# Introduction to Deep Neural Networks GPU computing perspective

Yuhuang Hu Chu Kiong Loo DUGUYUE100@GMAIL.COM CKLOO.UM@UM.EDU.MY

Advanced Robotic Lab
Department of Artificial Intelligence
Faculty of Computer Science & IT
University of Malaya

#### Abstract

Deep Learning (DL) might be *the* hottest topic right now in Machine Learning and Artificial Intelligence community. The successful stories of DL in weak AI problems are all over the news (especially in recent 2 years). It is critical to understand Deep Learning concepts while one is building up state-of-art intelligent software.

Keywords: Deep Learning, Deep Neural Networks, GPU computing

- 1. Getting Started
- 1.1 Basics in machine learning
- 1.2 Preprocessing
- 1.3 Gradient-based optimization

- 2. Classification
- 2.1 What is classification?
- 2.2 Logistic regression and softmax regression
- 2.3 Linear support vector machine

# 3. Multilayer Perceptron

## 4. Auto-encoders

# 5. Convolutional Neural Networks

 $Convolutional\ Neural\ Networks\ ({\rm CNNs/ConvNets})\ is\ a\ variation\ of\ {\rm MLP\ networks}.$ 

# 6. Long-short Term Memory

## 7. General Discussion

## Acknowledgments

We would like to acknowledge support for this project from the National Science Foundation (NSF grant IIS-9988642) and the Multidisciplinary Research Program of the Department of Defense (MURI N00014-00-1-0637). ?