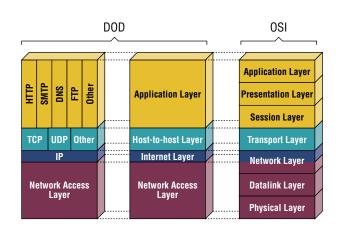


Protocol:

ICMP IGMP TCP EGP IGRP UDP RSVP EIGRP OSPF 1 2 6 8 9 17 46 88 89

### **DoD Model - OSI Model**



# IP Datagram Format (IPv4)

0 1 2 3	4 5 6 7	0 1	2 3	4	5 6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7
Version	IHL		Service Total length																			
Identification				Flags Fragment offset																		
TTL Protocol				Header checksum																		
Source Address																						
Destination Address																						
Options and Padding																						
Data																						

Version: Service:

Total length: Identification: Flags:

IP version number (4 bits)
Internet header length (4bits)
Type of service flags (1 byte)
Precedence (=absolute priority) (3 bits)
Minimize delay (1 bit)
Maximize throughput (1 bit)
Maximize reliability (1 bit)
Minimize monetary cost (1 bit)
Reserved for future use (1 bit)
Total length of IP datagram (2 byte)
Unique packet identifier, used to identify
the fragments of the datagram (2 bytes)
Fragmentation flags, indicates if datagram
can be fragmented, and if a particular
packet is the last in the series of the
fragments (3 bits) IP version number (4 bits)

Fragm. Offset: Fragmentation offset field (13 bits)
TIL: Fragmentation offset field (1 byte) Protocol

rragmentation on set need (13 bits)
Time to live field (1 byte)
Protocol identifier field, identifies the
next higher layer protocol (1 byte)
im: Checksum field (2 bytes)
: IP address of the source host Header Checksur Source Address:

Security

(4 bytes)
IP address of the destination **Destination Address:** 

Options and Padding: (Variable length)
Options:
Loose source route
Record route Timestamp

(2 bytes)

(2 bytes)

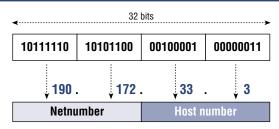
(4 bytes)

(4 bytes) (4 bytes) (4 bits) (6 bits) (10 c) (10 c)

(2 bytes) (2 bytes)

(2 bytes)

# **IP Addressing Format**



#### **IP Address Classes** Netnumber 0 - 1260 10 128-191 В 192-223 C 110 224-239 D 1110 1111 240-255 Ε 8-bit

	Number of networks	Number of hosts
Class A	126	16.777.214
Class B	16.384	65.534
Class C	2 097 152	254

Subnetmask							
32 bits							
IP Address							
NI	ET	SUBNET	HOST				
Subnet Mask							
11111111	11111111	11111111	00000000				

255

## **TCP Segment Format**

Source port Destination port						
·						
Sequence number						
Acknowledgement number						
Offset Reserved U A P R S F Window size						
Checksum Urgent pointer						
Options and Padding						
Data						

Number of the port that initiates the session Source port: Destination port: Number of the port for which the transmision is destined

Sequence Number: Used to reconstruct the fragmented data out of

the segments
Used to acknowledge the receive of a segment
Size of the TCP header Acknowledgement number: Offset:

Reserved: Set to zero, reserved for future use Flags: (6 bits) Enables the controle functions of urgent fields

Acknowledgment Push Reset connection

Reset connection
Synchronisation of sequence numbers
Finished sending data
Used to exchange TCP buffer sizes
Checksum field
Points to urgent data in the data field
Only valid if the urgent flag is set Window Size:

Checksum: Urgent pointer:

**Options and Padding:** Options: Maximum segment size TCP window scale Selective acknowledgment (variable length)

SACK-permited TCP timestamps

#### **TCP Port Numbers**

7 9	Echo Discard	25 53	SMTP DNS	
	Daytime	80	HTTP	
	Qotd	110	POP3	
	Chargen	119	NNTP	
	FTP-data	179	BGP	
21	FTP-control	143	IMAP	
22	SSH	389	LDAP	
23	Telnet	443	HTTPs (	s=over SS

HTTPs (s=over SSL) 646 MPI S

Well known applications Proprietary applications and client applications ≤1023: >1023:

#### **ARP Message Format**

0

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7					
Hardwa	re type	Protocol type					
HLEN	PLEN	Operation					
Sender HA (0-3)							
Sender I	HA (4-5)	Sender IP (0-1)					
Sender	IP (2-3)	Target HA (0-1)					
Target HA (2-5)							
	Target	IP (0-4)					

255

255

Identifies the type of hardware interface (2 bytes) Identifies the type of protocol the sending device is using (2 bytes) Hardware Address Length (1 byte) Hardware type: Protocol Type: HLEN: (1 byte) (2 bytes) (6 bytes) PLEN: Protocol Address Length Operation Request or reply Sender HA: Sender IP: Sender hardware address Sender IP address (4 bytes) Target HA: Target IP: Target hardware address Target IP address (6 bytes)

### **UDP Message Format**

0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7						
Source port	Destination port						
Length	Checksum						
Data							

Source port:

Number of the port that initiates the session (2 bytes)

Destination port: Number of the port for which the

the transmision is destined (2 bytes) (2 bytes)

Length: Size of UDP message Checksum: Checksum field

#### **UDP Port Numbers**

DHCP server 520 RIP 646 MPLS 9 Discard 68 69 DHCP client Daytime TFTP 17 123 161 NTP Qotd Chargen SNMP 53 162 SNMPtrap DNS

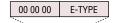
≤1023: Well known applications >1023: Proprietary applications

### **IP Encapsulation**

#### DIX Ethernet v2



#### **IEEE 802.3**



IEEE 802.2 DSAP AA SSAP AA Control SNAP DATA SNAP

IEEE 802.2 DSAP 06 SSAP 06 Control DATA

DA SA Length DATA FCS

#### E-Type (Hex.)

08 00: IP(v4) 08 06: ARP 86 DD: IP(v6)

# **Important RFC's**

_		
RFC 768:	User Datagram Protocol	Standard
RFC 791:	Internet Protocol v4	Standard
RFC 792:	Internet Control Message Protocol	Standard
RFC 793:	Transmission Control Protocol	Standard
RFC 821:	Simple Mail Transfer Protocol	Standard
RFC 826:	Ethernet Address Resolution Protocol	Standard
RFC 854:	Telnet Protocol Specifications	Standard
RFC 959:	File Transfer Protocol	Standard
RFC 1157:	Simple Network Management Protocol	Standard
	Assigned Numbers	Informational
	http://www.iana.org/numbers.html	
RFC 1771:	Border Gateway Protocol v4	Draft Standard
RFC 2131:	Dynamic Host Configuration Protocol	Draft Standard
	Open Shortest Path First v2	Standard
	Routing Information Protocol v2	Standard
	Hypertext Transfer Protocol 1.1	Draft Standard

Search for RFC's on http://www.rfc-editor.org

# **ICMP Message Format**

0 1 2 3	0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7									
Version	IHL	T.O.S.	Total length							
	Identif	ication	Flags Fragment offset							
TTL Protocols=1			Header checksum							
	Source Address									
Destination Address										
	Options and Padding									
ICMP	TYPE	ICMP CODE	Header checksum							
Unused or depending on TYPE (see notes)										
IP header + 8 octets of original datagram										

# **ICMP Types & Codes**

Type	Code	
0	0	Echo Reply
3	_	Destination Unreachable
	Ö	Network unreachable
	1	Host unreachable
	1 2 3 4	Requested protocol unreachable
	3	Port unreachable
	4	Fragmentation needed, but "Don't Fragment flag set"
	5	Source route has failed
	5 6 7	Destination network unknown
	7	Destination host unknown
4	0	Source Quench
5		Redirect
	0	Redirect datagrams for network
	1	Redirect datagrams for host
8	0	Echo Request
9	0	Router advertisement
10	0	Router selection
11		Time Exceeded
	0	Time-to-live exceeded
	1	fragment reassembly time exceeded
12		Parameter Problem
	0	Pointer indicates the error
	1	Missing a required option
	2	Bad length

# **Interesting links**

Internet Assigned Numbers Authority (IANA) Internet Corporation for Assigned Names and Numbers (ICANN)

Réseaux IP Européens (RIPE)

American Registry for Internet Numbers (ARIN) Asia Pacific Network Information Center (APNIĆ) Internet Engineering Task Force (IETF)

Institute of Electrical and Electronics Éngineers (IEEE)

Internet Architecture Board (IAB) Internet Society (ISOC) Internet Software Consortium World Wide Web Consortium Internet Mail Consortium RFC Editor Telindus High-Tech Institute (THTI) http://www.iana.org

http://www.icann.org http://www.ripe.net http://www.arin.net http://www.apnic.net http://www.ietf.org http://www.ieee.org http://rs.internic.net http://www.iab.org http://www.isoc.org http://www.isc.org http://www.w3c.org http://www.imc.org http://www.rfc-editor.org http://www.thti.telindus.be

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