

Appendix

A Boundary of Invariance

Rotation Invariants In the 2-D situation, we assume that the rotation transformation R_θ is as follows.

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad (1)$$

And it is obviously that R_θ^{-1} could be expressed as

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} \quad (2)$$

Based on the method in **3.1** we obtain that

$$\frac{g_{uu} + g_{vv}}{g_u^2 + g_v^2} = \frac{f_{xx} + f_{yy}}{f_x^2 + f_y^2} \quad (3)$$

Without loss of generality, in the 3-D situation, we assume that the rotation transformation $R_{\theta,\varphi,\eta}$ is as follows.

$$\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\varphi & 0 & \sin\varphi \\ 0 & 1 & 0 \\ -\sin\varphi & 0 & \cos\varphi \end{bmatrix} \begin{bmatrix} \cos\eta & -\sin\eta & 0 \\ \sin\eta & \cos\eta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} \quad (4)$$

And it is obviously that $R_{\theta,\varphi,\eta}^{-1}$ could be expressed as

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & \sin\theta \\ 0 & -\sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\varphi & 0 & -\sin\varphi \\ 0 & 1 & 0 \\ \sin\varphi & 0 & \cos\varphi \end{bmatrix} \begin{bmatrix} \cos\eta & \sin\eta & 0 \\ -\sin\eta & \cos\eta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (5)$$

In the same way we obtain that

$$\frac{g_A + g_B}{(g_u^2 + g_v^2 + g_w^2)^2} = \frac{f_A + f_B}{(f_x^2 + f_y^2 + f_z^2)^2} \quad (6)$$

Stretching Invariants In the 2-D situation, we assume that the stretch transformation S is as follows.

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} s & 0 \\ 0 & s \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad (7)$$

And it is obviously that S^{-1} could be expressed as

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \frac{1}{s} & 0 \\ 0 & \frac{1}{s} \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} \quad (8)$$

Based on the method in **3.1** we obtain that

$$\frac{g_{uu} + g_{vv}}{g_u^2 + g_v^2} = \frac{\frac{f_{xx} + f_{yy}}{s^2}}{\frac{f_x^2 + f_y^2}{s^2}} = \frac{f_{xx} + f_{yy}}{f_x^2 + f_y^2} \quad (9)$$

And in the 3-D situation, using the same way we obtain that

$$\frac{g_A + g_B}{(g_u^2 + g_v^2 + g_w^2)^2} = \frac{\frac{f_A + f_B}{s^4}}{\frac{(f_x^2 + f_y^2 + f_z^2)^2}{s^4}} = \frac{f_A + f_B}{(f_x^2 + f_y^2 + f_z^2)^2} \quad (10)$$

Reflection Invariants In the 2-D situation, we assume the reflection transformation is $R_{P(a,t)}$. It is obviously that $R_{P(a,t)}^{-1}$ has the same expressions as $R_{P(a,t)}$ and it could be expressed as

$$x = u - 2(ua_x + va_y - l)a_x \quad (11)$$

$$y = v - 2(ua_x + va_y - l)a_y \quad (12)$$

Based on the method in **3.1** we obtain that

$$\frac{g_{uu} + g_{vv}}{g_u^2 + g_v^2} = \frac{f_{xx} + f_{yy}}{f_x^2 + f_y^2} \quad (13)$$

And in the 3-D situation, using the same way we obtain that

$$\frac{g_A + g_B}{(g_u^2 + g_v^2 + g_w^2)^2} = \frac{f_A + f_B}{(f_x^2 + f_y^2 + f_z^2)^2} \quad (14)$$

B Differential Expression of $(H^2 - K)\sqrt{EG - F^2}$

$$(H^2 - K)\sqrt{EG - F^2} = \frac{\sum_{i=1}^{11} num_i}{(den_1 + den_2)^{\frac{5}{2}}} \quad (15)$$

where

$$\begin{aligned}
den_1 &= x_u^2 y_v^2 + x_u^2 z_v^2 + y_u^2 x_v^2 + y_u^2 z_v^2 + z_u^2 y_v^2 + z_u^2 x_v^2 \\
den_2 &= -2x_u y_u y_v x_v - 2x_u z_u x_v z_v - 2y_u z_u y_v z_v \\
num_1 &= (x_v^2 + y_v^2 + z_v^2)^2 (x_u y_v - x_v y_u)^2 z_{uu}^2 \\
num_2 &= (2(x_u y_v - x_v y_u))(((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + y_v y_u))z_v z_u + \\
&\quad (-x_u^2 - y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2)(x_u y_v - \\
&\quad x_v y_u)z_{vv} - ((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - \\
&\quad y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2)(x_u z_v - x_v z_u)y_{vv} \\
&\quad - (x_v^2 + y_v^2 + z_v^2)^2 (x_u z_v - x_v z_u)y_{uu} + ((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + \\
&\quad y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - \\
&\quad y_u^2 x_v^2)(y_u z_v - y_v z_u)x_{vv} - (2(x_v^2 + y_v^2 + z_v^2))(-1/2(x_v^2 + y_v^2 + z_v^2))(y_u z_v \\
&\quad - y_v z_u)x_{uu} + (x_v x_u + y_v y_u + z_v z_u)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + \\
&\quad x_v z_u)y_{uv} + x_{uv}(y_u z_v - y_v z_u))))z_{uu} \\
num_3 &= (x_u^2 + y_u^2 + z_u^2)^2 (x_u y_v - x_v y_u)^2 z_{vv}^2 \\
num_4 &= - (2((x_u^2 + y_u^2 + z_u^2)^2 (x_u z_v - x_v z_u)y_{vv} + ((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + \\
&\quad y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - \\
&\quad y_u^2 x_v^2)(x_u z_v - x_v z_u)y_{uu} - (x_u^2 + y_u^2 + z_u^2)^2 (y_u z_v - y_v z_u)x_{vv} - ((-x_v^2 - \\
&\quad y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + \\
&\quad 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2)(y_u z_v - y_v z_u)x_{uu} + (2(x_u^2 + y_u^2 + z_u^2))(x_v x_u \\
&\quad + y_v y_u + z_v z_u)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + x_v z_u)y_{uv} + x_{uv}(y_u z_v - \\
&\quad y_v z_u))))(x_u y_v - x_v y_u)z_{vv} \\
num_5 &= (x_u^2 + y_u^2 + z_u^2)^2 (x_u z_v - x_v z_u)^2 y_{vv}^2 \\
num_6 &= (4((1/2((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + \\
&\quad (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2)(x_u z_v - x_v z_u)y_{uu} - \\
&\quad (1/2)(x_u^2 + y_u^2 + z_u^2)^2 (y_u z_v - y_v z_u)x_{vv} - (1/2((-x_v^2 - y_v^2 + z_v^2)z_u^2 + \\
&\quad (4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + \\
&\quad x_u^2 x_v^2 - y_u^2 x_v^2)(y_u z_v - y_v z_u)x_{uu} + (x_u^2 + y_u^2 + z_u^2)(x_v x_u + y_v y_u + \\
&\quad z_u z_v)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + x_v z_u)y_{uv} + x_{uv}(y_u z_v - \\
&\quad y_v z_u))))(x_u z_v - x_v z_u)y_{vv} \\
num_7 &= (x_v^2 + y_v^2 + z_v^2)^2 (x_u z_v - x_v z_u)^2 y_{uu}^2 \\
num_8 &= (4(-(1/2((-x_v^2 - y_v^2 + z_v^2)z_u^2 + (4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + \\
&\quad (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2)(y_u z_v - y_v z_u)x_{vv} + (x_v^2 + \\
&\quad y_v^2 + z_v^2)(-1/2(x_v^2 + y_v^2 + z_v^2))(y_u z_v - y_v z_u)x_{uu} + (x_v x_u + y_v y_u + \\
&\quad z_u z_v)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + x_v z_u)y_{uv} + x_{uv}(y_u z_v - \\
&\quad y_v z_u))))(x_u z_v - x_v z_u)y_{uu} \\
num_9 &= (x_u^2 + y_u^2 + z_u^2)^2 (y_u z_v - y_v z_u)^2 x_{vv}^2
\end{aligned}$$

(16)

$$\begin{aligned}
num_{10} = & - (4(-1/2((-x_v^2 - y_v^2 + z_v^2)z_u^2 + 4(x_v x_u + y_v y_u))z_v z_u + (-x_u^2 - y_u^2)z_v^2 + \\
& (-x_u^2 + y_u^2)y_v^2 + 4x_u y_u y_v x_v + x_u^2 x_v^2 - y_u^2 x_v^2))(y_u z_v - y_v z_u)x_{uu} + (x_u^2 + \\
& y_u^2 + z_u^2)(x_v x_u + y_v y_u + z_u z_v)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + x_v z_u)y_{uv} \\
& + x_{uv}(y_u z_v - y_v z_u))) (y_u z_v - y_v z_u)x_{vv} \\
num_{11} = & (4(x_v^2 + y_v^2 + z_v^2))((1/4)(y_u z_v - y_v z_u)^2(x_v^2 + y_v^2 + z_v^2)x_{uu}^2 - (x_v x_u + \\
& y_v y_u + z_u z_v)(y_u z_v - y_v z_u)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v + x_v z_u)y_{uv} + \\
& x_{uv}(y_u z_v - y_v z_u))x_{uu} + (x_u^2 + y_u^2 + z_u^2)((x_u y_v - x_v y_u)z_{uv} + (-x_u z_v \\
& + x_v z_u)y_{uv} + x_{uv}(y_u z_v - y_v z_u))^2)
\end{aligned} \tag{17}$$