# $\mathbf{QNC}_1 \subset \mathbf{noisy}\mathbf{-BQP}$

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September 18, 2024

#### 1 Notations.

 $C_g$  - good qLDPC,  $C_{ft}$  - concatenation code (ft stands for fault tolerance). For a code  $C_y$  we use  $\Phi_y$ ,  $E_y$ ,  $D_y$  to denote the channel maps circuits into the circuits compute in the code space, the encoder, and the decoder. We use  $\Phi_U$  to denote the 'Bell'-state storing the gate U.

#### 2 The Noise Model

## 3 Fault Tolerance (With Resets gates) at Linear Depth.

**Claim 3.1.** There is  $p_{th} \in (0,1)$  such that if  $p < p_{th}$  then any quantum circuit C with depth D and width W can be computed by p-noisy, resets allowed, circuit C', with a depth at most  $\max\{D, \log(WD)\}$ .

### 3.1 Initializing Magic for Teleportation gates and encodes ancillaries.

The Protocol:

- 1. Initializing zeros. Divide the qubits into |B|-size blocks. Encodes each block in  $C_g$  via  $D_{ft}\Phi_{ft}[E_g]|0^{|B|}\rangle$ .
- 2. Initializing Magic for Teleportation gates encoded in  $C_g$  via  $D_{ft}\Phi_{ft}[E_g]|\Phi_U\rangle$  for each gate U in the original circit .
- 3. Each gate is replaced by gate teleportation.
- 4. At any time tick, any block runs a single round of error reduction.

**Claim 3.2.** Assume that an error  $|e| = \gamma n$ , i.e e is supported on less than  $\gamma n$  bits, then a single correction round reduce e into an error e' such  $|e'| < \nu |e|$ .

**Definition 3.1.** We will say that a CSS code C is monotonic if for for any two codewords  $X_1, X_2 \in C_X/C_Z^{\perp}$  such that  $X_1 = \sum_i g_i^{(1)}, X_2 = \sum_i g_i^{(2)}$  and  $\{g^{(1)}\} \cap \{g^{(1)}\} = \emptyset$  it holds that:

$$|X_1 + X_2| > \frac{3}{2} (|X_1| + |X_2|)$$

For example, the Toric code is monotonic. In addition it's straightforwardly to see that concatenation of two monotonies code yield monotonic code.

**Claim 3.3.** The gate  $D_{ft}\Phi_{ft}[E_g]$  initializes states encoded in  $C_g$  subject to p-noise channel.

Proof. Clearly  $\Phi_{ft}[E_g]$  success, with high probability, let's say  $1 - \frac{1}{poly(n)}$ , to encode in to  $C_{ft} \circ C_g$ . Denote by  $E_i, D_i$  the encoder and the decoder at the ith level of the concatination construction. Recall that by definition  $D_i E_i = I$ , or in other words  $D_i = E_i^{\dagger}$ , Hence for any paulis  $P_1, P_2, ... P_l$  such  $P_i$ 's can be corrected by  $E_i, D_i$ , and any two quantum states we have the following:

consider the decoder under  $\mathcal{N}$  action.  $P_1D_1P_2D_2,...,P_{i-1}D_iP_i$ , by the fault-tolerance theorem a logical error happens at the ith stage occurs with probability  $p^{2^i}$ , therefore by the union bound the probability that in one of the first i-1 steps the circuit absorbs an error that is not corrected is less than  $p^2 + p^4 + ... < 2p^2$ .

$$\mathcal{N}(D) = \left( (\mathcal{N}(D))^{\dagger} \right)^{\dagger} = \left( \sum_{P_1, P_2, \dots, P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_1, P_2, \dots, P_i \right] \left( D_1 P_2 D_2, \dots, P_{i-1} D_i P_i \right)^{\dagger} \right)^{\dagger}$$

$$= \left( \sum_{P_1, P_2, \dots, P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_1, P_2, \dots, P_i \right] P_i E_i P_{i-1} E_{i-1}, \dots, P_1 E_1 \right)^{\dagger}$$

$$= \left( \left( 1 - \frac{1}{poly(n)} \right) \sum_{P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_i \right] P_i E + \frac{1}{poly(n)} A \right)^{\dagger}$$

$$= \left( 1 - \frac{1}{poly(n)} \right) \sum_{P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_i \right] D P_i + \frac{1}{poly(n)} A$$

And notice that  $\star$  is with probability  $1 - \frac{1}{poly(n)}$  equals to  $E_i E_{i-1}..., E_1 = E$ . Hence  $\mathcal{N}(D)$  equals to  $(PE)^{\dagger} = PD$ .

$$\langle \psi' | P_i E_i P_{i-1} E_{i-1}, ..., P_1 E_1 \psi \rangle = \langle \psi' P_i D_i P_{i-1} D_{i-1}, ..., P_1 D_1 | \psi \rangle$$

Thus for any pauli-channel  $\mathcal{N}: L(H) \to L(H)$ , and  $\psi'$  which is a codeword we get:

$$\begin{split} \langle \psi' \mathcal{N}(D) | \psi \rangle &= \sum_{P_1, P_2, \dots, P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_1, P_2, \dots, P_i \right] \langle \psi' P_i D_i P_{i-1} D_{i-1}, \dots, P_1 D_1 | \psi \rangle \\ &= \sum_{P_1, P_2, \dots, P_i \in \mathcal{P}^*} \mathbf{Pr} \left[ P_1, P_2, \dots, P_i \right] \langle \psi' | P_i E_i P_{i-1} E_{i-1}, \dots, P_1 E_1 \psi \rangle \pm O(\frac{1}{poly(n)}) \\ &= \sum_{P_1, P_2, \dots, P_i \in \mathcal{P}^*} \mathbf{Pr} \left[ P_1, P_2, \dots, P_i \right] \langle \psi' | P_i E \psi \rangle \pm O(\frac{1}{poly(n)}) \\ &\leq \sum_{P_i \in \mathcal{P}} \mathbf{Pr} \left[ P_i \right] \langle \psi' | P_i E \psi \rangle \pm O(\frac{1}{poly(n)}) \\ &\leq \sum_{P_i \in \mathcal{P} \leq d} \mathbf{Pr} \left[ P_i \right] \langle \psi' | P_i E \psi \rangle \pm O(e^{-d \cdot n}) \pm O(\frac{1}{poly(n)}) \\ &\leq \sum_{P_i \in \mathcal{P} \leq d} \mathbf{Pr} \left[ P_j \in B_d \left( P_i \right) \right] \langle \psi' | P_i E \psi \rangle \pm O(e^{-d \cdot n}) \pm O(\frac{1}{poly(n)}) \end{split}$$

Using the fact that the concatenation code is monotonic (Definition 3.1) we get that the probability to have physical fault  $P_j$ .

**Claim 3.4.** With probability  $1 - \frac{WD}{|B|} \cdot D2e^{-2|B|(\beta-p)}$ , the total amount of noise been absorb in a block, in any time t, is less than  $\gamma n$ .

*Proof.* Consider the ith block, denoted by  $B_i$ . Using the Hoeffding's inequality we have that the probability that more than  $\beta|B|$  bits are flipped at time t is less than  $\leq 2e^{-2|B|(\beta-p)}$ . Using the union bounds over all the blocks at all the different time location we get that with probability  $1 - \frac{WD}{|B|} \cdot D2e^{-2|B|(\beta-p)}$ . Denote by

 $X_t$  the support's size of the error over  $B_i$  at time t. Now using Claim 3.2, given that  $X_{t-1} \leq \gamma n$  it follows that total amount of error absorbed by a block until time t can be bounded by:

$$X_t \le \nu \cdot (X_{t-1} + \beta |B|) \le \nu(\gamma + \beta)|B| \le \gamma |B|$$