

Bot Name : Magnus

Algorithm Used : Heuristic Rule Based Decision Making.

Game State : An array of positions of all coins.

Running the code:

1. We have used PyQt5 to display the board. To Install PyQt5 (on python2.7), run

```
sudo apt-get install python-pyqt5
```

2. main.py is our application's entry point. So to run our code pass main.py to the client.