# Security of Distributed Cyber-Physical Systems with Connected Vehicle Applications

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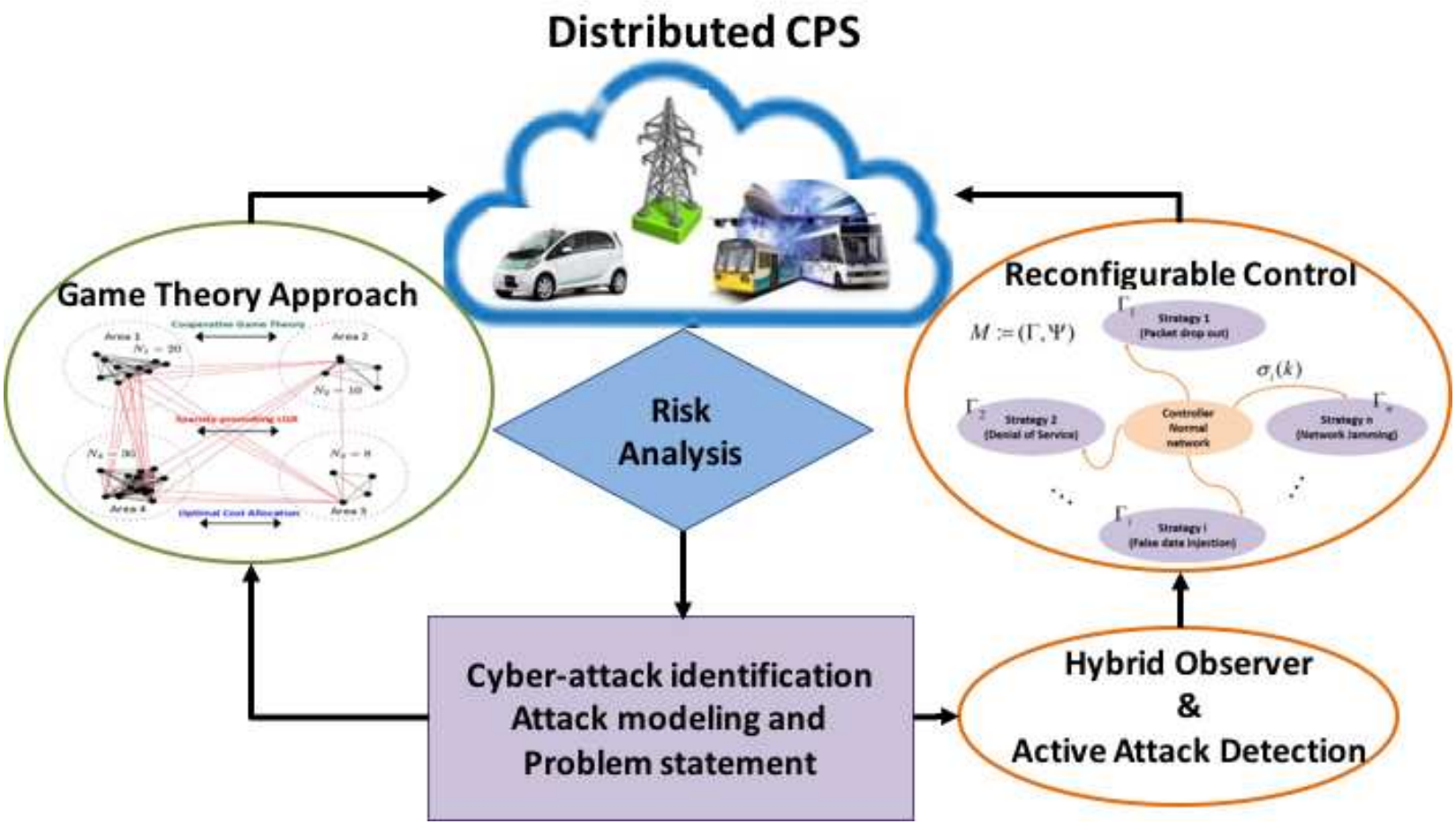
# Overview





# Motivation



- Intrusion detection systems (IDS) have shown their inability to detect and distinguish cyber-attacks from failures when CPS is concerned.
- Damages to the vehicles in connected vehicles include but not limited to
  - False data injection to hamper system performance (energy or fuel efficient driving)
  - Collision between vehicles
- The cyber security vulnerabilities that are associated with connected vehicles involve a number of parties: the vehicle users, the vehicle manufacturer, the suppliers, the insurance companies, public agencies and effectively anyone connected in the transportation network.

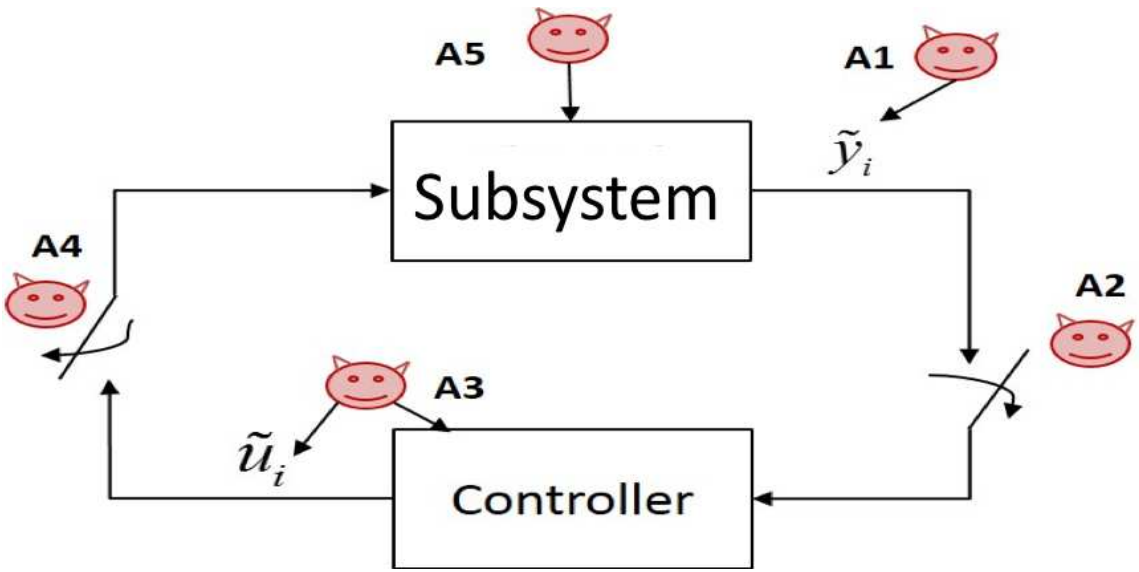
# Motivation



- Cyber Physical System (CPS)
  - Physical plant
    - Multi agents/ Interconnected system
    - Sensors / Actuators
  - Communication network
    - Global
    - Local
- Cyber-attacks
  - Receiving information
  - Sending data
  - Control process
- Physical failure
  - Sensors / Actuators

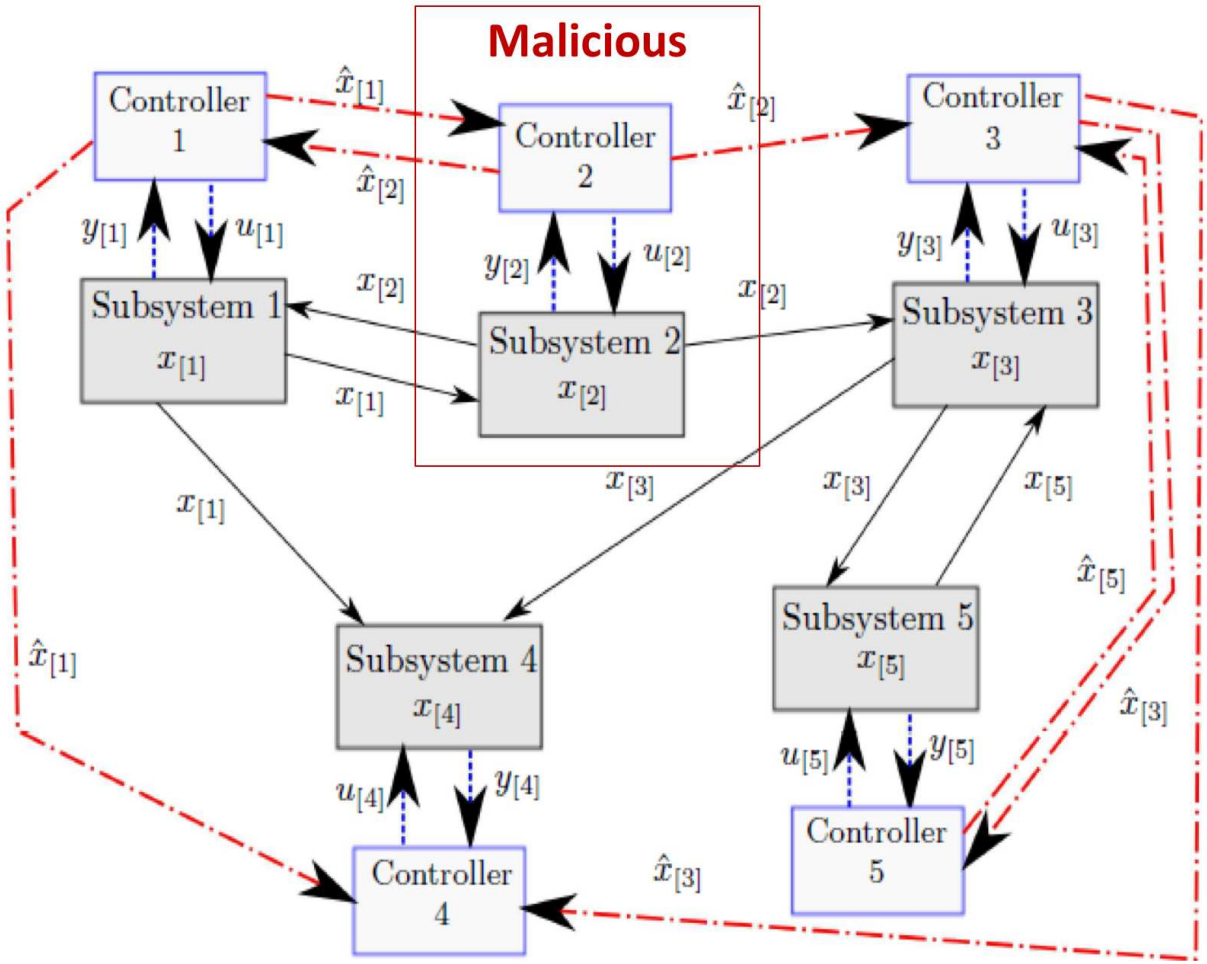
# Cyber attacks on individual subsystem





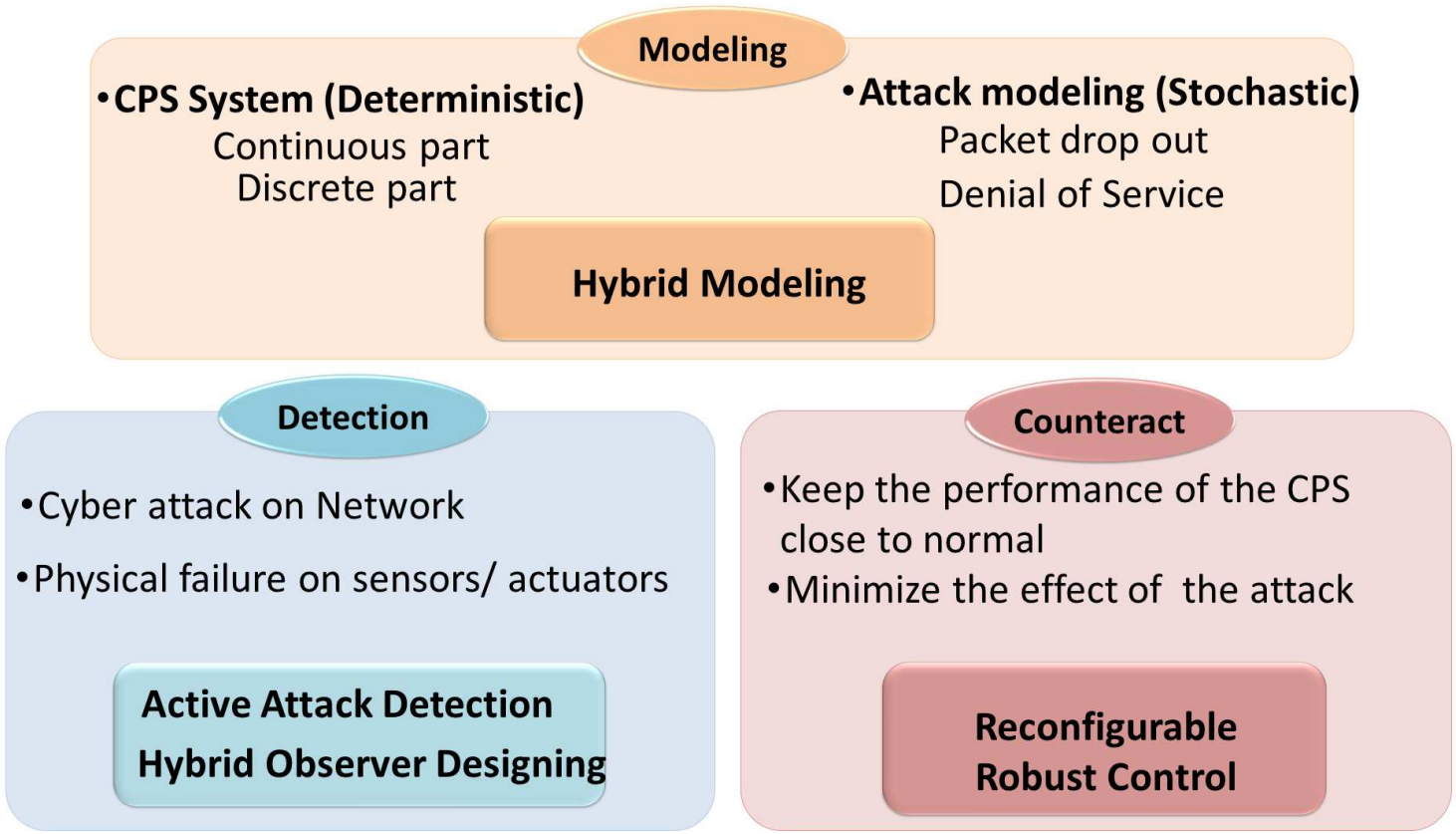
# Compromised subsystem in a distributed CPS



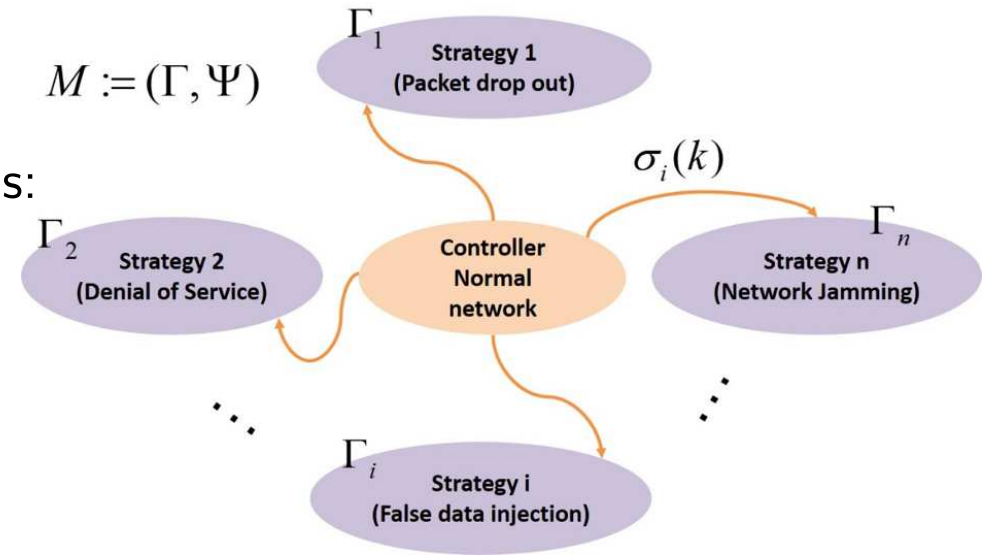


# Cyber attacks on individual subsystem





- Hybrid system
  - Different strategy for different cyber-attacks
  - Switch between strategies based on detection decision
  - $M$: Hybrid system
  - $\Gamma$: Set of discrete states of M
  - $\Psi$: Continuous dynamics of M
  - $\sigma(k)$ : Event
- Assumptions
  - Continuous sub-systems: LTI systems



# Detection



- Hybrid Observer
  - Considers the cyber and physical states of the CPS
  - Makes decisions on cyber-attack by monitoring the augmented system
  - Has the potential to detect a wider range of cyber-attacks that includes common attacks (jamming, false data injection, etc.) as well as intelligent attacks (stealth, covert and replay attacks)
- Active Attack Detection
  - In cases where the reachable output set of different attacks and the normal operating point of a system overlap, due to system uncertainties or control action masking attack effect, mere observer based attack detection would not work well
  - n appropriate control signal, over a small duration, would be utilized for the identification of system anomaly

# Compromised subsystem in a distributed CPS

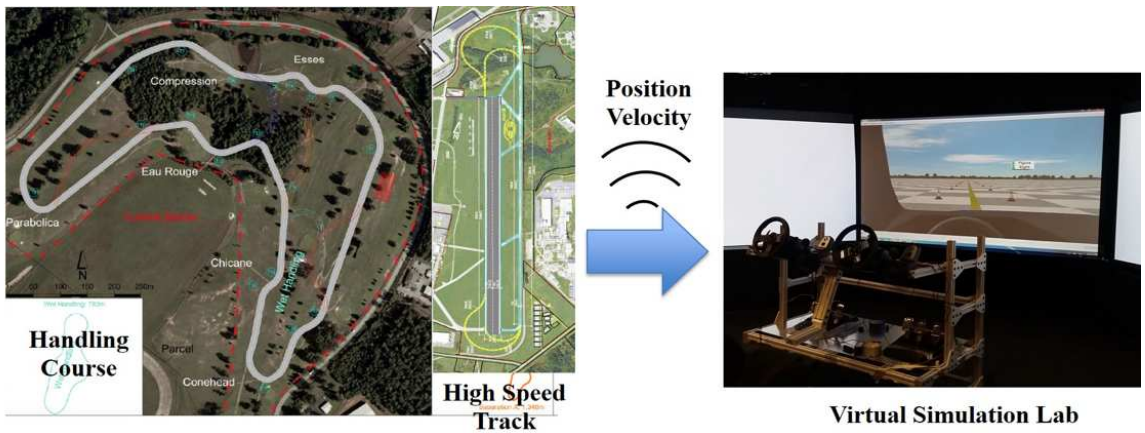


- Game Theory : Attack Resilient Countermeasure
  - One or more than one of the subsystems in distributed networked CPS are malicious
  - Malicious components trying to maximize the global cost function
  - The rest of the group want to minimize the cost function
  - Win- lose Game theory
  - Control countermeasure is performed based on game theory

# Experimental Setup



- Experimental testing and validation has 2 main components
  - CV testbed located at South Carolina Technology
    - More than 2.5-miles of straightaway test track,
    - 2.5-mile interstate-grade test track (expandable up to 17.5 miles) DSRC-based communication network for V2V and V2I
  - Aviation Center (SC-TAC); a CV virtual/simulation lab at CU-ICAR




Connected Vehicle Testbed at SC-TAC

$$L_i(t) = w_1 \int_{\Delta t} \frac{\text{Fuel}}{v_i(t)} \tag{1}$$