

# IDL Exercise 2.

David Ponarovsky

April 2025

## 1 Theoretical Questions:

### 1.1 LTI.

Show that a convolution with respect to any filter  $h$  is time/space invariant.

**Solution.** Let's denote by  $\mathcal{L} : \text{funcs} \rightarrow \text{funcs}$  the convolution by the filter  $h$ , namely  $\mathcal{L}[f] = f * h = \sum_x h(x)f(y-x)$ . To show that  $\mathcal{L}$  is an LTI operation, we have to show that  $\mathcal{L}[f(x-t)](y) = \mathcal{L}[f](y-t)$ . (Note that the linearity is obtained for free by the linearity of convolution, so only the time-invariant part is left). So:

$$\begin{aligned}\mathcal{L}[f(x-t)](y) &= f(x-t) * h = \sum_x h(x)f(\overbrace{y-t}^{\tau}-x) = \sum_x h(x)f(\tau-x) \\ &= \mathcal{L}[f](\tau) = \mathcal{L}[f](y-t)\end{aligned}$$

And we got that the convolution is an LTI operation.

### 1.2 TI.

Explain whether each of the following layers are time/space invariant or not:

1. Additive constant.

**Solution. TRUE.**

$$\mathcal{L}[f] = f(x) + c \Rightarrow \mathcal{L}[f(x-t)] = f(x-t) + c = \mathcal{L}[f](x-t)$$

2. Pointwise nonlinearity (such as ReLU)

**Solution. TRUE.** Since the operator acts pointwise, we can denote it by  $\mathcal{L}[f](x) = g(f(x))$ . Here we think of the input  $x$  as the coordinate (that's consistent with the definition of the convolution from the lecture). Now:

$$\Rightarrow \mathcal{L}[f(x-t)] = g(f(x-t)) = \mathcal{L}[f](x-t)$$

3. Strided pooling by a factor  $> 1$

**Solution. FALSE.** Consider the 2-factor pooling, namely  $\mathcal{L}[f](x) = f(2x)$ , (equivalent to taking only the even coordinates). Now consider the action of shifting the function  $f$  by a single time unit, The pooling gives only the odd coordinates, namely:

$$\mathcal{L}[f(x+1)] = f(2x+1) \neq \mathcal{L}[f](x+1) = f(2x+2)$$

4. As a result, is a CNN composed of all these operators (+convolution) time invariant? **Solution.**

### 1.3 Layers' Jacobian.

Calculate the Jacobian matrix of the following layers:

1. Additive bias vector
2. General Matrix multiplication
3. Convolution layer