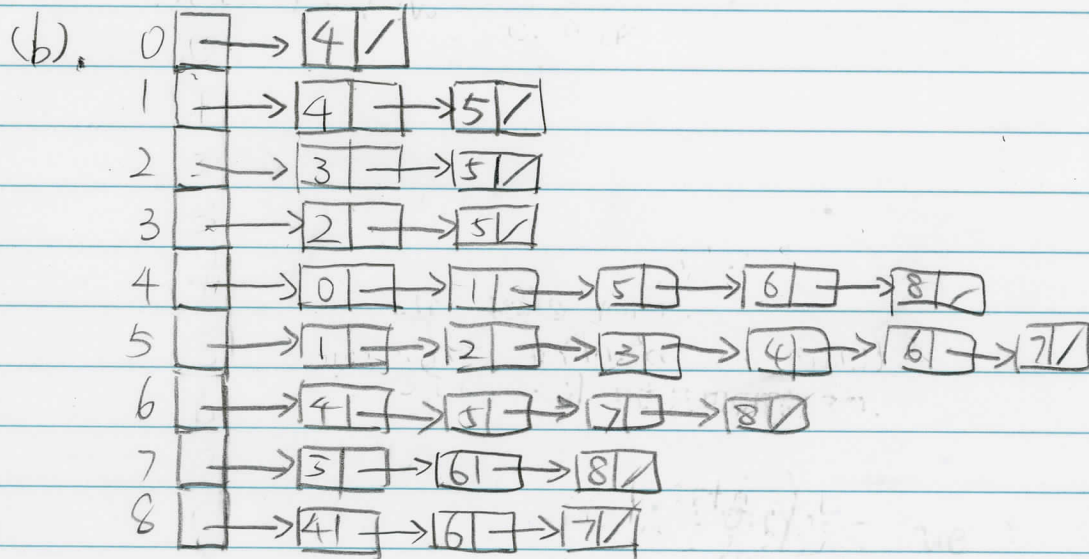
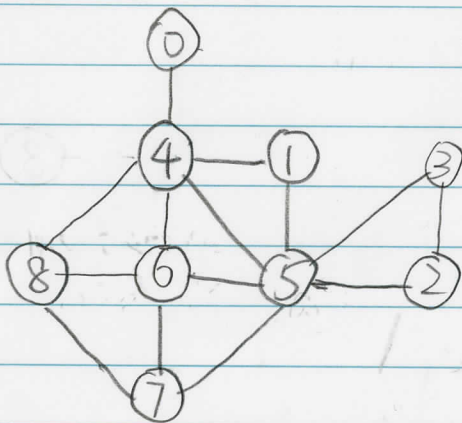


1. (a).



(c)

	0	1	2	3	4	5	6	7	8
0	0	0	0	0	1	0	0	0	0
1	0	0	0	0	1	1	0	0	0
2	0	0	0	1	0	1	0	0	0
3	0	0	1	0	0	1	0	0	0
4	1	1	0	0	0	1	1	0	1
5	0	1	1	1	1	0	1	1	0
6	0	0	0	0	1	1	0	1	1
7	0	0	0	0	0	1	1	0	1
8	0	0	0	0	1	0	1	1	0

2. (a) 0, 4, 1, 5, 2, 3, 7, 6, 8

(b) 0, 4, 1, 5, 6, 8, 2, 3, 7

3. Each of the K components is a tree, say component i has V_i vertices and $V_i - 1$ edges. In total there are $\sum_i (V_i - 1) = n - K$ edges, that is $m = n - K$.

4. Input: a graph G ,

Output: Determine whether there is an unique topological order.

Initialize an empty list $L1$;

Initialize an empty list $L2$;

Add all vertices with no incoming edges into $L2$;

check whether there are duplicate vertices;

while $L2$ is not empty:

$v \leftarrow$ Remove the last in $L2$;

$L1.add(v)$;

for all the vertices w with an edge e from v to w do

remove edge e from G ;

if w has no other incoming edges then

push w into $L2$;

if G has edges left then

return false; (there is no topological order)

else

return $L1$;



5. Input. A graph g with n vertices.

Output: Return true if g can be colored in 2 colors

```
int i ← 0;
```

```
while i < n do:
```

```
    g.setVisted(i, false);
```

```
    i++;
```

```
boolean color = true;
```

```
Queue q = new Queue;
```

```
g.setColor(0, color)
```

```
q.enqueue(0);
```

```
while (q.empty() == True) do:
```

```
    i ← q.dequeue();
```

```
    while (g.getVisted(i) == True) do:
```

```
        g.setVisted(i, true);
```

```
        color ← g.getColor(i) == True;
```

```
        for each j ∈ g.getNeighbors(i) do:
```

```
            if (g.getVisted(j) and (g.getColor(j) == color) == True
```

```
                return False;
```

```
            if (g.getVisted(j) == True)
```

```
                g.setColor(j, color);
```

```
                q.enqueue(j);
```

```
            }
```

```
return
```