

Swinburne University of Technology*Faculty of Science, Engineering and Technology***MIDTERM COVER SHEET**

Subject Code: COS30008
Subject Title: Data Structures and Patterns
Assignment number and title: Midterm, Solution Design, Design Pattern, and Iterators
Due date: April 27, 2022, 23:59
Lecturer: Dr. Markus Lumpe

Your name: Tran Quoc Dung

Your student ID: 103803891

Check	Mon 10:30	Mon 14:30	Tues 08:30	Tues 10:30	Tues 12:30	Tues 14:30	Tues 16:30	Wed 08:30	Wed 10:30	Wed 12:30	Wed 14:30
Tutorial											

Marker's comments:

Problem	Marks	Obtained
1	68	
2	120	
3	56	
4	70	
Total	314	

Mid Term 2022

Problem 1:

File: KeyProvider.h

```
#pragma once
#include <string>

using namespace std;

class KeyProvider
{
private:
    char* fKeyword; // keyword
    size_t fSize; // length of keyword
    size_t fIndex; // index to current keyword character

public:
    // Initialize key provider. [10]
    // aKeyword is a string of letters.
    KeyProvider(const std::string& aKeyword);

    // Destructor, release resources. [4]
    ~KeyProvider();

    // Initialize (or reset) keyword [30]
    void initialize(const string& aKeyword);

    // Dereference, returns current keyword character. [4]
    char operator*() const;

    // Push new keyword character. [18]
    // aKeyCharacter is a letter (isalpha() is true).
    // aKeyCharacter replaces current keyword character.
    // Key provider advances to next keyword character.
    KeyProvider& operator<<(char aKeyCharacter);
};
```

File: KeyProvider.cpp

```
#pragma once
#include "KeyProvider.h"
#include <string>

using namespace std;

KeyProvider::KeyProvider(const string& aKeyword) : //components of KeyProvider class
    fSize(aKeyword.length()),
    fIndex(0),
    fKeyword(new char[aKeyword.length()])
{
    initialize(aKeyword);
}
```

```

KeyProvider::~~KeyProvider()
{
    delete[] fKeyword; //release memory
}

void KeyProvider::initialize(const string& aKeyword)
{
    fSize = aKeyword.length();
    fKeyword = new char[fSize];
    for (size_t i = 0; i < fSize; i++)
    {
        fKeyword[i] = static_cast<char>(toupper(aKeyword[i])); //similar to constructor (converting
string to char)
    }
    fIndex = 0;
}

char KeyProvider::operator*() const
{
    return fKeyword[fIndex]; //accessing current keyword character
}

KeyProvider& KeyProvider::operator<<(char aKeyCharacter)
{
    if (isalpha(aKeyCharacter)) //checking alphabet letters
    {
        fKeyword[fIndex] = static_cast<char>(toupper(aKeyCharacter)); //replacing with
AKEYCHARACTER
    }

    fIndex++; //KeyProvider advances to next keyword character

    if (fIndex >= fSize)
    {
        fIndex = 0; //checking to reset keyword index
    }

    return *this;
}

```

Problem 2:

File: Vigenere.h

```

#pragma once
#include "KeyProvider.h"
#define CHARACTERS 26
class Vigenere
{
private:
    char fMappingTable[CHARACTERS][CHARACTERS]; // 26x26 board of alphabets
    const string fKeyword;
    KeyProvider fKeywordProvider;
    // Initialize the mapping table

```

```

// Row 1: B - A
// Row 26: A - Z
void initializeTable();

public:

// Initialize Vigenere scrambler [8]
Vigenere(const string& aKeyword);

// Return the current keyword. [22]
// This method scans the keyword provider and copies the keyword characters
// into a result string.
string getCurrentKeyword();

// Reset Vigenere scrambler. [6]
// This method has to initialize the keyword provider.
void reset();

// Encode a character using the current keyword character and update keyword. [36]
char encode(char aCharacter);

// Decode a character using the current keyword character and update keyword. [46]
char decode(char aCharacter);
};

```

File: Vigenere.cpp

```

#pragma once
#include "Vigenere.h"

using namespace std;

void Vigenere::initializeTable()
{
    for (char row = 0; row < CHARACTERS; row++)
    {
        char lChar = 'B' + row;

        for (char column = 0; column < CHARACTERS; column++)
        {
            if (lChar > 'Z')
                lChar = 'A';

            fMappingTable[row][column] = lChar++;
        }
    }
}

Vigenere::Vigenere(const string& aKeyword) : fKeyword(aKeyword),
fKeywordProvider(KeyProvider(aKeyword))
{
    initializeTable();
}

string Vigenere::getCurrentKeyword()
{

```

```

    string result;

    for (size_t i = 0; i < fKeyword.length(); i++) {
        result += *fKeywordProvider;
        fKeywordProvider << *fKeywordProvider;
        //copying keyword characters into result string
    }

    return result;
}

void Vigenere::reset()
{
    fKeywordProvider.initialize(fKeyword);
}

char Vigenere::encode(char aCharacter)
{
    if (isalpha(aCharacter))
    {
        bool isLower = islower(aCharacter); //checking aCharacter uppercase or lowercase

        char encoded = fMappingTable [*fKeywordProvider - 'A'] [toupper(aCharacter) - 'A'];

        fKeywordProvider << aCharacter;

        return isLower ? static_cast<char>(tolower(encoded)) : (encoded); //updating current
keyword character as part of the autokey cipher process
    }
    else
    {
        return aCharacter; //non-alphabetical character
    }
}

char Vigenere::decode(char aCharacter)
{
    if (isalpha(aCharacter))
    {
        bool isLower = islower(aCharacter); //checking aCharacter uppercase or lowercase

        char encoded = static_cast<char>(toupper(aCharacter));

        char decoded = 0;

        for (char column = 0; column < CHARACTERS; column++)
        {
            if (fMappingTable [*fKeywordProvider - 'A'] [column] == encoded)
            {
                decoded = static_cast<char>(column + 'A');
                break;
            }
        }
        fKeywordProvider << decoded;

        return isLower ? static_cast<char>(tolower(decoded)) : (decoded); //updating current
keyword character as part of the autokey cipher process
    }
}

```

```

    }
    else
    {
        return aCharacter; //non-alphabetical character
    }
}

```

Problem 3:

File: IVigenereStream.h

```

#pragma once
#include <fstream>
#include <functional>

#include "Vigenere.h"

using Cipher = function<char(Vigenere& aCipherProvider, char aCharacter)>;

class iVigenereStream
{
private:
    ifstream fIStream;
    Vigenere fCipherProvider;
    Cipher fCipher;

public:
    iVigenereStream(Cipher aCipher, const string& aKeyword, const char* aFileName = nullptr); // [8]

    ~iVigenereStream(); // [2]

    void open(const char* aFileName); // [8]

    void close(); // [2]

    void reset(); // [10]

    // conversion operator to bool
    operator bool() { return !eof(); }

    // stream positioning
    uint64_t position() { return fIStream.tellg(); }

    void seekstart() { fIStream.clear(); fIStream.seekg(0, ios_base::beg); }

    bool good() const; // [3]

    bool is_open() const; // [3]

    bool eof() const; // [3]

    iVigenereStream& operator>>(char& aCharacter); // [17]
};

```

File: IVigenerStream.cpp

```
#pragma once
#include "IVigenerStream.h"

using namespace std;

iVigenerStream::iVigenerStream(Cipher aCipher, const string& aKeyword, const char* aFileName) :
    fIStream(ifstream()),
    fCipherProvider(Vigener(aKeyword)),
    fCipher(move(aCipher))
{
    if (aFileName != nullptr)
        open(aFileName);
}

iVigenerStream::~iVigenerStream()
{
    close(); //releasing memory
}

void iVigenerStream::open(const char* aFileName)
{
    fIStream.open(aFileName, ios::binary); //opening file
}

void iVigenerStream::close()
{
    fIStream.close(); //closing file
}

void iVigenerStream::reset() //restart an iVigenerStream stream
{
    fCipherProvider.reset();
    seekstart();
}

bool iVigenerStream::good() const
{
    return fIStream.good();
}

bool iVigenerStream::is_open() const
{
    return fIStream.is_open();
}

bool iVigenerStream::eof() const
{
    return fIStream.eof();
}

iVigenerStream& iVigenerStream::operator>>(char& aCharacter)
{
    aCharacter = fCipher(fCipherProvider, static_cast<char>(fIStream.get()));
    return *this; }
}
```

Problem 4:

File: VigenereForwardIterator.h

```
#pragma once
#include "IVigenereStream.h"
class VigenereForwardIterator
{
private:
    iVigenereStream& fIStream;
    char fCurrentChar;
    bool fEOF;

public:
    VigenereForwardIterator(iVigenereStream& aIStream); // [10]

    // forward iterator interface
    char operator*() const; // [2]

    VigenereForwardIterator& operator++(); // prefix increment [10]

    VigenereForwardIterator operator++(int); // postfix increment [10]

    bool operator==(const VigenereForwardIterator& aOther) const; // [8]

    bool operator!=(const VigenereForwardIterator& aOther) const; // [4]

    VigenereForwardIterator begin() const; // [16]

    VigenereForwardIterator end() const; // [10]
};
```

File: VigenereForwardIterator.cpp

```
#pragma once
#include "VigenereForwardIterator.h"

using namespace std;

VigenereForwardIterator::VigenereForwardIterator(iVigenereStream& aIStream) :
    fIStream(aIStream),
    fCurrentChar(0),
    fEOF(aIStream.eof())
{
    if (!fEOF)
        fIStream >> fCurrentChar; //checking whether the underlying stream has reached end-of-file
}

char VigenereForwardIterator::operator*() const
{
    return fCurrentChar;
}

VigenereForwardIterator& VigenereForwardIterator::operator++()
{

```



```

fIStream >> fCurrentChar;
fEOF = fIStream.eof();
return *this;
}

```

```

VigenerForwardIterator VigenerForwardIterator::operator++(int)
{
    VigenerForwardIterator tmp = *this;

    ++(*this); //advancing the iterator

    return tmp;
}

```

```

bool VigenerForwardIterator::operator==(const VigenerForwardIterator& aOther) const
{
    return (&fIStream == &aOther.fIStream) && (fEOF == aOther.fEOF);
}

```

```

bool VigenerForwardIterator::operator!=(const VigenerForwardIterator& aOther) const
{
    return !(*this == aOther);
}

```

```

VigenerForwardIterator VigenerForwardIterator::begin() const
{
    VigenerForwardIterator lResult = *this;
    lResult.fIStream.reset();
    lResult.fEOF = lResult.fIStream.eof();
    if (!lResult.fEOF)
        lResult.fIStream >> lResult.fCurrentChar;
    return lResult;
}

```

```

VigenerForwardIterator VigenerForwardIterator::end() const
{
    VigenerForwardIterator lResult = *this;
    lResult.fEOF = true;

    return lResult;
}

```

File: Main.cpp

```
#include <iostream>
#include <stdexcept>
#include <fstream>
#include <cctype>

using namespace std;

#define P1
#define P2
#define P3
#define P4

#ifdef P1

#include "KeyProvider.h"

int runP1(string argv[2])
{
    cout << "Testing KeyProvider with \"" << argv[0]
          << "\" and \"" << argv[1] << "\"\" << endl;
    KeyProvider lKeyWord("Relations");
    string& lMessage = argv[1];
    for (char c : lMessage)
    {
        if (isalpha(c))
        {
            cout << *lKeyWord;
            lKeyWord << c;
        }
        else
        {
            cout << " ";
        }
    }
    cout << "\n";
    for (char c : lMessage)
    {
        cout << (isalpha(c) ? static_cast<char>(toupper(c)) : c);
    }
    cout << "\nCompleted" << endl;
    return 0;
}

#endif

#ifdef P2

#include "Vigenere.h"

int runP2(string argv[2])
{
    string lMessage = argv[1];
    Vigenere lSrambler(argv[0]);
```

```

// Test encoding

cout << "Encoding \"" << lMessage
    << "\" using \"" << lSrambler.getCurrentKeyword() << "\" << endl;

for (char c : lMessage)
{
    cout << (isalpha(c) ? static_cast<char>(toupper(c)) : c);
}

cout << "\n";

string lEncodedMessage;

for (char c : lMessage)
{
    lEncodedMessage += lSrambler.encode(c);
}

cout << lEncodedMessage << "\nCompleted" << endl;

// Test decoding
lSrambler.reset();

cout << "Decoding \"" << lEncodedMessage
    << "\" using \"" << lSrambler.getCurrentKeyword() << "\" << endl;

for (char c : lEncodedMessage)
{
    cout << (isalpha(c) ? static_cast<char>(toupper(c)) : c);
}

cout << "\n";

string lDecodedMessage;

for (char c : lEncodedMessage)
{
    lDecodedMessage += lSrambler.decode(c);
}

cout << lDecodedMessage << "\nCompleted" << endl;

return 0;
}

#endif

#ifdef P3

#include "iVigenereStream.h"

int runP3(string argv[2])
{
    iVigenereStream lInput([(Vigenere& aCipherProvider, char aCharacter)
    {
        return aCipherProvider.decode(aCharacter);
    }
    ]);
}

```

```

    }, argv[0], argv[1].c_str());

if (!Input.good())
{
    cerr << "Cannot open input file: " << argv[1] << endl;

    return 2;
}

cout << "Decoding \"" << argv[1] << "\" using \"" << argv[0] << "\"." << endl;

char lCharacter;

while (lInput >> lCharacter)
{
    cout << lCharacter;
}

lInput.close();

cout << "Completed." << endl;

return 0;
}

#endif

#ifdef P4

#include "VigenereForwardIterator.h"

int runP4(string argv[2])
{
    iVigenereStream lInput([](Vigenere& aCipherProvider, char aCharacter)
    {
        return aCipherProvider.encode(aCharacter);
    }, argv[0], argv[1].c_str());

    if (!Input.good())
    {
        cerr << "Cannot open input file: " << argv[1] << endl;

        return 2;
    }

    cout << "Forward Iterator Encoding \"" << argv[1] << "\" using \"" << argv[0] << "\"." << endl;

    for (char c : VigenereForwardIterator(lInput))
    {
        cout << c;
    }

    lInput.close();

    cout << "Completed." << endl;

    return 0;
}

```

```
}

#endif

int main()
{
    #ifdef P1
        string message1[] = { "Relations", "To be, or not to be: that is the question:" };

        return runP1(message1);

    #endif

    #ifdef P2
        string message2[] = { "Relations", "To be, or not to be: that is the question:" };

        return runP2(message2);
    #endif

    #ifdef P3
        string message3[] = { "Relations", "sample_3.txt" };

        return runP3(message3);
    #endif

    #ifdef P4
        string message4[] = { "Relations", "sample_4.txt" };

        return runP4(message4);
    #endif

    return 0;
}
```