# Chapter 1

# Introduction to Algorithms, Correctness and Efficiency.

## 1.1 Peaks-Finding.

**Example 1.1.1** (Leading Example.). Consider an n-length array A such that  $A_1, A_2, ...., A_n \in \mathbb{R}$ . We will say that  $A_j$  is a peak (local minimum) if he's greater than his neighbors. Namely,  $A_i \geq A_{i\pm 1}$  if  $i\pm 1 \in [n]$ . Whenever  $i\pm 1$  is not in the range [n], we will define the inequality  $A_i \geq A_{i\pm 1}$  to hold trivially. For example, for n=1,  $A_1=A_n$  is always a peak. Write an algorithm that, given A, returns the position of an arbitrary peak.

**Example 1.1.2.** Warming up. How many peaks do the following arrays contain?

1. 
$$A[i] = 1 \ \forall i \in [n]$$
  
2.  $A[i] = \begin{cases} i & i < n/2 \\ n/2 - i & else \end{cases}$ 

3. 
$$A[i] = i \ \forall i \in [n]$$

#### 1.2 Naive solution.

To better understand the problem, let's first examine a simple solution before proposing a more intriguing one. Consider the algorithm examining each of the items  $A_i$  one by one.

Result: returns a peak of 
$$A_1...A_n \in \mathbb{R}^n$$
1 for  $i \in [n]$  do
2 | if  $A_i$  is a peak then
3 | return  $i$ 
4 | end
5 end

**Algorithm 1:** naive peak-find alg.

**Correctness.** We will say that an algorithm is correct, with respect to a given task, if it computes the task for any input. Let's prove that the above algorithm is doing the job.

*Proof.* Assume towards contradiction that there exists an n-length array A such that the algorithm peak-find fails to find one of its peaks, in particular, the Alg. returns  $j' \in [n]$  such that  $A_{j'}$  is not a peak. Denote by j the first position of a peak in A, and note that if the algorithm gets to line (2) in the jth iteration then either it returns j or  $A_j$  is not a peak.

Hence it must hold that j' < j. But a satisfaction of the condition on line (2) can happen only if  $A_{j'}$  is a peak, which contradicts the minimality of j.

**Running Time.** Question, How would you compare the performance of two different algorithms? What will be the running time of the naive peak-find algorithm? On the lecture you will see a well-defined way to treat such questions, but for the sake of getting the general picture, let's assume that we pay for any comparison a quanta of processing time, and in overall, checking if an item in a given position is a peak, cost at most  $c \in \mathbb{N}$  time, a constant independent on n.

Question, In the worst case scenario, how many local checks does peak-finding do? For the third example in Example 1.1.2, the naive algorithm will have to check each item, so the running time adds up to at most  $c \cdot n$ .

### 1.3 Naive alg. recursive version.

Now, we will show a recursive version of the navie peak-find algorithm for demonstrating how correctness can be proved by induction.

```
Result: returns a peak of A_1...A_n \in \mathbb{R}^n

1 if A_1 \geq A[2] or n=1 then

2 | return 1

3 end

4 return 1 + peak-find(A_2,..A_n)

Algorithm 2: naive recursive peak-find alg.
```

**Claim 1.3.1.** Let  $A = A_1, ..., A_n$  be an array, and  $A' = A_2, A_3, ..., A_n$  be the n-1 length array obtained by taking all of A's items except the first. If  $A_1 \leq A_2$ , then any peak of A' is also a peak of A.

*Proof.* Let  $A'_j$  be a peak of A'. Split into cases upon on the value of j. If n-1>j>1, then  $A'_j\geq A'_{j\pm 1}$ , but for any  $j\in [2,n-2]$  we have  $A'_j=A_{j+1}$  and therefore  $A_{j+1}\geq A_{j+1\pm 1}\Rightarrow A_{j+1}$  is a peak in A. If j'=1, then  $A'_1>A'_2\Rightarrow A_2\geq A_3$  and by combining the assumption that  $A_1\leq A_2$  we have that  $A_2\geq A_1$ ,  $A_3$ . So  $A_2=A'_1$  is also a peak. The last case j=n-1 is left as an exercise.

We are ready to prove the correcttess of the recursive version by induction using Claim 1.3.1.

1. Base, single element array. Trivial.

- 2. Assumption, Assume that for any m-length array, such that m < n the alg returns a peak.
- 3. Step, consider an array A of length n. If  $A_1$  is a peak, then the algorithm answers affirmatively on the first check, returning 1 and we are done. If not, namely  $A_1 < A_2$ , then by using Claim 1.3.1 we have that any peak of  $A' = A_2, A_3, \ldots, A_n$  is also a peak of A. The length of A' is n-1 < n. Thus, by the induction assumption, the algorithm succeeds in returning on A' a peak which is also a peak of A.

### 1.4 An attempt for sophisticated solution.

We saw that we can find an arbitrary peak at  $c \cdot n$  time, which raises the question, can we do better? Do we really have to touch all the elements to find a local maxima? Next, we will see two attempts to catch a peak at logarithmic cost. The first attempt fails to achieve correctness, but analyzing exactly why will guide us on how to come up with both an efficient and correct algorithm.

```
Result: returns a peak of A_1...A_n \in \mathbb{R}^n

1 i \leftarrow \lceil n/2 \rceil

2 if A_i is a peak then

3 | return i

4 end

5 else

6 | return i - 1 + \text{find-peak}(A_i, A_{i+1}..A_n)

7 end
```

**Algorithm 3:** fail attempt for more sophisticated alg.

Let's try to 'prove' it.

- 1. Base, single element array. Trivial.
- 2. Assumption, Assume that for any m-length array, such that m < n the alg returns a peak.
- 3. Step. If  $A_{n/2}$  is a peak, we're done. What happens if it isn't? Is it still true that any peak of  $A_i, A_{i+1}, \ldots, A_n$  is also a peak of A? Consider, for example, A[i] = n i.

# 1.5 Sophisticated solution.

The example above points to the fact that we would like to have a similar claim to Claim 1.3.1 that relates the peaks of the split array to the original one. Let's prove correction by induction.

*Proof.* 1. Base, single element array. Trivial.

2. Assumption, Assume that for any m-length array, such that m < n the alg returns a peak.

```
Result: returns a peak of A_1...A_n \in \mathbb{R}^n

1 i \leftarrow \lceil n/2 \rceil

2 if A_i is a peak then

3 | return i

4 end

5 else if A_{i-1} \leq A_i then

6 | return i-1+ find-peak(A_i,A_{i+1}..A_n)

7 end

8 else

9 | return find-peak(A_1,A_2,A_3..A_{i-1})

10 end
```

Algorithm 4: sophisticated alg.

3. Step, Consider an array A of length n. If  $A_{\lceil n/2 \rceil}$  is a peak, then the algorithm answers affirmatively on the first check, returning  $\lceil n/2 \rceil$  and we are done. If not, then either  $A_{\lceil n/2 \rceil} < A_{\lceil n/2 \rceil-1}$  or  $A_{\lceil n/2 \rceil} < A_{\lceil n/2 \rceil+1}$ . We have already handled the first case, that is, using Claim 1.3.1 we have that any peak of  $A' = A_{\lceil n/2 \rceil+1}, A_{\lceil n/2 \rceil+2}, \ldots, A_n$  is also a peak of A. The length of A' is n/2 < n. So by the induction assumption, in the case where  $A_{\lceil n/2 \rceil} < A_{\lceil n/2 \rceil-1}$  the algorithm returns a peak. In the other case, we have  $A_{\lceil n/2 \rceil} < A_{\lceil n/2 \rceil+1}$  (otherwise  $A_{\lceil n/2 \rceil}$  would be a peak). We leave finishing the proof as an exercise.

What's the running time? Denote by T(n) an upper bound on the running time. We claim that  $T(n) \le c \log(n+1)$ , let's prove it by induction.

- *Proof.* 1. Base. For the base case, n=1 we get that  $c \log(1+1)=c$  on the other hand only a single check made by the algorithm, so indeed the base case holds.
  - 2. Induction Assumption. Assume that for any m < n, the algorithm runs in at most  $c \log(m+1)$  time.
  - 3. Step. Notice that in the worst case,  $\lceil n/2 \rceil$  is not a peak, and the algorithm calls itself recursively immediately after paying c in the first check. Hence:

$$T(n) \le c + T(n/2) \le c + c\log(\lceil n/2 \rceil + 1)$$

$$= c\log(2) + c\log(\lceil n/2 \rceil + 1) \le c = c\log(2(\lceil n/2 \rceil + 1))$$

$$\le c\log(n+1)$$

#### 1.6 Induction.

#### What is induction?

1. A mathematical proof technique. It is essentially used to prove that a property P(n) holds for every natural number n.

1.6. INDUCTION. 5

- 2. The method of induction requires two cases to be proved:
  - (a) The first case, called the base case, proves that the property holds for the first element.
  - (b) The second case, called the induction step, proves that if the property holds for one natural number, then it holds for the next natural number.
- 3. The domino metaphor.

The two types of induction, their steps, and why it makes sense (Strong vs Weak) - Emphasize the change in the induction step.

**Example 1.6.1** (Weak induction). *Prove that*  $\forall n \in \mathbb{N}, \sum_{i=0}^{n} i = \frac{n(n+1)}{2}$ .

*Proof.* Base: For  $n=1, \sum_{i=0}^{1} 1=1=\frac{(1+1)\cdot 1}{2}$ . Assumption: Assume that the claim holds for n. Step:

$$\sum_{i=0}^{n+1} i = \left(\sum_{i=0}^{n} i\right) + n + 1 = \frac{n(n+1)}{2} + n + 1$$
$$= \frac{n(n+1) + 2 \cdot (n+1)}{2} = \frac{(n+1)(n+2)}{2}$$

**Example 1.6.2** (Weak induction.). Let  $q \in \mathbb{R}/\{1\}$ , consider the geometric series  $1, q, q^2, q^3, \dots, q^k, \dots$  Prove that the sum of the first k elements is

$$1 + q + q^2 + \dots + q^{k-1} + q^k = \frac{q^{k+1} - 1}{q - 1}$$

*Proof.* Base: For n=1, we get  $\frac{q^{k+1}-1}{q-1}=\frac{q-1}{q-1}=1$ . Assumption: Assume that the claim holds for k. then: Step:

$$1 + q + q^2 + \dots + q^{k-1} + q^k + q^{k+1} = \frac{q^k - 1}{q - 1} + q^{k+1} = \frac{q^{k+1} - 1 + q^{k+1} (q - 1)}{q - 1} = \frac{q^{k+1} - 1 + q^{k+2} - q^{k+1}}{q - 1} = \frac{q^{k+2} - 1}{q - 1}$$

**Example 1.6.3** (Strong induction). Let there be a chocolate bar that consists of n square chocolate blocks. Then it takes exactly n-1 snaps to separate it into the n squares no matter how we split it.

*Proof.* By strong induction. Base: For n=1, it is clear that we need 0 snaps. Assumption: Assume that for **every** m < n, this claim holds.

Step: We have in our hand the given chocolate bar with n square chocolate blocks. Then we may snap it anywhere we like, to get two new chocolate bars: one with some  $k \in [n]$  chocolate blocks and one with n-k chocolate blocks.

From the induction assumption, we know that it takes k-1 snaps to separate the first bar, and n-k-1 snaps for the second one. And to sum them up, we got exactly

$$(k-1) + (n-k-1) + 1 = n-1$$

snaps.  $\Box$