Simple LTC Good LDPC Codes

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Abstract

We propose a new simple construction based on Tanner Codes, which yields a good LDPC testable code.

- **ex1.** Find a simple description of the work-function algorithm in the case of uniform metric space.
- **ex2.** Consider the following 3-point metric space, w(a,b)=1 and $w(\cdot,c)=M$. The initial configuration is $\{b,c\}$ (2 servers). Show that randomized competitive ratio, for some value of M is $>H_2=1+\frac{1}{2}$.
- **ex3.** Show that randomized marking algorithm cannot be c-competitive against the adaptive online adversary, for $c = o\left(k\right)$.
- **ex4 Ski Rental.** At each step, the adversary decides either continue or stop. Stop terminate the game. If it continues, the online algorithm decides, either rent or buy. Rent costs 1 Buy costs M>1. Deisgn a primal-dual randomized online ski-rental algorithm with better than 2 competitive ratio
- ex5. Prove Yao's minimax principle.

 \forall rand. alg $\exists \sigma$

$$\mathbf{E}\left[c_{\mathrm{alg}}\left(\sigma\right):\mathrm{alg}\sim\tilde{\mathrm{alg}}\right]\geq c\cdot c_{\mathrm{base}}\left(\sigma\right)$$