

General Guidelines

Sprint 2 Project

Your challenge is here would be to create a project that looks good, and works well **on mobile**.

Use the mobile-first strategy to plan your UI, keep in mind that we would like it to look good also on desktop

The screenshots presented are just for lay-outing the requirements; use your own design.

When you read the requirement make yourself a list of question for your meeting with the client (in this case – its us), we suggest that you don't start coding too much before getting an approval from your client.

Team Members Responsibility

You are free to split the responsibilities of the project per each team member; however, all team members should understand the entire code.

Recommended Workflow

1. Start together, review and understand the startup project.
2. Setup git and make sure the team can push and pull from the repository.
3. Design an initial HomePage together (don't spend more than 2 hours at this stage)
4. Commit and Push
5. Split and work separately and together whenever you see fit.

- a. Try to push and pull every 2-3 hours to coordinate your code and practice the workflow
- b. Use this opportunity to improve the code by mutual code review

Each website should have a Contact Us page

Show a nice contact US form, use some fancy HTML5 inputs and save the contacts in the localStorage (until we will have a server, later on) you will also have an Admin page for viewing all the contacts, and deleting them.