

# University of Manchester Industry Club meeting

Wednesday 6<sup>th</sup> September 2023

[duncan.hull@manchester.ac.uk](mailto:duncan.hull@manchester.ac.uk)

[sean.bechhofer@manchester.ac.uk](mailto:sean.bechhofer@manchester.ac.uk)

[suzanne.m.embury@manchester.ac.uk](mailto:suzanne.m.embury@manchester.ac.uk)

# Purpose of today's meeting

- Introduce who we are: students (and staff)
  - Brief intro from me, who we are
  - Describe recent changes post-pandemic, Sean Bechhofer
  - Introduce our student software company, Suzanne Embury
- Outline ways to engage with and recruit our students
  - Briefly touch on ways to collaborate with staff and PG students
  - Short break
- Get feedback from you on digital credentials 🔥
  - also known as digital badges or microcredentials
  - What works and what doesn't, what would you, as an employer like to see?

# Who are we: students

- One of the biggest and oldest departments Computer Science in UK, 1500 students (Bachelors, Masters and PhD)
- Over 10,000 degrees awarded in Computer Science
- Some firsts
  - Stored program computer (1948)
  - Floating point machine
  - First undergraduate degree in Computer Science (1965)
  - First use of virtual memory
  - SpiNNaker, million core neural HPC (2018)
  - [www.cs.manchester.ac.uk/research/](http://www.cs.manchester.ac.uk/research/)
- Typically around 250-300 undergraduate students graduate per year
  - bulge years closer to 450

# Who we are: undergraduate students

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<b>Institute</b>	<b>UCAS entry tariff</b>
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University of Manchester	A* A* A*
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University of Cambridge	A* A* A
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University College London	A* A* A
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Imperial College London	A* A* A
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University of Oxford	A* A A
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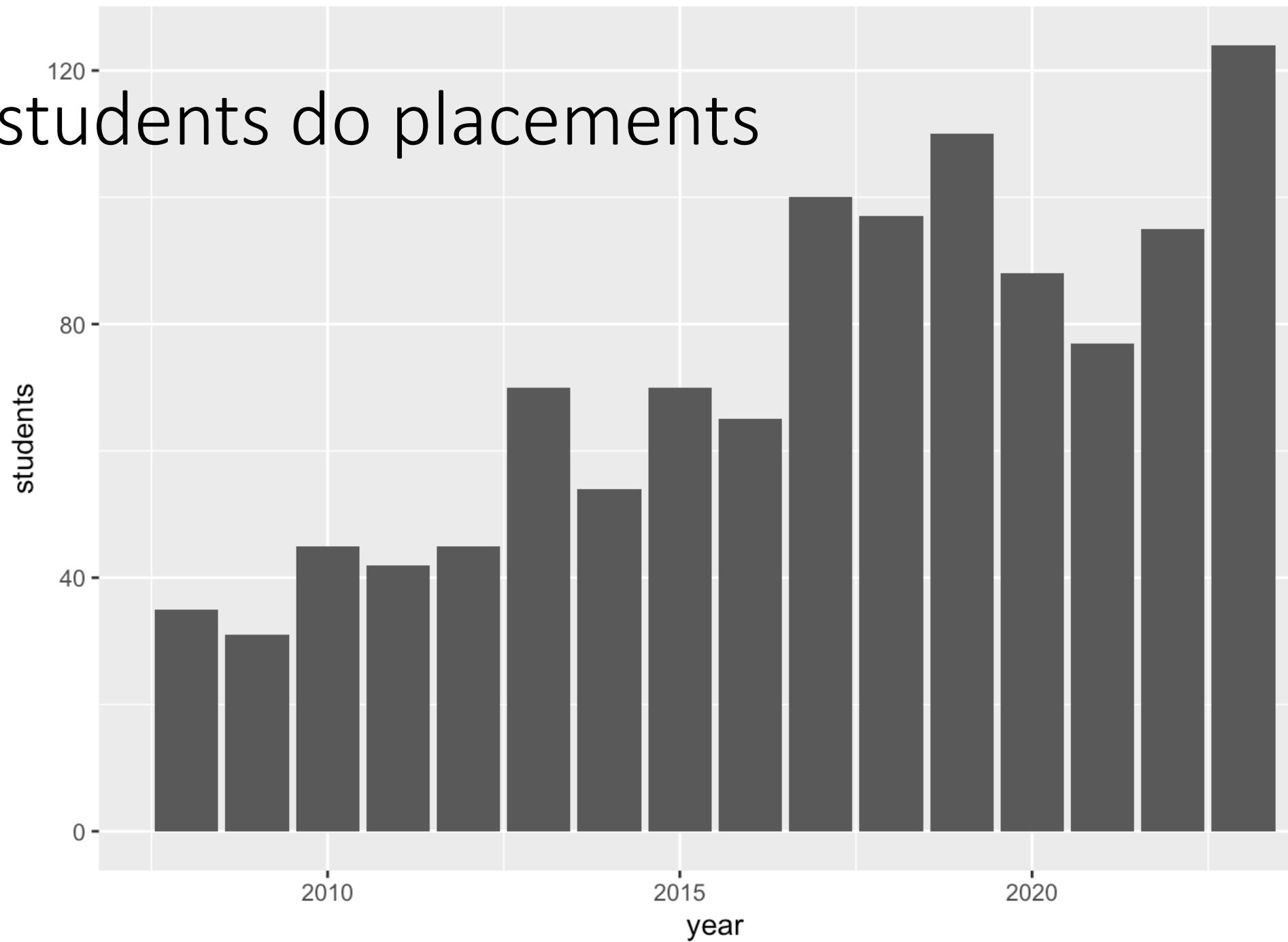
## Table 4.6 Universities Targeted by Largest Number of Top Employers in 2022-2023

	<i>Ranking in 'Good University Guide' *</i>		<i>Ranking in 'Good University Guide' *</i>
1. <b>Manchester</b>	<b>24</b>	11. <b>Oxford</b>	<b>1</b>
2. <b>Nottingham</b>	<b>30</b>	12. <b>London King's College</b>	<b>26</b>
3. <b>Birmingham</b>	<b>20</b>	13. <b>Exeter</b>	<b>13</b>
4. <b>Bristol</b>	<b>15</b>	14. <b>London School of Economics</b>	<b>4</b>
5. <b>Warwick</b>	<b>9</b>	15. <b>Edinburgh</b>	<b>10</b>
6. <b>Leeds</b>	<b>23</b>	16. <b>Bath</b>	<b>8</b>
7. <b>London University College</b>	<b>7</b>	17. <b>London Imperial College</b>	<b>5</b>
8. <b>Cambridge</b>	<b>3</b>	18. <b>London Queen Mary</b>	<b>36</b>
9. <b>Durham</b>	<b>6</b>	19. <b>Sheffield</b>	<b>21</b>
10. <b>Southampton</b>	<b>16</b>	20. <b>Glasgow</b>	<b>14</b>

Source - The Graduate Market in 2023

\* *The Times & Sunday Times Good University Guide 2023*

# LOTS of students do placements



# Where?

- Accenture, Agilent Technologies, Amazon, AND Digital, Apadmi, Arggo, ARM, Autodesk, AVL Powertrain, BAML, the BBC, Biorelate, BJSS, Bloomberg, BMW Mini, Bsquare Controls, BT, Cantarus, Celtra, CERN, Codethink, d3t, Elysian Systems, Feral Interactive, Fidelity, FiveAI, HMRC, IBM, Imagination Technologies, Intel, ISA Software, JP Morgan, Keysight Technologies, KPMG, Matillion, McAfee, Mentor Graphics, Monoprix, Morgan Stanley, NCC Group, Nokia, Nomura, Novacoast, Ocado, PA Consulting, PwC, Schlumberger, ServiceNow, Siemens, Soda Software, SteamaCo, The Hut Group, The Start Up Factory, Uber, Visa and Vodafone etc

# Lots of students do internships too

- But how many?
- Learning professional skills we can't teach
- Do better final years (e.g. proposing own projects)
- Get better and higher paid jobs when they graduate
- Snowball effect, teaching each other (PASS)

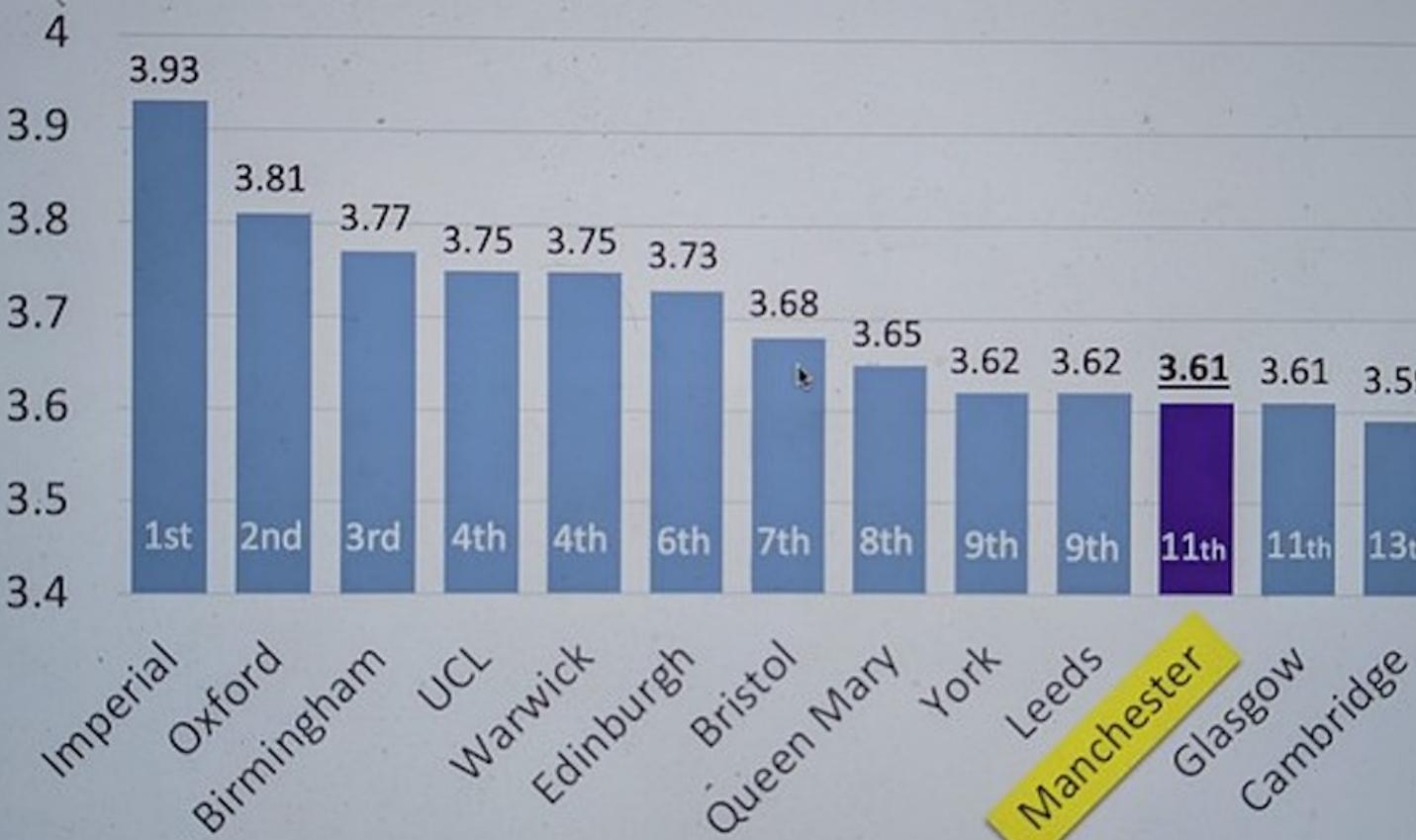
# *Hearing your Future* podcast, case studies



Koderly, CERN, Morgan Stanley, Google, Disney Plus, Wise, McKinsey, Matillion, Barclays, Publicis Sapient, THG, Moneysupermarket, Infinityworks, Amazon Web Services, ARM, Nomura, Bloomberg and Palantir [www.cdyf.me/hearing](http://www.cdyf.me/hearing)

# Ranking by GPA against the sector

Overall... **11<sup>th</sup>** joint with Glasgow (out of 90 institutions)



Based on REF 2022

# Questions?

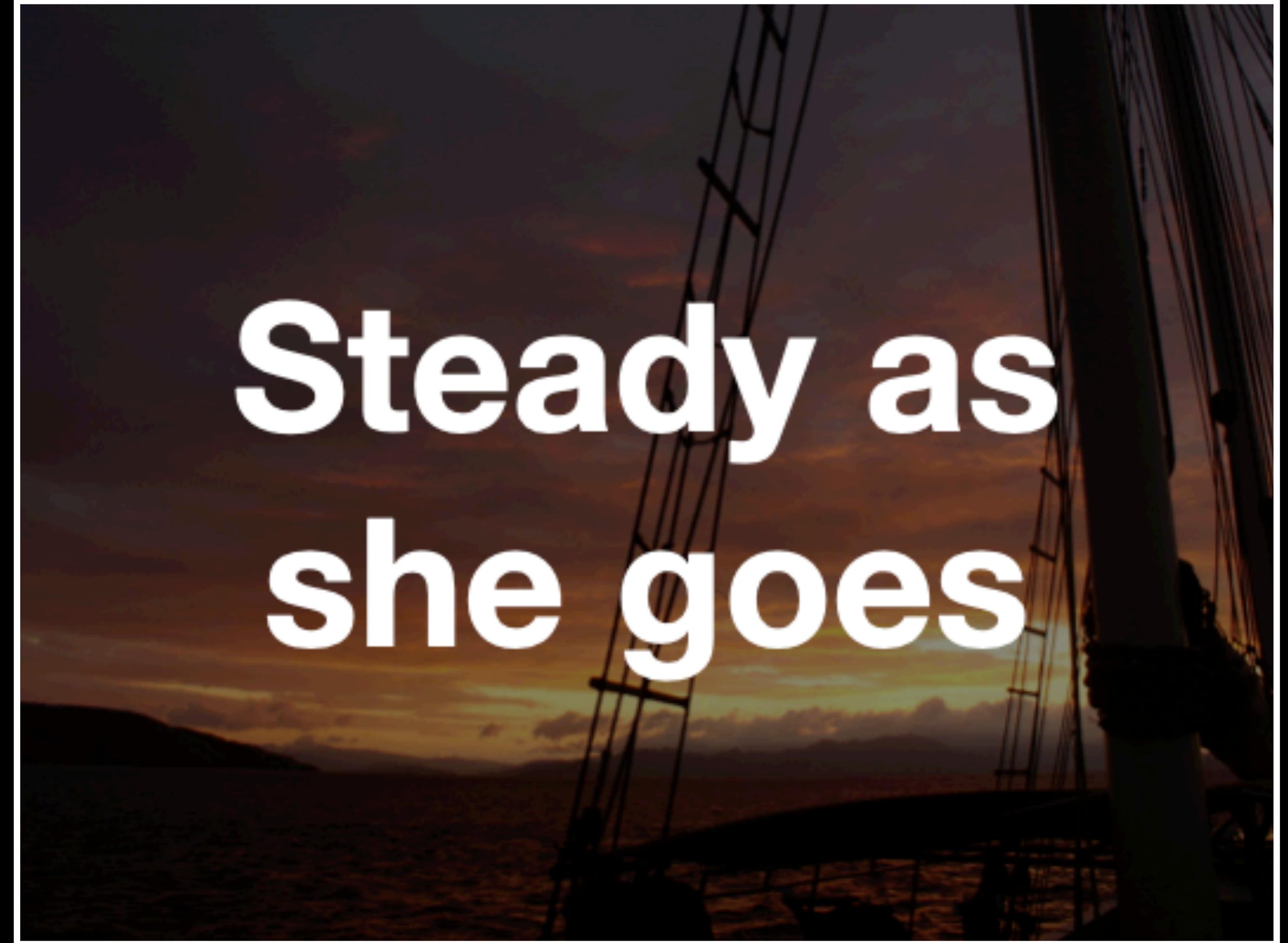
- Over to Sean and then Suzanne

# **CS Industry Club**

**Sean Bechhofer, Discipline Head of Education  
Department of Computer Science  
[sean.bechhofer@manchester.ac.uk](mailto:sean.bechhofer@manchester.ac.uk)**

# In 2019...

**Steady as  
she goes**



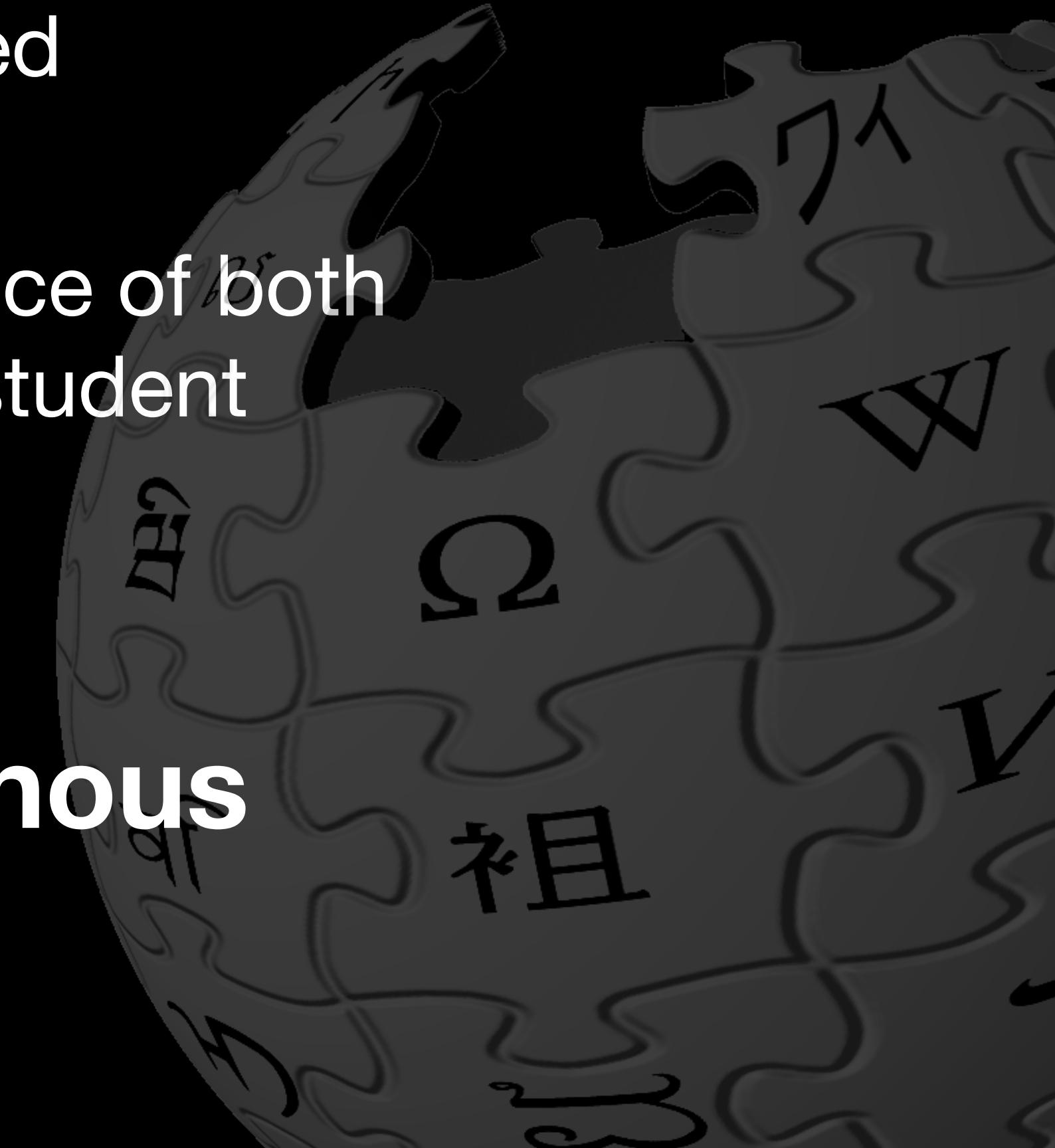


# Blended Learning

Blended learning is an approach to education that combines online educational materials and opportunities for interaction online with physical place-based classroom methods.

Blended learning requires the physical presence of both teacher and student, with some elements of student control over time, place, path, or pace.

## Asynchronous and Synchronous Activities



# Blended Learning



**Asynchronous**

Video

Directed Reading

Self Test Quiz

Coursework Assessment

Peer Discussion

**Synchronous**

Traditional Lecture

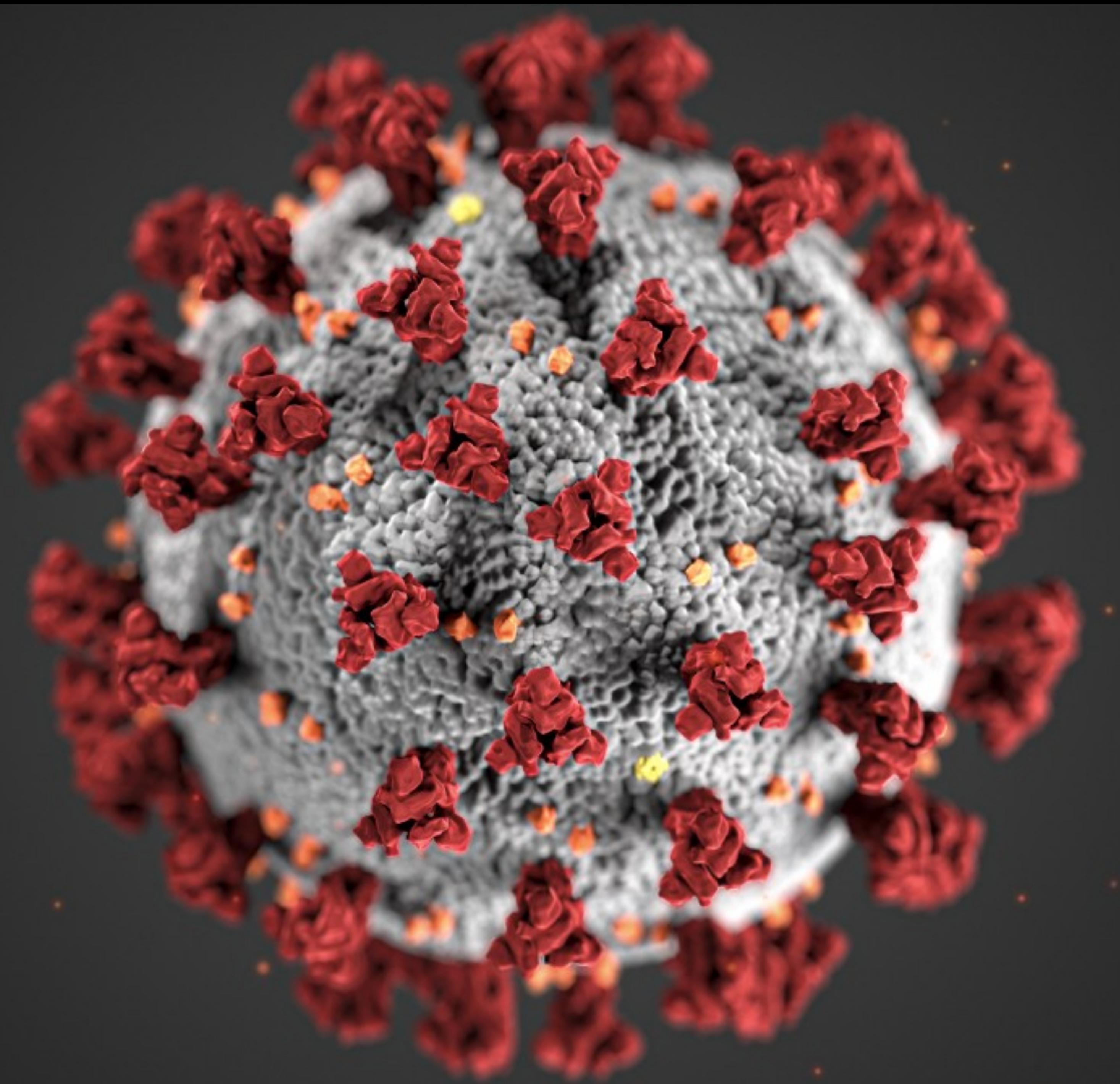
Tutorial

Examples Class

Lab

Coursework Assessment

Office Hour



# COVID Timeline

**19-20**

Online from March

Largely ad-hoc  
transition

No Semester 2 exams:  
global “mit circs”

**20-21**

All online

Blended Approach

Synchronous activities  
via Zoom/BB

VM to support  
students

**21-22**

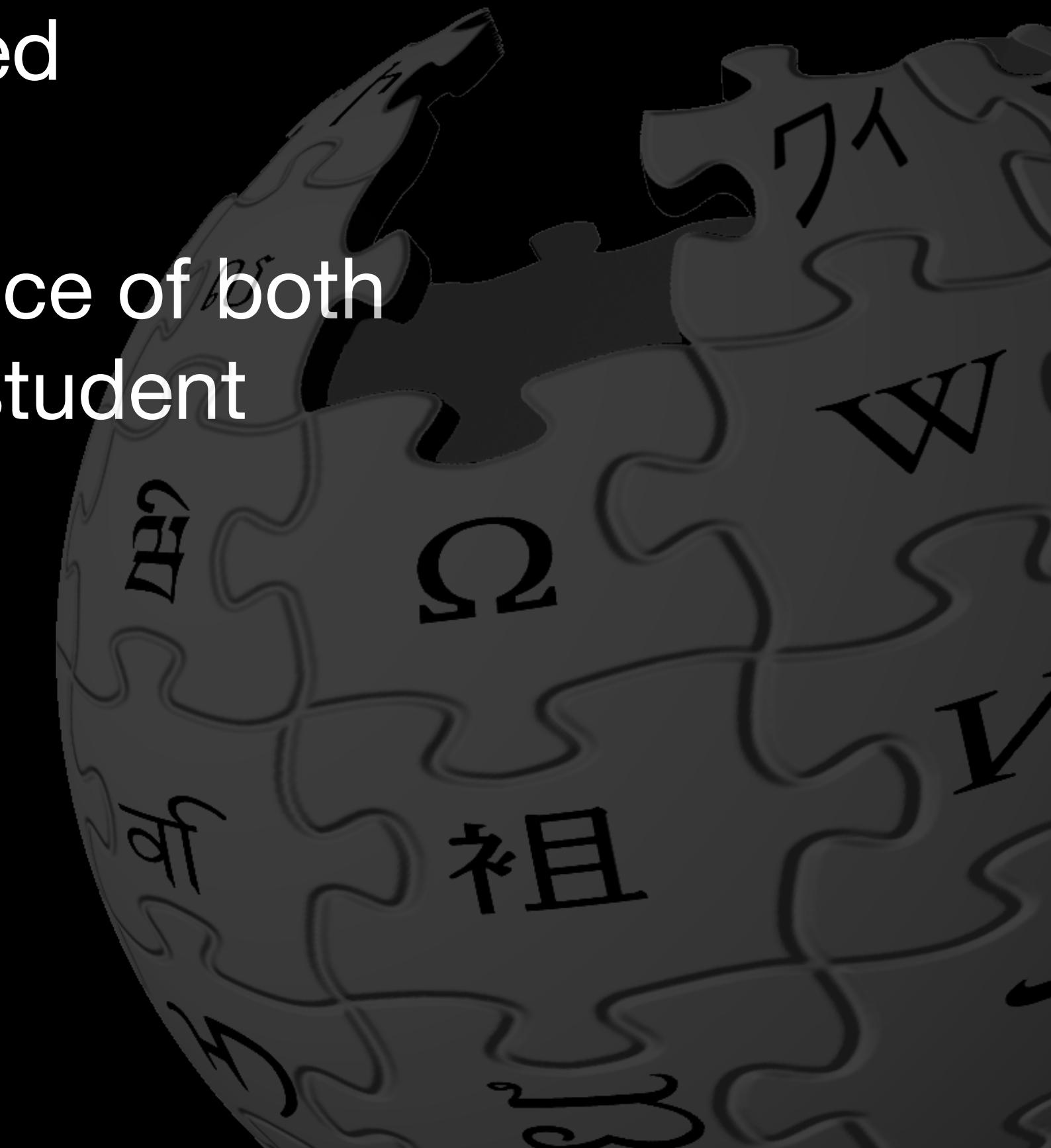
Semester 1 online  
option (~20%)

All back on campus in  
January 2022 for  
exams and Semester 2  
teaching

# Blended Learning

Blended learning is an approach to education that combines online educational materials and opportunities for interaction online with physical place-based classroom methods.

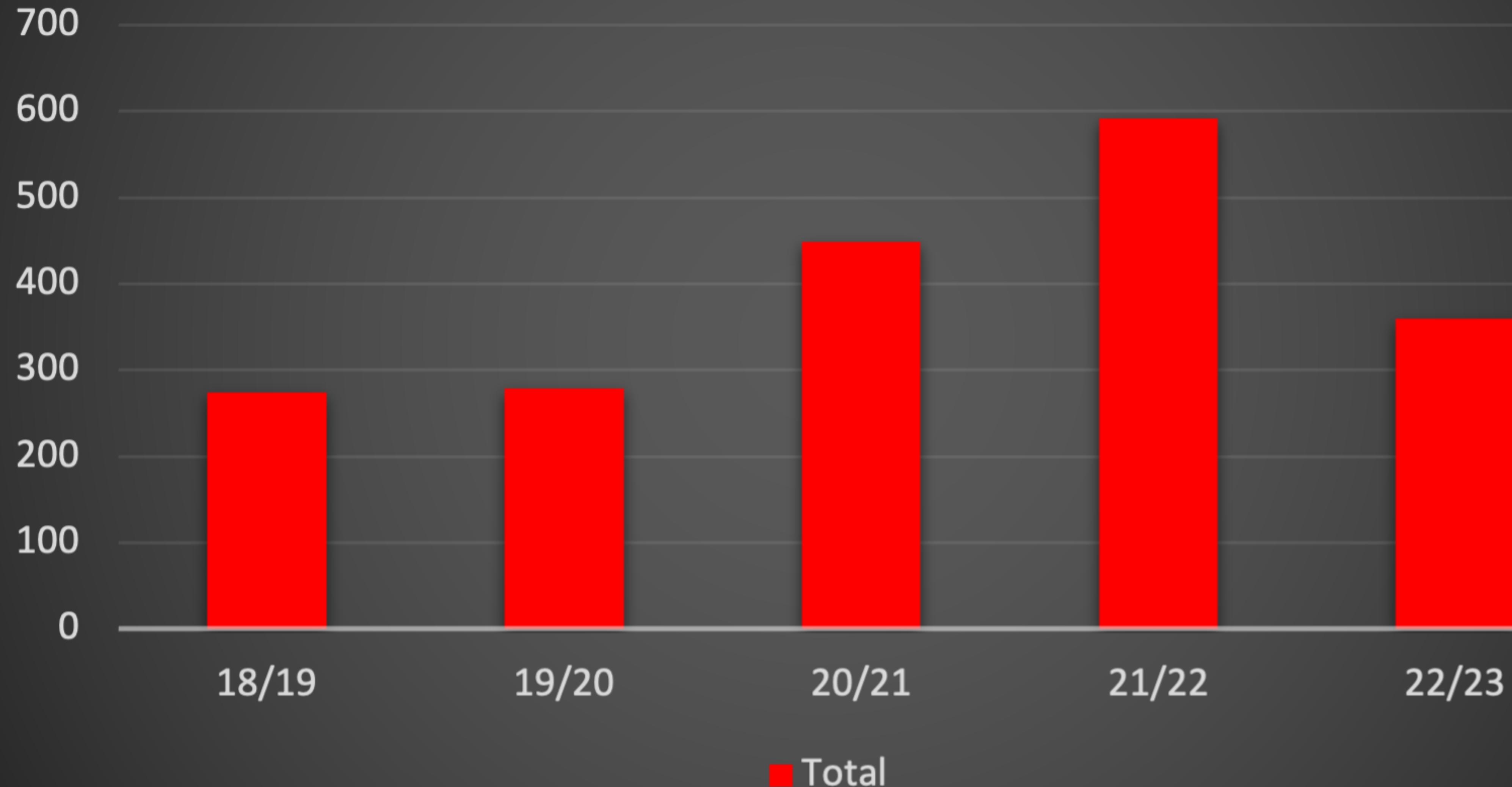
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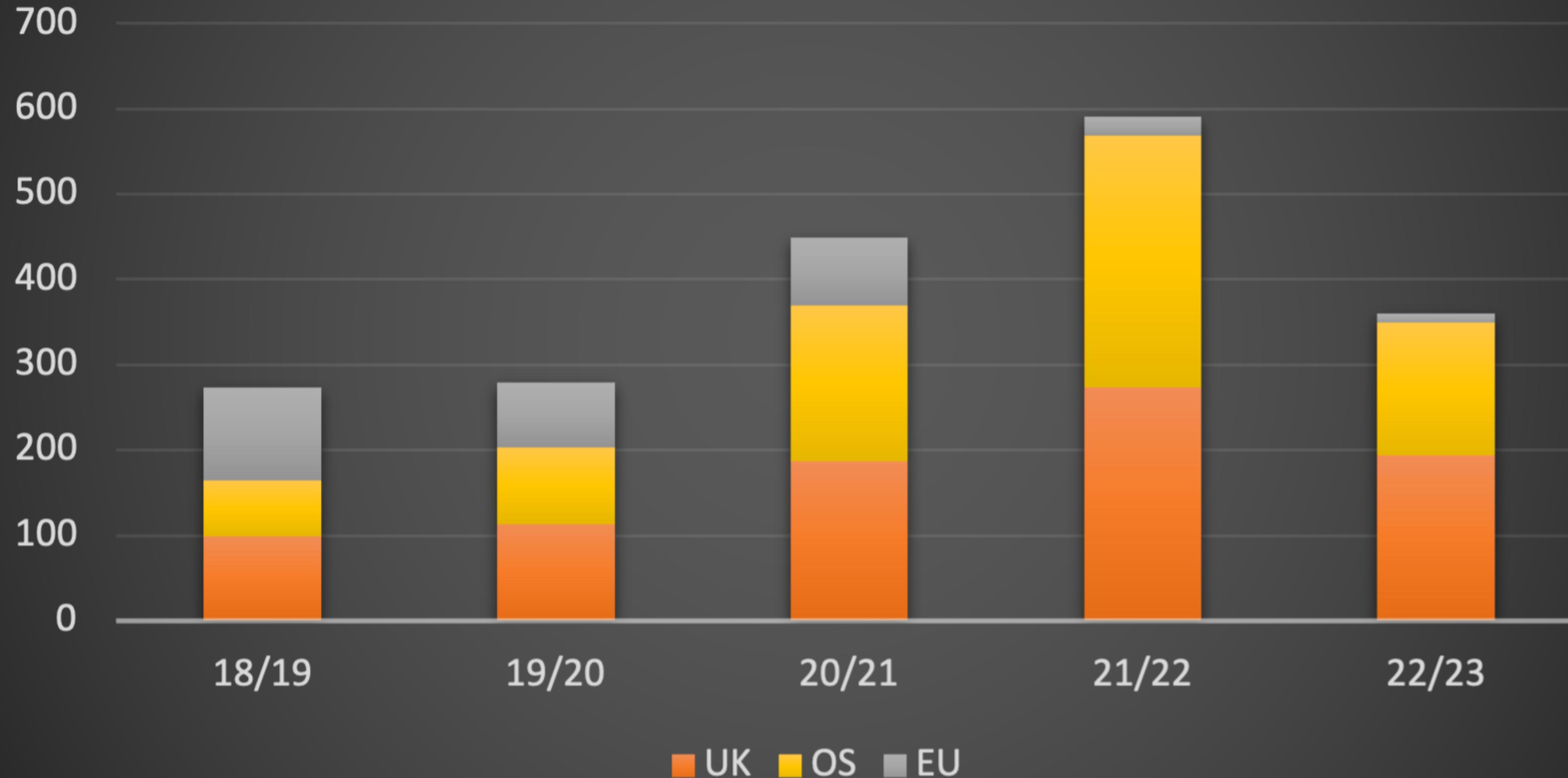
# Cohorts



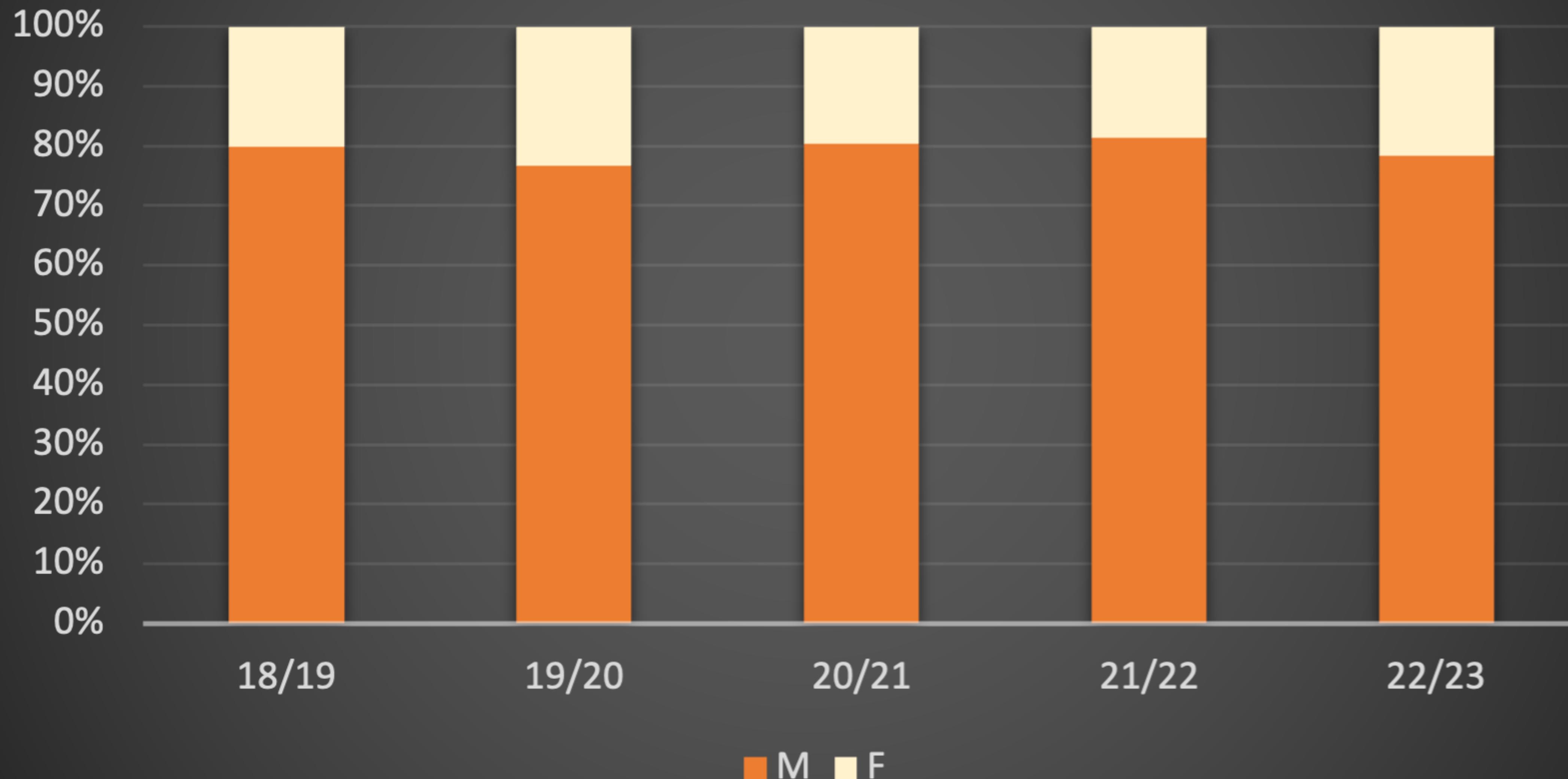
# Y1 Intake



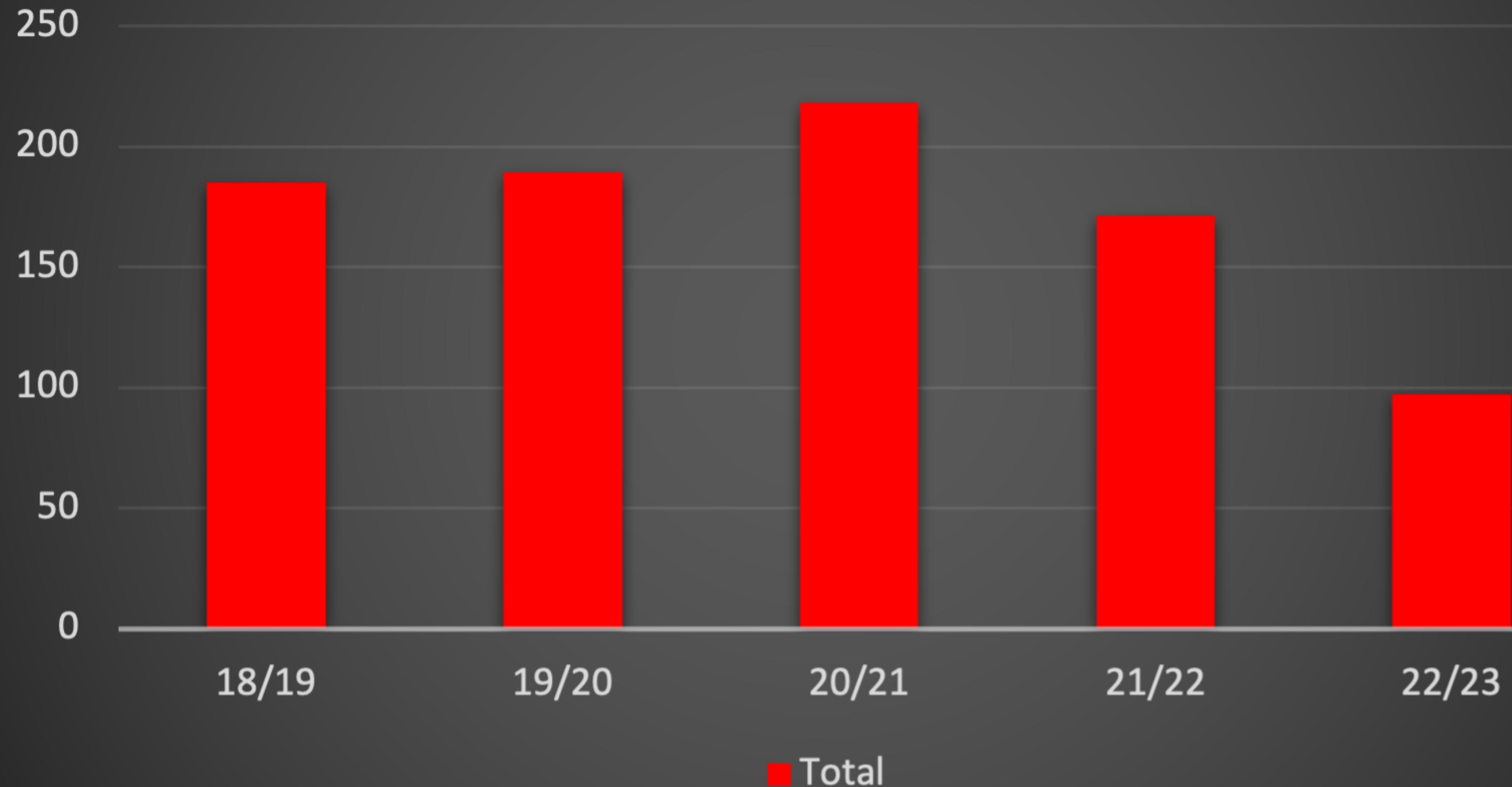
# Y1 Domicile



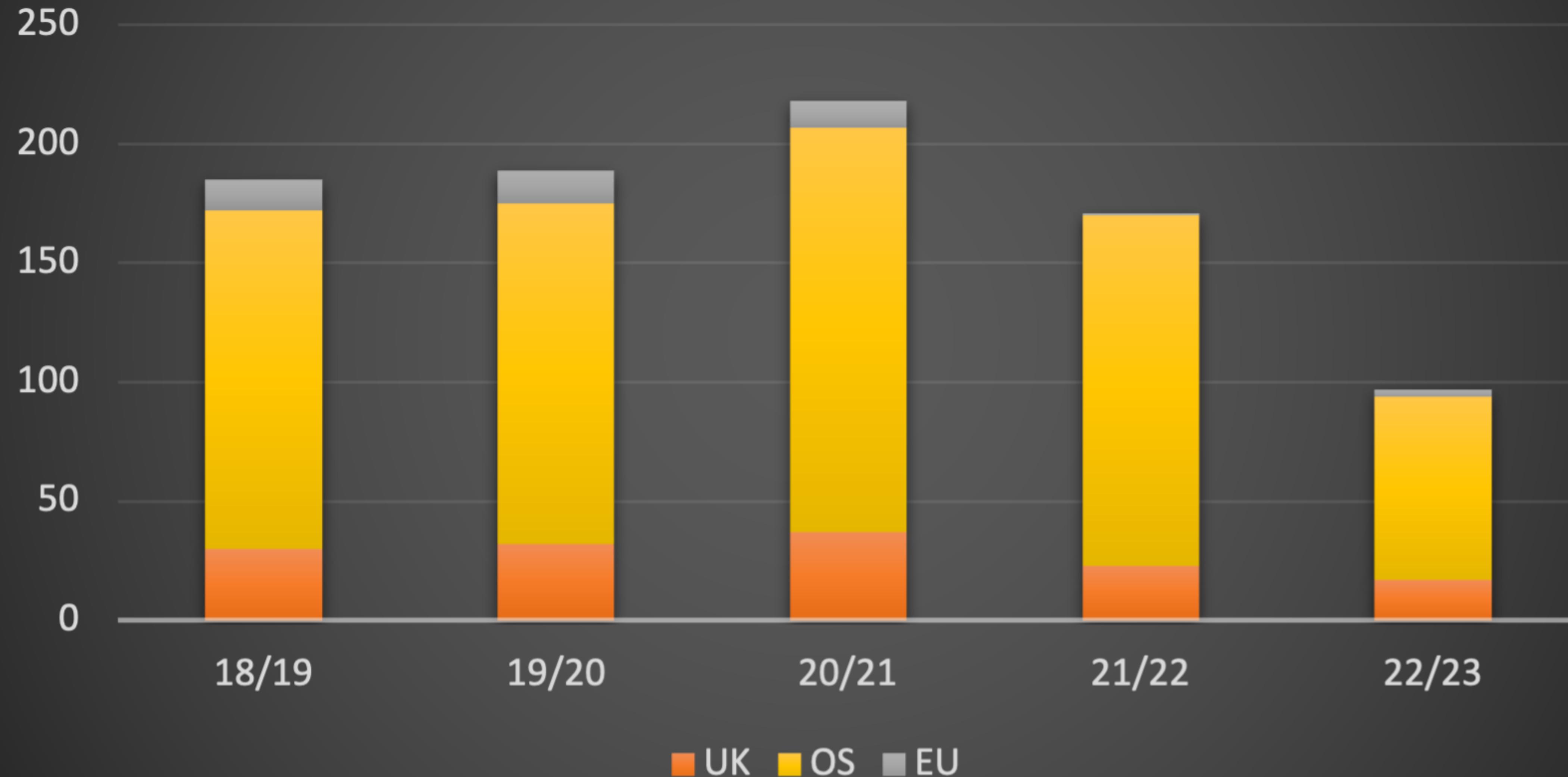
# Y1 Gender



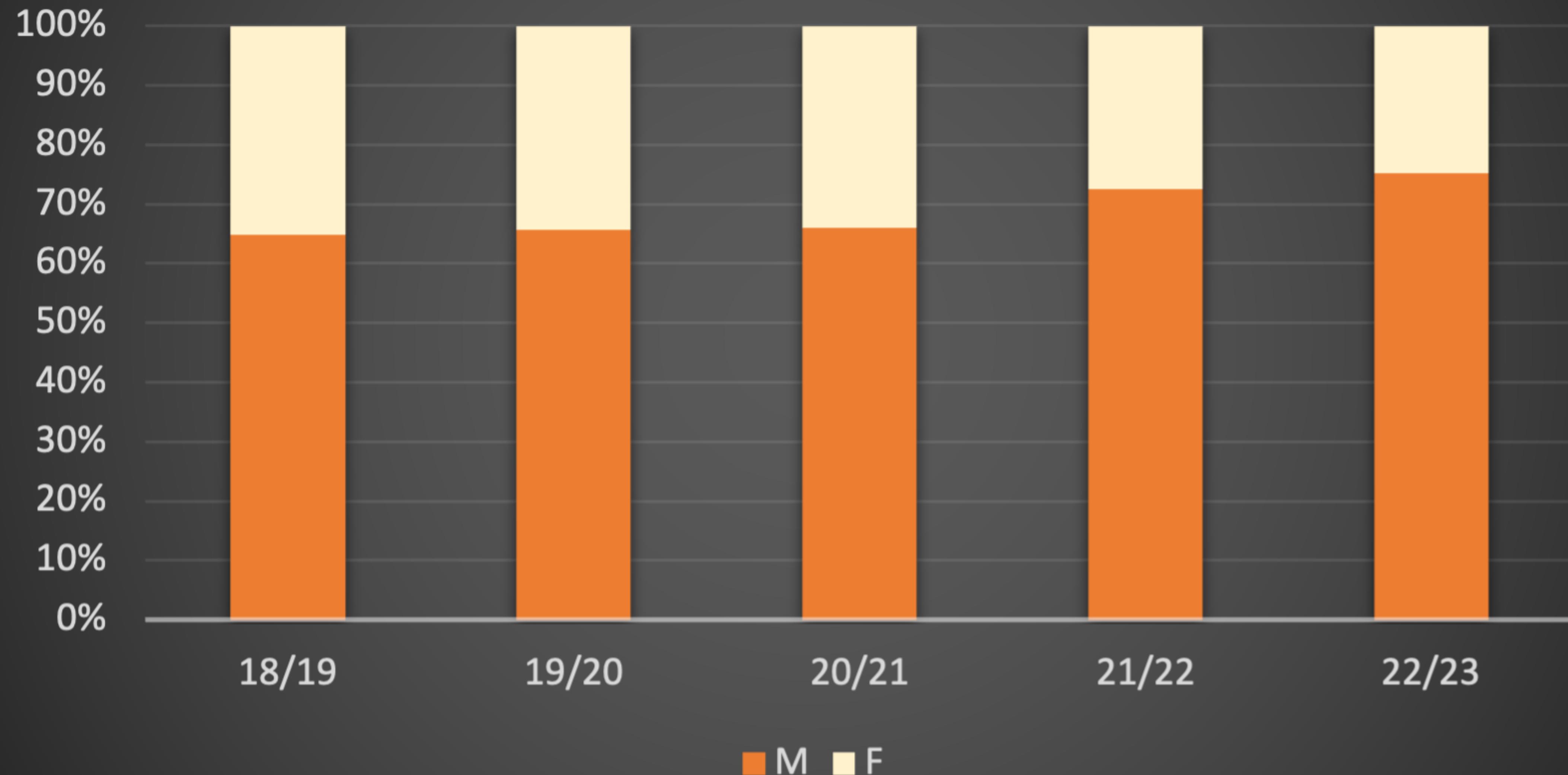
# PGT Intake



# PGT Domicile



# PGT Gender



# UG Curriculum Changes

Staged roll out of new curriculum

Y1: 19-20

Y2: 20-21

Y3: 21-22

## Level 1 - compulsory units

All of the units in this pool are mandatory.

Code	Title
<a href="#">COMP10120</a>	<a href="#">First Year Team Project</a>
<a href="#">COMP11120</a>	<a href="#">Mathematical Techniques for Computing</a>
<a href="#">COMP11212</a>	<a href="#">Fundamentals of Computer Systems</a>
<a href="#">COMP12111</a>	<a href="#">Fundamentals of Computer Networks</a>
<a href="#">COMP15111</a>	<a href="#">Fundamentals of Computer Programming</a>
<a href="#">COMP13212</a>	<a href="#">Data Science</a>
<a href="#">COMP15212</a>	<a href="#">Operating Systems</a>
<a href="#">COMP16321</a>	<a href="#">Introduction to Programming Languages</a>
<a href="#">COMP16412</a>	<a href="#">Introduction to Programming Languages</a>

Y1: 19

Y2: 20

Y3: 21

## Level 2 - compulsory units

All of the units in this pool are mandatory.

Code	Title
<a href="#">COMP23311</a>	<a href="#">Software Engineering</a>
<a href="#">COMP23412</a>	<a href="#">Software Engineering</a>
<a href="#">COMP26120</a>	<a href="#">Algorithms and Data Structures</a>
<a href="#">COMP26020</a>	<a href="#">Programming Languages</a>

## Level 2 - option pool 1

From this option pool choose a maximum of 30 credits and a minimum of 30 credits.

Code	Title
<a href="#">COMP21111</a>	<a href="#">Logic and Modelling</a>
<a href="#">COMP22111</a>	<a href="#">Processor Microarchitectures</a>
<a href="#">COMP23111</a>	<a href="#">Database Systems</a>
<a href="#">COMP24011</a>	<a href="#">Introduction to Computer Vision</a>

## Level 2 - option pool 2

From this option pool choose a maximum of 30 credits and a minimum of 30 credits.

Code	Title
<a href="#">COMP22712</a>	<a href="#">Microcontrollers</a>
<a href="#">COMP24112</a>	<a href="#">Machine Learning</a>
<a href="#">COMP24412</a>	<a href="#">Knowledge-based Systems</a>
<a href="#">COMP25212</a>	<a href="#">System Architecture</a>
<a href="#">COMP27112</a>	<a href="#">Introduction to Virtual Reality</a>
<a href="#">COMP28112</a>	<a href="#">Distributed Systems</a>

## Level 3 - option pool 1

From this option pool choose a maximum of 40 credits and a minimum of 30 credits.

Code	Title	Credits
<a href="#">COMP31311</a>	<a href="#">Giving meaning to programs</a>	10
<a href="#">COMP32211</a>	<a href="#">Implementing System-on-Chip Designs</a>	10
<a href="#">COMP33511</a>	<a href="#">User Experience</a>	10
<a href="#">COMP34111</a>	<a href="#">AI &amp; Games</a>	10
<a href="#">COMP34711</a>	<a href="#">Natural Language Processing</a>	10
<a href="#">COMP36111</a>	<a href="#">Algorithms and Complexity</a>	10
<a href="#">COMP37111</a>	<a href="#">Graphics and Virtual Environments</a>	10
<a href="#">COMP38311</a>	<a href="#">Advanced Distributed Systems</a>	10

## Level 3 - option pool 2

From this option pool choose a maximum of 40 credits and a minimum of 30 credits.

Code	Title	Credits
<a href="#">COMP33312</a>	<a href="#">Agile Software Pipelines</a>	10
<a href="#">COMP34812</a>	<a href="#">Natural Language Understanding</a>	10
<a href="#">COMP35112</a>	<a href="#">Chip Multiprocessors</a>	10
<a href="#">COMP36212</a>	<a href="#">Mathematical Systems and Computation</a>	10
<a href="#">COMP37212</a>	<a href="#">Computer Vision</a>	10
<a href="#">COMP38412</a>	<a href="#">Cyber Security</a>	10
<a href="#">COMP32412</a>	<a href="#">The Internet of Things: Architectures and Applications</a>	10
<a href="#">COMP34212</a>	<a href="#">Cognitive Robotics</a>	10
<a href="#">COMP34312</a>	<a href="#">Mathematical Topics in Machine Learning</a>	10

# Programme Changes

Artificial Intelligence

Sd

Computer Science [+ wIE]

Cc

Computer Science and Maths [+ wIE]

C

Computer Science (HUC)

MEng

# UG Programme Changes

Artificial Intelligence

Sch

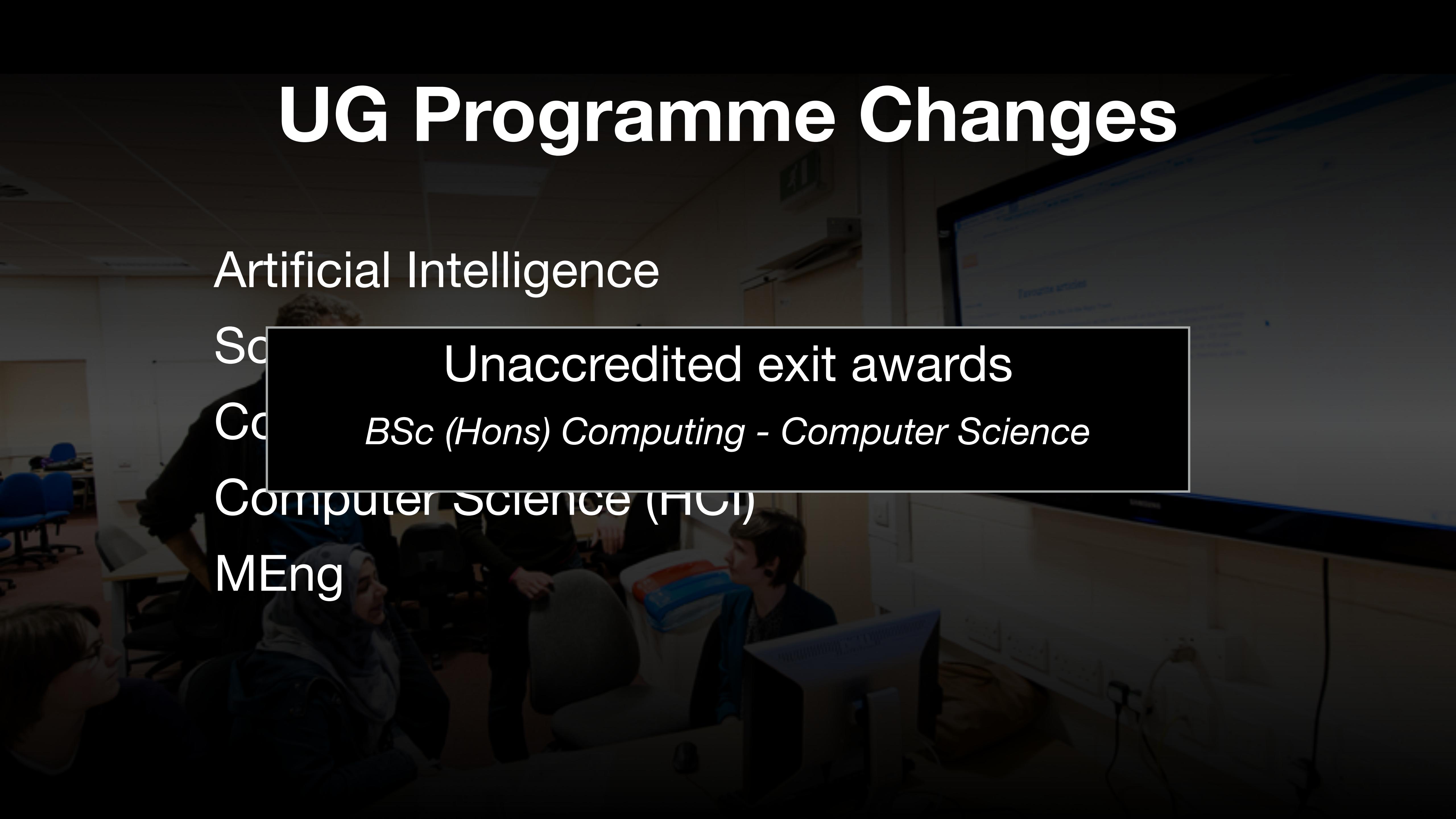
Unaccredited exit awards

Co

*BSc (Hons) Computing - Computer Science*

Computer Science (HUC)

MEng



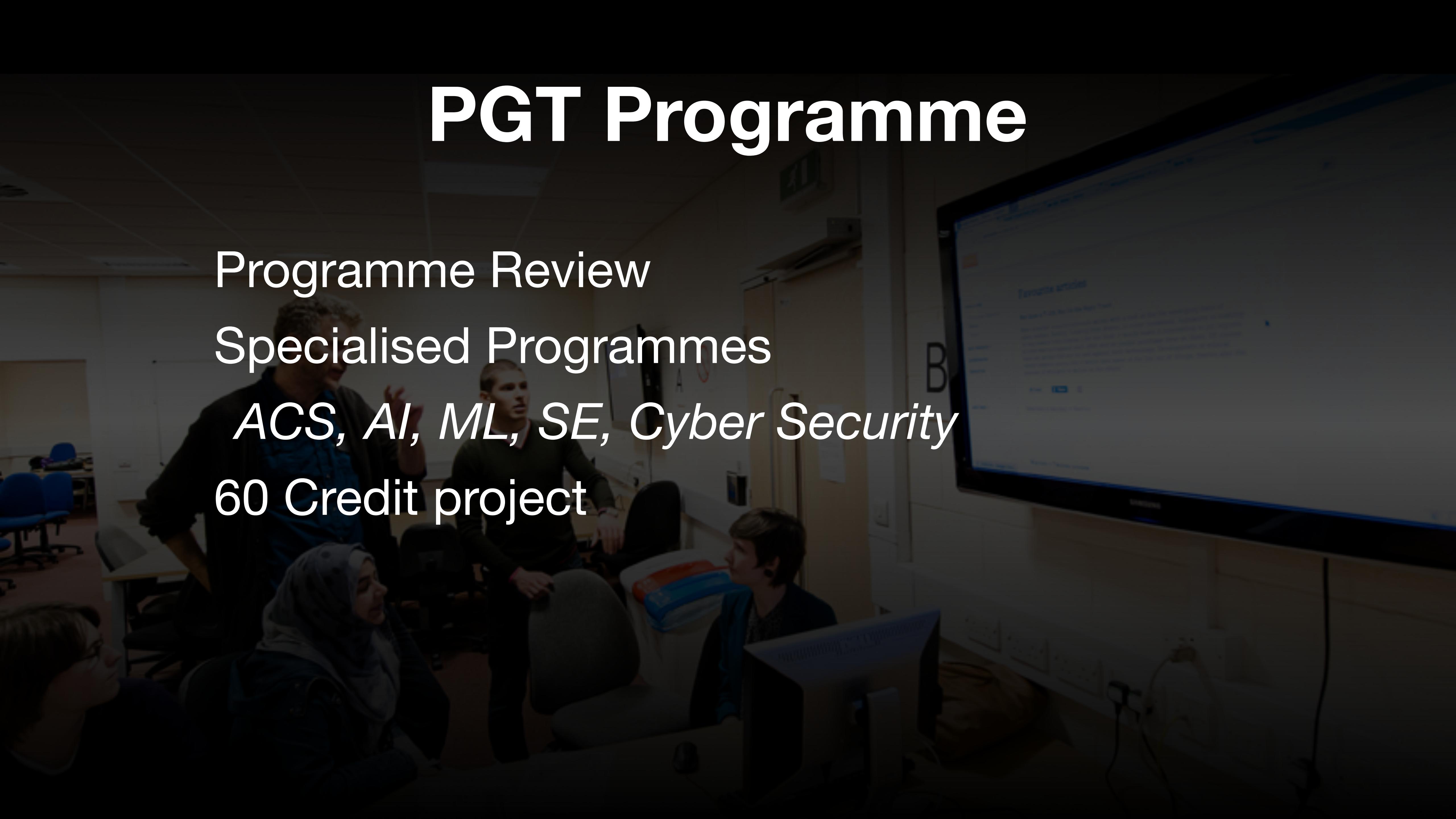
# PGT Programme

Programme Review

Specialised Programmes

*ACS, AI, ML, SE, Cyber Security*

60 Credit project





# Imago: the UoM Student Software Company

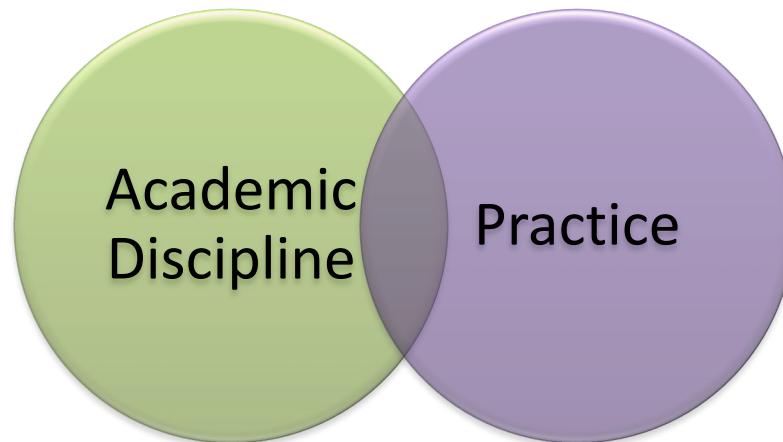
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Suzanne M. Embury, Jan Machacek, Noriko Griffiths,  
Thomas Carroll, Ben Possible (Dept of Computer Science)

Aldo Segura (Innovation Factory)

- ✉ [suzanne.m.embury@manchester.ac.uk](mailto:suzanne.m.embury@manchester.ac.uk)
- ⬆ <https://imago.cs.manchester.ac.uk/>

# What is a Student Enterprise/ Company?



## Examples:

- Music
- Architecture
- The Manchester Innocence Project (legal)
- Manchester Q-Step Centre (quant social science)
- Genesys (The University of Sheffield)
- Beautiful Canoe (Aston University)



The University of Manchester

A57(M)

# Imago: a Pop-Up Software House in the Heart of the University

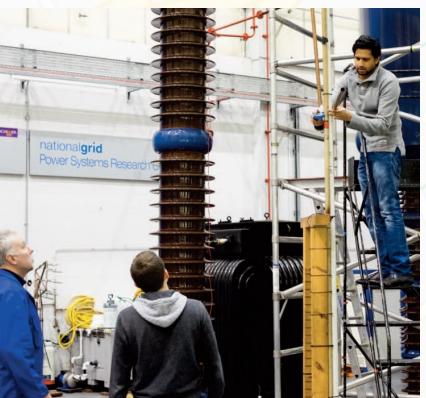


# MANCHESTER

1824

The University of Manchester

A57(M)

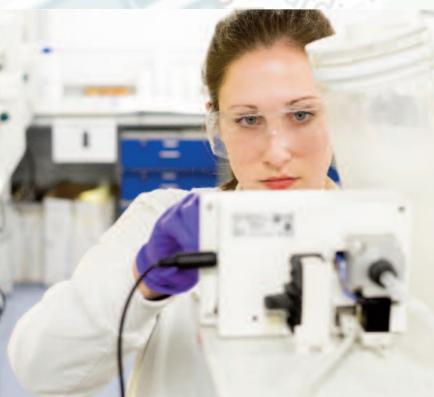


# MANCHESTER

1824

The University of Manchester

A57(M)



# MANCHESTER 1824

The University of Manchester

A57(M)



Imag  
Software



# How does it work?



Academic/  
Researcher



Imago Academic



Imago Industry  
Partner

# How does it work?



Academic/  
Researcher



Imago  
Student  
Team

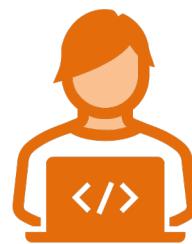
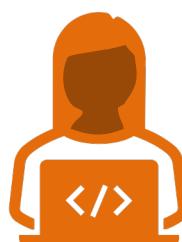
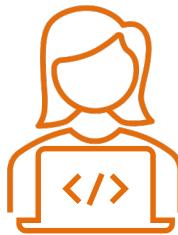


Academic Coach



Industry Mentor

# What do clients pay for?



Imago  
Student  
Team's  
Salary



Academic Coach's  
Time



Contribution to  
Equipment Costs



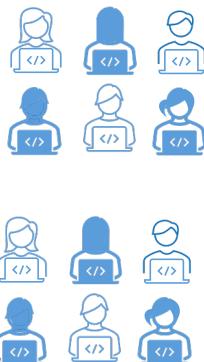
Contribution to  
Cloud-Based  
Dev Environment



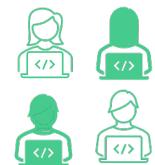
University  
Overheads  
(external projects  
only)

# The Imago Year

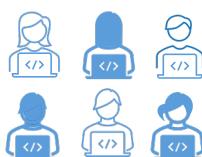
Workshops



Social Events



Networking



Advisory  
Board Office  
Hours



Blogs/Videos



Training



Pitches &  
presentations



Autumn Semester

Xmas Vacation  
+ January  
Exams

Spring  
Semester +  
Easter vacation

May/June  
Exams

Summer  
Vacation

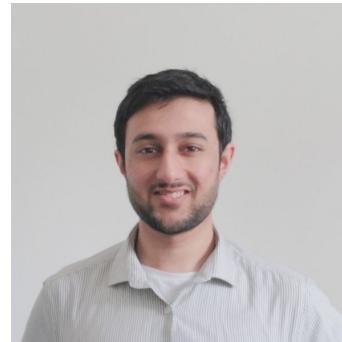
# Supergen Bioenergy Hub

Jang  
Belche (Y1)



Business  
Analyst

Karam  
Agha (Y2)



Quality  
Engineer

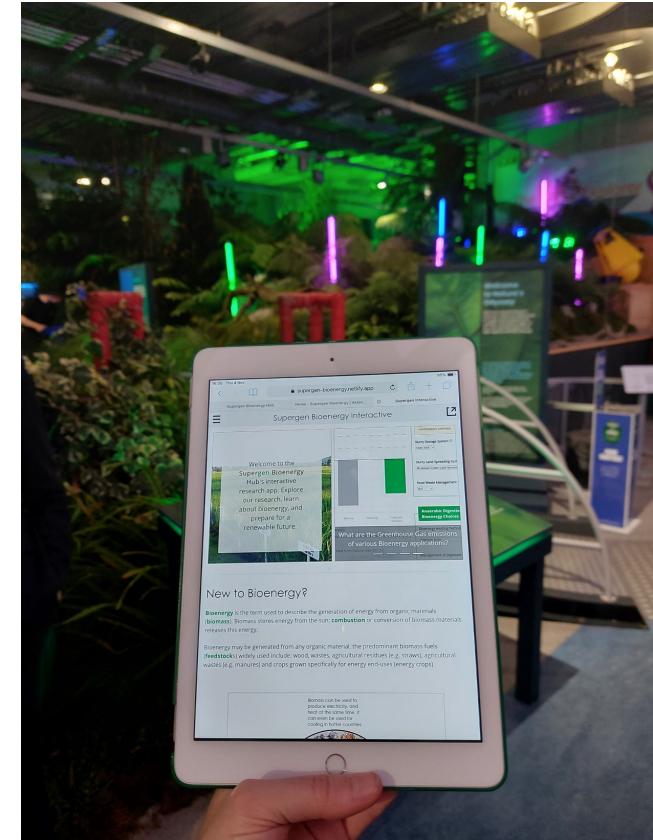


UX  
Engineer



Miranda  
Watkins (Y1)

Amish  
Shah (Y1)



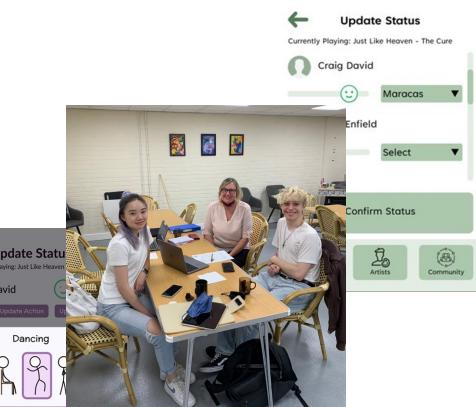
App used at COP26  
[supergen-bioenergy.netlify.app/](https://supergen-bioenergy.netlify.app/)



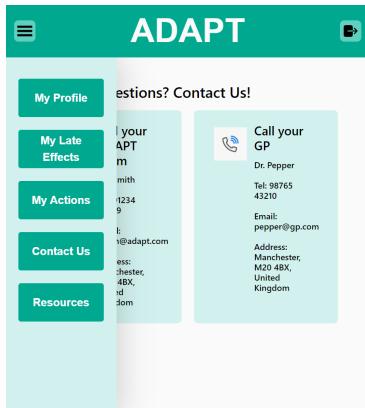
Open Source  
Software  
Workshops



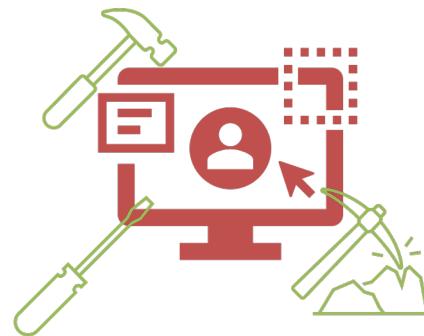
5 Day Design Sprints



User Centred Design  
/ User Trials



Hi-Fidelity MVPs



Code Base Hardening



Preparing to Open  
Source

# Imago: UoM Student Software Company

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✉ suzanne.m.embury|jan.machacek@manchester.ac.uk

🏠 <https://imago.cs.manchester.ac.uk/>

▶ <https://www.youtube.com/channel/UCfLyZawx2rSy21hph8hOlmg>

## Acknowledgements

This work is supported by the Institute of Coding, funded by the Office of Students (OfS) and the Higher Education Funding Council for England (HEFCE).



# Project Models



**Full time for 10-13 weeks**  
**4 person team**  
**Indicative internal costing:  
£22K (10 wks), 26K (13 wks)**



# Project Models



Part time for 10 weeks  
6 person team  
Indicative internal costing:  
£9K



Autumn Semester

Xmas Vacation  
+ January  
Exams

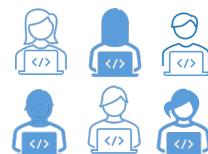
Spring  
Semester +  
Easter vacation

May/June  
Exams

Summer  
Vacation

# Project Models

Part/full time for 10-13 weeks  
6 person team  
Indicative internal costing:  
£9K-£13K



Autumn Semester

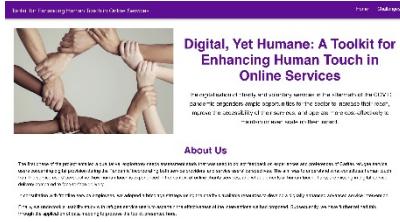
Xmas Vacation  
+ January  
Exams

Spring  
Semester +  
Easter vacation

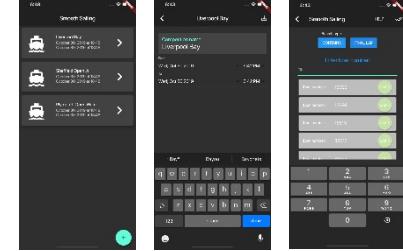
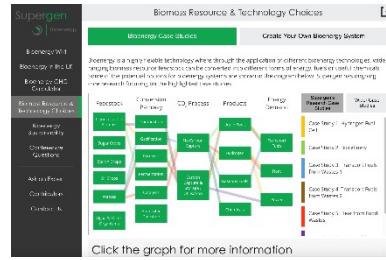
May/June  
Exams

Summer  
Vacation

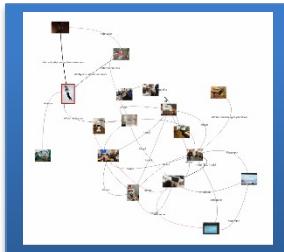
# Our Portfolio



**Supergen  
Bioenergy  
Hub / MACE**



Caritas/AMBS

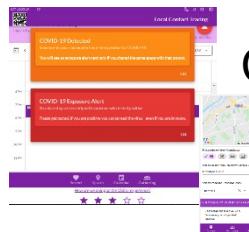


Cohere / Manchester  
Institute for Education



# Flexible Learning Course Manager

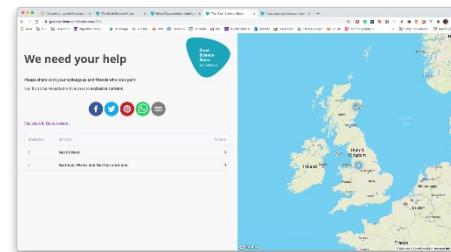
# Covid Contact Tracer / AMBS



# Ancient Egypt Game / Manchester Museum



# Smooth Sailing App



# Feedback Tool / SEERIH

# Ways to engage with students: early & often

- Guest lectures in first year (February to June)
- Careers fairs, next Computing careers fair is 8<sup>th</sup> November
  - Email [duncan.hull@manchester.ac.uk](mailto:duncan.hull@manchester.ac.uk)
- Software engineering mentoring scheme
  - [www.cs.manchester.ac.uk/connect/business-engagement/industrial-mentoring/](http://www.cs.manchester.ac.uk/connect/business-engagement/industrial-mentoring/)
- Student societies, especially UNICS [unicsmcr.com](http://unicsmcr.com)
- Advertising your vacancies





[software-eng.netlify.app/mentoring](https://software-eng.netlify.app/mentoring)

Software engineering mentoring at the University of Manchester

Share

# Are you a software engineer?

- Would you like to be a software engineering mentor at the University of Manchester?

MANCHESTER  
1824

The University of Manchester

Watch on YouTube

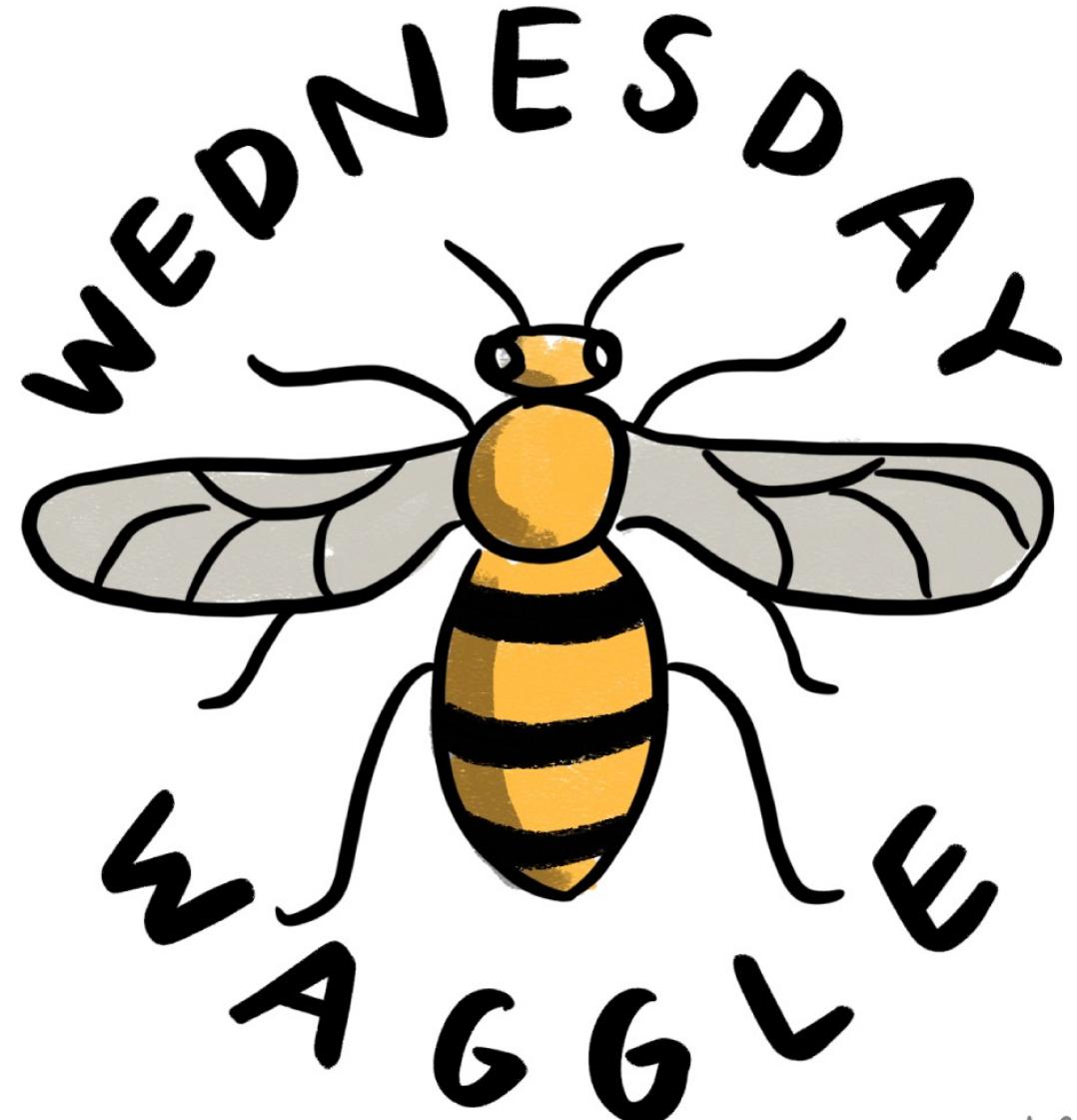
# Student Societies: UNICS [unicsmcr.com](http://unicsmcr.com)

- GreatUnihack [greatunihack.com](http://greatunihack.com)  
(28/29th October 2023)
- StudentHack [studenthack.com](http://studenthack.com)  
(Spring 2024)
- Email [contact@unicsmcr.com](mailto:contact@unicsmcr.com)



# Advertising vacancies

- Bewildering array of places for students to look at [cdyf.me/finding](http://cdyf.me/finding)
- We *summarise* via a weekly newsletter called the Wednesday Waggle 🐝



# Collaborating with staff and PG students

- Bachelors projects / Masters projects, some scope for co-supervision
- PhD projects – more scope for collaboration
- Knowledge Transfer Partnerships (KTPs) [www.ktp-uk.org](http://www.ktp-uk.org)
- Impact Acceleration Accounts (IAAs) via [www.ukri.org](http://www.ukri.org)



Kyriaki Georgiou

# WELCOME **Kyriaki Georgiou**

## **Our new KTP Associate**

Kyriaki joins The University of Manchester and Simsol (Simulation Solutions) as a Computer Vision & Machine Learning Engineer.

The aim of this 24-month project is to develop, embed and exploit novel Image Processing and Deep Learning techniques to enable real-time classification of features and defects in plate glass manufacturing processes.

# Questions?

- break

# Digital badges: UNESCO

- *a record of focused learning achievement verifying what the learner knows, understands or can do*
- *Includes assessment based on clearly defined standards and is awarded by a trusted provider*

# Digital credentials & microcredentials

- Either curricular (credit bearing) or co-curricular
- Usually DIGITAL credential (not paper)
- Often demonstrate personal and social skills above and beyond degree classification, not just technical



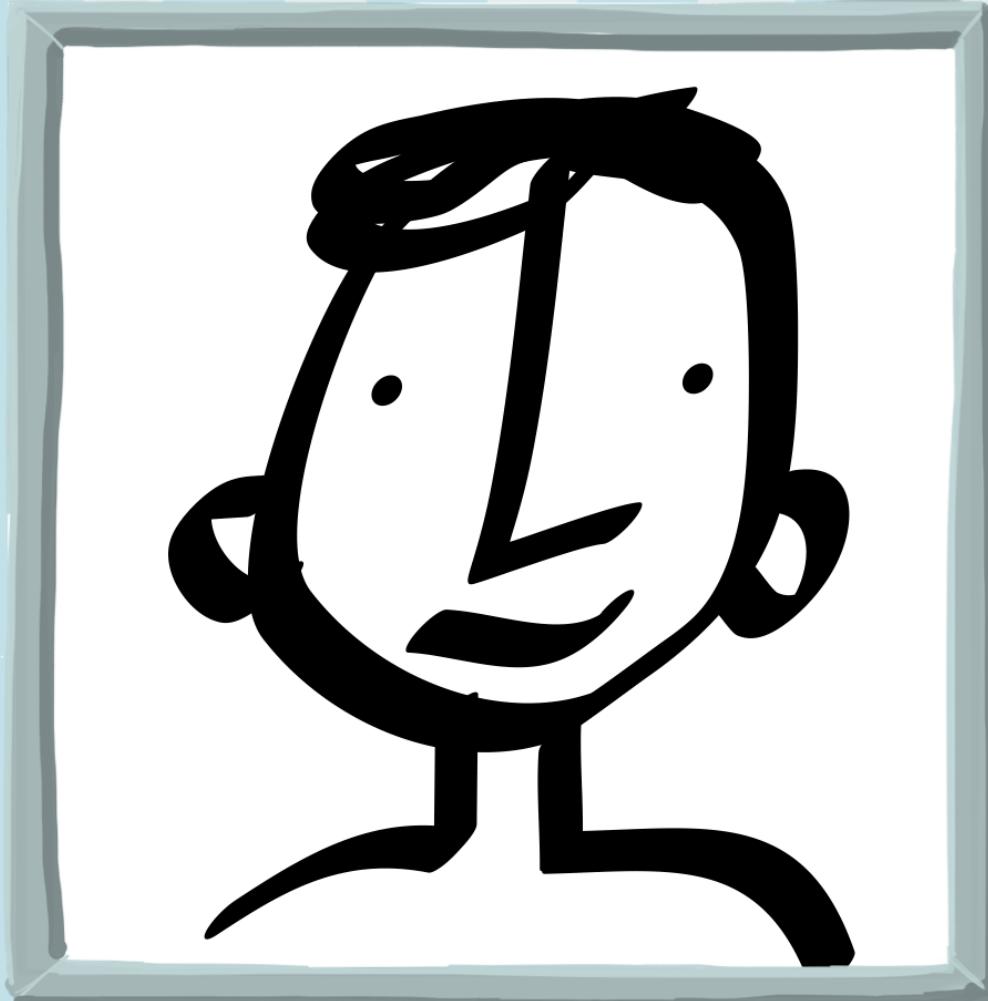
A CERTIFICATE  
IS JUST AN  
OFFLINE BADGE...

THOUGHT: DOUG BELSHAW

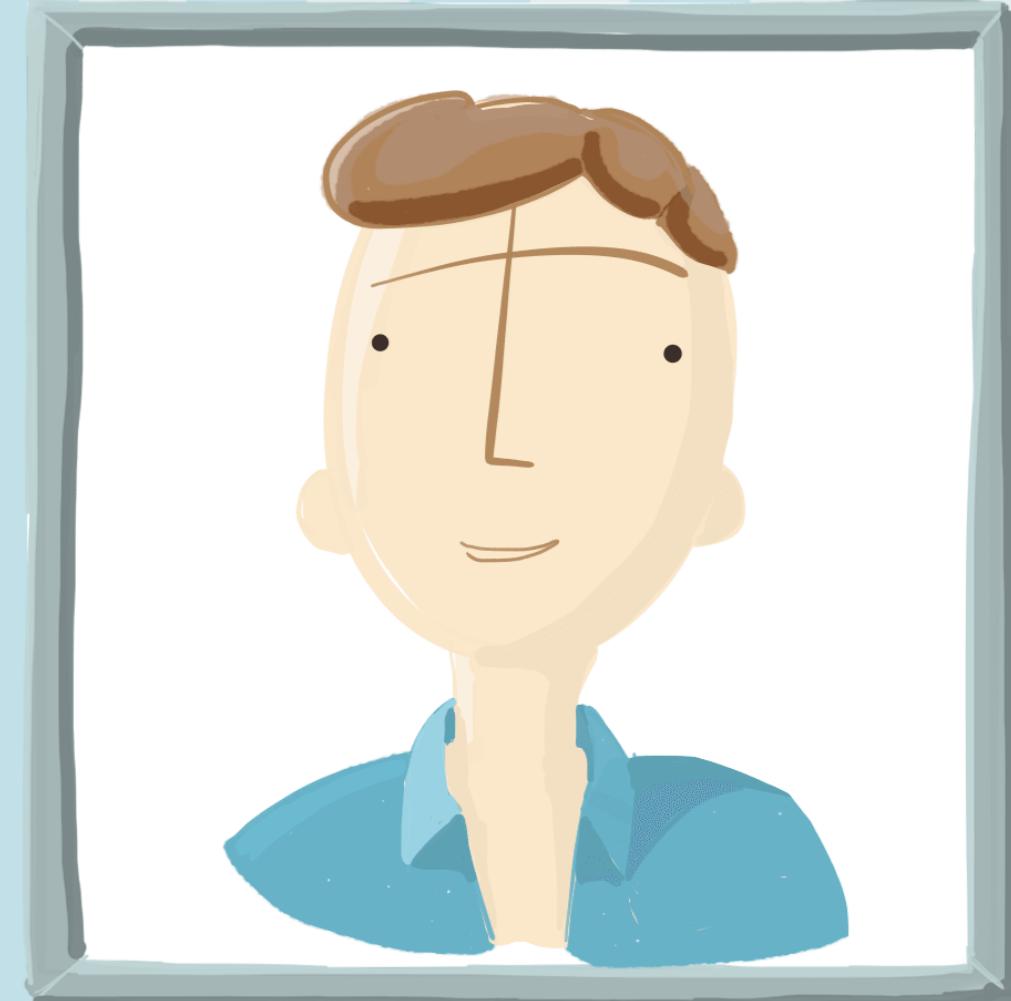


@bryanMatters

# BROAD BRUSHSTROKES



# FINE DETAIL



@bryanMMathers

OPEN BADGES PAINT A BETTER PICTURE...



# I AM MORE THAN JUST MY GRADES



HONESTY  
INTEGRITY  
DETERMINATION  
CHARACTER  
SENSE OF HUMOUR  
COLLABORATION  
ENTHUSIASM  
WORK ETHIC  
CREATIVITY  
KINDNESS  
HUMILITY  
CHARITY

## UK-based micro-credentials models

Digital passport/RPA

### A) Independent



### B) Entry

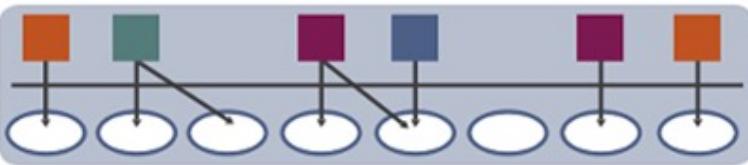


Tariff bearing  
credentials

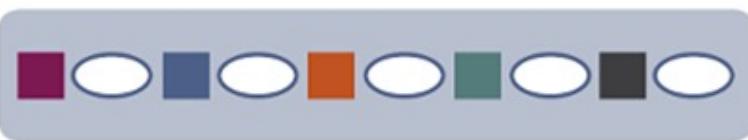
### C) Accreditation of prior learning



### D) Embedded (non-credit)



### E) Embedded stacking (credit)



Level 3

Undergraduate qualification

Postgraduate/  
masters qualification

■ Alternative/  
Micro-credentials

○ HE Modules

Image via Sue Reece [doi.org/kk46](https://doi.org/kk46)

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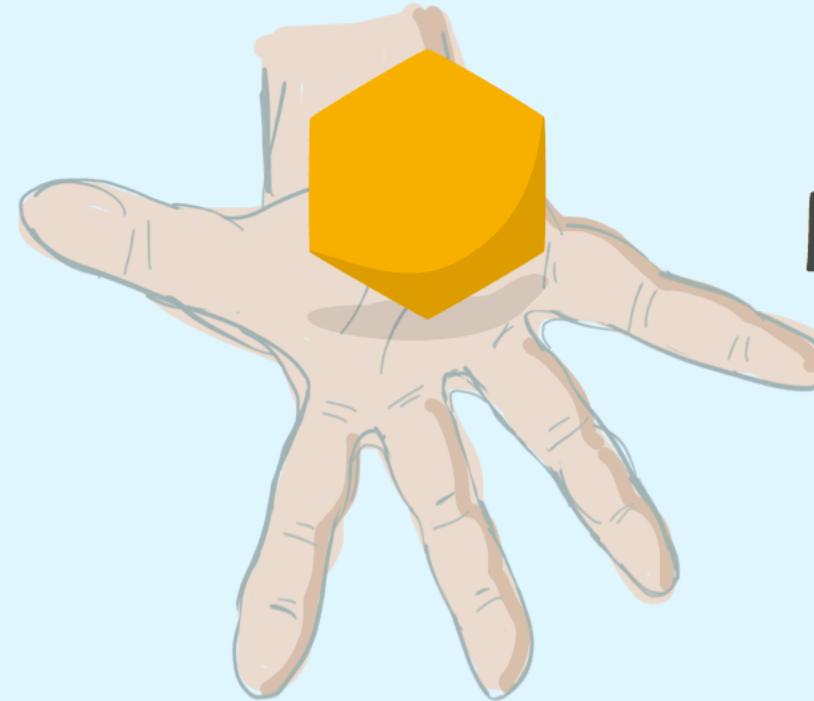


THERE'S  
DATA INSIDE!

Evidence  
based



Stackable



Free &  
Open

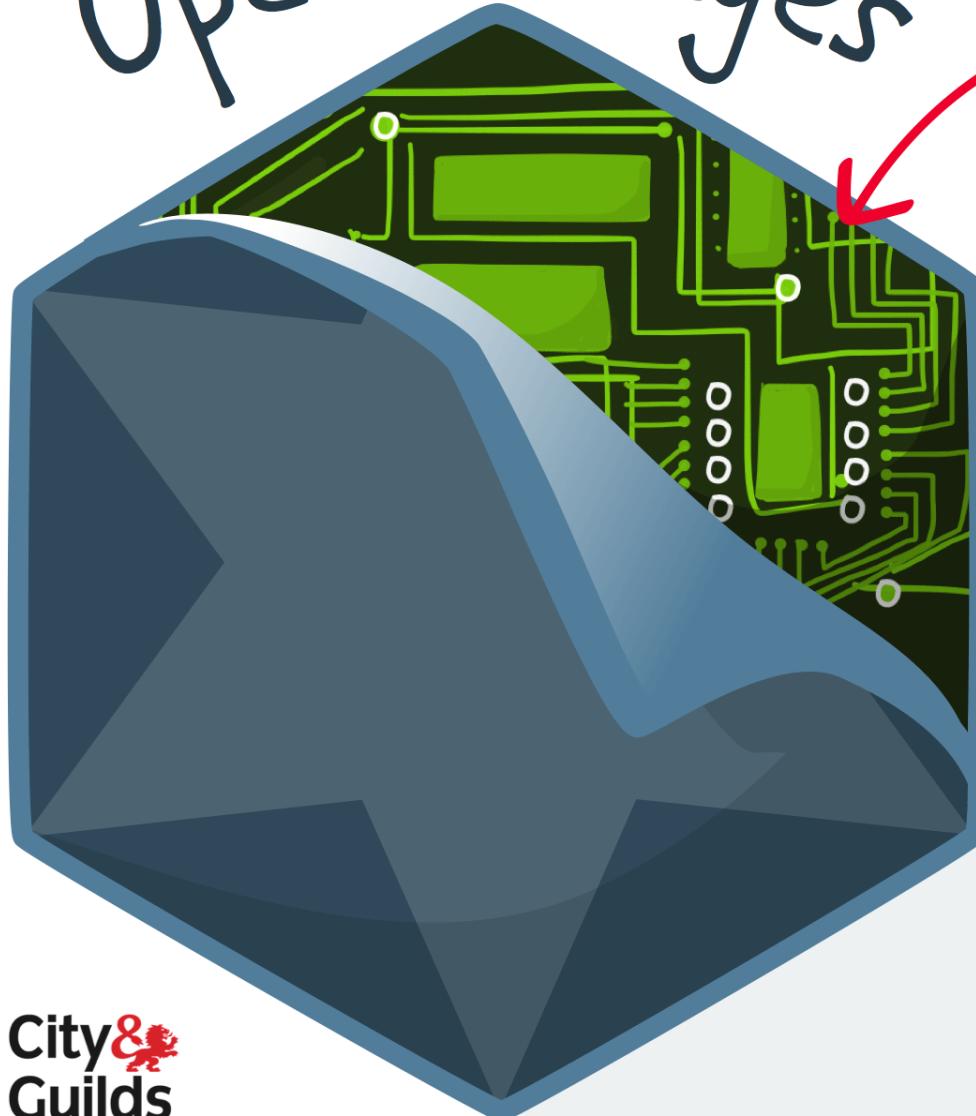
Transferable



Job

College

# Open Badges



THERE'S  
DATA INSIDE!

- badge name
- badge URL (description)
- badge criteria
- badge image
- issuer
- issue date
- recipient
- tags
- alignment (standards)
- expiration date
- evidence URL



e.g. PASS leader badge

800+ badges in 5 years

# Some examples from Higher Education

- Stellify [www.stellify.manchester.ac.uk](http://www.stellify.manchester.ac.uk)
  - ... and digital badges in Computer Science
- Loughborough [www.lboro.ac.uk/students/personal-best](http://www.lboro.ac.uk/students/personal-best)
- MMU [rise.mmu.ac.uk/courses/the-idea-award](http://rise.mmu.ac.uk/courses/the-idea-award) see [idea.org.uk](http://idea.org.uk)
- See also Huddersfield, Bath, Northumbria etc [doi.org/kk46](http://doi.org/kk46)



## Understand the issues that matter

[Read more >](#)

### Complete at least two Ethical Grand Challenge activities:

Sustainability Challenge  
(Year 1)

Social Justice Challenge  
(Year 2)

Workplace Ethics Challenge  
(Year 3, final year)



## Make a difference

[Read more >](#)

### Complete 25 hours of volunteering which benefits the wider community:

Find a volunteering opportunity on [Volunteer Hub](#) or find your own.

You must record all your own volunteering activity on Volunteer Hub to count towards the award.



## Step up and lead

[Read more >](#)

### Complete two approved leadership roles (or one role for two years):

View our list of approved leadership roles and how to apply on the link above.

# Technical examples



# Big challenges for small credentials



- For learners and earners: Making it personal, what do they value?
- For educators: Making it scale and balancing granularity
- For educators: Integrating into curriculum, integrating with employers
- For employers: Making it relevant, what do employers want?
  - What helps you recruit, retain, develop and upskill employees?
  - Particularly early career
- Credentials to Employment: The Last Mile
  - [digitalcredentials.mit.edu/docs/Credentials-to-Employment-The-Last-Mile.pdf](https://digitalcredentials.mit.edu/docs/Credentials-to-Employment-The-Last-Mile.pdf)

# Consultation questions part 1

- In your organization, which digital credentials (microcredentials) are most important for early career professionals?
- What knowledge, understanding, skills and competencies are they awarded for?
- What are their strengths?
- What are the weaknesses?
- Any other comments?

## Consultation questions 2: Fantasy badges

- What credentials would you like to see in graduates and early career professionals?
- What knowledge, understanding, skills and competencies does this badge (or badges) recognize
- Why doesn't this badge exist yet?
- Any other comments or suggestions?

# Acknowledgements

- Artwork by Bryan Mathers
- Badges infrastructure by Ian Cottam, Chris Page & Steve Pettifer