

Data-Driven Tasks as an Execution Model for Concurrent Collections

Motivation for Data-Driven Tasks

CnC provides:

- macro-dataflow abstractions
- implicit parallelism across kernel (step) instantiations
- item collections to capture data dependences between step instances
- Task-based runtimes need extension to support CnC
 - Blocking (Coarse-Fine)
 - Delayed async
 - Data-Driven Rollback & Replay

Motivation for Data-Driven Tasks

- Extend task-parallel models with Data-Driven Tasks (DDTs) !
- Data-Driven Tasks:
 - specifies its input constraints in an await clause containing a list of Data-Driven Futures (DDFs) produced by other tasks
 - creation of DDTs and production of DDFs are unrelated events
 - DDFs can be garbage-collected like other data structures
 - Direct support for CnC semantics ("assembly language" for CnC)
 - Brings benefits of CnC semantics to task-parallel programmers

Mapping CnC to Task-Parallelism

- Control & data dependences as first level constructs
 - Task parallel frameworks have them coupled
- □ Step instances (tasks) have multiple predecessors
 - Need to wait for all predecessors
 - Staged readiness concepts
 - Control dependence satisfied
 - Data dependence satisfied
 - Schedulable / Ready

Data-Driven Futures (DDFs) & Data-Driven Tasks (DDTs)

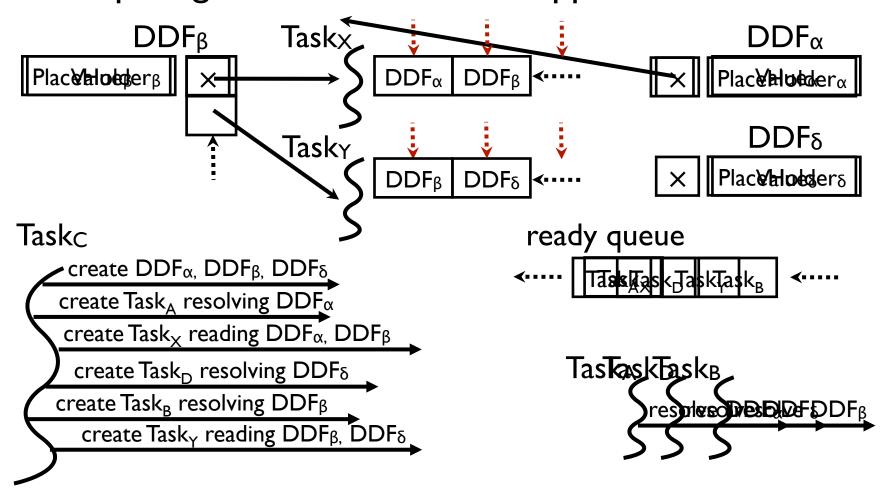
- Task parallel synchronization construct
 - Acts as a reference to single assignment value
- Creation
 - Create a dummy reference object
- Resolution (put)
 - Resolve what value a DDF is referring to
- Data-Driven Tasks (DDTs) (async await)
 - A task provides a consume list of DDFs on declaration
 - A task can only read DDFs that it is registered to

DDF/DDT Code Sample

DataDrivenFuture leftChild = new DataDrivenFuture (); DataDrivenFuture rightChild = new DataDrivenFuture(); finish { async leftChild.put(leftChildCreator()); async rightChild.put(rightChildCreator()); async await (leftChild) useLeftChild(leftChild); async await (rightChild) useRightChild(rightChild); async await (leftChild, rightChild) useBothChildren(leftChild, rightChild);

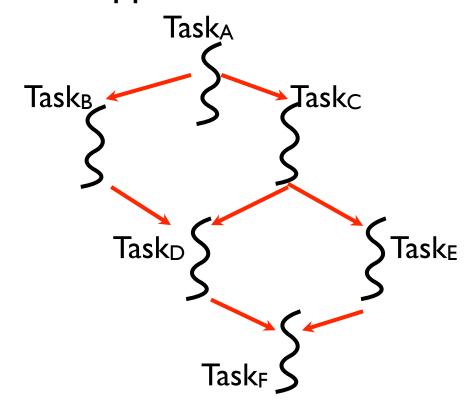
Data Driven Scheduling

Steps register self to items wrapped into DDFs



Benefits of DDFs

□ Non-series-parallel task □ Single assignment value dependency graphs support



- lifetime restriction
 - Not global lifetime
 - Creator:
 - feeds consumers
 - gives access to producer
 - Lifetime restricted to
 - Creator lifetime
 - Resolver lifetime
 - Consumers lifetimes

Compiling CnC to DDF

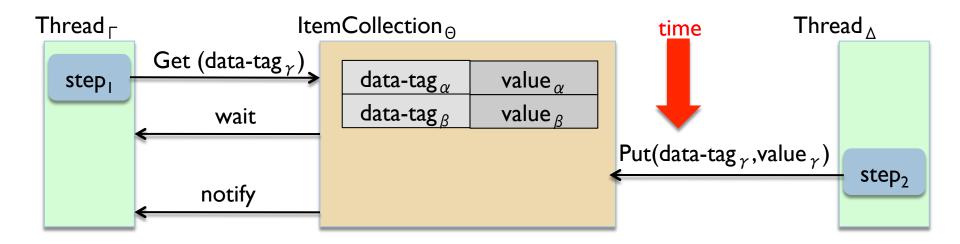
- □ Given which item instances a step instance reads
 - Currently the user provides a function that returns a list
 - May generate that list automatically by tag functions
- Every step instance can be described as a DDT
 - Habanero-Java supports DDFs and DDTs
- Item Collections are collections of DDFs
 - Tabular nature obsoletes the memory benefits for now

Preliminary Experimental Results

- DDT/DDF results obtained at task-parallel level
 - using individual DDFs
 - without allocating item collections or CnC
- Compared DDTs with four other CnC schedulers
 - Fine/Coarse Grain Blocking
 - Delayed async
 - Data-Driven Rollback & Replay

Blocking CnC Schedulers

- Use Java wait/notify for premature data access
- Blocking granularity
 - Instance level vs Collection level (fine-grain vs. coarse-grain)
- Blocked task blocks whole thread
 - Deadlock possibility
 - Need to create more threads as threads block



Delayed Async Scheduling

- Every CnC step is a guarded execution
 - Guard condition is the availability items to consume
 - Task still created eagerly when provided control
 - Promotes to <u>ready</u> when data provided

```
import CnCHJ.api.*;

public class ComputeStep extends AComputeStep {

boolean ready ( point passedTag , final InputCollection inputColl, final OutputCollection outputColl) {
    return inputColl.containsTag ( [0] );

}

CnCReturnValue compute ( point passedTag , final InputCollection inputColl, final OutputCollection outputColl) {
    final int inputValue = ( (java.lang.Integer) inputColl.Get( [0] ) ).intValue();
    outputColl.Put( [ 0 ], new java.lang.Integer(inputValue*inputValue) );
    return CnCReturnValue.Success;
}
```

Delayed Asyncs

- Guarded execution construct for HJ
 - Promote to async when guard evaluates to true

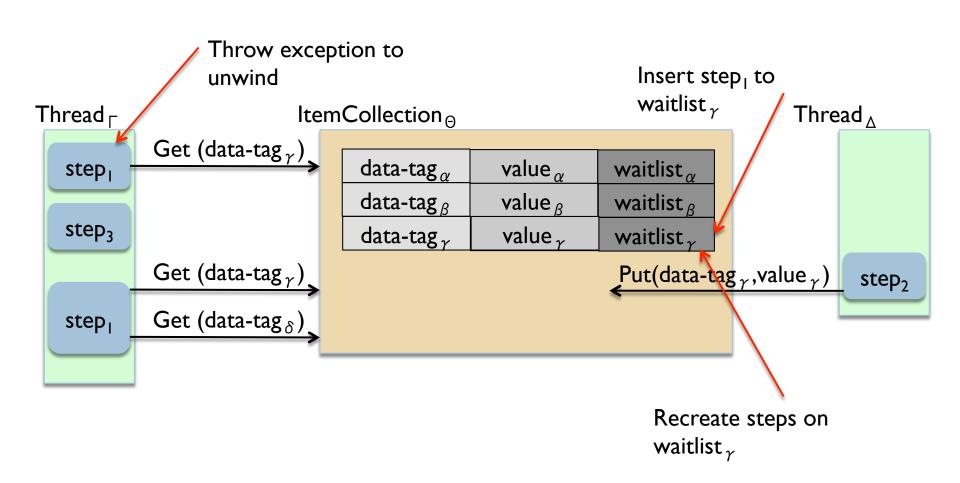
```
asynca yed async handling for work stealing scheduler
      ep a c Popped Task nc queue per finish scope
      ery time the last async registering to finish scope
       Trave. Delayed? ____ asyn Evaluate guard
                                                    Is true?
       Promote delayed asyncs to asyncs if guard we
       If any is promoted, fin Assign to thread Itinues
                                                          Νo
                                                      Requeue
```

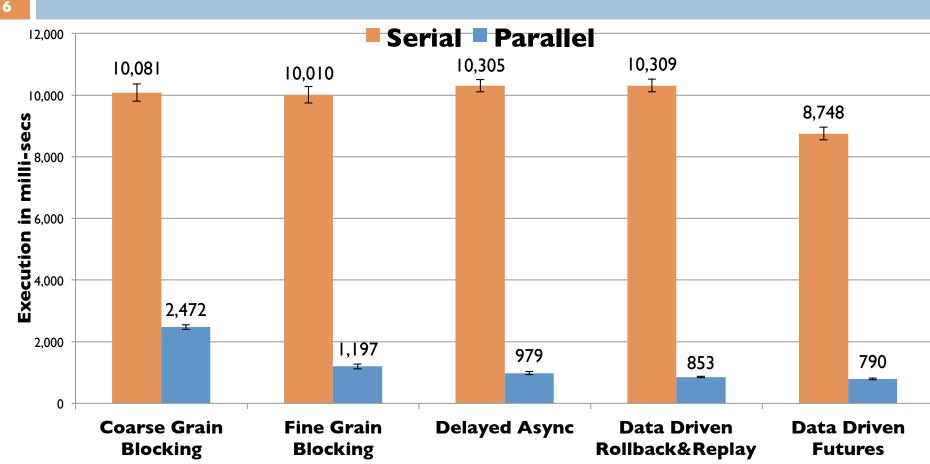
Work Sharing Ready Task Queue

Data-Driven Rollback & Replay

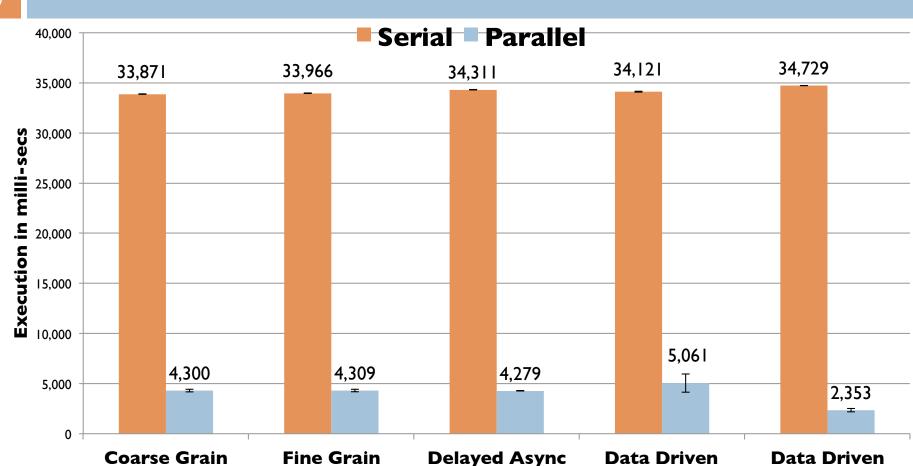
- Blocking scheduler suffers from
 - Expensive recovery from premature read
 - Blocks whole thread
 - Creates new thread
 - Switch context to the new thread on every failure
- Inform item instance on failed task and discard task
 - Throw an exception to unwind failed task
 - Catch and continue with another ready task

Data Driven Rollback & Replay

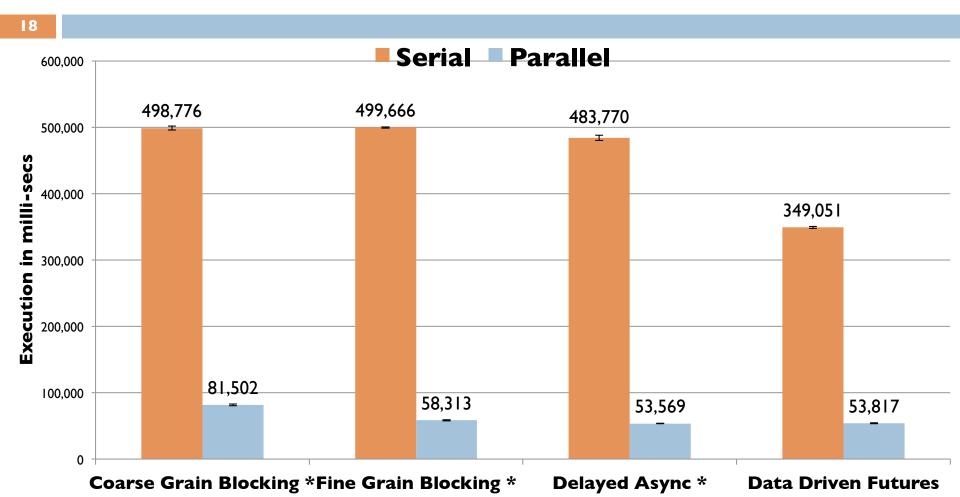




Average execution times and 90% confidence interval of 30 runs of single threaded and 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java steps on Xeon with input matrix size 2000×2000 and with tile size 125×125

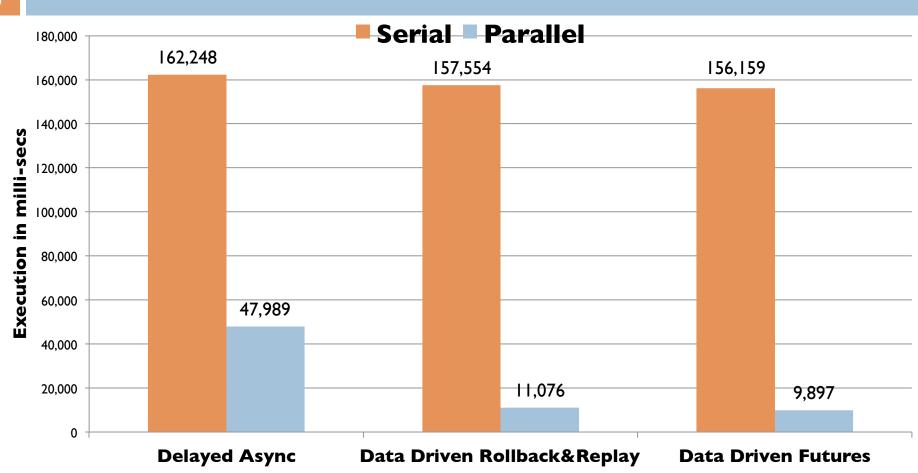


Average execution times and 90% confidence interval of 30 runs of single threaded and 16-threaded executions for blocked Black-Scholes CnC application with Habanero-Java steps on Xeon with input size 1,000,000 and with tile size 62,500



Average execution times and 90% confidence interval of 30 runs of single threaded and 16-threaded executions for blocked Rician Denoising CnC application with Habanero-Java steps on Xeon with input image size 2937×3872 and with tile size 267×484

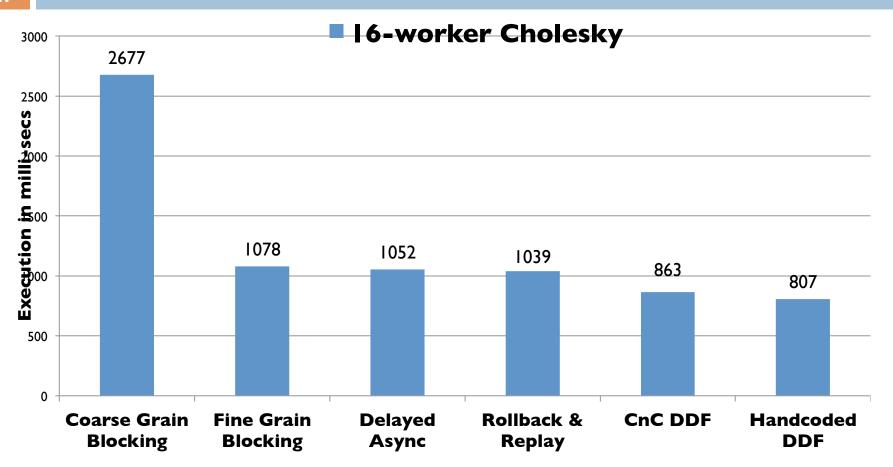
Heart Wall Tracking



Minimum execution times of 13 runs of single threaded and 16-threaded executions for Heart Wall Tracking CnC application with C steps on Xeon with 104 frames

Status of the HJ-CnC-DDF impl'n

- User has to implement a getAwaitsList()
 - returns a list of DDFs referring to the items to be read
- If getAwaitsList() is correctly implemented
 - No safety checks as of now
- CnC runtime generates and executes DDTs
- Item Collections implicitly (un)wraps items as DDFs



Average execution times of 30 runs of 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java steps on Xeon with input matrix size 2000×2000 and with tile size 125×125

Future Work

- Automatic getAwaitsList() creation
- Non-tabular (decentralized) Item Collections
- Push DDF creation to the innermost possible scope
- Environment as a DDT to avoid waiting whole graph

Feedback and clarifications

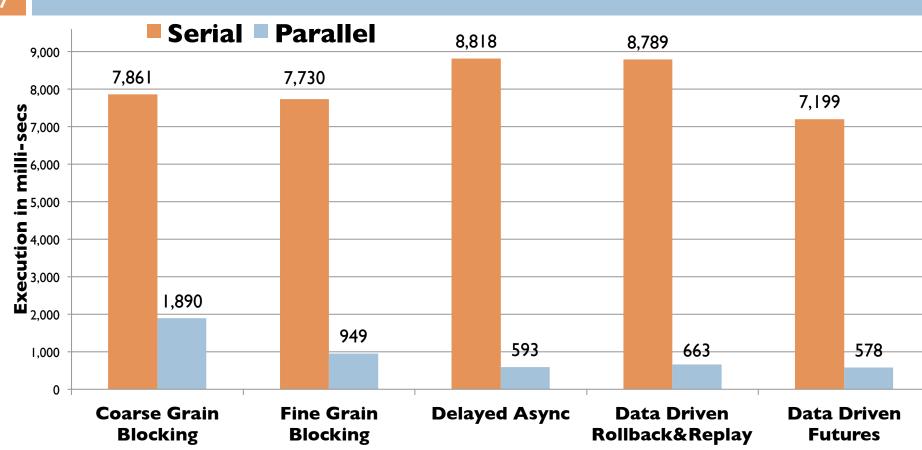
Thanks for your attention

Backup slides

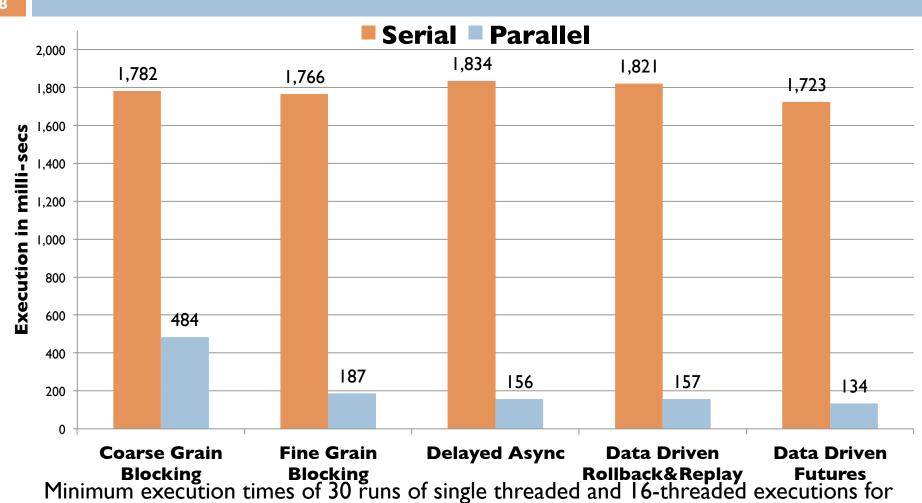
Hand-coded Cholesky DDF

```
DataDrivenFuture [][][] outLkji = null;
65
                for ( int numIters = 0; numIters < 30; ++numIters ) {</pre>
67
                    final DataDrivenFuture [][][] lkji = new DataDrivenFuture [numTiles][][];
68
69
                    for( int i = 0 ; i < numTiles ; ++i ) {</pre>
70
                         lkji[i] = new DataDrivenFuture [i+1][numTiles+1];
71
                         for( int j = 0 ; j <= i ; ++j ) {
72
                             for( int k = 0 ; k <= numTiles ; ++k ) {</pre>
73
                                 lkji[i][j][k] = new DataDrivenFuture();
75
76
77
78
                    int A_i, A_j, T_i, T_j;
79
                    for( int i = 0 ; i < numTiles ; ++i ) {</pre>
                         for( int j = 0 ; j <= i ; ++j ) {
81
                             // Allocate memory for the tiles.
                             double [][] temp = new double[ tileSize ][ tileSize ];
83
                             // Split the matrix into tiles and write it into the item space at time 0.
                             // The tiles are indexed by tile indices (which are tag values).
85
                             for( A_i = i * b, T_i = 0 ; T_i < tileSize ; ++A_i, ++T_i ) {</pre>
                                 for( A_j = j * b, T_j = 0 ; T_j < tileSize ; ++A_j, ++T_j ) {</pre>
87
                                     temp[ T_i ][ T_j ] = A[ A_i ][ A_j ];
88
89
                             //lkji[i][j][0] = new DataDrivenFuture ((java.lang.Object)temp);
                             lkji[i][j][0].put((java.lang.Object)temp);
92
93
94
95
                    long begin = java.lang.System.currentTimeMillis();
96
                    finish {
97
                         for ( int k = 0; k < numTiles; ++k ) {</pre>
98
                             final DataDrivenFuture pivot_kkk = lkji[k][k][k];
99
                             final DataDrivenFuture pivot_kkk1 = lkji[k][k][k+1];
101
                             async await (pivot kkk ) {
102
                                 s1_obj.compute([k], tileSize, pivot_kkk, pivot_kkk1);
103
104
105
                             for( int j = k + 1 ; j < numTiles ; ++j) {</pre>
106
                                 async await ( lkji[j][k][k], pivot_kkk1) {
107
                                     s2_obj.compute([k,j], tileSize , lkji[j][k][k], pivot_kkk1, lkji[j][k][k+1]);
108
110
                                 for( int i = k + 1; i < j; ++i) {
                                     async await ( lkji[j][i][k], lkji[i][k][k+1], lkji[j][k][k+1]) {
111
112
                                         s3_2_obj.compute( [k,j,i], tileSize , lkji[j][i][k], lkji[i][k][k+1], lkji[j][k][k+1], lkji[j][i][k+1]);
113
114
115
                                 async await ( lkji[j][j][k], lkji[j][k][k+1]) {
                                     s3_obj.compute( [k,j,j], tileSize , lkji[j][j][k], lkji[j][k][k+1], lkji[j][j][k+1]);
119
120
```

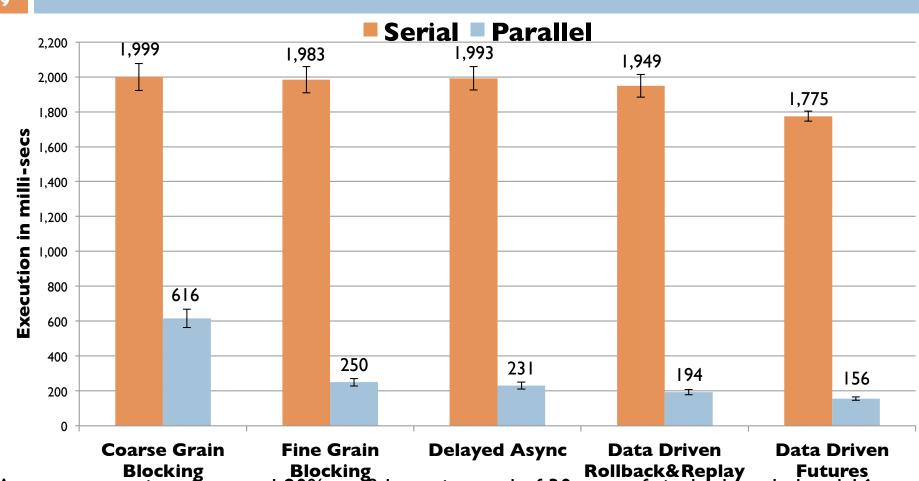
- Dense linear algebra kernel
- Three inherent kernels
 - Need to be pipelined for best performance
 - Loop parallelism within some kernels
 - Data parallelism within some kernels
- CnC was shown to beat optimized libraries



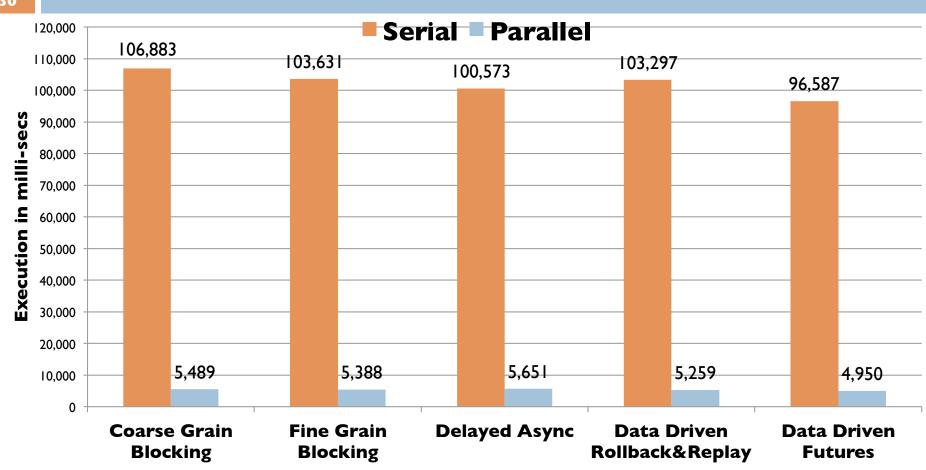
Minimum execution times of 30 runs of single threaded and 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java steps on Xeon with input matrix size 2000×2000 and with tile size 125×125



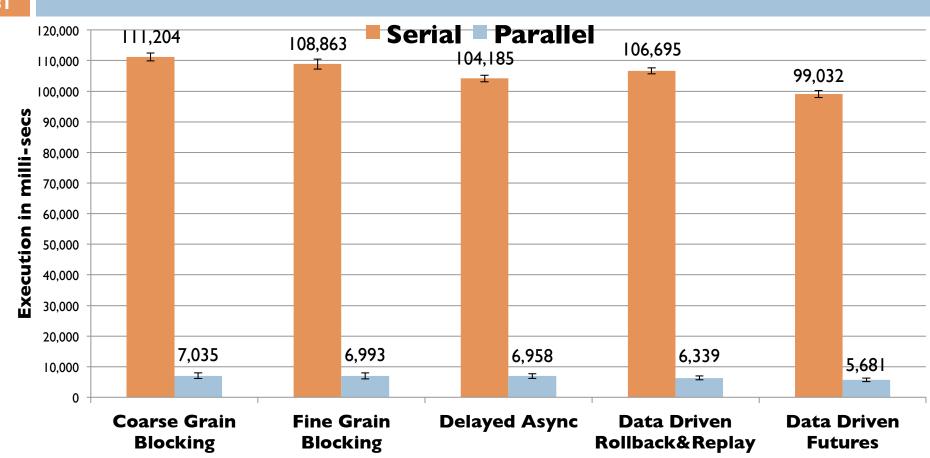
Minimum execution times of 30 runs of single threaded and 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java and Intel MKL steps on Xeon with input matrix size 2000 × 2000 and with tile size 125 × 125



Average execution times and 90% confidence interval of 30 runs of single threaded and 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero Java and Intel MKL steps on Xeon with input matrix size 2000 × 2000 and with tile size 125 × 125

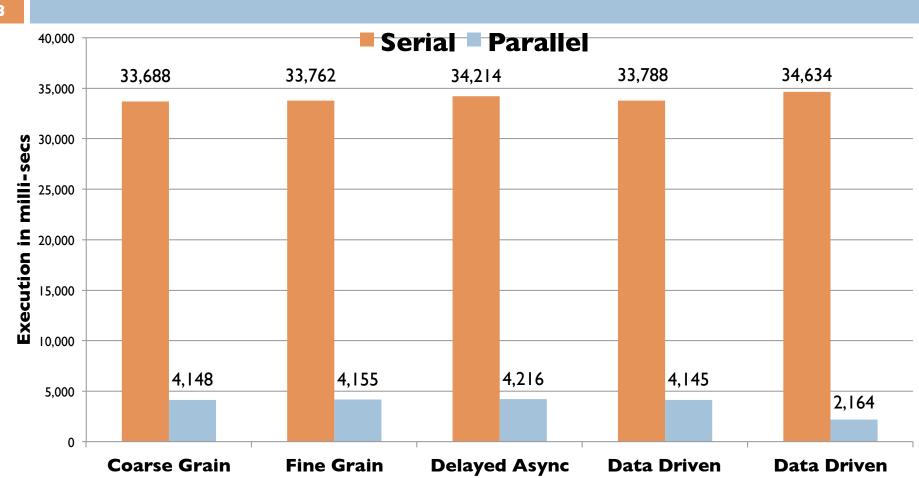


Minimum execution times of 30 runs of single threaded and 64-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java steps on Niagara with input matrix size 2000×2000 and with tile size 125×125

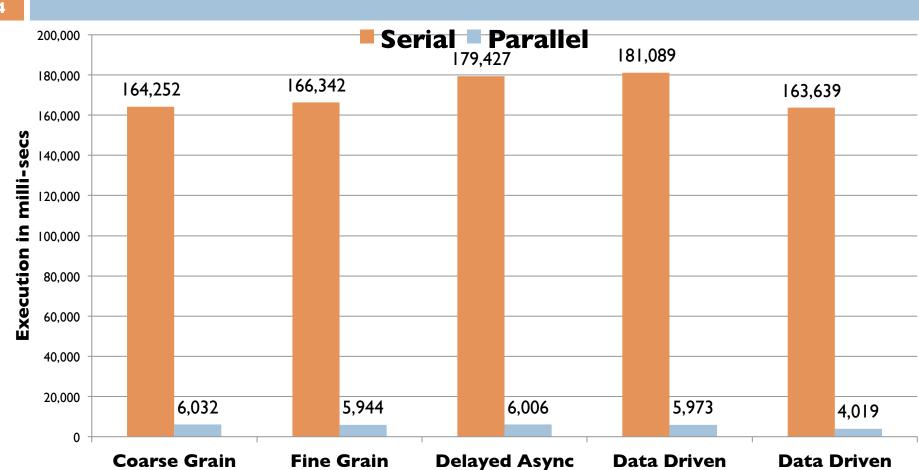


Average execution times and 90% confidence interval of 30 runs of single threaded and 16-threaded executions for blocked Cholesky decomposition CnC application with Habanero-Java steps on Niagara with input matrix size 2000×2000 and with tile size 125×125

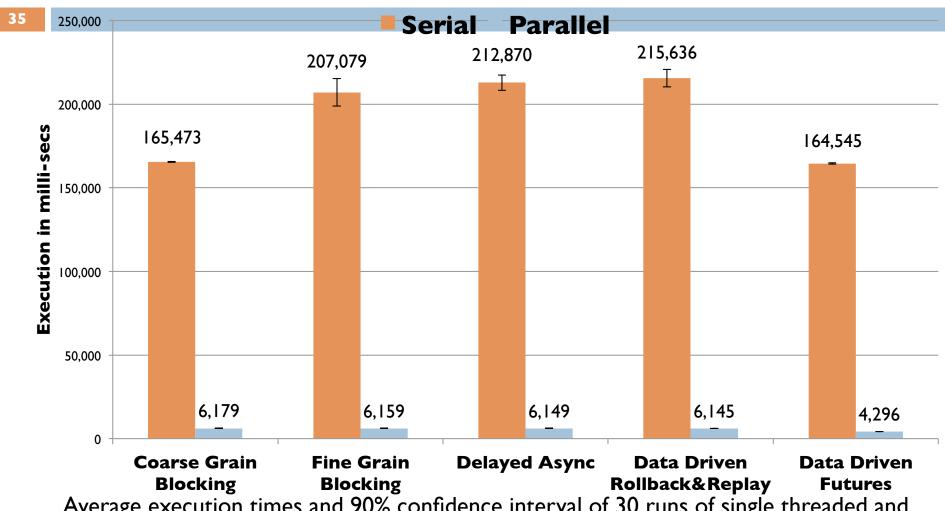
- Only one step
 - □ The Black-Scholes formula
- Embarrassingly parallel
- Good indicator of scheduling overhead



Minimum execution times of 30 runs of single threaded and 16-threaded executions for blocked Black-Scholes CnC application with Habanero-Java steps on Xeon with input size 1,000,000 and with tile size 62,500

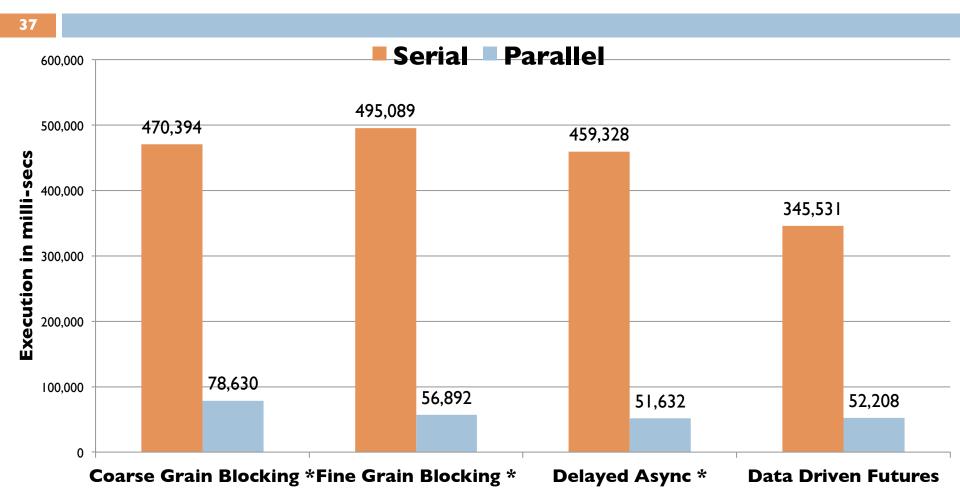


Blocking Blocking Rollback&Replay Futures Minimum execution times of 30 runs of single threaded and 64-threaded executions for blocked Black-Scholes CnC application with Habanero-Java steps on Niagara with input size 1,000,000 and with tile size 15,625

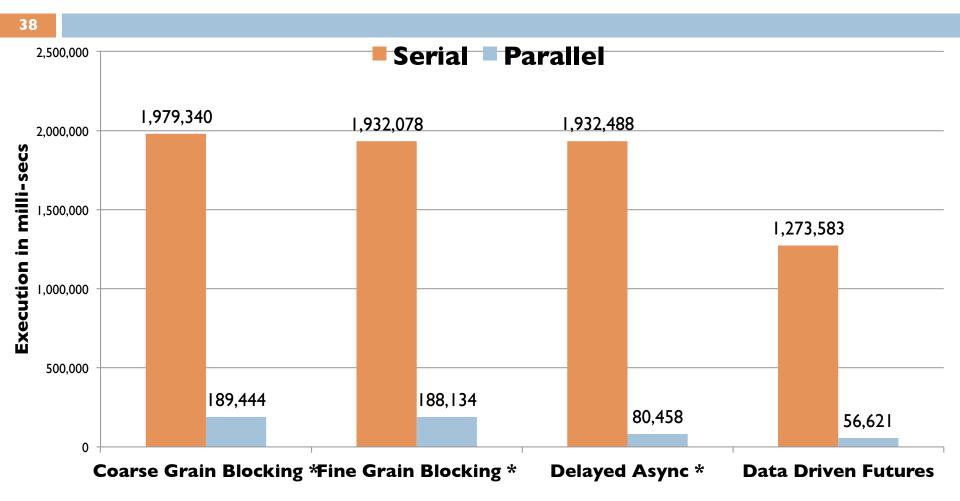


Average execution times and 90% confidence interval of 30 runs of single threaded and 64-threaded executions for blocked Black-Scholes CnC application with Habanero-Java steps on Niagara with input size 1,000,000 and with tile size 15,625

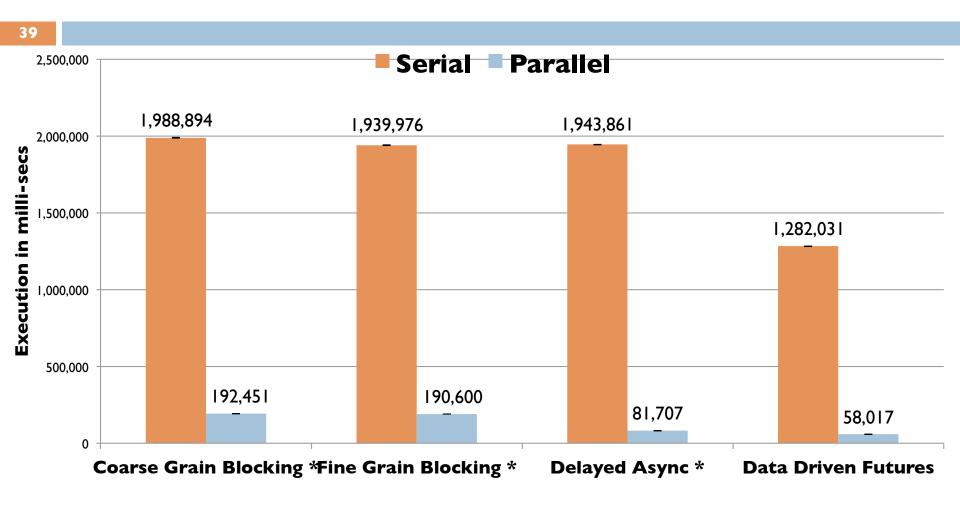
- Image processing algorithm
 - More than 4 kernels
 - Mostly stencil computations
 - Non trivial dependency graph
 - Fixed point algorithm
- Enormous data size
 - CnC schedulers needed explicit memory management
 - DDFs took advantage of garbage collection



Minimum execution times of 30 runs of single threaded and 16-threaded executions for blocked Rician Denoising CnC application with Habanero-Java steps on Xeon with input image size 2937×3872 and with tile size 267×484



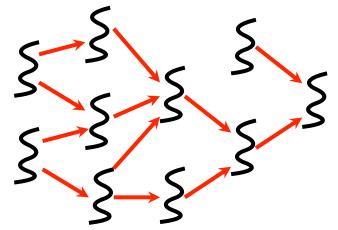
Minimum execution times of 30 runs of single threaded and 64-threaded executions for blocked Rician Denoising CnC application with Habanero-Java steps on Niagara with input image size 2937×3872 and with tile size 267×484



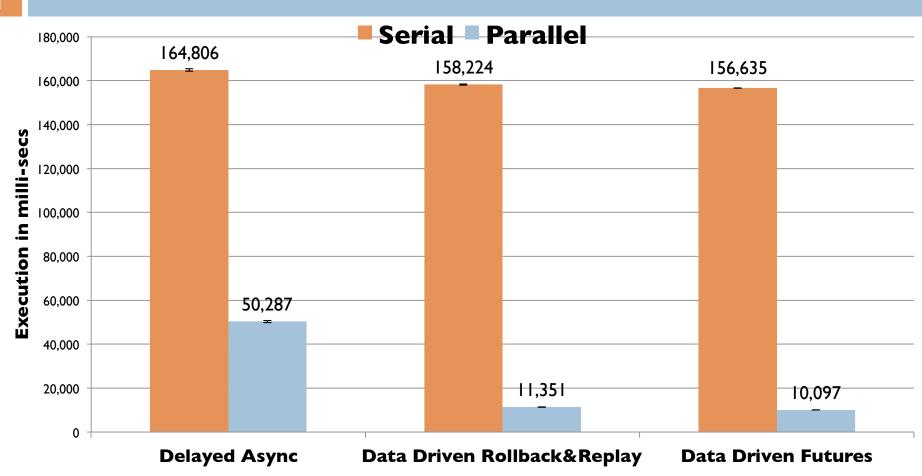
Average execution times and 90% confidence interval of 30 runs of single threaded and 64-threaded executions for blocked Rician Denoising CnC application with Habanero-Java steps on Niagara with input image size 2937×3872 and with tile size 267×484

Heart Wall Tracking

- Medical imaging application
 - Nested kernels
 - First level embarrassingly parallel
 - Second level with intricate dependency graph
- Memory management
 - Many failures on eager schedulers
 - Blocking schedulers ran out of memory



Heart Wall Tracking



Average execution times and 90% confidence interval of 13 runs of single threaded and 16-threaded executions for Heart Wall Tracking CnC application with C steps on Xeon with 104 frames

Related work

- Alternative parallel programming models:
 - Either too verbose or constrained parallelism
- Alternative futures, promises
 - Creation and resolution are coupled
 - Either lazy or blocking execution semantics
- Support for unstructured parallelism
 - Nabbit library for Cilk++ allows arbitrary task graphs
 - Immediate successor atomic counter update for notification
 - Does not differentiate between data, control dependences

Future Work

- Compiling CnC to the Data Driven Runtime
 - Currently hand-ported
 - Need finer grain dependency analysis via tag functions
- Data Driven Future support for Work Stealing
- Compiler support for automatic DDF registration
- Hierarchical DDFs
- Locality aware scheduling support for DDFs

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 - Zoran Budimlić, Keith D. Cooper, Vivek Sarkar, Lin Zhong

Conclusions

- Macro-dataflow is a viable parallelism model
 - Provides expressiveness hiding parallelism concerns
- Macro-dataflow can perform competitively
 - Taking advantage of modern task parallel models