Embodying Compassion

Description of Application

This app is meant to enhance the first transcultural exhibition in America solely devoted to Bodhisattva Avalokiteshvara. It will serve as an onsite guide for those who have the privilege to experience the exhibit by providing contextual content. This contextual content will also provide those unable to attend the exhibition in person a remote gateway to experience it, increasing the number of people impacted by the exhibit.

Overview of test plan

The testing will be split into two major phases. Phase one will have us watching Professor Lucic (or any other person) use the app. While phase two will have us ship Android and iOS versions of the app to a group of testers who will test the app and each give feedback via a Google form.

Phase 1

The goal of this phase is to watch our client use the app and collect as much direct feedback as possible. This feedback will come in two forms: aesthetic feedback and functional feedback. Aesthetic feedback will consist of all her comments on how the app looks and feels: does she like the typeface we picked; does she like the font color and arrangement of images on the app? Functional feedback will be feedback on how the app works.

While we've been receiving feedback on the aesthetics of the app throughout the semester, as we presented our pretotype and prototype, we haven't yet let you, our client, use the app on an actual device. We'll need to do this in order to get feedback on the app's core functionality as well as even more feedback on its aesthetic.

We'll be seeing this phase through on two dates: in class on the 12th of November where we'll have our classmates testing the app, and during our meeting with Professor Lucic on the 20th of November. In both instances we'll ask our user to complete three significant tasks and watch them while noting the features they have difficulty using and why. We'll also look at how well these features work: does the app do what she expects it to, consistently? What features are buggy? How long does it take to load a certain screen? How long does it take to download the app from either the Play Store or the App Store the very first time?

Phase 2

Here we'll have a group of testers, most likely students of Professor Lucic and their friends, who will download and use the app. The group will be split into two. The first group will test the app remotely while the second group will test it at the exhibition.

We have a [feedback form](#) that both subgroups should use to provide us feedback. The data will populate a google spreadsheet that we can read out as well as analyse for other insights.

General instructions for testers

1. Navigate to the download location of the version that runs on your device-- either Android, or iOS.
2. Time how long it takes to download the app and fill this into the appropriate slot on the [feedback form](#).
3. Navigate through the various themes in the app.
4. Navigate through some of the artifact views in each theme.
5. Test out the artifact and terms search.
6. Navigate other parts of the app as you see fit.

instructions specific to phase 2 testers

1. Fill out the [feedback form](#).