

Task 7: Triggers, Views and Exceptions

Aim: To conduct events, views, exceptions on CRUD operations for restricting phenomena.

a) To create a

To create a trigger in PL/SQL that automatically inserts a new record in the match_result table when a new record is inserted into the match table.

```
CREATE OR REPLACE TRIGGER insert_match_result  
AFTER INSERT ON match  
FOR EACH ROW  
BEGIN
```

```
INSERT INTO match_result (MatchID, TeamID,  
Result)  
VALUES (:new.MatchID, :new.TeamID, 'Pending');  
-- Assuming a default value of 'Pending' for Result.  
END;
```

To create a view that displays the details of players along with their team details.

```
SQL > CREATE VIEW player_team_details AS SELECT p.player_id,  
p.name AS player_name, p.team_id, p.coach AS player_coach,  
p.captain AS player_captain, (SELECT t.name FROM team  
t WHERE t.team_id = p.team_id) AS  
TeamCoach, (SELECT t.captain FROM team t WHERE  
t.team_id = p.team_id) AS team_captain FROM players;  
SQL > SELECT * FROM player_team_details;
```

To write a non-recursive PL/SQL procedure to retrieve even-numbered player IDs registered for any tournament

CREATE OR REPLACE PROCEDURE

GetEvenPlayerIDs For Tournament (in_tournament_id NUMBER,
out_even_player_ids SYS.ODCINUMBERLIST) AS

BEGIN

out_even_player_ids := SYS.ODCINUMBERLIST(); --
Initialize the collection

-- Populate the collection with even-numbered player IDs
for the specified tournament

For player_rec IN (SELECT player_id FROM player WHERE
TournamentID = in_tournament_id AND MOD(player_id, 2) = 0)
LOOP

out_even_player_ids.EXTEND;

out_even_player_ids(out_even_player_ids.COUNT) :=
player_rec.player_id;

END LOOP;

END;

/

Declare

tournament_id NUMBER := 123; -- Replace with the desired tournament ID
even_player_ids SYS.ODCINUMBERLIST;

BEGIN

GET EvenPlayerIDs For Tournament (tournament_id, even_player_ids);

-- You can now use the even_player_ids collection as needed
-- For example to print the even player IDs;

For i IN 1..even_player_ids.COUNT LOOP

DBMS_OUTPUT.PUT_LINE('Even
even_player_ids(i);

END LOOP;

END;

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EX NO.	
PERFORMANCE (5)	5
RESULT AND ANALYSIS (5)	5
VIVA VOCE (5)	5
RECORD (5)	5
TOTAL (20)	20
SIGN WITH DATE	

Result: Thus, the triggers, views and exceptions experiment was
successfully completed results are verified.