

MAIN
MERU UNIVERSITY OF SCIENCE AND TECHNOLOGY
Y1S1 DIPLOMA IN INFORMATION TECHNOLOGY
CIT 2112: FUNDAMENTALS OF COMPUTER PROGRAMMING
TIME: 1½ HOURS

INSTRUCTIONS: Answer question *one* and any other *two* questions

QUESTION ONE (30 marks)

- (a) Differentiate between the following terms as used in computer programming.
 - (i) Translator and programming language. (2 marks)
 - (ii) Compiler and Interpreter (2 marks)
- (b) Outline two benefits of modular design. (2 marks)
- (c) Briefly describe the stages of program development. (8 marks)
- (d) Write a program that displays ten consecutive numbers starting from 50. (5 marks)
- (e) Outline the rules for naming variables in C programming. (2 marks)
- e) Identify four benefits of flow charts in program planning. (4mks)
- f) Write a program that prompts for the input of an integer number, determines whether it's odd or even and then outputs the answer appropriately. (5 marks)

QUESTION TWO (15 MARKS)

- a) Suppose x, y and z are integer variables that have been assigned the values x=2, y= 4 and z=-6. Determine the value of each of the following expressions
 - i. $2 * y + 3 * (x - z)$ (2 marks)
 - ii. $(x * z) \% y$ (2 marks)
- b) Define an array and using an example Declare a two dimensional array called student. (4 marks)
- c) Explain any two repetitive structures used in programming. (4 marks)
- d) Describe two types of programming errors and identify the possible causes of each.? (4mks)

QUESTION THREE (15 MARKS)

- a) What's the difference between a *for* statement and a *while* statement? Give the syntax for each. **(4 marks)**
- b) Write a function that receive two numbers as argument and returns the value of their product. **(5 marks)**
- c) Describe the three fundamental building blocks of structured programming. **(6 marks)**

QUESTION FOUR (15 MARKS)

- a. Explain two types of operator is used in programming. **(2 mark)**
- b. Using a loop, Write a program that prints out; **(4 marks)**
20
22
24
26
- c. Write a C program to print the sum of all odd integer numbers between 1 to 50. Use do while loop. **(6 marks)**
- d. Explain three methods used for testing a program for errors. **(3 marks)**