A Monitoring Tool for a Branching-Time Logic

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Outline

Property Specification and Monitor Synthesis

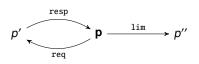
Implementation of a Tool in Erlang

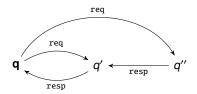
Demo

Modelling Process Behaviour

The behaviour of systems can described using LTSes that model process execution graphs

Example (Two simple servers)





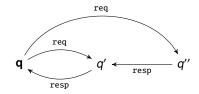
The Branching-Time Logic μ HML

Syntax

$$\varphi, \phi \in \mu \text{HML} ::= \mathbf{tt} \qquad | \ [\alpha] \varphi \qquad | \ \varphi \wedge \phi \qquad | \ \max X. \varphi \qquad | \ X$$

$$| \ \mathsf{ff} \qquad | \ \langle \alpha \rangle \varphi \qquad | \ \varphi \vee \phi \qquad | \ \min X. \varphi$$

Example (A liveness property)



Cheat sheet

[α]**ff** "cannot do event α " $\langle \alpha \rangle$ **tt** "can do event α "

A Monitorable Subset

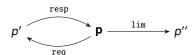
The Syntax

$$\psi \in \mathsf{MHML} \stackrel{\mathsf{def}}{=} \mathsf{sHML} \cup \mathsf{cHML}$$

$$\begin{array}{llll} \theta,\vartheta\in\mathsf{sHML}::=\mathsf{tt} & \mid \mathsf{ff} & \mid [\alpha]\theta & \mid \theta \wedge \vartheta & \mid \mathsf{max}\ X.\theta & \mid X \\ \pi,\varpi\in\mathsf{cHML}::=\mathsf{tt} & \mid \mathsf{ff} & \mid \langle \alpha\rangle\pi & \mid \pi \vee \varpi & \mid \mathsf{min}\ X.\pi & \mid X \end{array}$$

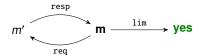
Example (A co-safety property)

$$\min X.(\langle req \rangle \langle resp \rangle X \vee \langle lim \rangle tt)$$



Monitors as LTSes

Example (A monitor for process *p*)



- ► A **subtle** difference: processes *generate* actions, monitors analyse these actions, and yield verdicts
- Conclusive verdicts: no, yes
- Inconclusive verdict: end

Monitor Synthesis

From MHML to Monitors

Correct Synthesis (Compositional)



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Monitor Synthesis

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Correct Synthesis (Compositional)



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Actions = Events with Data

- Why? Because we want to look at the data inside actions
- Events with structure permit us to use pattern matching
- Output events: α = client ! {resp, 5}
- Input events: α = server ? {req, client, 5}

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Example (Pattern variable binding)

A successor server *Srv* adds one to any numeric payload it receives from clients *Clt*

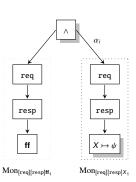
Safety formula ensures that clients *do not* receive the same value *Num* sent by them to the server



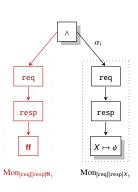
Example (Non-recursive formula)
[Srv ? {req, Clt, Num}][Clt ! {resp, Num}]ff

 Non-recursive formulae can only observe one interaction before terminating

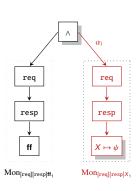
- Recursive formulae allow continuous monitoring
- The verdict branch matches events that lead to a detection
- The recursive branch permits the monitor to unfold *lazily*



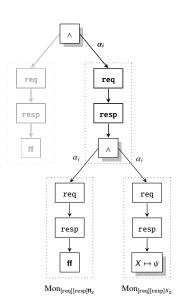
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- ► The recursive branch permits the monitor to unfold *lazily*



[Srv ? {req, Clt, Num}][Clt! {resp, Num}]ff

```
formula:mon_nec(
  fun(Action) ->
    case Action of
      {recv, Srv, {req, Clt, Num}} ->
        formula:mon_nec(
          fun(Action) ->
            case Action of
              {send, Clt, {resp, Num}} -> formula:mon_ff();
              _ -> formula:mon_id()
            end
          end);
        -> formula:mon_id()
    end
  end)
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Thank You!

Resources

The tool can be downloaded from:

https://bitbucket.org/duncanatt/detecter-lite

Information and publications from:

http://www.cs.um.edu.mt/svrg/Tools/detectEr

Questions?