$\log n$ - Space, $n^{3/2}$ Time Quantum Sort.

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It has been proven that any quantum algorithm in the quantum circuits which sorts at time T and storage space S has to satisfy the restriction $TS = \Omega(n^{3/2})$ [Kla03]. In the regime of $S \ge \log^3(n)$, it has been shown that the bound is tight up to logarithmic factors. However, in the regime where S is strictly $\Theta(\log(n))$, not much advancement has been reached beyond $T = \Theta(n^{1\frac{1}{2}}\log n)$. Here, we present a quantum algorithm that sorts with $\log(n)$ storage memory and $\Theta(n^{3/2})$ time. We achieved this by quantifying the sorting algorithm invented by Stanley P. Y. Fung [Fun21], who coined its name - "ICan'tBelieveItCanSort" - due to the surprise of having such a simple sorting algorithm.

The insight that allows getting rid of the logarithmic factor is the fact that in any iteration of the "ICan'tBelieveItCanSort" algorithm, it looks for the first position k < i such that $A_k > A_i$, assuming $A_1 \leq A_2..A_{i-1}$. Under this assumption, this task can be done using Grover in time \sqrt{i} , while in the previous attempts, the subroutines that were being used were extracting the maximum, which requires $\Omega(\sqrt{n}\log n)$ when done accurately.

The paper is organized as follows: first, we introduce "ICan'tBelieveItCanSort" presented in Algorithm 1 and prove its correctness. The correctness proof will imply the equivalence of Algorithm 2. Then, we present the quantum space bound version, Algorithm 3, and analyze its complexity.

1 "ICan'tBelieveItCanSort".

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Result: Sorting A_1, A_2, ...A_n

1 for i \in [n] do

2 | for j \in [n] do

3 | if A_i < A_j then

4 | | swap A_i \leftrightarrow A_j

5 | end

6 | end

7 end
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Algorithm 1: "ICan'tBelieveItCanSort" alg.

Claim 1.1. After the ith iteration, $A_1 \leq A_2 \leq A_3 ... \leq A_i$ and A_i is the maximum of the whole array.

Proof. By induction on the iteration number i.

- 1. Base. For i = 1, it is clear that when j reaches the position of the maximum element, an exchange will occur and A_1 will be set to be the maximum element. Thus, the condition on line (3) will not be satisfied for the remaining j-iterations of the inner loop. Therefore, at the end of the first iteration, A_1 is indeed the maximum.
- 2. Assumption. Assume the correctness of the claim for any i' < i.

- 3. Step. Consider the *i*th iteration. And observe that if $A_i = A_{i-1}$ then A_i is also the maximal element in A, namely no exchange will be made in the *i*th iteration, yet $A_1 \leq A_2 \leq ... \leq A_{i-1}$ by the induction assumption, thus $A_1 \leq A_2 \leq ... \leq A_{i-1} \leq A_i$ and A_i is the maximal element, so the claim holds in the end of the iteration. If $A_i < A_{i-1}$ then there exists $k \in [1, i-1]$ such that $A_k > A_i$. Set k to be the minimal position for which the inequality holds. For convenience, denote by $A^{(j)}$ the array in the beginning of the *j*th iteration of the inner loop. And let's split into cases according to j value.
 - (a) j < k By definition of k, for any j < k, $A_j^{(1)} < A_i^{(1)}$, Hence in the first k-1 iterations no exchange will be made and we can conclude that $A_l^{(j)} = A_l^{(1)}$ for any $l \in [n]$ and $j \le k$.
 - (b) $j \ge k$ and $j \le i$, We claim that for each such j an exchange will always occur. (The proof is given below.)

Claim 1.2. For any $j \in [k, i]$ we have that in the end of the jth iteration:

- $A_i^{(j+1)} = A_i^{(j)}$.
- $A_i^{(j+1)} = A_i^{(j)} = A_i^{(1)}$.
- For any l > j and $l \neq i$ we have $A_l^{(j+1)} = A_l^{(1)}$.
- (c) j > i, so we know that $A_i^{(i+1)}$ is the maximal element in A. Therefore, for any j, it holds that $A_i^{(i+1)} \ge A_j^{(i)}$. It follows that no exchange would be made and $A_i^{(j)}$ will remain the maximum til the end of the inner loop. Thus for any j > i:

$$A_i^{(j)} = A_i^{(j-1)} = \ldots = A_i^{(i+2)} = A_i^{(i+1)} = A_{i-1}^{(i)} = A_{i-1}^{(0)} = \max A$$

And

$$A_{1}^{(j)}, A_{2}^{(j)}, ... A_{k-1}^{(j)}, A_{k}^{(j)}, A_{k+1}^{(j)}, ... A_{i-1}^{(j)}, A_{i}^{(j)}, A_{i+1}^{(j)}, A_{i+2}^{(j)}, A_{i+3}^{(j)}.$$

$$= A_{1}^{(0)}, A_{2}^{(0)}, ... A_{k-1}^{(0)}, A_{i}^{(0)}, A_{k}^{(0)}, ... A_{i-2}^{(0)}, A_{i-1}^{(0)}, A_{i+1}^{(0)}, A_{i+2}^{(0)}, A_{i+3}^{(0)}.$$

In particular, for j = n + 1 (Note that there is no n + 1th iteration). Clearly, the inequalities are satisfied and we are done.

Proof of Claim 1.2. Observe that the third section holds trivially by the definition of the algorithm. It doesn't touch any position greater than j in the first j iterations (inner loop) except the ith position. So we have to prove only the first two bullets. Again, we are going to prove them by induction on j.

- 1. Base. $A_k^{(1)}$ is greater than A_i , and by the above case, we have that at the beginning of the kth iteration $A_k^{(k)} = A_k^{(1)}, A_i^{(k)} = A_k^{(1)}$. Therefore, the condition on line (3) is satisfied, an exchange is made, and $A_k^{(k+1)} = A_i^{(k)} = A_i^{(1)}$ and $A_i^{(k+1)} = A_k^{(k)}$.
- 2. Assumption. Assume the correctness of the claim for any $k \leq j' < j \leq i$.
- 3. Step. Consider the $j \in (k,i]$ iteration. By the induction assumption, we have that $A_{j-1}^{(j)} = A_i^{(j-1)}$ and $A_i^{(j)} = A_{j-1}^{(j-1)} = A_{j-1}^{(1)}$. On the other hand, by the induction assumption of Claim 1.1, $j-1 < i \Rightarrow A_{j-1}^{(1)} \le A_j^{(1)}$. Combining the third bullet, we obtain that:

$$A_j^{(j)} = A_j^{(1)} \ge A_{j-1}^{(1)} = A_i^{(j)}$$

And therefore, either there is an inequality and an exchange is made or there is equality. In both cases, after the *j*th iteration, we have $A_j^{(j+1)}=A_i^{(j)}$ and $A_i^{(j+1)}=A_j^{(j)}=A_j^{(1)}$.

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Result: Sorting A_1, A_2, ...A_n

1 swap A_1 \leftrightarrow \max A

2 for i \in [n-1] do

3 | Find the first k such A_k > A_i

4 | Set A \leftarrow A_1, A_2...A_{k-1}, A_i, A_k, A_{k+1}, ..., A_{i-1}, A_{i+1}..., A_n

5 end
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Algorithm 2: "ICan'tBelieveItCanSort" alg.

2 Sorting Quantumly in Space-Bounded Storage.

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Result: Sorting A_1, A_2, ... A_n
 1 swap A_1 \leftrightarrow \max A
 2 for i \in [n-1] do
        Set~current \leftarrow head.next
 3
        k-pointer \leftarrow Find the first 'k < i' node such 'A<sub>k</sub> > A<sub>i</sub>' using Grover querying the follow
 4
          Ask if ( node.color = red and node.value > current.value
 5
            and node.back.value \leq current.value )
 6
        Set head.next \leftarrow head.next.next
 7
 8
        Set head.next.back \leftarrow head
        Set current.next \leftarrow k-pointer
 9
        Set current.back \leftarrow k-pointer.back
10
        Set\ current.back.next \leftarrow current
11
        Set current.color \leftarrow red
13 end
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Algorithm 3: "Quantum ICan'tBelieveItCanSort" alg.

References

- [Kla03] Hartmut Klauck. Quantum Time-Space Tradeoffs for Sorting. 2003. arXiv: quant-ph/0211174 [quant-ph].
- [Fun21] Stanley P. Y. Fung. "Is this the simplest (and most surprising) sorting algorithm ever?" In: CoRR abs/2110.01111 (2021). arXiv: 2110.01111. URL: https://arxiv.org/abs/2110.01111.