Universal Robots Support > Technical Web > UsingModbusServer (25 Jul 2013, OlufNielsen)

Accessing robot data through the MODBUS server

(Important new updates to be seen at the end of page)

Purpose:

Give read and write access to data in the robot controller for other devices

How it works:

The robot controller acts as a Modbus TCP server (port 502), clients can establish connections to it and send standard MODBUS requests to it. The server is available at the IP address of the controller which can be found and modified in $\underline{PolyScope}$ (SETUP Robot \rightarrow Setup NETWORK) For more information about MODBUS, see www.modbus.org specifications of MODBUS messages can be found at https://www.modbus.org/docs/Modbus Application Protocol V1 1b.pdf

Functionality:

- Several clients can connect to the server at the same time
- The server can respond to the following function codes:
 - 0x01: READ_COILS (read output bits)
 - 0x02: READ_DISCRETE_INPUTS (read input bits)
 - 0x03: READ_HOLDING_REGISTERS (read output registers)
 - 0x04: READ_INPUT_REGISTERS (read input registers)
 - 0x05: WRITE_SINGLE_COIL (write output bit)
 - 0x06: WRITE_SINGLE_REGISTER(write output register)
 - 0x0F: WRITE_MULTIPLE_COILS (write multiple output bits)
 - 0x10: WRITE_MULTIPLE_REGISTERS (write multiple output registers)
- The server will send a response to all requests
- The server responds error messages with exception codes:
 - \circ 0x01: ILLEGAL_FUNCTION_CODE
 - $_{\circ}~$ 0x02: ILLEGAL_DATA_ACCESS (if the request address is illegal)
 - 0x03: ILLEGAL_DATA_VALUE (if the request data is invalid)
- The 16 bit ports can be read using the script function <code>read_port_register(<address>)</code>, many of the ports, including 128 general purpose registers (address 128-256) (see the port map) can also be written to using <code>write_port_register(<address>,<value>)</code>. You can use the script function <code>integer_to_binary_list(<value>)</code> to get the register value as a list of booleans (e.g.[True,False,.....]), or <code>binary_list_to_integer(<list>)</code> to go back, see the script manual <code>ManualsForURCustomers</code> for details.
- $\bullet \ \ \ \textbf{Coils (digital ports)} \textbf{can be accessed using } \ \ \mathtt{read_port_bit(\langle address \rangle)} \ \ \textbf{and} \ \ \mathtt{write_port_bit(\langle address \rangle, \langle value \rangle)}.$
- Note that all values are unsigned, if you want to convert to signed integers, program "if (val > 32768): val = val 65535".
- The MODBUS Server has 0-based addressing. Be aware that some other devices are 1-based (e.g. Anybus X-gateways), then just add one to the address on that device. (e.g address 3 on the robot will be address 4 on the Anybus X-gateway)

Setup:

Setup the controller IP and your MODBUS client with static IP addresses in the same subnet, see ModbusSetupGuide

Port map 16bit register addresses:

- Use function codes 0x03: READ_HOLDING_REGISTERS, 0x04: READ_INPUT_REGISTERS, 0x06: WRITE_SINGLE_REGISTER, and 0x10: WRITE_MULTIPLE_REGISTERS to access the following addresses.
- Use the script functions read_port_register(<address>) and write_port_register(<address>, <value>) to read and write to those addresses on your robot from the running program.

```
R=Read, W=Write
  Address R W
          x Inputs, bits 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
         x x Outputs, bits 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
           x SetOutputsBitsMask 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
           x ClearOutputsBitsMask 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
           x Analog input 0 (0-65535)
           x x Analog input 0 domain e {0=current[mA], 1=voltage[mV]}
           x x Analog input 1 domain e {0=current[mA], 1=voltage[mV]}
           x Analog input 2 (tool) (0-65535)
           x x Analog input 2 (tool) domain e {0=current[mA], 1=voltage[mV]}
           x Analog input 3 (tool) (0-65535)
    11
           x x Analog input 3 (tool) range e {0=current[mA], 1=voltage[mV]}
           \times \times Analog output 0 output (0-65535)
           x \times Analog output 0 output domain e {0=current[mA], 1=voltage[mV]}
           x x Analog output 1 output (0-65535)
    19
           x x Analog output 1 output domain {O=current[mA], 1=voltage[mV]}
           x x Tool output voltage (V) e {0V, 12V, 24V}
    20
    24 x Euromap67 input bits (0-15)
    25 x Euromap67 input bits (16-32)
    26
          x Euromap67 output bits (0-15) (read only!)
           x Euromap67 output bits (16-32) (read only!)
          x Euromap 24V voltage
    29
          x Euromap 24V current
   30-127 Spare (undef)
   128-255 x x General purpose 16 bit registers
   256- x Robot state
   512- x Program state
           x Tool states
          x GUI state
    2048- x RT Machnie control
Robot state
256 Controller version high nuber
257 Controller version low number
258 Robot mode (see http://support.universal-robots.com/Technical/PolyScopeProgramServer )
260 isPowerOnRobot
261 isSecurityStopped
262 isEmergencyStopped
263 isTeachButtonPressed
264 isPowerPuttonPressed
265 isSafetySignalSuchThatWeShouldStop
270 Base joint angle (in mrad)
271 Shoulder joint angle (in mrad)
272 Elbow joint angle (in mrad)
273 Wrist1 joint angle (in mrad)
274 Wrist2 joint angle (in mrad)
275 Wrist3 joint angle (in mrad)
280 Base joint angle velocity (in mrad/s)
281 Shoulder joint angle velocity (in mrad/s)
282 Elbow joint angle velocity (in mrad/s)
283 Wrist1 joint angle velocity (in mrad/s)
```

```
284 Wrist2 joint angle velocity (in mrad/s)
285 Wrist3 joint angle velocity (in mrad/s)
290 Base joint current (in mA)
291 Shoulder joint current (in mA)
292 Elbow joint current (in mA)
293 Wrist1 joint current (in mA)
294 Wrist2 joint current (in mA)
295 Wrist3 joint current (in mA)
300 Base joint temperature (in C)
301 Shoulder joint temperature (in C)
302 Elbow joint temperature (in C)
303 Wrist1 joint temperature (in C)
304 Wrist2 joint temperature (in C)
305 Wrist3 joint temperature (in C)
{\tt Joint\ modes\ (see\ http://support.universal-robots.com/Technical/ListOfJointModes)\ From\ version\ 1.7}
311 Shoulder joint mode
312 Elbow joint mode
313 Wrist1 joint mode
314 Wrist2 joint mode
315 Wrist3 joint mode
400 TCP-x in tenth of mm (in base frame)
401 TCP-v in tenth of mm (in base frame)
402 TCP-z in tenth of mm (in base frame)
403 TCP-rx in mrad (in base frame)
404 TCP-ry in mrad (in base frame)
405 TCP-rz in mrad (in base frame)
410 TCP-x speed in mm/s (in base frame)
411 TCP-y speed in mm/s (in base frame)
412 TCP-z speed in mm/s (in base frame)
413 TCP-rx speed in mrad/s (in base frame)
414 TCP-ry speed in mrad/s (in base frame)
415 TCP-rz speed in mrad/s (in base frame)
420 TCP-x offset in mm (in tool frame)
421 TCP-y offset in mm (in tool frame)
422 TCP-z offset in mm (in tool frame)
423 TCP-rx offset in mrad (in tool frame)
424 TCP-ry offset in mrad (in tool frame)
425 TCP-rz offset in mrad (in tool frame)
450 Robot current (in mA)
451 I/O current (in mA)
768 Tool state
769 Tool temperature (in C)
770 Tool current (in mA)
GUI state
1024 GUI state not implemented
RTMachine
 Address R W
```

```
2048 × Split time (latches the actual time to the registers 2049-2053) calculates the time from last time the controller was restarted
2049 × Milliseconds
2050 × Seconds
2051 × Minutes
2052 × Hours
2053 × Days
```

Port map bit (Digital) addresses

- Use function codes 0x01: READ_COILS, 0x02: READ_DISCRETE_INPUTS, 0x05: WRITE_SINGLE_COIL, 0x0F: WRITE_MULTIPLE_COILS to access the following addresses.
- Use the script functions read_port_bit(<address>) and write_port_bit(<address>, <value>) to read and write to those addresses on your robot from the running program.

```
Address R W
0-15 x Inputs, bits 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
16-31 x x Outputs, bits 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
        x SetOutputsBitsMask 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
        x ClearOutputsBitsMask 0-15 [xxxxxxTTBBBBBBBB] x=undef, T=tool, B=box
64-79 x Euromap67 input bits (0-15)
80-95 x Euromap67 input bits (16-32)
96-111 x Euromap67 output bits (0-15) (read only!)
112-127 x Euromap67 output bits (16-32) (read only!)
260 x isPowerOnRobot
       x isSecurityStopped
       x isEmergencyStopped
263
      x isTeachButtonPressed
264 x isPowerPuttonPressed
265 x isSafetySignalSuchThatWeShouldStop
```

Important info for Server applications with Siemens clients(masters)

From UR Software version 1.7 and on:

Some MODBUS units use designated addresses for each function code, i.e. Siemens use: coils (generally addressed as 0xxxx), contacts (1xxxx), input registers (3xxxx), holding registers (4xxxx). To solve this issue, address "x" is reflected at 10000+"x", 20000+"x", 30000+"x" and 40000+"x" Address 0 is also reflected at address 9999, as some units have an addresses starting at 1

The value "Unit Identifier"/"Slave ID" is ignored in the MODBUS Server

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