PART 02

1. Which of these keywords is used to refer to member of base class from a sub class?
   a) upper   b) super   c) this   **d) None of the mentioned**

3. The modifier which specifies that the member can only be accessed in its own class is
   a) public   **b) private**   c) protected   d) none

4. Which of these is a mechanism for naming and visibility control of a class and its content?
   a) Object   **b) Packages**
   c) Interfaces   d) None of the Mentioned.

5. Which of the following is correct way of importing an entire package 'pkg'?
   a) import pkg.   b) Import pkg.
   c) import pkg.*   d) Import pkg.*

6. Which of these method of class String is used to extract a single character from a String object?
   a) CHARAT()   b) charat()
   c) charAt()   d) CharAt()

7. Which of these method of class String is used to obtain length of String object?
   a) get()   b) Sizeof()
   c) lengthof()   **d) length()**

PART 03: Fill in the blanks using appropriate term.

1. Real-world objects contain **state** and **behavior**.
2. A software object's state is stored in **instance variables**.
3. A software object's behavior is exposed through **methods**.
4. Hiding internal data from the outside world, and accessing it only through publicly exposed methods is known as data **encapsulation**.
5. A blueprint for a software object is called a **class**.
6. Common behavior can be defined in a **parent class (or superclass)** and inherited into a **child class (or subclass)** using the **"extends"** keyword.

7. A collection of methods with no implementation is called an **interface**.
8. A namespace that organizes classes and interfaces by functionality is called a **package**.
9. The term API stands for **Application Programming Interface**.