

LINEAR ALGEBRA

CHAPTER 4. ORTHOGONALITY

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ORTHOGONALITY OF THE FOUR SUBSPACES

- Two vectors are orthogonal when their dot product is zero

$$v \cdot w = 0 \text{ or } v^T w = 0$$

Orthogonal vectors

$$v^T w = 0$$

and

$$\|v\|^2 + \|w\|^2 = \|v + w\|^2.$$

The right side is $(v + w)^T(v + w)$. This equals $v^T v + w^T w$ when $v^T w = w^T v = 0$.

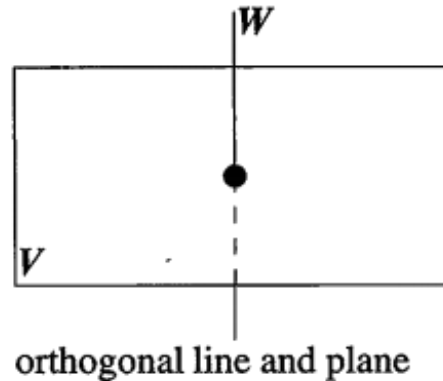
DEFINITION Two subspaces V and W of a vector space are *orthogonal* if every vector v in V is perpendicular to every vector w in W :

Orthogonal subspaces

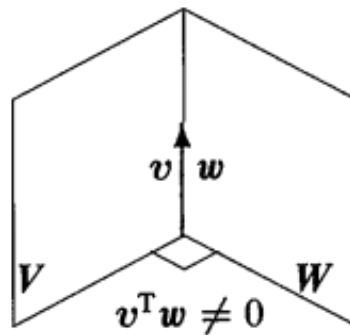
$$v^T w = 0 \text{ for all } v \text{ in } V \text{ and all } w \text{ in } W.$$

ORTHOGONALITY OF THE FOUR SUBSPACES

- Example



Example 2 Two walls look perpendicular but they are not orthogonal subspaces! The meeting line is in both V and W —and this line is not perpendicular to itself. Two planes (dimensions 2 and 2 in \mathbf{R}^3) cannot be orthogonal subspaces.



* Then which subspaces are orthogonal??
Go to next slide.

ORTHOGONALITY OF THE FOUR SUBSPACES

Every vector \mathbf{x} in the nullspace is perpendicular to every row of A , because $A\mathbf{x} = \mathbf{0}$.
The nullspace $N(A)$ and the row space $C(A^T)$ are orthogonal subspaces of \mathbb{R}^n .

To see why \mathbf{x} is perpendicular to the rows, look at $A\mathbf{x} = \mathbf{0}$. Each row multiplies \mathbf{x} :

$$A\mathbf{x} = \begin{bmatrix} \text{row 1} \\ \vdots \\ \text{row } m \end{bmatrix} \begin{bmatrix} \mathbf{x} \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix} \quad \begin{array}{l} \leftarrow (\text{row 1}) \cdot \mathbf{x} \text{ is zero} \\ \leftarrow (\text{row } m) \cdot \mathbf{x} \text{ is zero} \end{array} \quad (1)$$

Example 3 The rows of A are perpendicular to $\mathbf{x} = (1, 1, -1)$ in the nullspace:

$$A\mathbf{x} = \begin{bmatrix} 1 & 3 & 4 \\ 5 & 2 & 7 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \text{gives the dot products} \quad \begin{array}{l} 1 + 3 - 4 = 0 \\ 5 + 2 - 7 = 0 \end{array}$$

ORTHOGONALITY OF THE FOUR SUBSPACES

Every vector y in the nullspace of A^T is perpendicular to every column of A .
The left nullspace $N(A^T)$ and the column space $C(A)$ are orthogonal in \mathbb{R}^m .

$$C(A) \perp N(A^T)$$

$$A^T y = \begin{bmatrix} (\text{column } 1)^T \\ \vdots \\ (\text{column } n)^T \end{bmatrix} \begin{bmatrix} y \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}.$$

ORTHOGONALITY OF THE FOUR SUBSPACES

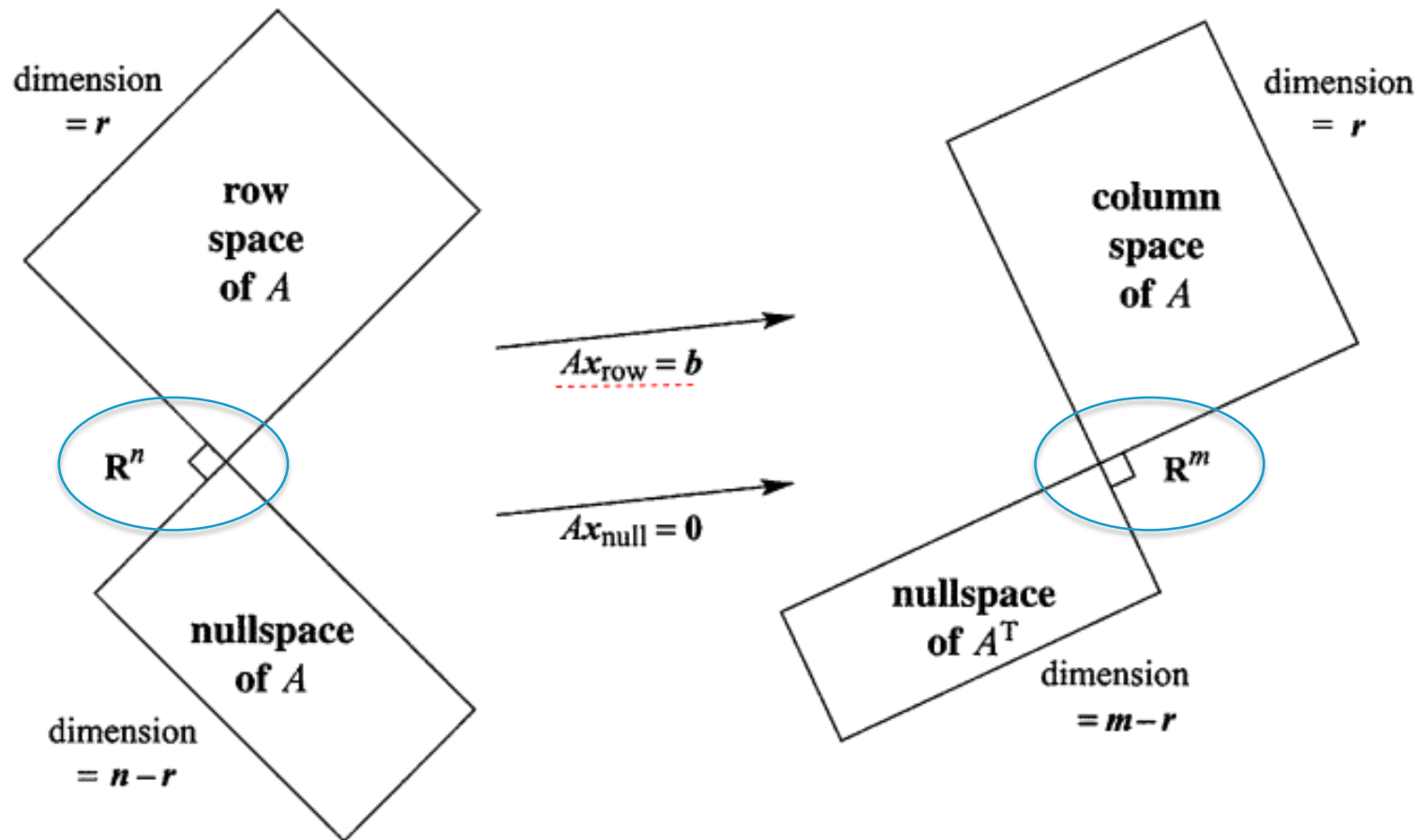


Figure 4.2: Two pairs of orthogonal subspaces. The dimensions add to n and add to m . **This is an important picture**—one pair of subspaces is in \mathbb{R}^n and one pair is in \mathbb{R}^m .

ORTHOGONALITY OF THE FOUR SUBSPACES

- Orthogonal Complements

Not just some, but all!!!!

DEFINITION The *orthogonal complement* of a subspace V contains **every** vector that is perpendicular to V . This orthogonal subspace is denoted by V^\perp (pronounced “ V perp”).

By this definition, the nullspace is the orthogonal complement of the row space.
Every x that is perpendicular to the rows satisfies $Ax = 0$.

Fundamental Theorem of Linear Algebra, Part 2

$N(A)$ is the orthogonal complement of the row space $C(A^T)$ (in \mathbb{R}^n).

$N(A^T)$ is the orthogonal complement of the column space $C(A)$ (in \mathbb{R}^m).

$$A^T A$$

- Let's solve ' $Ax = b$ '
 - Sometimes $m < n \leftarrow$ not easy to solve it
 - Sometimes $m > n \leftarrow$ might be disturbed by noise due to too many equations or information

$\leftarrow b$ might not be in the subspace of $C(A)$,

column space of A , then no solution

- Let's have ' $A^T A$ '
 - It's square
 - It's symmetric $\leftarrow (A^T A)^T = A^T A$
 - Is it invertible??

Key : let's solve $A^T A \hat{x} = A^T b$

* We hope this form would have solution even if $Ax = b$ doesn't, if $A^T A$ is *invertible*

$$A^T A$$

- Example

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

do we always expect to solve $Ax = b$?

No because b might not be in the column space of A , $\mathbf{C}(A)$

→ $A^T A = \begin{bmatrix} 3 & 8 \\ 8 & 30 \end{bmatrix}$ is invertible.

But what if we have $A_2 = \begin{bmatrix} 1 & 3 \\ 1 & 3 \\ 1 & 3 \end{bmatrix}$, $A_2^T A_2 = \begin{bmatrix} 3 & 9 \\ 9 & 27 \end{bmatrix}$ is not invertible

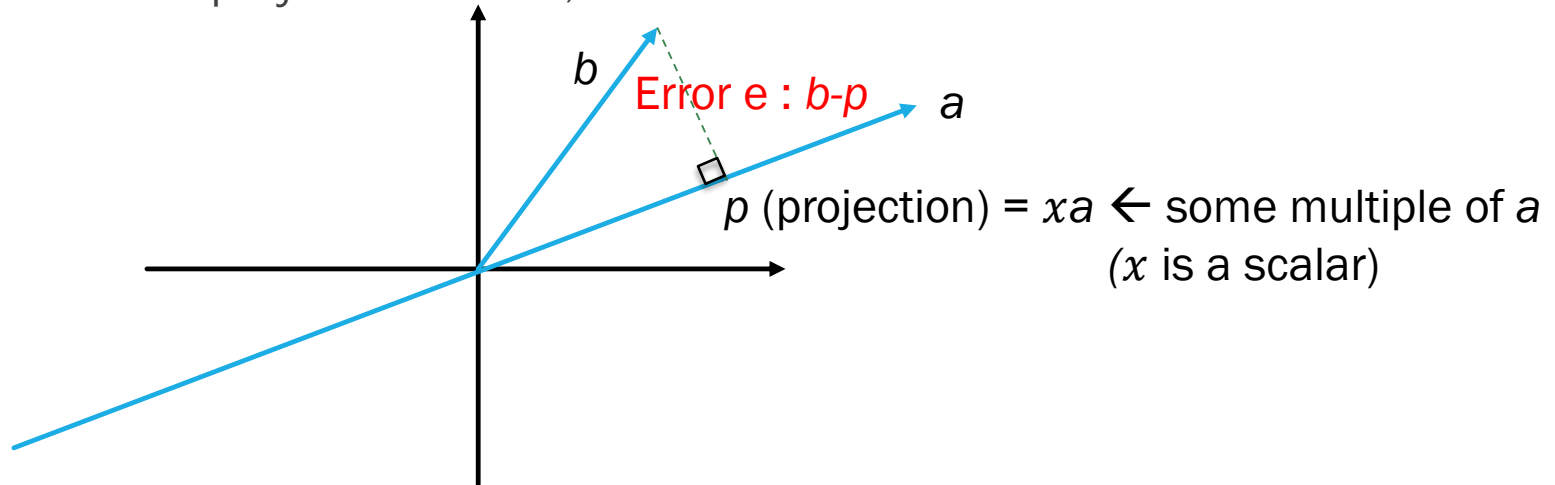
A_2 's rank is 1

$$A^T A$$

- $N(A^T A) = N(A)$
- Rank of $A^T A$ = rank of A
 - ➔ $A^T A$ is invertible exactly if $N(A)$ only got the zero vector!
(this means A has independent columns)

PROJECTION ONTO A LINE

- One dimensional projection onto a , which is one dimensional line



$$a^T(b - xa) = 0 \rightarrow xa^T a = a^T b \rightarrow x = \frac{a^T b}{a^T a}$$

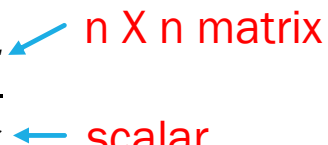
$$p = xa = a \frac{a^T b}{a^T a}$$

PROJECTION ONTO A LINE

- Projection matrix P

$$p = xa = a \frac{a^T b}{a^T a}$$

$$\text{Projection matrix : } P = \frac{aa^T}{a^T a}$$



- Projection ' p ' vector is in the column space of P , $C(P)$, based on the components of b vector

$$\text{projection } p = Pb$$

- Column space of P , $C(P)$, is a line through ' a ', which is one dimensional line
→ $\text{rank}(P) = 1$ → column is the basis, one dimension

PROJECTION ONTO A LINE

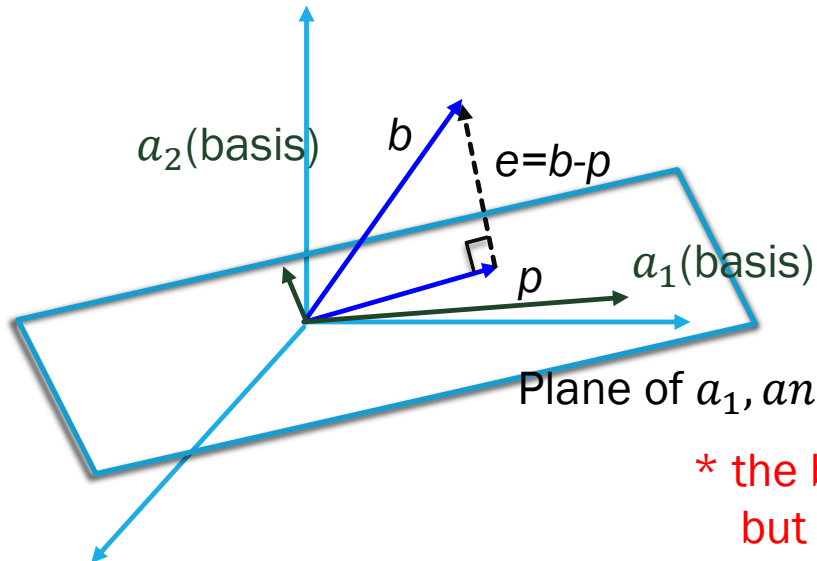
- *Two properties of projection matrix, P*
 - $P = \frac{aa^T}{a^T a}$ is symmetric $\leftarrow P^T = P$
 - P^2 (projection twice) = P (projected onto the same place, p)

$$\frac{aa^T aa^T}{a^T aa^T a} = \frac{a|a|^2 a^T}{|a|^2 |a|^2} = \frac{aa^T}{a^T a}$$

PROJECTIONS

- Why project?
 - Because $Ax = b$ may have no solution, which means **b is not in $C(A)$**
 - Solve $A\hat{x} = p$, where p is a projection of b onto the column space of A , $C(A)$

PROJECTIONS ONTO A SUBSPACE



Now, we are considering 3 dimensional matrix of A , while the previous example was one dimensional vector a

* the bases don't have to be perpendicular each other, but independent (no zero with their combination)

- Plane of a_1 and a_2 = column space of $A = [a_1 \ a_2]$
- e is perpendicular to the plane
- $p = \hat{x}_1 a_1 + \hat{x}_2 a_2 = A\hat{x}$, find \hat{x}

key : $b - A\hat{x}$ is perpendicular to the plane \rightarrow perpend. to a_1 and a_2

$$a_1^T(b - A\hat{x}) = 0 \text{ and } a_2^T(b - A\hat{x}) = 0$$

PROJECTIONS ONTO A SUBSPACE

- $a_1^T(b - A\hat{x})=0$ and $a_2^T(b - A\hat{x})=0$

$$\begin{bmatrix} a_1^T \\ a_2^T \end{bmatrix} (b - A\hat{x}) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$A^T(b - A\hat{x}) = 0$$

e

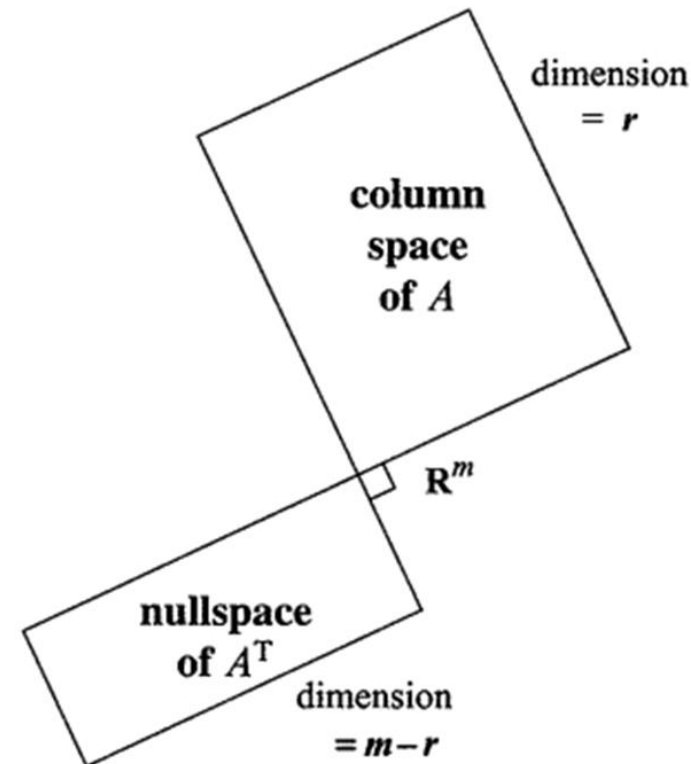
→ 'e' is in $N(A^T) \rightarrow e \perp C(A)$

- $A^T A\hat{x} = A^T b$

* we cannot just say $A^T A\hat{x} = A^T b \rightarrow A\hat{x} = b$

since A^T is not always invertible.

If then, $A^T(b - A\hat{x})=0 \rightarrow b - A\hat{x} = 0 \rightarrow A\hat{x} = b \rightarrow e = 0$ means b is on a column space of A already



PROJECTIONS ONTO A SUBSPACE

- $A^T A \hat{x} = A^T b$

$$\rightarrow \hat{x} = (A^T A)^{-1} A^T b$$

$$p = \hat{x}_1 a_1 + \hat{x}_2 a_2 = A \hat{x} \rightarrow p = A(A^T A)^{-1} A^T b$$

projection matrix $P = A(A^T A)^{-1} A^T$

- $P^T = P$

- $P^2 = P$ $\leftarrow A(A^T A)^{-1} A^T A(A^T A)^{-1} A^T$

* When A is not a square matrix, we cannot always expect A^{-1} . Thus $A(A^T A)^{-1} A^T$ is not always 'I'.

PROJECTIONS ONTO A SUBSPACE

- Example: Least Square

- We hope

$$C + D = 1$$

$$C + 2D = 2$$

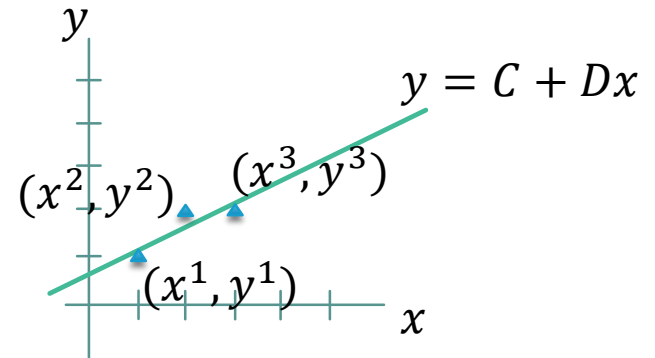
$$C + 3D = 2$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

We may not solve this equation, but

$$A^T A \hat{x} = A^T b$$

Since $\hat{x} = (A^T A)^{-1} A^T b$ from the previous slide, we can solve it



PROJECTIONS ONTO A SUBSPACE

- Projection Matrix : $P = A(A^T A)^{-1} A^T$
 - If b in column space, then $Pb=b$
 - If $b \perp$ column space, then $Pb=0$
- Column space is perpendicular to the null space of A^T

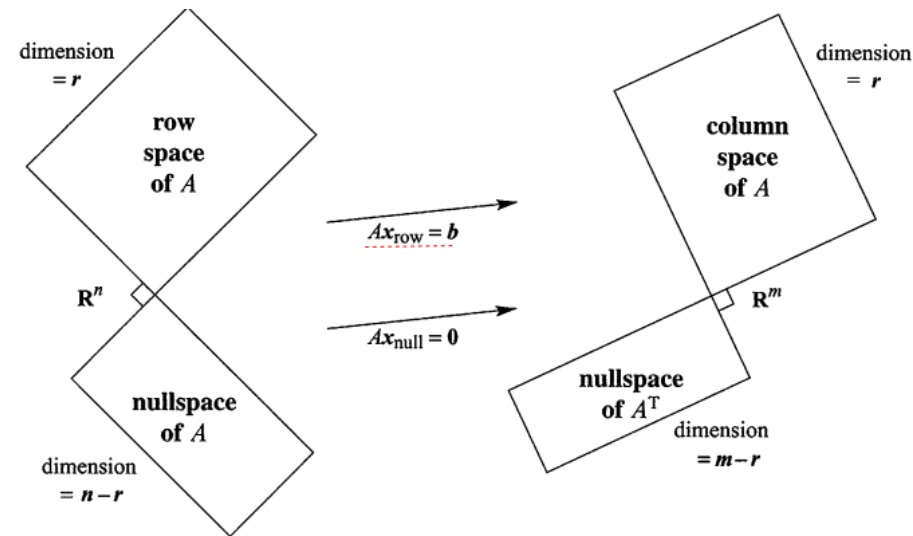
→ If $b \perp$ column space, $A^T b = 0$

$$A^T y = \begin{bmatrix} (\text{column } 1)^T \\ \vdots \\ (\text{column } n)^T \end{bmatrix} \begin{bmatrix} y \\ \vdots \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}.$$

→ $p = Pb = A(A^T A)^{-1} \underline{A^T b = 0}$

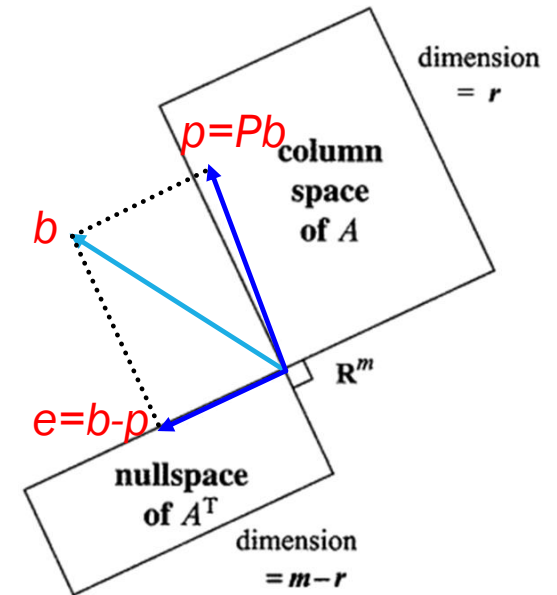
→ If b in column space, $b = Ax$

→ $p = Pb = A \cancel{(A^T A)^{-1} A^T} Ax = \underline{Ax = b}$



PROJECTIONS ONTO A SUBSPACE

- ' p ' is a projection of b onto column space
 $p = Pb$
- Error vector, ' $e = b - p$ ', should be orthogonal to column space due to the projection property
→ ' e ' is on the nullspace of A^T !
- $e = b - p = b - Pb = (I - P)b$
- If P is a projection, then $I - P$ is also projection
Projections onto the nullspace of A^T
- If P is symmetric, $I - P$ is symmetric
- If P^2 is equal to P , then $(I - P)^2$ equals $I - P$



LEAST SQUARE APPROXIMATIONS

- Example: Least Square

- We hope

$$C + D = 1$$

$$C + 2D = 2$$

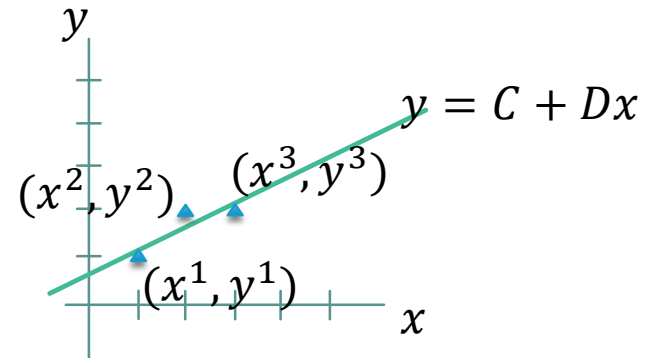
$$C + 3D = 2$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

We may not solve this equation, but

$$A^T A \hat{x} = A^T b$$

Since $\hat{x} = (A^T A)^{-1} A^T b$ from the previous slide, we can solve it



LEAST SQUARE APPROXIMATIONS

- $(A^T A) \hat{x} = A^T b$

$$\begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 5 \\ 11 \end{bmatrix}$$

$$\rightarrow D = \frac{1}{2}, C = \frac{2}{3}$$

- Use partial derivative

$$\begin{aligned} \text{Minimize } E &= |Ax - b|^2 = |e|^2 = e_1^2 + e_2^2 + e_3^2 \\ &= (C + D - 1)^2 + (C + 2D - 2)^2 + (C + 3D - 2)^2 \end{aligned}$$

$$\frac{dE}{dC} = 0 \text{ and } \frac{dE}{dD} = 0$$

- Best line : $\frac{2}{3} + \frac{1}{2}t$

LEAST SQUARE APPROXIMATIONS

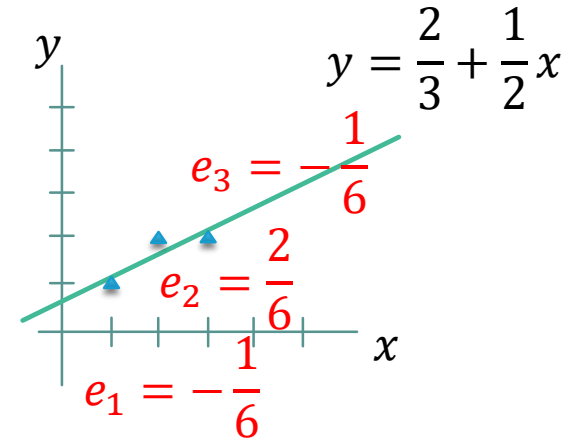
- $b = (1, 2, 2)$

- $p = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{matrix} A & \hat{x} \\ \begin{bmatrix} 2 \\ 3 \\ 1 \\ 2 \end{bmatrix} \end{matrix} = \begin{bmatrix} \frac{7}{6} \\ \frac{5}{3} \\ \frac{13}{6} \end{bmatrix}$

- $e = b - p = \left(1 - \frac{7}{6}; 2 - \frac{5}{3}; 2 - \frac{13}{6}\right) = \left(-\frac{1}{6}; \frac{1}{3}; -\frac{1}{6}\right)$

- $p \perp e = p^T \cdot e = 0$

- $e \perp C(A) = \begin{bmatrix} -\frac{1}{6}, \frac{1}{3}, -\frac{1}{6} \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} = [0, 0]$



LEAST SQUARE APPROXIMATIONS

- If A has independent columns, then $A^T A$ is invertible
prove) A has independent columns and let's find the nullspace of $A^T A$

$$A^T A x = 0$$

Let's multiply x^T on both sides of $A^T A x = 0$

$$x^T A^T A x = 0 \rightarrow (Ax)^T (Ax) = |Ax|^2 = 0$$

the length of Ax , $|Ax|$, is zero, and so $Ax = 0$

if A has independent columns, then its nullspace should be zero ($x = 0$)

because there is no free column

Thus, the nullspace of $A^T A$ is also zero, $x = 0$

Now we can say that

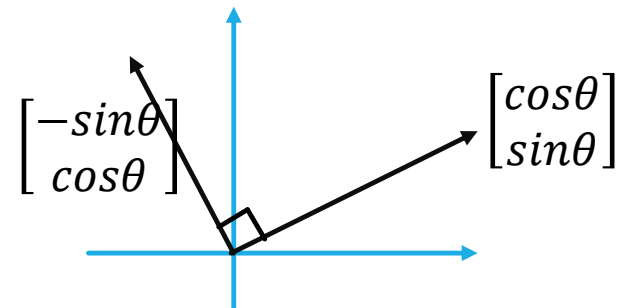
if A (square or non-square, whatever) has independent columns,
then $A^T A$ is invertible since its nullspace is zero

ORTHOGONAL BASES

- Columns are ***definitely independent*** if they are perpendicular unit vectors

examples)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

→ Orthonormal vectors are the best columns



ORTHOGONAL BASES

- Ortho-normal Vectors

$$q_i^T q_j = \begin{cases} 0, & \text{if } i \neq j \\ 1, & \text{if } i = j \end{cases}$$

- $Q = [q_1, \dots, q_n]$, $Q^T Q = \begin{bmatrix} q_1^T \\ \vdots \\ q_n^T \end{bmatrix} [q_1 \dots q_n] = I$
- If an orthogonal matrix Q is *square*, then $Q^T Q = I \rightarrow Q^T = Q^{-1}$
since Q is invertible, which has independent columns

Example) permutation matrix $Q = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = I$

ORTHOGONAL BASES

Example) $\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$ is orthogonal(normal) matrix

Example) $\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ is orthogonal(normal) matrix

Example) $\frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$ is orthogonal(normal) matrix

ORTHOGONAL BASES

- Q has orthonormal columns, and then its projection matrix

$$P = Q \underbrace{(Q^T Q)^{-1}}_{\text{Identity}} Q^T = Q Q^T = \begin{cases} I & \text{if } Q \text{ is square } (Q^T = Q^{-1}) \\ \text{not } I & \text{if } Q \text{ is not square} \end{cases}$$

- P is a symmetric matrix $\leftarrow Q Q^T$ is symmetric

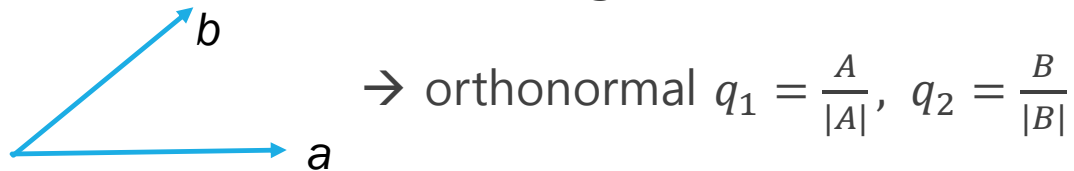
- $P^2 = P \rightarrow \underbrace{(Q Q^T)(Q Q^T)}_{\text{Identity}} = Q Q^T$

- $A^T A \hat{x} = A^T b \rightarrow Q^T Q \hat{x} = Q^T b$

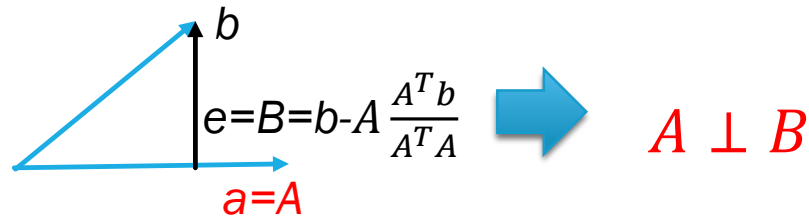
$$\rightarrow \hat{x} = Q^T b \rightarrow \boxed{\hat{x}_i = q_i^T b}$$

GRAM-SCHMIDT

- Make the columns orthonormal
- Independent vectors a and $b \rightarrow$ orthogonal A, B



- Make a and b orthogonal, A and B



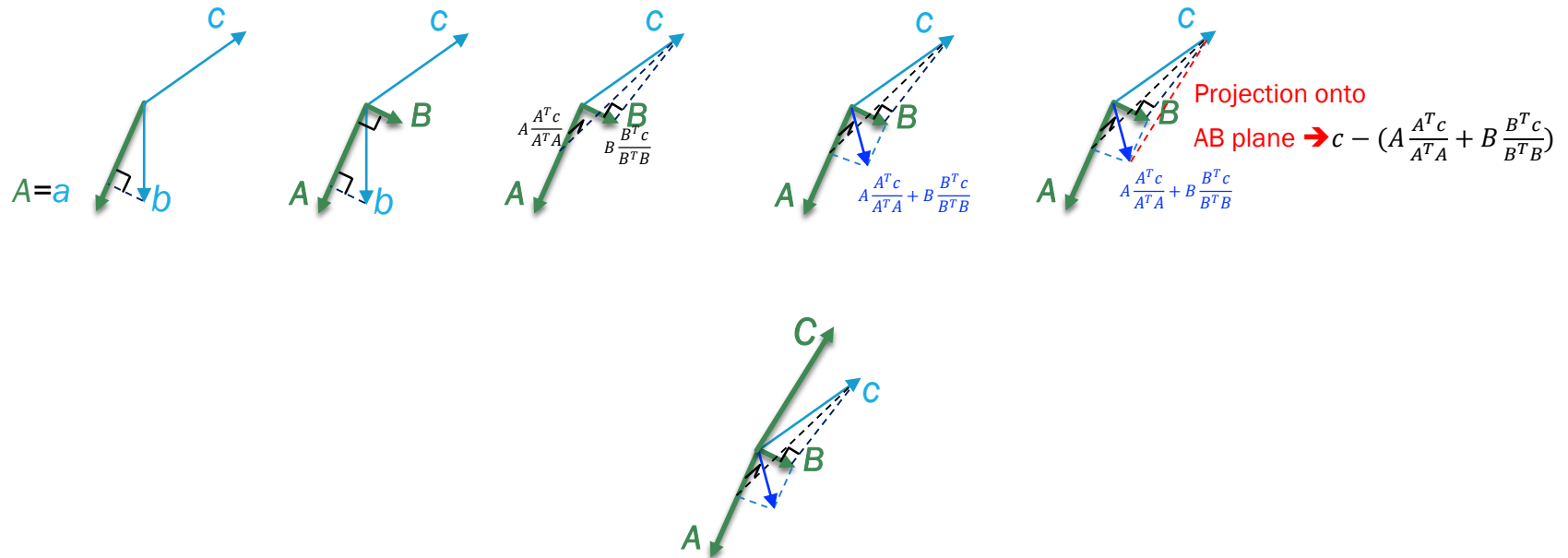
- $A^T B = A^T \left(b - A \frac{A^T b}{A^T A} \right) = 0$

GRAM-SCHMIDT

- Independent vectors a , b and $c \rightarrow$ orthogonal A, B and C

\rightarrow orthonormal $q_1 = \frac{A}{|A|}$, $q_2 = \frac{B}{|B|}$ and $q_3 = \frac{C}{|C|}$

- $C = c - A \frac{A^T c}{A^T A} - B \frac{B^T c}{B^T B} \Rightarrow C \perp A, C \perp B$



GRAM-SCHMIDT

- $a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, b = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \Rightarrow B = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \frac{A^T b}{A^T A} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \frac{3}{3} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$

$A \perp B$

- $Q = [q_1 \ q_2] = \begin{bmatrix} \frac{1}{\sqrt{3}} & 0 \\ \frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} \end{bmatrix} \leftarrow \text{Orthonormal (Schmidt algorithm)}$

GRAM-SCHMIDT

- The Factorization $A = QR$

- The vectors a and A and q_1 are all along a single line.
- The vectors a, b and A, B and q_1, q_2 are all in the same plane.
- The vectors a, b, c and A, B, C and q_1, q_2, q_3 are in one subspace (dimension 3).

At every step a_1, \dots, a_k are combinations of q_1, \dots, q_k . Later q 's are not involved. The connecting matrix R is *triangular*, and we have $A = QR$:

$$\begin{bmatrix} a & b & c \end{bmatrix} = \begin{bmatrix} q_1 & q_2 & q_3 \end{bmatrix} \begin{bmatrix} q_1^T a & q_1^T b & q_1^T c \\ & q_2^T b & q_2^T c \\ & & q_3^T c \end{bmatrix} \quad \text{or} \quad \underline{A = QR.} \quad (9)$$

$A = QR$ is Gram-Schmidt in a nutshell. Multiply by Q^T to see why $\underline{R = Q^T A}$.