

Software Engineering G6046

Team Number	5
Names of team members present	Whole team
Meeting format	Physical
Date and time	13/03/25, 15:00
Meeting co-ordinator	Whole team

1) Matters to note from last meeting

The issue of the game not working on Mac is still outstanding, not an urgent fix but will be addressed soon. However, have accomplished in changing the time limits allowed in abridged version.

2) Issues discussed at this meeting

- Mac issue
- Sprint 3 ended successfully
- Better idea of UI improvements to help with applying it

3) Decisions agreed at this meeting

- Fix Mac issue
- Begin sprint 4 and agreed on the main tasks, which are to be enhanced when creating document
- Implement AI and auction
- Change UI

4) Date of next meeting

20/03/25, 15:00

END