

# Duc Nguyen

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## Skills

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**Programming Languages:** Kotlin, Java, Python, C#, HTML/CSS

**Technologies & Tools:** AWS, Spring Boot, Gradle, Jenkins, Docker, Flyway, Git, GitHub Actions, Elastic Cloud, Grafana, Kafka, IntelliJ, MySQL, OpenShift, ArgoCD, Kubernetes, Node.js, React, Unity, Unreal Engine

## WORK EXPERIENCE

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### Software Engineer

Triton Digital

Jul 2022 - Current

- Developed and maintained REST API services, supporting over 50,000 daily transactions and reducing response times by 20%.
- Troubleshoot production issues during on-call rotations, promptly resolving incidents, and collaborating with client teams to identify root causes and implement lasting solutions.
- Managed containerized applications and orchestrated deployments using Kubernetes, OpenShift, and ArgoCD, achieving 99.9% application uptime.
- Conducted unit, integration, and system tests, increasing code coverage to 85% and reducing bug-related incidents by 30%.
- Documented architectural designs and requirements, facilitating clear communication among team members and stakeholders.
- Monitored applications with Grafana, reducing downtime by 25% through proactive health checks and alerts.
- Reengineered legacy code into the Spring Batch framework, improving system performance by 25% and reducing processing time by 40%.
- Implemented multi-currency support, expanding the customer base by 15% and increasing international transaction volume by 10%.

### Game Developer

Bobaface

Apr 2021 - May 2022

- Engineered game mechanics and physics objects for an engaging mobile game experience
- Collaborated with artists and UI designers to create visually appealing, user-friendly front-end interfaces.
- Devised and implemented gameplay features and level difficulties to enhance player engagement, increasing average session length by 10%.
- Deployed the mobile game on iOS App Store and Google Play, ensuring a seamless release process.

### Software Developer

Boise State University

Jan 2020 - May 2022

- Designed and developed system architectures to support multi-platform projects, including iOS, Android, VR, and AR, ensuring scalability and high performance.
- Integrated data storage on the Amazon AWS server for seamless application hosting and management.
- Engaged in project meetings with clients, team leaders, team members, and project managers, providing valuable input and conducting demonstrations to showcase project progress and validate requirements.

## EDUCATION

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### BOISE STATE UNIVERSITY

Bachelor of Science

Aug 2018 - May 2022

Major in Games, Interactive Media, and Mobile

Minor in Computer Science