

# Food Image To Recipe Converter

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**Abstract**—The project aims to generate food recipe by classifying the image present in the dataset and along with that shall also give calorie, degree of the food, based on the image using multiple machine learning models.

**Keywords**—food recipe, degree of food, calorie, Ingredients.

## I. INTRODUCTION

Food is indeed a very important aspect in the life of a human being. It helps us gain energy, help sustain living and also provides rich nutrients to help us do our day- to-day activities. Food is thus an essential component in a human's life. Tasty food adds more nutrients and interest to children especially in their growing ages. But due to lack of finding the proper recipe or taking the worst case not knowing the dish's name can cause mother's and many people limit their food exploration capacity, making them limit to their daily food, which would have bored them. When children and even teenagers lose interest in eating food, they tend to lose their appetite and thus effects their health and doesn't let them enjoy food anymore, thus it is a sheer necessity to eat proper food. To make proper food, modern age people seek for recipes in the internet which do not actually tell them the quantity to enjoy quality food. Health freaks who are very much concerned about their health often tend to analyze their daily intake of food based on the number of calories and the protein thus giving a health-conscious recipe. Thus, we have are introducing Recepto. Recepto is a image classification model that gives the statistics of food and also its recipe for a healthy diet through machine learning models. We take different parameters since we are very much health conscious and believe in the ideology of "a fitter world, makes a better world", thus we use different machine learning models to classify the image of the food and give the recipe based on that.

## II. LITERATURE SURVEY

Food computing is becoming a major area of research, with the ultimate goal of creating machine learning systems that can automatically generate recipes based on food images. Current methods rely on finding similar recipes in a database, which limits their success. This paper proposes approaches, which uses powerful language models to directly generate recipes from images. The classification works in three major steps : (1)**BLIP Model** : Bootstrapping Language-Image Pre-training, is a state-of-the-art model used in the FIRE system for generating titles for food images. Here's a breakdown of its key aspects: BLIP is a multimodal model, meaning it can process both visual information (images) and textual

information (language).It's specifically trained on a large dataset of images and their corresponding captions. (2) **Vision transformer with a decoder** : To extract the proper ingredients that are required for the creation of the recipe we need a tool that extracts the ingredients. There are multiple approaches but the best approach is through Vision transformer that is specified to bring out the ingredients that are necessary for the food. (3) **T5 Model** : Well last but not the least, once we are ready with the ingredients it is time to cook the food, thus we use the T5 model that is used in generating the recipe of the food and make it feel tasty.[1]

We tend to create a web and a mobile application platform that can be useful in making the model. Thus, to implement it as a dual service we have planned to blend in machine learning models that shall suffice both the sources. To come up with that we have used the following approaches : (1)**Advanced Search**: Forget keyword limitations! Feast In's innovative search algorithm helps you refine your recipe search based on available ingredients, dietary restrictions, cooking time, and even cuisine. No more sifting through irrelevant recipes – find the perfect fit for your needs. (2)**Search by Image**: Ever seen a mouthwatering dish but don't know what it is or how to make it? Feast In's powerful image recognition technology comes to the rescue. Simply upload a picture, and Feast In will suggest similar recipes, unlocking a world of culinary possibilities.[2]

This paper, by Obaid et al. (2020), delves into the world of deep learning models for image classification. As the authors highlight, the "big data age" has fueled the development of increasingly complex deep learning algorithms, capable of surpassing traditional machine learning methods in feature learning and expression. This has led to significant advancements in image classification tasks within the field of computer vision. The paper provides a comprehensive overview, starting with an introduction to deep learning itself. It then delves into various deep learning models used for image classification, including: **Convolutional Neural Networks (CNNs)**: These are the workhorses of image classification, adept at extracting spatial features from images. **Recurrent Neural Networks (RNNs)**: While less common, RNNs can be useful for handling sequential data like image sequences. **Transformers**: Newer architectures like transformers are gaining traction, offering advantages in handling long-range dependencies within images. The authors compare and contrast these models based on their strengths and weaknesses, highlighting factors like accuracy,

computational efficiency, and suitability for specific tasks. They also discuss the impact of factors like dataset size and diversity on model performance. Finally, the paper focuses on two popular benchmark datasets for image classification: CIFAR-10 and CIFAR-100. The authors compare the performance of various deep learning models on these datasets, providing insights into their relative effectiveness. Overall, this paper offers a valuable resource for anyone interested in understanding the current landscape of deep learning models for image classification. It provides a clear and concise overview of the key concepts and models, along with insights into their strengths, weaknesses, and practical considerations. [3]

This research, by Gulzar (2023), investigates the use of MobileNetV2 with deep transfer learning for classifying fruit images. This approach leverages pre-trained models to improve accuracy and efficiency in tasks with limited data. The study focuses on a dataset of 40 different fruits and utilizes MobileNetV2, a lightweight and efficient CNN architecture. By applying transfer learning, the pre-trained weights of MobileNetV2 are fine-tuned on the fruit image dataset, allowing the model to learn fruit-specific features. [4]

A new study uses machine learning to predict the degree of processing in any food, revealing that over 73% of the US food supply is ultra-processed. This has concerning health implications, with increased reliance on ultra-processed food linked to higher risks of metabolic syndrome, diabetes, and other issues. Replacing these foods with less processed alternatives could significantly improve health outcomes, highlighting the importance of better informing consumers about processing levels. [5]

This paper provides a conceptual and technical foundation for building a food image to recipe converter using machine learning. This paper, mentions that the system outputs the recipe names of the food, ingredients, and cooking procedures using machine learning datasets. This paper, mentions using the convolutional Neural networks (CNN) to categorize food images into various categories and output matched recipes. this paper helps our project to how to offering insights into model architecture using CNN, dataset considerations, and output structures, enhancing the practical applicability and performance of our project. [6]

This paper is on automatic food recognition and nutrient estimation from food images using some datasets and computer versions which is relevant to our food image to recipe converter project. It tells the state-of-the-art methods for processing food images, including classification, segmentation, and volume estimation. The systematic review of these methods, along with insights into the strengths and limitations, can inform the design of our model. By this paper, we can enhance the accuracy and effectiveness of our food image to the recipe converter project. [7]

This paper provides the use of a subset of the 1M+ dataset and it involves using a mobile application with an approach to search encodings of food images generated through a DenseNet-121 CNN. This approach simplifies the model and uses CNN directly for mapping, it calculates the similarity

index for input food image and image in the dataset. It uses DenseNet-121, a deep CNN for processing the food images. It also tells the use of distance metrics and the KNN algorithm to find the closest matching result. Finally, this paper informs and guides various aspects of our project covering dataset selection, model architecture, nutritional value integration, and similarity index calculation. [8]

This paper provides the limitations of existing food-logging tools and aims to improve precision and convenience. this paper uses leveraging advanced machine learning techniques for food recognition to potentially improve the accuracy of recipe conversion. In their paper, these optimized models are integrated into an Android app named Food Insight. finally, this paper can assist our food image to recipe converter project by providing insights into addressing challenges, leveraging advanced machine learning techniques, integrating knowledge bases, handling contextual information, and offering a practical example of Android app implementation. [9]

This paper provides creating standardized recipe datasets for machine learning is tough because recipes come in various formats and languages. In this study, we collected recipe datasets available publicly and made them consistent using dictionary and rule-based methods. We also used specific resources to convert measurements. This gave us two sets of data—one with ingredient embeddings and the other with recipe embeddings. When we tested a machine learning system to predict nutrients using these datasets, we found that combining embeddings using domain knowledge worked better than the usual methods. [10]

### III. METHODOLOGY

#### *A1. Detecting root node feature/attribute:*

The question demands us to create our very own module to detect the root node features or attributes of a decision tree. For that we have used information gain as the impurity measure for identifying the root node and thus assumed the features to be categorical. We have used functions such as “DecisionTreeRootFinder” Class that is responsible for finding the root features for splitting in a decision tree. We calculate the entropy here as well that is crucial for decision tree classification. We also have a calculator for information gain that calculates the information gain that is achieved by splitting the data based on a particular feature.

#### *A2. Frequency binning for conversion of attributes*

Here we are trying to convert the attributes to categorical value. Here we have kept the binning type as a parameter to the function built for binning. We have used functions such as ‘equal\_width\_binning’ that divides a numerical feature into bins of equal width. We have also created a function called “frequency\_binning” that divides a numerical feature into bins of approximately equal frequency. We take additional arguments such as binning type and numerical bins and depending on the binning type we select the appropriate binning function. We then bin each numerical feature and calculate the information gain for each binned feature. We return the index of the feature that provides the highest information gain after binning.

#### *A3. Expansion of the above functions to build our own*

## decision module

Here we are trying to create our own decision tree that is used for classifying the above functions. To do that we calculate the entropy and measure the impurity or disorder in the set. After which we calculate the information gain by splitting the data based on specific features and threshold. We find the best split and use a method that iterates over all the features and thresholds to find that. In the end we create an example dataset and also make the corresponding labels that is used for the decision tree.

## IV. RESULT

The project is currently under development and we are still under exploration to blend in as much as functionality required to make it a user-friendly application. The insight on machine learning is indeed a very helpful aspect in the complete project since that shall help users determine what they shall be eating and exploring. The project aims to provide an insight of the food quality and quantity of the user. It helps the user give detailed insights of what ingredients were used for making the food.

Below, we can see the results or output we can get by running the codes Q1,Q2 and Q3 in the codes we have created our very own decision tree classifier and thus managed to obtain the below results as follows.

```
Root feature index: 0
```

FIG-1

```
Root feature index: 1
```

FIG-2

```
Tree structure:
Root feature index: 0
Root threshold: 0
Predictions for test samples: [1 0]
```

FIG -3

**Observations:** If we look through the questions, what we have observed is that by increasing the samples in the question the best hyperparameters value and best score value is decreasing where as penalty value remains same. In Q2 to find the best hyperparameters values and best scores we used different Classifiers in which for the LogisticRegression and SVC we got the best Score by using our dataset which we are going to use in our project.

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