

Food Image To Recipe Converter

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Abstract—The project aims to generate food recipe by classifying the image present in the dataset and along with that shall also give calorie, degree of the food, based on the image using multiple machine learning models

Keywords—food recipe, degree of food, calorie

I. INTRODUCTION

Food is indeed a very important aspect in the life of a human being. It helps us gain energy, help sustain living and also provides rich nutrients to help us do our day- to-day activities. Food is thus an essential component in a human's life. Tasty food adds more nutrients and interest to children especially in their growing ages. But due to lack of finding the proper recipe or taking the worst case not knowing the dish's name can cause mother's and many people limit their food exploration capacity, making them limit to their daily food, which would have bored them. When children and even teenagers lose interest in eating food, they tend to lose their appetite and thus effects their health and doesn't let them enjoy food anymore, thus it is a sheer necessity to eat proper food. To make proper food, modern age people seek for recipes in the internet which do not actually tell them the quantity to enjoy quality food. Health freaks who are very much concerned about their health often tend to analyze their daily intake of food based on the number of calories and the protein thus giving a health-conscious recipe. Thus, we have are introducing Recepto. Recepto is a image classification model that gives the statistics of food and also its recipe for a healthy diet through machine learning models. We take different parameters since we are very much health conscious and believe in the ideology of "a fitter world, makes a better world", thus we use different machine learning models to classify the image of the food and give the recipe based on that.

II. LITERATURE SURVEY

Food computing is becoming a major area of research, with the ultimate goal of creating machine learning systems that can automatically generate recipes based on food images. Current methods rely on finding similar recipes in a database, which limits their success. This paper proposes approaches, which uses powerful language models to directly generate recipes from images. The classification works in three major steps : (1)**BLIP Model** : Bootstrapping Language-Image Pre-training, is a state-of-the-art model used in the FIRE system for generating titles for food images. Here's a breakdown of its key aspects: BLIP is a multimodal model, meaning it can process both visual information (images) and textual

information (language).It's specifically trained on a large dataset of images and their corresponding captions. (2) **Vision transformer with a decoder** : To extract the proper ingredients that are required for the creation of the recipe we need a tool that extracts the ingredients. There are multiple approaches but the best approach is through Vision transformer that is specified to bring out the ingredients that are necessary for the food. (3) **T5 Model** : Well last but not the least, once we are ready with the ingredients it is time to cook the food, thus we use the T5 model that is used in generating the recipe of the food and make it feel tasty.[1]

We tend to create a web and a mobile application platform that can be useful in making the model. Thus, to implement it as a dual service we have planned to blend in machine learning models that shall suffice both the sources. To come up with that we have used the following approaches : (1)**Advanced Search**: Forget keyword limitations! Feast In's innovative search algorithm helps you refine your recipe search based on available ingredients, dietary restrictions, cooking time, and even cuisine. No more sifting through irrelevant recipes – find the perfect fit for your needs. (2)**Search by Image**: Ever seen a mouthwatering dish but don't know what it is or how to make it? Feast In's powerful image recognition technology comes to the rescue. Simply upload a picture, and Feast In will suggest similar recipes, unlocking a world of culinary possibilities.[2]

This paper, by Obaid et al. (2020), delves into the world of deep learning models for image classification. As the authors highlight, the "big data age" has fueled the development of increasingly complex deep learning algorithms, capable of surpassing traditional machine learning methods in feature learning and expression. This has led to significant advancements in image classification tasks within the field of computer vision. The paper provides a comprehensive overview, starting with an introduction to deep learning itself. It then delves into various deep learning models used for image classification, including: **Convolutional Neural Networks (CNNs)**: These are the workhorses of image classification, adept at extracting spatial features from images. **Recurrent Neural Networks (RNNs)**: While less common, RNNs can be useful for handling sequential data like image sequences. **Transformers**: Newer architectures like transformers are gaining traction, offering advantages in handling long-range dependencies within images. The authors compare and contrast these models based on their strengths and weaknesses, highlighting factors like accuracy,

computational efficiency, and suitability for specific tasks. They also discuss the impact of factors like dataset size and diversity on model performance. Finally, the paper focuses on two popular benchmark datasets for image classification: CIFAR-10 and CIFAR-100. The authors compare the performance of various deep learning models on these datasets, providing insights into their relative effectiveness. Overall, this paper offers a valuable resource for anyone interested in understanding the current landscape of deep learning models for image classification. It provides a clear and concise overview of the key concepts and models, along with insights into their strengths, weaknesses, and practical considerations. [3]

This research, by Gulzar (2023), investigates the use of MobileNetV2 with deep transfer learning for classifying fruit images. This approach leverages pre-trained models to improve accuracy and efficiency in tasks with limited data. The study focuses on a dataset of 40 different fruits and utilizes MobileNetV2, a lightweight and efficient CNN architecture. By applying transfer learning, the pre-trained weights of MobileNetV2 are fine-tuned on the fruit image dataset, allowing the model to learn fruit-specific features. [4]

A new study uses machine learning to predict the degree of processing in any food, revealing that over 73% of the US food supply is ultra-processed. This has concerning health implications, with increased reliance on ultra-processed food linked to higher risks of metabolic syndrome, diabetes, and other issues. Replacing these foods with less processed alternatives could significantly improve health outcomes, highlighting the importance of better informing consumers about processing levels.[5]

This paper provides a conceptual and technical foundation for building a food image to recipe converter using machine learning. This paper, mentions that the system outputs the recipe names of the food, ingredients, and cooking procedures using machine learning datasets. This paper, mentions using the convolutional Neural networks (CNN) to categorize food images into various categories and output matched recipes. this paper helps our project to how to offering insights into model architecture using CNN, dataset considerations, and output structures, enhancing the practical applicability and performance of our project.[6]

This paper is on automatic food recognition and nutrient estimation from food images using some datasets and computer versions which is relevant to our food image to recipe converter project. It tells the state-of-the-art methods for processing food images, including classification, segmentation, and volume estimation. The systematic review of these methods, along with insights into the strengths and limitations, can inform the design of our model. By this paper, we can enhance the accuracy and effectiveness of our food image to the recipe converter project.[7]

This paper provides the use of a subset of the 1M+ dataset and it involves using a mobile application with an approach to search encodings of food images generated through a DenseNet-121 CNN. This approach simplifies the model and uses CNN directly for mapping, it calculates the similarity

index for input food image and image in the dataset. It uses DenseNet-121, a deep CNN for processing the food images. It also tells the use of distance metrics and the KNN algorithm to find the closest matching result. Finally, this paper informs and guides various aspects of our project covering dataset selection, model architecture, nutritional value integration, and similarity index calculation. [8]

This paper provides the limitations of existing food-logging tools and aims to improve precision and convenience. this paper uses leveraging advanced machine learning techniques for food recognition to potentially improve the accuracy of recipe conversion. In their paper, these optimized models are integrated into an Android app named Food Insight. finally, this paper can assist our food image to recipe converter project by providing insights into addressing challenges, leveraging advanced machine learning techniques, integrating knowledge bases, handling contextual information, and offering a practical example of Android app implementation. [9]

This paper provides creating standardized recipe datasets for machine learning is tough because recipes come in various formats and languages. In this study, we collected recipe datasets available publicly and made them consistent using dictionary and rule-based methods. We also used specific resources to convert measurements. This gave us two sets of data—one with ingredient embeddings and the other with recipe embeddings. When we tested a machine learning system to predict nutrients using these datasets, we found that combining embeddings using domain knowledge worked better than the usual methods.[10]

III. METHODOLOGY

A1. *Implementing perceptron to learn AND gate logic*

The code A1 implements a perceptron which is given to us in the question and we are using it to learn AND gate logic. The approach was such that we created two functions “step_function()” and a “perceptron_function()” which do their respective works. The step function was used to generate 1 if the input is greater than or equal to 0 else it would generate 0. The perceptron_gate() function was the main function where all the logic comes in. It is used to train the perceptron for a given set of inputs and outputs. Overall, the code trains a single layer perceptron for learning AND gate and finally generates weights

A2. *Activation functions*

The code A2 aims to do the same functionality as that of code A1 but will little addition. This time we were told to use activation functions which are as follow :

1. Bi-Polar Step function
2. Sigmoid function
3. ReLU function

To implement these functions we formulated their respective formulae and returned the final outputs, by also comparing the iterations taken to converge against each of the activation function.

A3. *Varying learning rates*

In the third question we had to follow the same logic as we did for the first question. This time the change was that we had to consider the weights to be same but the learnings had to be taken differently. A set of learnings were provided to us as follow : {0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1}. Thus we came up with the iterations and plotted a graph based on the learning rates

A4. Learning XOR Gate

A5. Building a perceptron to classify a dataset

A6. Matrix pseudo-inverse

A7. Weights of networks using Back-propagation algorithm

A8. Learning rate and activation function

A9. Zero output of logic gate maps

The code A10 aims to use scikit-learn `MLPClassifier` which helps to create and train neural network models for the AND and XOR logical gates. Also it defines input and output pairs for AND and XOR gates, which helps to create `MLPClassifier` instances with a single hidden layer of 4 neurons and logistic activation function. And trains them using the input and output pairs. It also tests the trained models by predicting outputs for the input data and printing the predictions.

A11. MLP classifier on our project dataset

IV. RESULT

Below, we can see the results or output we can get by running the codes A1 to A9 in the codes we have done the testing and training and we calculate the accuracy, f1 score, recall, and precision for the question asked accordingly using our dataset which we are going to use in our project. we printed the confusion matrix and classification report as asked in some of the questions.

[illegible]

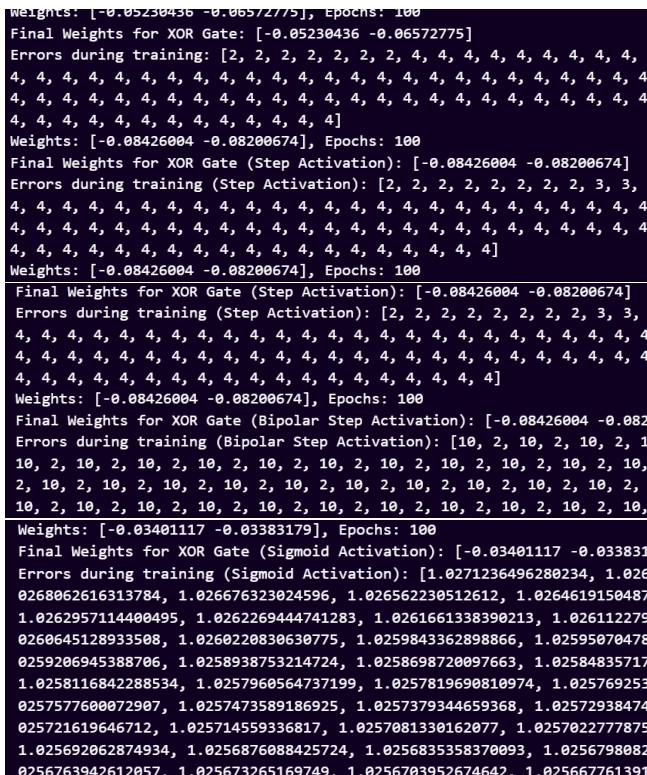
Fig A1

[illegible]

A10. MLP network from Sci-Kit


```
Weights: [0.05978764 0.07633394], Epochs: 100  
Final Weights for AND Gate: [0.05978764 0.07633394]  
Errors during training: [3, 3, 3, 2, 2, 2, 2, 3, 4, 4, 4, 4, 4,  
4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4,  
4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4,  
4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4,  
4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4]  
Epochs for different learning rates: [100, 100, 100]
```

Fig A3



```

C:\Users\A\AppData\Local\Temp\Documents\COLLECT\SUBJECTS\BACHINE
LEARNING\AIE_123_Assignment-06\A6_AIE22123_Q5.py:19: RuntimeWarning: overflow encountered in exp
    return 1 / (1 + np.exp(-x))
Training accuracy: 100.00%
Final weights:
[-52.80130688 -809.76895582 109.47056719 -285.60349171  70.24938901]

```

Fig A5

```
[0.03078322]  
[0.32291545]  
[0.32301408]  
[0.32341902]]
```

Fig A7

```

training AND gate neural network:
poch: 0
oss: 0.5876718958341327
poch: 1000
oss: 0.24211654135115257
poch: 2000
oss: 0.10968566399746801
poch: 3000
oss: 0.06895569485077173
poch: 4000
oss: 0.05267434782734461
poch: 5000
oss: 0.0436934797920971
poch: 6000
oss: 0.03789016685125578
poch: 7000
oss: 0.03377839679335236
poch: 8000
oss: 0.030684634785458458
poch: 9000
oss: 0.028256237012047103

```

Fig A8

```

training OR gate neural network:
poch: 0
oss: 0.5207537309825327
poch: 1000
oss: 0.13453441914026998
poch: 2000
oss: 0.07620811090348689
poch: 3000
oss: 0.05718882208970682
poch: 4000
oss: 0.047353572701890875
poch: 5000
oss: 0.041174421914995714
poch: 6000
oss: 0.03685655517768602
poch: 7000
oss: 0.03363032972788979
poch: 8000

```

```

Training XOR gate neural network:
Epoch: 0
Loss: 0.499851460811796
Epoch: 1000
Loss: 0.4998767620008471
Epoch: 2000
Loss: 0.49967675626704267
Epoch: 3000
Loss: 0.49811538130650856
Epoch: 4000
Loss: 0.45284381834881005
Epoch: 5000
Loss: 0.2919549246216559
Epoch: 6000
Loss: 0.17900828331510912
Epoch: 7000
Loss: 0.13406155431026429
Epoch: 8000
Loss: 0.110513799886942
Epoch: 9000
Loss: 0.09574358093648813

Testing the trained models:
AND gate predictions: [[0.99595701 0.00398432]
[0.97150881 0.02848312]
[0.97199063 0.02757301]
[0.04497122 0.95524074]]
OR gate predictions: [[0.95594944 0.04350554]
[0.02595876 0.97438038]
[0.02604563 0.97427449]
[0.01416576 0.98611736]]
XOR gate predictions: [[0.87557768 0.12235742]
[0.08041429 0.9210583 ]
[0.08903324 0.912439 ]
[0.9490662 0.04996079]]

```

Fig. A9

```

AND gate predictions: [0 0 0 1]
XOR gate predictions: [0 0 0 0]

```

Fig.A10

Observations : If we look through the questions, what we have observed is that we had trained a perceptron to learn AND and OR gates using logics and based on that we had also understood how to build a perceptron when we have a set of data that is available with us. This led to the explorations of many concepts in machine learning that are actually useful for our project and also in the development of further innovations as well.

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