Annotation Types this slide usually left blank

Annotations in Java

- · Added back in Java 5
 - now widely used
- · Modifiers that can be added to code
 - package declarations
 - type declarations
 - constructors
 - methods
 - fields
 - parameters
 - variables
 - other annotations
- Standard annotations supplied
 - also framework for user defined annotations
 - access to annotations for processing tools

Syntax of Annotations

General format:

```
@annotation ( name="value", ... )
```

- "Marker" annotations have no parameters
 - parentheses may be omitted
- Many annotations take parameters
 - string valued parameters
 - more complex annotations may take arrays
 - annotations can take annotations as parameters
- Annotation is an instance of an "annotation type"

Defining a New Annotation Type

- Defined using @interface
 - compile to a .class file
- Applied using '@' followed by name of annotation

```
/**

* Indicate a method or class is under development

* and may change

*/
public @interface Provisional {

public class Person {

@Provisional
public Date getDob() {

return null;
}

...
}
```

Annotations with Parameters

- Annotation parameter represented as a method
 - type of parameter is return type of method
- Annotation must now supply value for parameter

```
- as name = "value"

/**
  * Indicate a method or class is under development
  * and may change
  */
public @interface Provisional {
   String developer(); // Name of developer
}
```

```
public class Person {
   @Provisional (developer = "George")
   public Date getDob() {
     return null;
   }
   ...
}
Parameter name/value
must be specified here
```

Annotations with Parameters

If parameter is called value, name can be omitted

```
/**

* Indicate a method or class is under development

* and may change

*/
public @interface Provisional {

String value(); // Name of developer

}
```

```
public class Person {
   @Provisional ("George")
   public Date getDob() {
     return null;
   }
   ...
}
Parameter name/value
must be specified here
```

Default Values

- · Values can have a default specified
 - use the default keyword
 - can then be omitted when annotation is applied

```
/**

* To annotate a method with a todo item

*/
public @interface ToDo {
   public enum Level { DOCUMENTATION, MINOR, MAJOR, CRITICAL };

   Level level() default Level.MAJOR;

   String detail();
   String developer();
   String dateAssigned();
}
```

- values with no default must be supplied or compilation error

Default Values

 Values need not be specified in annotation unless they differ from the default

```
public class Person {
    ...
@ToDo (
    detail = "Complete this method",
    developer = "George",
    dateAssigned = "25/2/07"
)
    public Date getDob( ) {
        return null;
    }
    ...
@ToDo (
    level = ToDo.Level.DOCUMENTATION,
        detail = "Verify javadoc",
        developer = "George",
        dateAssigned = "27/2/07"
    )
    ...
)
```

Annotating Annotation Types

- Meta-annotations?
- Allows annotation to be better targeted
 - compiler can check for correct usage
- @Target meta-annotation
 - specifies entities to which annotation can be applied

```
import java.lang.annotation.*;
@Target ( { ElementType.TYPE,
                                     package java.lang.annotation;
   ElementType.METHOD,
                                     public enum ElementType {
   ElementType.CONSTRUCTOR,
                                           TYPE,
   ElementType.ANNOTATION_TYPE } )
                                           FIELD
                                           METHOD,
public @interface ToDo {
                                           PARAMETER,
                                           CONSTRUCTOR,
                                           LOCAL_VARIABLE,
                                           ANNOTATION TYPE,
                                           PACKAGE
```

Annotation Retention

- Set using the @Retention meta-annotation
- Specifies whether or not annotation information is retained after compilation

Documenting Annotation Types

- Use the @Documented meta-annotation
 - instructs javadoc to process annotation type
 - and include in javadoc
- Requires RetentionPolicy.RUNTIME
 - since javadoc processes class files

```
import java.lang.annotation.*;
@Documented
@Retention ( RetentionPolicy.RUNTIME )
public @interface ToDo {
    ...
}
```

Inheriting Annotations

- @Inherited meta-annotation
 - marker
- Specifies that annotation is inherited by subclasses
 - default is not to inherit

Working with Annotations

- Many frameworks process annotation information at runtime
 - examples include Spring and Hibernate
- · Can use reflection APIs
 - to retrieve details of annotations
 - requires RetentionPolicy.RUNTIME
 - not always efficient
- Can process source files for annotations
 - perform additional validation
 - generate configuration files automatically
 - generate new types from existing source code
 - requires source code

Using the Reflection APIs

- getAnnotation() checks for specific annotation
 - returns instance of annotation type or null
- getDeclaredAnnotations() returns all annotations

Using the Reflection APIs

An Annotation Processor

Called by the compiler to handle source annotations

An Annotation Processor

```
System.out.println("Looking for @Override...");
  for ( Element e : env.getElementsAnnotatedWith(
                            java.lang.Override.class) ) {
    System.out.println( "Annotated element: "
                       + e.getSimpleName()
                      + " [ "
                       + e.getKind().toString()
                       + " ] ");
  return true;
}
```

Installing the Processor

Command line invocation possible

```
$ javac -processor CodeAnalyzerProcessor TestClass.java
public class TestClass {
  private int num;
  private String str;
  @Override
  public boolean equals( Object o ) {
    if ( this == o )
     return true;
    if ( (o == null) || !(o.getClass() == this.getClass()) )
    return false;
TestClass tObj = (TestClass)o;
    return ( (num == tObj.num) && (str.equals(tObj.str)));
                 Root element: TestClass [ CLASS ]
}
                 Looking for @Override...
                 Annotated element: equals [ METHOD ]
                 Looking for @Override...
```

The Java Compiler API

- · Available since Java 6
- Allows compiler to be invoked from within a program
 - options can be passed
 - diagnostics can be captured
 - annotation processing can be specified
 - AST available (read only) if required
- javax.tools package
- Allows source code annotations
 - to be processed programmatically

The Java Compiler API

- · Works with a file manager
- Every compiler has an associated StandardFileManager
 - this is the native (or built-in) file manager
 - supplies file to be compiled
 - can supply your own
 - done by forwarding onto custom file manager

```
JavaFileManager fileManager =
   new ForwardingJavaFileManager(stdFileManager) {
      public void flush() {
         System.out.println("Starting flush");
         super.flush();
         System.out.println("Finished flush");
      }
};
```

The Java Compiler API

Compilation Tasks

- generated by the compiler using getTask

```
CompilationTask compiler.getTask(
Writer out,
JavaFileManager fileManager,
DiagnosticListener<? super JavaFileObject> diagnosticListener,
Iterable<String> options,
Iterable<String> classes,
Iterable<? extends JavaFileObject> compilationUnits)
```

- out Writer for output from the compiler; System.err if null
- fileManager if null use the compiler's standard filemanager
- diagnosticListener a diagnostic listener; if null use the compiler's default method for reporting diagnostics
- options compiler options, null means no options
- classes names of classes to be processed by annotation processing, null means no class names
- compilationUnits the compilation units to compile

Invoking the Java Compiler

Invoking the Java Compiler

Going Further

- · Further analysis is possible
- · AST for class is made available
 - compiler tree API
 - java.lang.model... packages
- Allows more sophisticated validation of source code
 - check idioms or patterns rather than language rules