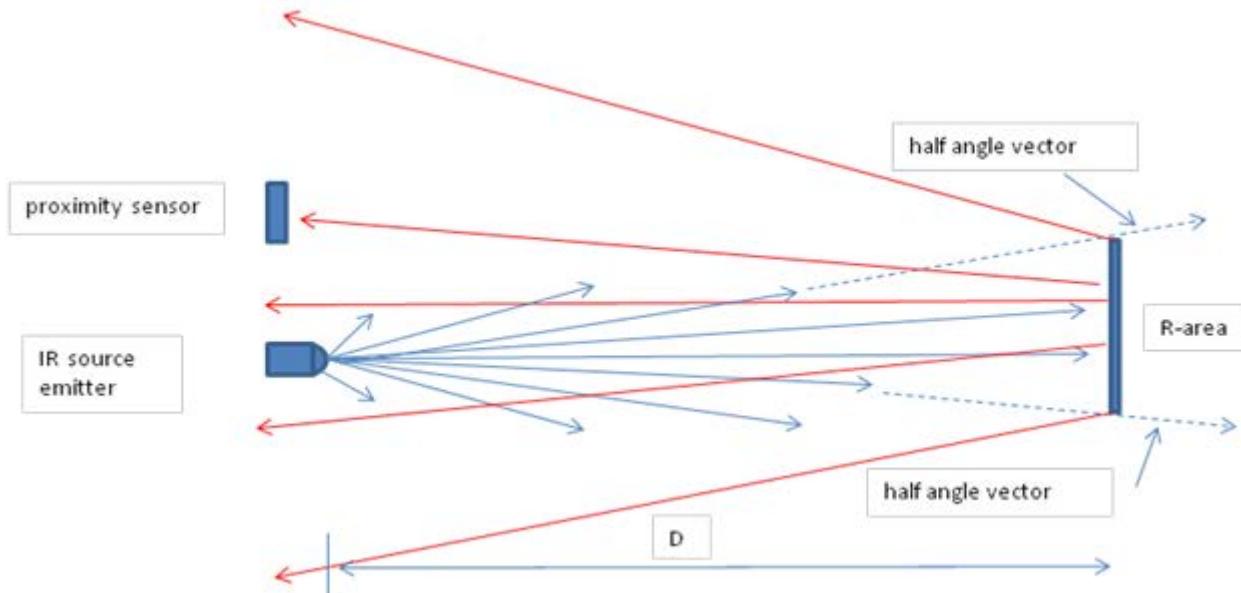
In the example case above, the LED has a half-angle of  $\pm 17$  degrees. A graphical vector representation of radiant intensity can be seen in the following plot.



**Figure 17. Example irLED, 17-Degree Half-Angle**

#### 4.3.5. Reflectivity

Reflectivity( $\rho$ ) is defined as the ratio of the total amount of radiation, as in light, reflected by a surface to the total amount of radiation incident on the surface. Referring to Figure 18 as a flat diffuse surface that intersects the zero axis of the LED radiation pattern at a perpendicular, a portion of the incident light will be reflected back towards the source as a function of material type and size (area).

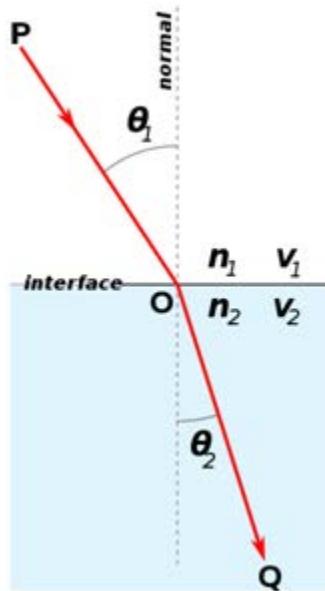


**Figure 18. Proximity System Illustration**

#### 4.3.6. The Laws of Refraction and Reflection (Snell's Law and the Fresnel Equations)

Snell's Law is a formula used to describe the relationship between the angles of incidence and refraction when referring to light passing through a boundary between two different isotropic media, such as air and glass. The law says that the ratio of the sines of the angles of incidence and of refraction is a constant that depends on the media.

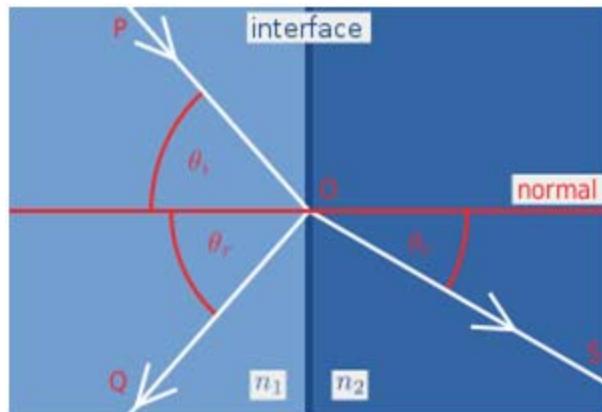
$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{v_1}{v_2} = \frac{n_2}{n_1}$$



**Figure 19. Snell's Law Illustrated**

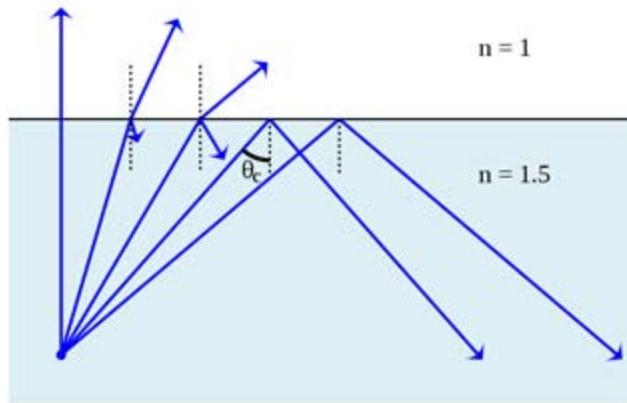
The "critical angle" at which total internal reflection occurs is

$$\theta_{\text{crit}} = \arcsin\left(\frac{n_2}{n_1} \sin \theta_2\right) = \arcsin \frac{n_2}{n_1} = 43.6^\circ$$



**Figure 20. Critical Angle Illustrated**

The Fresnel equations describe what occurs when light moves from a medium of a given refractive index  $n_1$  into a second medium with refractive index  $n_2$ ; both reflection and refraction of the light may occur (as shown in Figure 21).



**Figure 21. Total Internal Reflection**

The fraction of the incident power that is reflected from the interface is given by the reflectivity  $R$ , and the fraction that is refracted is given by the transmittance  $T$ . The calculations of  $R$  and  $T$  depend on polarisation of the incident ray. If the light is polarised with the electric field of the light perpendicular to the plane of the diagram above (s-polarised), the reflection coefficient is given by

$$R_s = \left( \frac{n_1 \cos \theta_i - n_2 \cos \theta_t}{n_1 \cos \theta_i + n_2 \cos \theta_t} \right)^2 = \left[ \frac{n_1 + \cos \theta_i - n_2 \sqrt{1 - \left( \frac{n_1}{n_2} \sin \theta_i \right)^2}}{n_1 \cos \theta_i + n_2 \sqrt{1 - \left( \frac{n_1}{n_2} \sin \theta_i \right)^2}} \right]^2$$

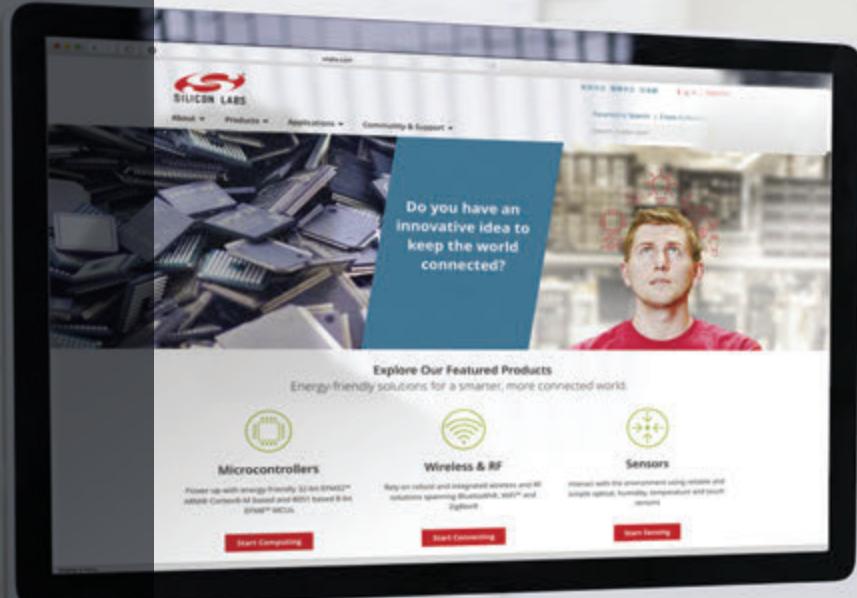
If the incident light is polarised in the plane of the diagram (p-polarised), the  $R$  is given by

$$R_p = \left( \frac{n_1 \cos \theta_t - n_2 \cos \theta_i}{n_1 \cos \theta_t + n_2 \cos \theta_i} \right)^2 = \left[ \frac{n_1 \sqrt{1 - \left( \frac{n_1}{n_2} \sin \theta_i \right)^2} - n_2 \cos \theta_i}{n_1 \sqrt{1 - \left( \frac{n_1}{n_2} \sin \theta_i \right)^2} + n_2 \cos \theta_i} \right]$$

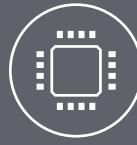
If the incident light is unpolarised (containing an equal mix of s- and p-polarisations), the reflection coefficient is  $R = (R_s + R_p)/2$ .

For common glass, the reflection coefficient is about 4%. Note that reflection by a window is from the front side as well as the back side, and that some of the light bounces back and forth a number of times between the two sides. The combined reflection coefficient for this case is  $2R/(1 + R)$ , when interference can be neglected (i.e., glass thickness  $> 1 \mu\text{m}$ ).

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