AMANDA FERNANDO
INFORMATION TECHNOLOGY INTERN

CONTACT

- 📞 0714154313
- ✉️ thiwarniamanda@gmail.com
- 📍 No .35/1, Gimpatha road, keselwatta, panadura.
- 🌐 https://github.com/AmandaThiwa
- 💼 www.linkedin.com/in/amanda-fernando-877508309

TECHNICAL SKILLS

Programming Language
- C
- C++
- Java
- JavaScript
- Python
- PHP
- Kotlin

FrameWork
- React
- Express.js

Web Development
- HTML
- CSS

Database
- MySQL
- MongoDB

Server
- Nodes.js

PROFILE

Until now, I have successfully balanced my studies , work and other commitments. Having the capability of working smartly, learning fast and to work under pressure. I am ready to contribute to projects and collaborate with a dedicated team. Seeking internship opportunity to further develop my skills. My objective becomes a self motivated employee and a active team player.

EDUCATION

- **Bachelor of Information Technology (Undergraduate)**   2022-2026

  SLIIT

- **Computer Application Assistant Course(NVQ 3)**   2021

  Lalith Athulathmudali Vocational Training Center

ACADEMIC PROJECT

Website Development Project

1. **Gym Management System**   2024

   Developed a comprehensive web application for managing gym memberships, schedules, and staff. Implemented user authentication, session management, and a responsive UI with React.js and Bootstrap. The backend was built using Node.js and Express.js, with MongoDB as the database to store user data and gym information. Postman was used for API testing and documentation.

2. **Online Event Management System**   2023

   Created an online platform to facilitate event planning and management. The system allowed users to create, update, and delete events, as well as register for upcoming events. Built the front-end using HTML and CSS, while the backend utilized Java Servlets and JSP for dynamic content rendering. SQL was used to manage event data, and the application was deployed on Apache Tomcat.

3. Online Voting System   2023

Developed a secure and reliable online voting system for elections. The application provided features for voter registration, candidate management, and real-time vote counting. The front-end was created using HTML and CSS, with Java Servlets and JSP handling the server-side logic. Data was stored in an SQL database, and the system was hosted on an Apache Tomcat server.

Mobile Application Development Project

1. To - Do - App   2024

Designed and implemented a to-do list mobile application to help users manage their tasks efficiently. The app featured task creation, editing, and deletion functionalities, along with notifications for upcoming deadlines. Built using Android Studio and Kotlin, with SQLite as the local database to store task information.

2. Mobile Game   2024

Developed an engaging mobile game with intuitive controls and interactive gameplay. The game included multiple levels, challenges, and a scoring system. Implemented using Android Studio and Kotlin, focusing on performance optimization and a smooth user experience.

3. Online Food Ordering App   2024

Created a user-friendly mobile application for ordering food from local restaurants. The app provided features such as menu browsing, order placement, and real-time order tracking. Designed the user interface using Figma, and implemented the app with Android Studio and Kotlin to ensure a seamless and responsive experience.