

1. Introduction

what is shell?

1. Shell is responsible to read command provided by user.
 2. Shell will check whether the command is valid or not.
 3. Shell will check " " is properly used or not.
 4. If everything is proper then shell interprets (converts) that command into kernel understandable form and handover that converted command to kernel.
- kernel is responsible to execute that command with the help of hardware.

→ shell acts as interface between user and kernel
 → shell + kernel is nothing but operating system.



Shells, Types:-

1. Bourne Shell
2. **BASH Shell** → Born again Shell. It's gnu shell.
3. Korn Shell
4. CShell
5. TShell
6. ZShell. And etc....

→ `./filename.sh` → to execute the shell script file.

→ #this is a comment

2. VARIABLES

Variables are containers which stores some data inside them.

Two types of variables:

1. System variable

These variables are created and maintained by the Linux (OS) unix operating system. These are the predefined variables which are defined by the OS.

The std convention is, they are defined in capital cases.

2. User defined variable.

They are created and maintained by user (us).

Defined in lower or Capital cases.

Note - The variable **should not start with variable**.

Define: name=Hari

echo My name is \$name.

3. READ THE INPUT

Here we used "read" to fetch the input

→ **read hari** → store data into hari variable.

read name1 name2 name3 → for multiple input

read -p "username:" userVar

Flag - Allows to enter input in the same line.

read -sp "userpassword;" user-pass.

↓
User input is silent ~~and~~, while entering input it doesn't show on terminal.

storing data in a array :-

read -a names.

↓
Storing input in 'names' array.

To access. → echo \${names[0]}, \${names[1]} ...

Note: read empty

In case if user not define any variable by default it store in a "\$REPLY" → which is system variable.

4. Pass Arguments to a Bash-script

Arguments default stored as \$1 \$2 ...
 ↓
 ↑
 1st Argument 2nd Argument

arguments.

"\$@" → the input is stored as array.

"\$#" → the hash (#) gives the nof of arguments in an array.

5 - If statement (if then, if then else, if elif else)

=>

Start .

→ if [. \$m . condition . \$n .] .

then

echo _ statement1

elif [condition2]

then

statement2

else

statement 3

→ fi

↓
end



" ." is space while writing
clean code.

Integer comparison :-

- eq - is equal to = if [" \$a " - eq " \$b "]

- ne - is not equal to " "

- gt - is greater than '

- ge - is greater than or equal to "

- lt - is less than ,

- le - is less than or equal to ((" \$a " < " \$b ")) .

< >
<= } Same as C language.
> }

Double braces when use.
<, >....

String Comparison:-

= - is equal to - if ["\$a" = "\$b"]

== - is equal to - if ["\$a" == "\$b"]

!= - is not equal to - if ["\$a" != "\$b"]

< - is less than, in ASCII alphabetical order - if ["\$a" < "\$b"]

> - is greater than, in ASCII alphabetical order - if ["\$a" > "\$b"]

-z - string is null, that is ; has zero length.

↑
Double space with
<, >, etc.

6. file test operators.

To check whether file exists (or) not, whether a file is SPL, char SPL file etc.

↑
flags
if [-e filename]

is "if"

this flag is used ↑ to check file exists or not.

-f → check file is regular or not.

-d → check for the directory.

-b → vid, music, image block SPL files

-c → character SPL file check.

-s → check whether file is empty or not

-r, -w, -x → to check read, write, execution permission

7. How to append output to the end of file

cat \rightarrow file will be overwritten.

cat \gg appending data

etcps: check the file mode (r,w,x) and @ @@ add the data next.

8. Logical AND operator

AND \rightarrow " & & "

if [condition] && [condition2]
then
statement .

(8)

if [[condition1 && condition]]

(8)

if [condition -a condition]

-a flag stands for AND operator

9. Logical OR operator

if [condition] || [condition2]

if [condition1 || -O condition2]

if [[condition1 : || condition2]]

10 - Perform Arithmetic operation

`$((num1 + num2))`

`$((num - num2))` → *, /, %

(8))

`$((expr $num1 + $num2))` → /, -, %

Note:- for multiplication " *"

`$((expr $num * $num2))`

11. Floating math operation - bash | bc command.

we have to use the bc command.

`echo "20.5 + 5" | bc`

→ -, *, %

giving entire left side of pipe data to bc.

Note:- & "/" for division we want use the. scale

~~echo "20.5/5"~~

`echo "scale = 20; 20.5/5" | bc` = 4.10.....

↓
upto 20 decimals

Square root :-

`echo "scale=20; sqrt($num)" | bc -l`

12. The case statement

case expression in

pattern1)

statements ;;

Pattern 2)

statements ;;

.....

each

13. Examples ~~see~~ Case Statement

→ For SPL case [A-Z]

→ we have to execute "LANG = C" in cmd.

The ~~+~~ LANG environment variable indicates the language/ local and encoding where "C" is the language setting.

14. Array variables

OS = ('ubuntu' 'is' 'a' 'operating system') → Initialization array

OS[0] = 'mac' → Replace the element

OS[6] = 'Hari' → If print 6th element and ignore 4,5 index.

unset OS[2] → Removing the element from index

echo "\${OS[@]}" → Print all the elements

echo "\${OS[0]}" → Print the 0th index element.

echo "\${!OS[@]}" → Print the index's of elements.

echo "\${#OS[@]}" → Print the count of elements.

15. while-loops

while [condition]

do

 command1

 Command2

 command3

done

Example ↴

n=1

while [[\$n -le 10]]

do

 echo "\$n"

 n=\$((n+1))

done.



Sleep 1

16. Using sleep in while

Sleep 1 → pause 1 second

gnome terminal & → it generate the new wind. terminal

17. Read a file Content in Bash.Method 1:

while read p

do

 echo \$p

done < filename

→ It's redirected to p and data saved into p.

Method 2: Using "

<filename> | while read p
do
 echo '\$p'
done.

PIPE is used to access content in left, and give to right side.

Method ③: If file in another location.

while read p

do

```
echo "$P"
```

done < file location with filename.

~~Method A~~ → Most used method.
Method A: using IFS = Internal Field separator and it used by shell to recognized the boundaries

-r → This flag is used to prevent back slash “\” escapes being interpreted.

```
while IFS= read -r p
```

do

```
echo "$P"
```

done < filename@location with filename.

18. UNTIL LOOPS

`until [condition]` → It executed until the condition false.

do

Command1

Command 2

- 1 -

done.

Example :-

0=1

until [$\$n -gt 10$]

do

echo "sh"

$$n = \$(C D + 1)$$

done.

Output:- 1, 2 . . . 10.

19. For loop

Method ①:-

- For variable in 1 2 3 4 5 ... N

do

Command1 on variable.

Command2

done.

Method ②:-

for output in \$(linux-or-unix-cmd-here)

do

command1 on \$output

Command2 on \$output

...

done.

Method ④ :- C-type.

int condition

for (; EXP1; EXP2; EXP3)

Increment.

do

command1

command 2

command ... N

done.

Method ⑤:-

for VARIABLE in file1 file2 file3

do

command1 on \$VARIABLE

...

done.

Note:

{1 .. 10} → Range 1, 2, 3 ... 10

{1 .. 10 .. 2} → 1, 3, 5, 7
+ offset "2"

20. For loop executing cmd

for cmd in ls . pwd.

do

'\$cmd' → No echo bcz echo print cmds not execute

done.

21. Select Loop

SS-12

- Used for menu's, selection.

Syntax:-

```
Select varName in list
```

```
do
```

```
cmd1
```

```
cmd2
```

```
...
```

```
done.
```

Ex:-

```
Select name in mango egg curd.
```

```
do
```

```
echo "$name" selected"
```

```
done.
```

Output

1) mango

2) egg

3) curd

#? 1 ← This input will affect

Mango selected.

22. Break and Continue

break — break the loop } same as "c-language"
continue — skip the loop

23. Functions

Method ① :

```
function namec {
```

cmd's

}

Method ②

```
.namec {
```

cmd's

.

24. Local Variables

=====

→ Every variable is a global variable.

Declaring local variable by using "local" keyword.

We have to use local keyword in functions.

```
func {
```

local var = 23 → It eligible to use inside function

}

25. Function Example (practice wrong)

Ternary operators

[condition] ? return 0 || return 1.
 statement 1 statement 2.

26. Readonly command

→ Using the readonly cmd we can only read to any variable

→ we can't overwritten the readonly variable.

→ we can also make readonly functions too.

readonly -f filename

27. Signals & Traps

SS-(14)

2. Intercept Signals:

Ctrl + Z → stop script — suspend signal

Ctrl + C →

Kill. -9 Name of PID and etc. *

PID is the ~~can~~ executing script ID.

When some signals (intercepts) kill the code then the trap is

Trap:- It provides to scripts to capture and intercept
and clean it up within script.

→ To know more about signal ~~use~~ → \$ man 7 signal.

Syntax:

trap "print..." Q 15 ~~signal type~~ to trap(Q) capture

Remove trap signals

\$ trap - signalsname.

DEBUG

use :- \$ bash -x ./filename.

It print all of execution cmds on windows.

Another way:

In a file use: #!/bin/bash -x

(or)

Set -x

→ It activate the debug from that point of line.

Set +x

→ It deactivate the debug from that point of line.