

Embodying Compassion: Executive Summary

Mission of application

- To provide a remote way to experience the exhibition as well as an onsite guide if you do get the privilege to experience the Bodhisattva exhibit.
- We are providing a remote way of viewing the exhibition in order to increase the number of people the exhibition impacts. However, even those who do get to go to the exhibition in person will still need a lot of context to understand it, which is why the app will double up as an onsite guide.

Functionality overview

- We are building a virtual art exhibit that will allow you to dive into the world of the Bodhisattva by providing rich multimedia context via concise captions, spoken explanations, and visuals (either high resolution stills or video).
- The content will be sorted into three categories, and each artifact will be uniquely identified by some number and/or QR code.
- If you want to hear how an artifact is pronounced, we will provide an audio guide.
- As you are provided context to one artifact, we will make it easy to go to the next artifact. When you reach the end of a section as well, it should be intuitive what artifacts and what type you should see next.

Technical Considerations

We chose to build an iOS app because:

- It has a wide reach for college students (40%+ of college students use iPhones)
- There will be no expenses incurred by the client because Duke will be paying for the iOS developer's license.



<Name of Artifact>



Caption

jdskgajsdlkglasdklgjasdklgj

