

# From classical to quantum good LDPC codes.

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# Today.

- Brif Review of Coding.

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- Brief Review of Coding. Tanner and Expander codes.
- Quantum Error Correction Codes.

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- Brief Review of Coding. Tanner and Expander codes.
- Quantum Error Correction Codes.
- Good Classical Locally Testable Codes and Good Quantum LDPC.

Future.

"We understand quantum complexity".

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BQP (P) ? QMA (NP) ? PSPACE.



Future.

"We understand quantum complexity.  
as well as we understand classical complexity".

$BQP \stackrel{?}{=} P$  ?  $QMA \stackrel{?}{=} NP$  ?  $PSPACE$ .

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QMA ? qPCP

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22-23

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NLTS  
Hamiltonians  
from good →  
qLDPC codes [ABN22]

Existence of family of statements and quantum proofs,  
such that any slightly noisy version of the proofs  
is still a proof and cannot be yielded by  
'weak' computations.

21-22

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NLTS

Hamiltonians  
from good

qLDPC codes [ABN22]

good qLDPC →  
[Din+22], [PK21], [LZ22]

→

# Introduction.

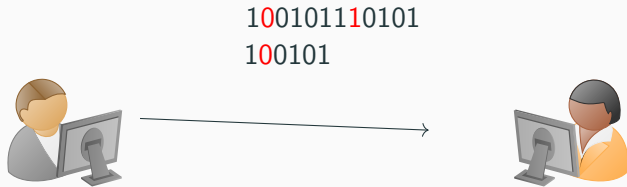
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The work assumes only a basic knowledge of linear algebra and combinatorics. So we believe that every computer science graduate will be able to enjoy reading it, understand the subject very well, and use it as a gateway for starting research in the field.









Can we come up with a code that tolerates  $\ast$  bits flip?

## Definition

Let  $n \in \mathbb{N}$  and  $\rho, \delta \in (0, 1)$ . We say that  $C$  is a **binary linear code** with parameters  $[n, \rho n, \delta n]$ . If  $C$  is a subspace of  $\mathbb{F}_2^n$ , and the dimension of  $C$  is at least  $\rho n$ . In addition, we call the vectors belong to  $C$  *codewords* and define the distance of  $C$  to be the minimal number of different bits between any codewords pair of  $C$ .

## Definition

A **family of codes** is an infinite series of codes. Additionally, suppose the rates and relative distances converge into constant values  $\rho, \delta$ . In that case, we abuse the notation and call that family of codes a code with  $[n, \rho n, \delta n]$  for fixed  $\rho, \delta \in [0, 1)$ , and infinite integers  $n \in \mathbb{N}$ .

## Definition

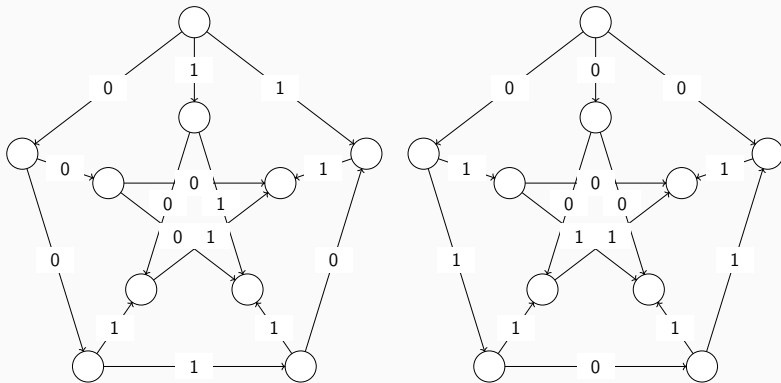
We will say that a family of codes is a **good code** if its parameters converge into positive values.

## Definition

Let  $\Gamma$  be a graph and  $C_0$  be a “small” linear code with finite parameters  $[\Delta, \rho\Delta, \delta\Delta]$ . Let  $C = \mathcal{T}(\Gamma, C_0)$  be all the codewords which, for any vertex  $v \in \Gamma$ , the local view of  $v$  is a codeword of  $C_0$ . We say that  $C$  is a **Tanner code** of  $\Gamma, C_0$ . Notice that if  $C_0$  is a binary linear code, So  $C$  is.

# Tanner Codes.

Example, the parity code on the Peterson graph.



## Coding.

Another Example, the repetition code can be thought as the tanner graph defined by the parity code on the cycle graph.





Back to the quantum noise.





# Quantum Noise.

$$\begin{aligned} &|010101\rangle + |\textcolor{red}{1}10100\rangle - |\textcolor{red}{1}\textcolor{blue}{1}1110\rangle \\ &|110101\rangle + |010100\rangle + |011110\rangle \end{aligned}$$



## Definition (CSS Code)

Let  $C_X, C_Z$  classical linear codes such that  $C_Z^\perp \subset C_X$  define the  $Q(C_X, C_Z)$  to be all the codewords with following structure:

$$|x\rangle := |x + C_Z^\perp\rangle = \frac{1}{\sqrt{|C_Z^\perp|}} \sum_{z \in C_Z^\perp} |x + z\rangle$$

# Quantum Error Correction Codes.



## Definition ( $w$ -Robustness)

Let  $C_A$  and  $C_B$  be codes of length  $\Delta$  with minimum distance  $\delta_0\Delta$ .

$C = (C_A^\perp \otimes C_B^\perp)^\perp$  will be said to be  $w$ -robust if for any codeword  $c \in C$  of weight less than  $w$ , it follows that  $c$  can be decomposed into a sum of  $c = t + s$  such that  $t \in C_A \otimes \mathbb{F}^B$  and  $s \in \mathbb{F}^A \otimes C_B$ , where  $s$  and  $t$  are each supported on at most  $\frac{w}{\delta_0\Delta}$  rows and columns. For convenience, we will denote by  $B'$  ( $A'$ ) the rows (columns) supporting  $t$  ( $s$ ) and use the notation  $t \in C_A \otimes \mathbb{F}^{B'}$ .

# Quantum Error Correction Codes.

$$c \in \underbrace{(C_A^\perp \otimes C_B^\perp)} = \underbrace{t \in C_A \otimes \mathbb{F}^B} + \underbrace{s \in \mathbb{F}^A \otimes C_B}$$





# Quantum Error Correction Codes.



### Definition ( $p$ -Resistance to Puncturing.)

Let  $p, w$  be integers. We will say that the dual tensor code  $C_A \otimes \mathbb{F} + \mathbb{F} \otimes C_B$  is  $w$ -robust with  $p$ -resistance to puncturing, if the code obtained by removing (puncturing) a subset of at most  $p$  rows and columns is  $w$ -robust.

## Definition (Quantum Tanner Code.)

Let  $\Gamma$  be a group at size  $n$ . And let  $A, B$  be a two generator set of  $\Gamma$  such that if  $a \in A$  ( $B$ ) then also  $a^{-1} \in A$  ( $B^{-1}$ ) and that for any  $g \in \Gamma, a \in A, b \in B$  it holds that  $g \neq agb$ . Define the left-right Cayley complex to be the graph  $G = (\Gamma, E)$  obtained by taking the union of the two Cayley graphs generated by  $A$  and  $B$ . So the vertices pair  $u, v$  are set on a square diagonal only if there are  $a \in A$  and  $b \in B$  such that  $u = avb$ . We can assume that  $G$  is a bipartite graph (otherwise just take  $\Gamma' = \Gamma \times \mathbb{Z}_2$  and define the product to be  $a(u, \pm) = (au, \mp)$ ).

# Quantum Error Correction Codes.

## Definition (Quantum Tanner Code.)

Now divide the graph into positive and negative vertices according to their coloring  $V_-$  and  $V_+$ . And define the positive graph to be  $G^+ = (V_+, E)$  and by  $G^- = (V_-, E)$  the negative graph, where  $E$  denotes the squares, put differently there is an edge between  $v$  and  $u$  in  $G^+$  if both vertices are positive and they are laid on the ends of a square's diagonal.

The quantum Tanner code is a CSS code, such that  $C_X$  is defined to be the classical Tanner code  $\mathcal{T}\left(G^+, (C_A^\perp \otimes C_B^\perp)^\perp\right)$  and  $C_Z$  is defined as  $\mathcal{T}\left(G^-, (C_A \otimes C_B)^\perp\right)$ . Note that in contrast to the classical Tanner code, in the quantum case it will be more convenient to think of codewords as assignments set on the squares and not on the edges.

