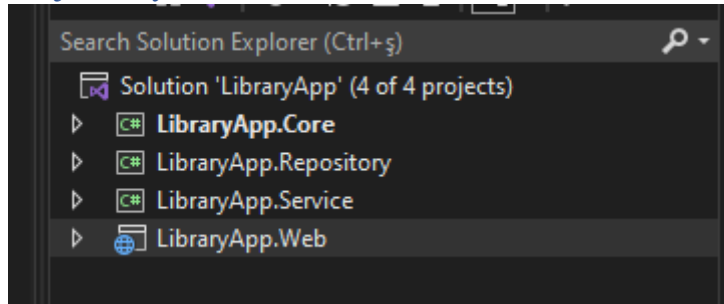


# Library App Source Code Documentation

## Project Layers

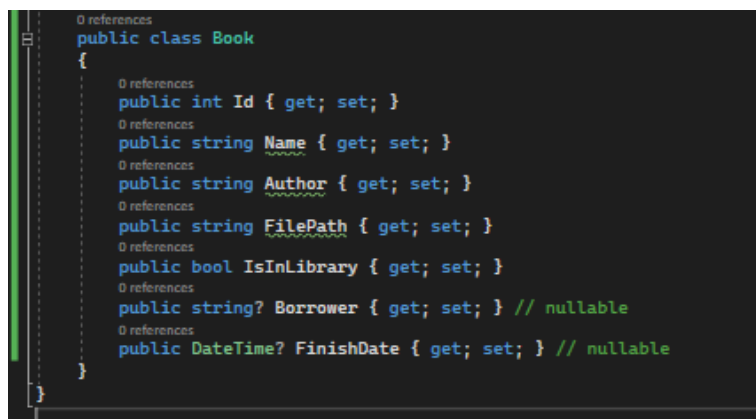


- Core Layer:
- Repository Layer:
- Service Layer:
- Web App Layer:

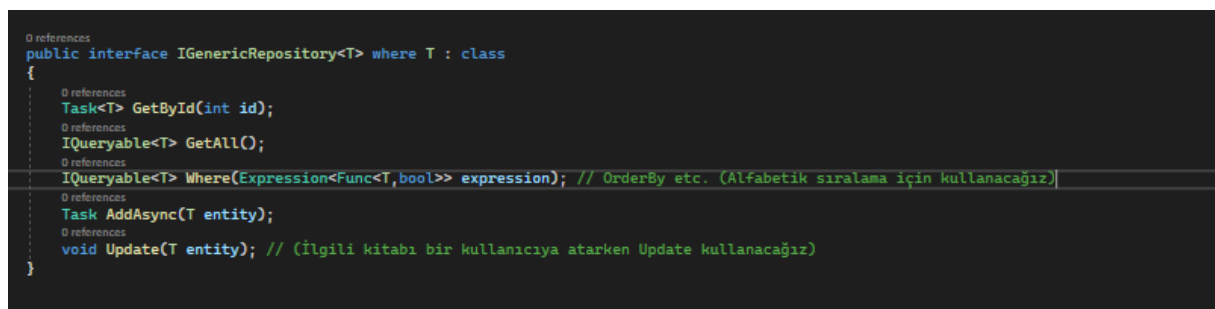
## Core Layer

- Entities:

### Book.cs



- Generic Repository (Interface)



- Generic Service (Interface)

```
0 references
public interface IService<T> where T : class
{
    0 references
    Task<T> GetByIdAsync(int id);
    0 references
    Task<IEnumerable<T>> GetAllAsync();
    0 references
    IQueryable<T> Where(Expression<Func<T, bool>> expression); // OrderBy etc. (Alfabetik sıralama için kullanacağız)
    0 references
    Task AddAsync(T entity);
    0 references
    Task UpdateAsync(T entity); // (İlgili kitabı bir kullanıcıya atarken Update kullanacağız)
}
```

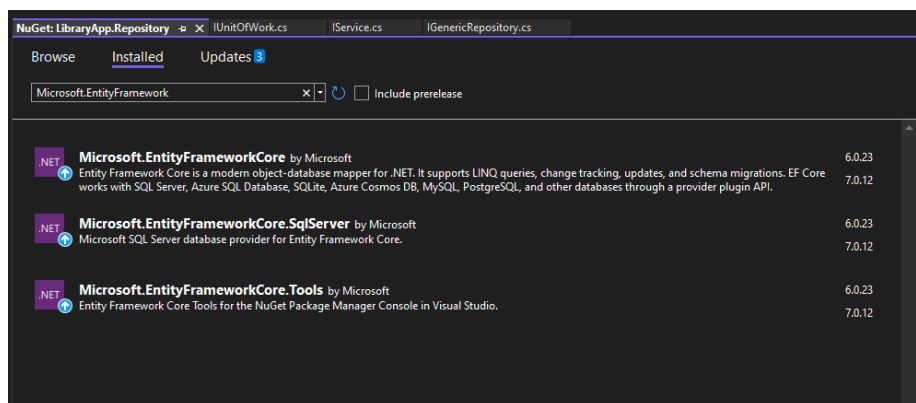
- UnitOfWork (Interface)

Note: Unit Of Work Pattern: Allows us to manage database operations through a single operation.

```
{
    0 references
    public interface IUnitOfWork
    {
        0 references
        Task CommitAsync(); // EF --> SaveChangeAsync
        0 references
        void Commit(); // EF --> SaveChange
    }
}
```

## Repository (Data Access) Layer

- Entity Framework libraries downloaded.



- ApplicationDbContext: Class that manages database connections.

```
namespace LibraryApp.Repository
{
    2 references
    public class ApplicationDbContext : DbContext
    {
        0 references
        public ApplicationDbContext(DbContextOptions<ApplicationDbContext> options) : base(options)
        {
        }

        // my tables:
        0 references
        public DbSet<Book> Books { get; set; }
    }
}
```

- Configurations: Setting table permissions with Entity Framework

```
0 references
public class BookConfiguration : IEntityTypeConfiguration<Book>
{
    0 references
    public void Configure(EntityTypeBuilder<Book> builder)
    {
        //throw new NotImplementedException();
        builder.HasKey(x => x.Id);
        builder.Property(x => x.Id).UseIdentityColumn();

        builder.Property(x=>x.Name).IsRequired().HasMaxLength(50);

        builder.Property(x => x.Author).IsRequired().HasMaxLength(50);

        builder.Property(x => x.FilePath).IsRequired().HasMaxLength(256);

        builder.Property(x => x.IsInLibrary).IsRequired();
    }
}
```

- Generic Repository (Receives implementation from the IGenericRepository)

```
namespace LibraryApp.Repository.Repositories
{
    1 reference
    public class GenericRepository<T> : IGenericRepository<T> where T : class
    {
        protected readonly AppDbContext _context;
        private readonly DbSet<T> _dbSet;

        // constructor
        0 references
        public GenericRepository(AppDbContext context)
        {
            _context = context;
            _dbSet = _context.Set<T>();
        }

        1 reference
        public async Task AddAsync(T entity)
        {
            await _dbSet.AddAsync(entity);
        }

        1 reference
        public IQueryable<T> GetAll()
        {
            return _dbSet.AsNoTracking().AsQueryable();
        }

        1 reference
        public async Task<T> GetByIdAsync(int id)
        {
            return await _dbSet.FindAsync(id);
        }

        1 reference
        public void Update(T entity)
        {
            // _context.Entry(entity).State = EntityState.Modified; --> same thing
            _dbSet.Update(entity);
        }

        1 reference
        public IQueryable<T> Where(Expression<Func<T, bool>> expression)
        {
            return _dbSet.Where(expression);
        }
    }
}
```

- UnitOfWork (Receives implementation from the IUnitOfWork)

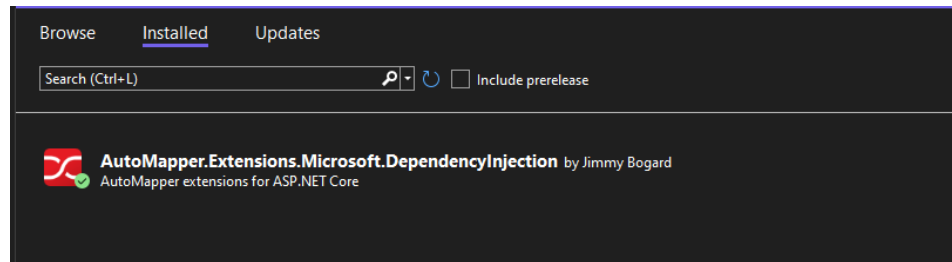
```
namespace LibraryApp.Repository.UnitOfWorks
{
    1 reference
    public class UnitOfWork : IUnitOfWork
    {
        private readonly AppDbContext _context;
        0 references
        public UnitOfWork(AppDbContext context)
        {
            _context = context;
        }

        1 reference
        public void Commit()
        {
            _context.SaveChanges();
        }

        1 reference
        public async Task CommitAsync()
        {
            await _context.SaveChangesAsync();
        }
    }
}
```

## Service Layer

- AutoMapper library downloaded.



- Generic Service (Receives implementation from the IService)

```
1 namespace LibraryApp.Service.Services
2 {
3     // 2 references
4     public class Service<T> : IService<T> where T : class
5     {
6         // dependency injection
7         private readonly IGenericRepository<T> _repository;
8         private readonly IUnitOfWork _unitOfWork;
9         // 0 references
10        public Service(IGenericRepository<T> repository, IUnitOfWork unitOfWork)
11        {
12            _repository = repository;
13            _unitOfWork = unitOfWork;
14        }
15        // 1 reference
16        public async Task<T> AddAsync(T entity)
17        {
18            await _repository.AddAsync(entity);
19            await _unitOfWork.CommitAsync();
20            return entity;
21        }
22        // 1 reference
23        public async Task<IEnumerable<T>> GetAllAsync()
24        {
25            return await _repository.GetAll().ToListAsync();
26        }
27        // 1 reference
28        public async Task<T> GetByIdAsync(int id)
29        {
30            return await _repository.GetByIdAsync(id);
31        }
32        // 1 reference
33        public async Task UpdateAsync(T entity)
34        {
35            _repository.Update(entity);
36            await _unitOfWork.CommitAsync();
37        }
38        // 1 reference
39        public IQueryable<T> Where(Expression<Func<T, bool>> expression)
40        {
41            return _repository.Where(expression);
42        }
43    }
44 }
```

## Web UI Layer

MVC pattern is used in this layer.

- BooksController.cs (Controller)
- LibraryPageViewModel (Model)
- Index.cshtml (View)

Some Javascript libraries used: Bootstrap, JQuery, Flatpicker, Sweetalert etc.