- Suppose we have opened the photo sharing app
- **Draw two alternate versions of an interface for selecting the photos you want to share**
  - **Each person on your team should draw one**
- One moment in time- can use annotations to suggest actions and causality (see below)
- Suppose the users then do the authentication – like they bump the phones together, authentication success, photos transferred over.
- **Draw two alternate versions of an interface for accepting the photos on the other user's phone**
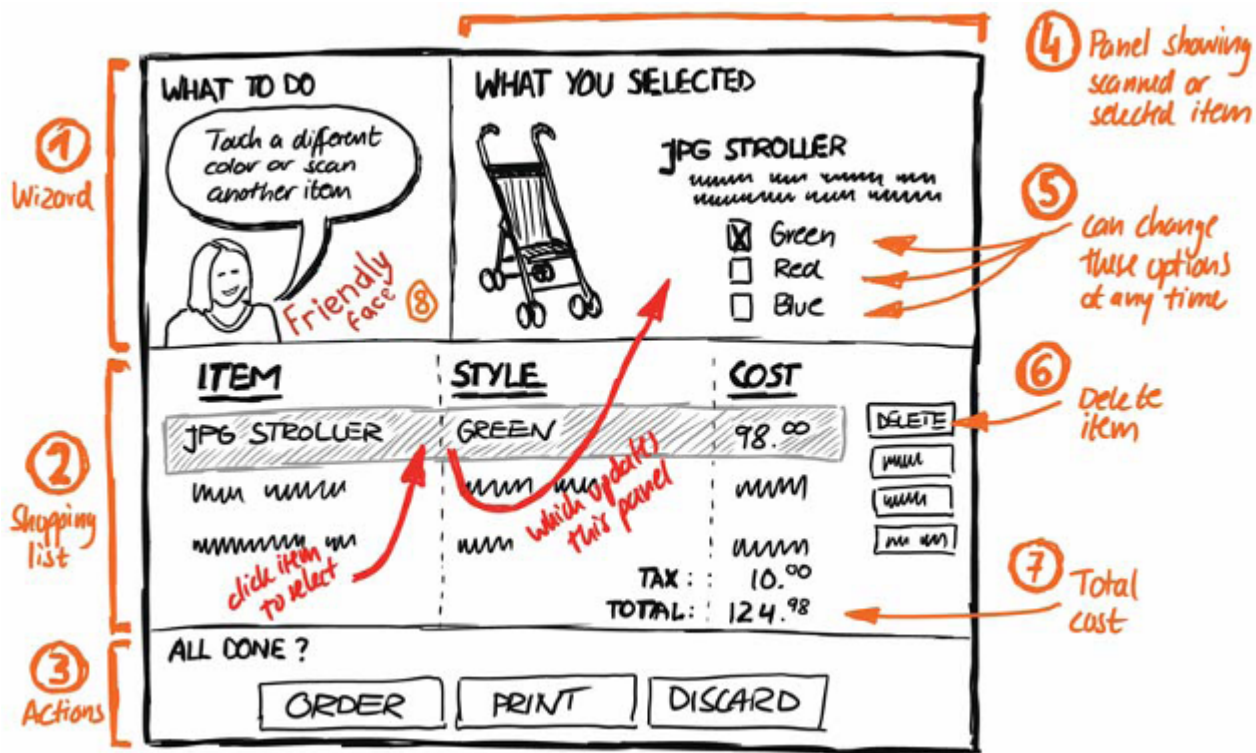 - **Each person on your team should draw one**

Remember- this may be the first time you have done this, and it is ok for it to be hard and the sketches to feel a bit rough. PRACTICE!!

Some inspiration:

It's ok (often good) to be sketchy:

Annotations will help you describe what you have drawn:

Text descriptions can elaborate on how the elements on your interface would work.