

## ASSIGNMENT NO 8

### **PROBLEM STATEMENT:**

Write X86/64 ALP to detect protected mode and display the values of GDTR, LDTR, IDTR, TR and MSW Registers also identify CPU type using CUID instruction.

### **SOURCE CODE:**

```
section .data
```

```
    menumsg db 10,10,'***Nonoverlap block transfer***',10
```

```
        db 10,'1.Block transfer without string '
```

```
        db 10,'2.Block transfer with string '
```

```
        db 10,'3.exit  '
```

```
    menumsg_len equ $-menumsg
```

```
    wrmsg db 10,10,'Wrong choice entered',10,10
```

```
    wrmsg_len equ $-wrmsg
```

```
    bfrmsg db 10,'**Block contents before transfer: '
```

```
    bfrmsg_len equ $-bfrmsg
```

```
    afrmsg db 10,'**Block contents after transfer:'
```

```
    afrmsg_len equ $-afrmsg
```

```
    srcmsg db 10,'*_Source block contents  '
```

```
    srcmsg_len equ $-srcmsg
```

```
    dstmsg db 10,'*_Destination block contents  '
```

```
    dstmsg_len equ $-dstmsg
```

```
    srcblk db 01h,02h,03h,04h,05h
```

dstblk times 5 db 0 ;destination block is defined 5 times

cnt equ 05

spacechar db 20h

lfmsg db 10,10

section .bss

optionbuff resb 02

dispbuff resb 02

%macro dispmsg 2

mov eax,04

mov ebx,01

mov ecx,%1

mov edx,%2

int 80h

%endmacro

%macro accept 2

mov eax,03

mov ebx,00

mov ecx,%1

mov edx,%2

int 80h

%endmacro

section .text

global \_start

\_start:

dispmsg bfrmsg,bfrmsg\_len

call show

menu:

dispmsg menumsg,menumsg\_len

accept optionbuff,02

cmp byte [optionbuff],'1'

jne case2

call wos ;wos=With Out String

jmp exit1

case2:

cmp byte [optionbuff],'2'

jne case3

call ws ;ws=with string

jmp exit1

case3:

cmp byte [optionbuff],'3'

je exit

dispmsg wrmsg,wrmsg\_len

jmp menu

exit1:

dispmsg afrmsg,afrmsg\_len

```
    call show
    dispmsg lfmsg,2
```

exit:

```
    mov eax,01
    mov ebx,00
    int 80h
```

dispblk:

```
    mov rcx,cnt
```

rdisp:

```
    push rcx
    mov bl,[esi]
    call disp8
    inc esi
    dispmsg spacechar,1
    pop rcx
    loop rdisp
```

ret

wos:

```
    mov esi,srcblk
    mov edi,dstblk
    mov ecx,cnt
```

x:

```
    mov al,[esi]
```

```
    mov [edi],al
    inc esi
    inc edi
    loop x
    ret
```

ws:

```
    mov esi,srcblk
    mov edi,dstblk
    mov ecx,cnt
    cld                      ;clear direction flag
    rep movsb
```

show:

```
    dispmsg srcmsg,srcmsg_len
    mov esi,srcblk
    call dispblk
    dispmsg dstmsg,dstmsg_len
    mov esi,dstblk
    call dispblk
    ret
```

disp8:

```
    mov ecx,02
    mov edi,dispbuff
    dub1:
```

```
        rol bl,4
        mov al,bl
        and al,0fh
        cmp al,09h
        jbe x1
        add al,07
x1:
        add al,30h
        mov [edi],al
        inc edi
        loop dub1
        dispmsg dispbuff,3
ret
```

**OUTPUT:**

```
student@HP800G1: ~/Desktop
File Edit View Search Terminal Help
student@HP800G1:~$ cd Desktop
student@HP800G1:~/Desktop$ nasm -f elf64 ass8.asm
student@HP800G1:~/Desktop$ ld -o ass8 ass8.o
student@HP800G1:~/Desktop$ ./ass8

**Block contents before transfer:
* *Source block contents  01 02 03 04 05
* _Destination block contents  00 00 00 00 00

***Nonoverlap block transfer***

1.Block transfer without string
2.Block transfer with string
3.exit  1

**Block contents after transfer:
* *Source block contents  01 02 03 04 05
* _Destination block contents  01 02 03 04 05

student@HP800G1:~/Desktop$ ./ass8

**Block contents before transfer:
* *Source block contents  01 02 03 04 05
* _Destination block contents  00 00 00 00 00

***Nonoverlap block transfer***

1.Block transfer without string
2.Block transfer with string
3.exit  2

* *Source block contents  01 02 03 04 05
* _Destination block contents  01 02 03 04 05
**Block contents after transfer:
* *Source block contents  01 02 03 04 05
* _Destination block contents  01 02 03 04 05

student@HP800G1:~/Desktop$
```