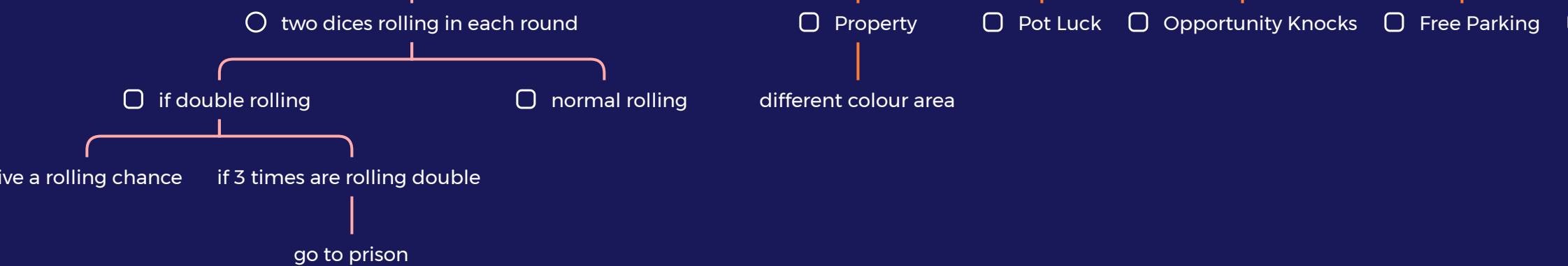




## Property Tycoon Structure

### 1. Rolling Dice

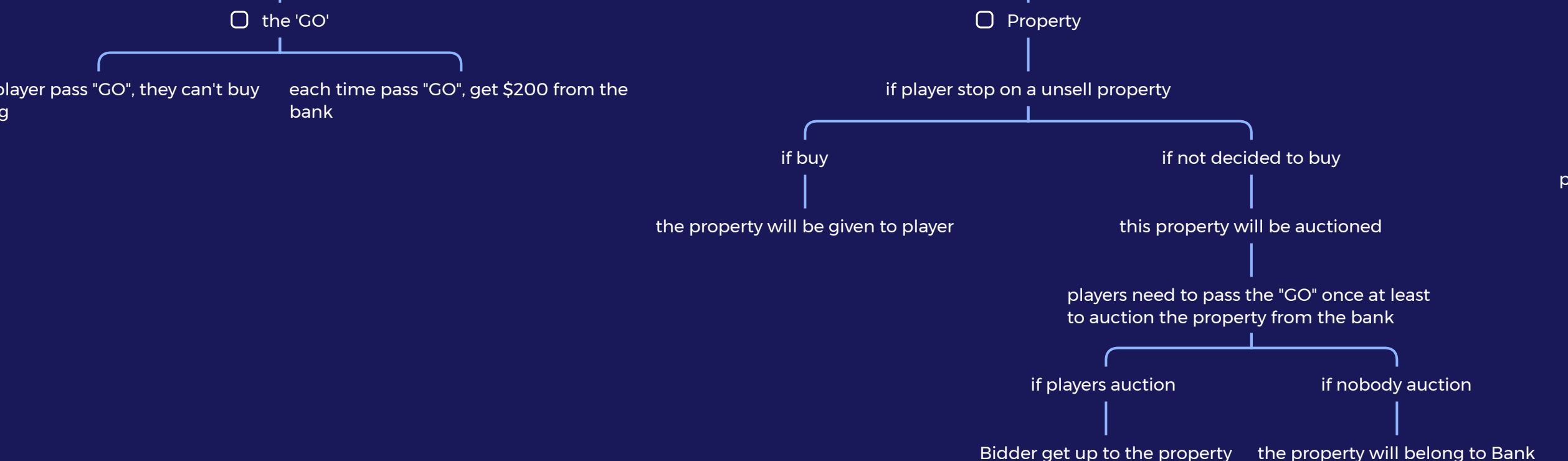


### 2. Chess Board

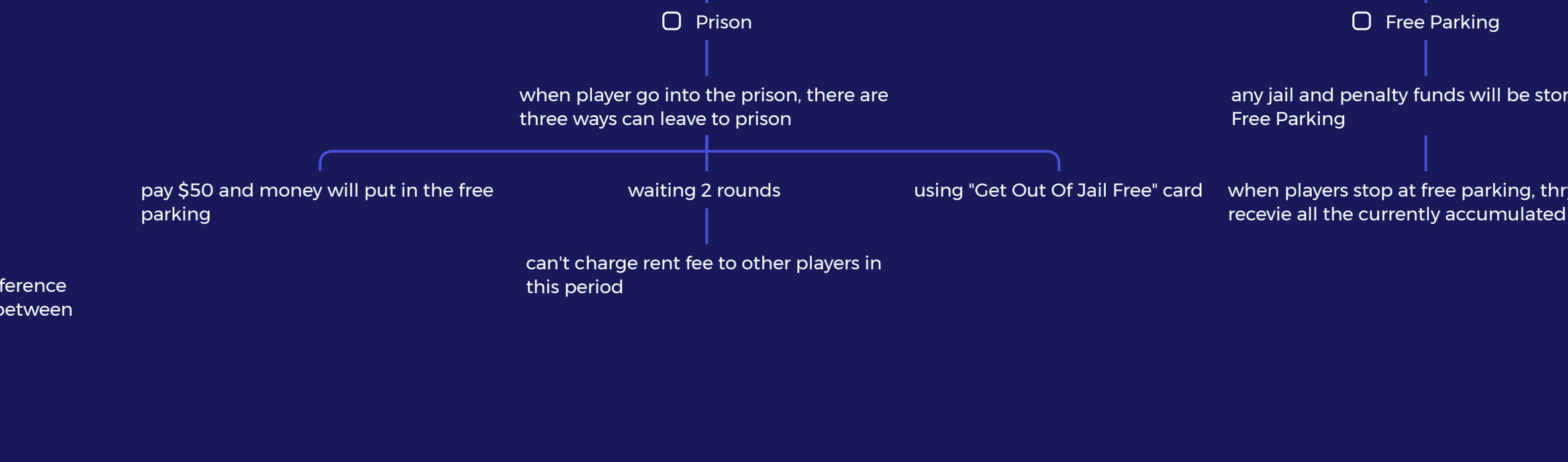
- Property
- Pot Luck
- Opportunity Knocks
- Free Parking
- Prison / Just visiting

different colour area

### 3. Fund system



### 4. Special Rule



### 5. Game types

- game will end until there is only one player survive
- Game has setting a time, when times end, the system will calculate players all amount of assets, the highest assets player is the winner