Services & Alarms

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Outline

- Services
- Alarm Manger
- Which one to choose and why?
- Service example
- IntentService
- Foreground Services
- Alarms Exact and Inexact
- Alarm example

Service

- An application component that can perform long-running operations in the background and does not provide a user interface
- Started manually via API, or via IPC
- Runs within the main thread of an application by default, so creating a new thread (with HandlerThread) or using AsyncTask() is often needed!

Alarm Manager

- Allows you to schedule your application to run at set point in the future.
- When activated it will call an intent that has been previously registered with it.
- Works even if your application is not running
- Alarms can exact or inexact

Do You Really Need a Service/Alarm?

- Services run continuously, draining battery, so use sparingly!
- If you only need to perform something in a background while user interacts with your app, just use threads!
- Prefer using (Inexact) Alarms and Intent Receivers instead, if possible!

Service Types

Started

 A service is "started" when an application component (such as an activity) starts it by calling startService()

Bound

 A service is "bound" when an application component binds to it by calling bindService()

Started Service

- Started by startService()
- Runs in background indefinitely until it stops itself with selfStop() or stopped by stopService()
- Separate from activity that started it
- Does not return any result to the caller
- Identified by implementing onStartCommand()

Bound Service

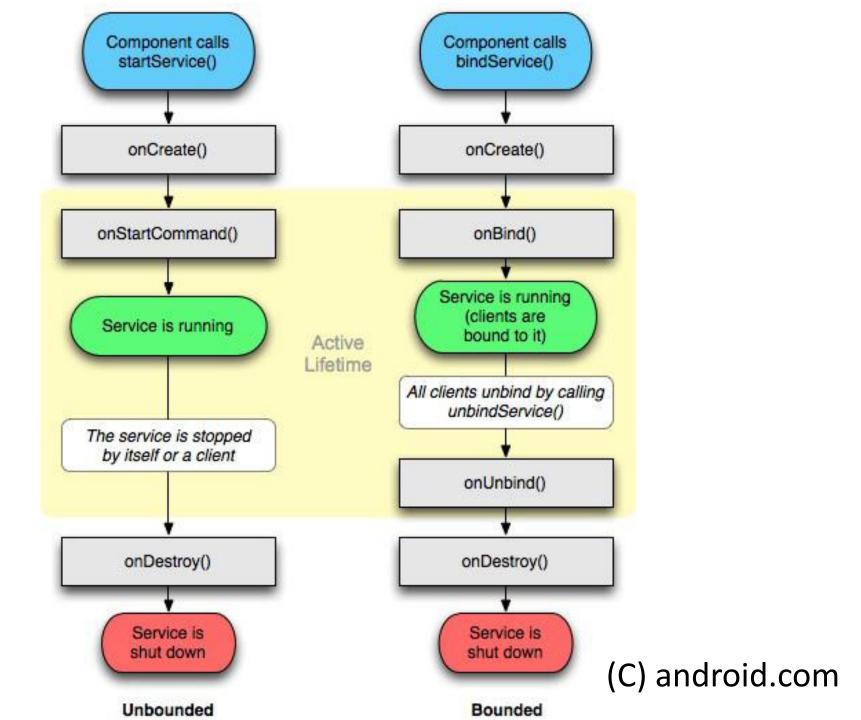
- Bound when called with bindService()
- Offers client-server interface allowing interaction, get requests, send results
- Identified by implementing onBind()
- Runs as long as another application component is bound to it (can be multiple).
 When all unbind, the service is destroyed

Services Cont'd

- Services can be both started and bound at the same time:
 - Implemented both onStartCommand() and onBind()
 - Requires both serviceStop() or selfStop() AND all app component to unbind to be destroyed
- By default service runs within the main thread of the application! So create threads or use AsyncTask

Service Methods

- onCreate()
- onBind()
- onStartCommand()
- onDestroy()



Service Definition

```
<service android:name=".OurService">
<intentfilter>
<action android:name=
"ie.ucd.START OUR SERVICE" />
<category android:name=</pre>
"android.intent.category.DEFAULT" />
</intentfilter>
</service>
```

Service Example

```
public void onStartCommand(Intent i, int
flags, int startld)
  MediaPlayer p;
  super.onStartCommand(i, flags,
                              startId);
  player = MediaPlayer.create(this,
                              R.raw.test);
  player.start();
```

Service Example Cont'd

```
public void onDestroy()
{
    super.onDestroy();
    player.stop();
}
```

Service Example Cont'd

 startService(new Intent(this, "ie.ucd.START_OUR_SERVICE"));

 stopService(new Intent(this, "ie.ucd.START_OUR_SERVICE"));

IntentService

- Quick and easy alternative to a full service
- Does create a separate thread to execute all intents it receives
- Does not support multiple simultaneous requests (queues them instead)
- Implements onHandleIntent() and does the work there
- Dies after handling all intents it receives

Foreground Services

- You can mark a service as 'Foreground', telling the system your user is aware of this service and actively interacts with it
- Use 'startForeground()' and 'stopForeground()' to manage service state
- Foreground services aren't killed by the system, but require active notification in status bar

Alarm Manager

- Can be set to setExact() to set alarm at a specific time.
- Or to be more energy efficient it can be set()
 but this will inexact as its waiting for a time
 when the phone will check, worst case
 scenario could be up to the full length of the
 alarm, e.g. an hourly alarm could be off by
 nearly an hour.

Alarm Manger Cont'd

- If you need to setup or check for an alarm make sure its restarted at boot in case the phone has been switched off.
- Using an intent-filter and a broadcast receiver they can be setup after boot (android.intent.action.BOOT_COMPLETED)

Alarm Manger Example Manifest

```
<receiver
 android:name=".boot.RunOnBootToSetupAlarms"
<intent-filter>
 <action
 android:name="android.intent.action.BOOT_COM
 PLETED" />
</intent-filter> </receiver>
```

Alarm example

```
Intent intent2 = new Intent(context, SetUpNextAlarm.class);
PendingIntent sender = PendingIntent.getBroadcast(context, 0, intent2, 0);

long everyHour= 3600000; // (an hour in milliseconds)
long firstTime= 3600000; // (an hour milliseconds)
```

AlarmManager am =(AlarmManager) context.getSystemService(Context.ALARM_SERVICE);

am.setRepeating(AlarmManager.ELAPSED_REALTIME_WAKEUP, firstTime, everyHour, sender);

Questions

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