

# MediatorBot: A Mediator bot for supporting collaborative E-learning using an Intelligent Tutor System

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Le génie pour l'industrie



AI in Education industry 3600 synopsis, 2013 – 2024

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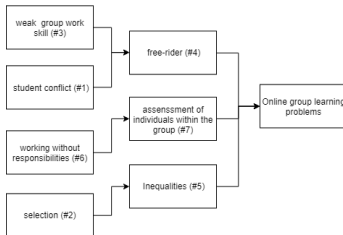
- [1] Sottillare, R, Graesser, AC, Hu, X, Goldberg, B (Eds.) (2014). Design recommendations for intelligent tutoring systems: instructional management, (vol. 2). Orlando: Army Research Laboratory
- [2] Johnson, WL, & Lester, JC. (2016). Face-to-face interaction with pedagogical agents, twenty years later. *International Journal of Artificial Intelligence in Education*, 26(1), 25–36.
- [3] Graesser, AC. (2016). Conversations with AutoTutor help students learn. *International Journal of Artificial Intelligence in Education*, 26, 124–132
- [4] Tegos, S., & Demetriadis, S. (2017). Conversational Agents Improve Peer Learning through Building on Prior Knowledge. *Educational Technology & Society*, 20(1), 99–111



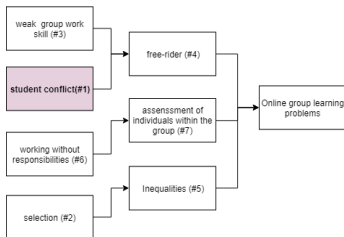


## Problem statement—Context

Most of these problems above of online group learning are inter-related



## Problem statement— Main problem



#3: solved by orientation training from admin

#6, #2: solved by professor

## #1: solved by ITS system

→ We want to solve the problem of student conflicts by using the ITS.

→ in the ITS based on Dialogue System, there are other potential problems in the online group learning that have not been dealt with

## Problem statement—Scenario

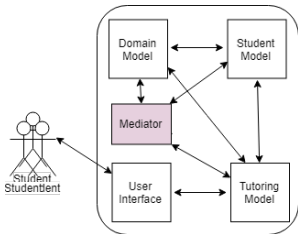


Figure: ITS with Mediator

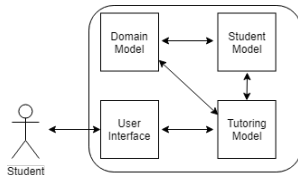


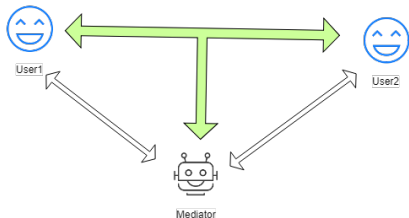
Figure: Original ITS [\*]

[\*] N. T-Nghe and L. S-Thieme, "Multi-Relational Factorization Models for Student Modeling in Intelligent Tutoring Systems", 17th International Conference on Knowledge and Systems Engineering (KSE) 2015





# Motivations



- Future state-of-the-art interventions with low price for intelligent tutor system
- Encourage student collaboration online
- Easily scalable

# Objectives

**Main objective:** Propose a smart Mediator to support constructive discussion based on the Intelligent Tutor System:

- Generate hints to help users solve the topic or problem automatically
- Identify the debated problem
- Intervene in the conversation to resolve the conflict

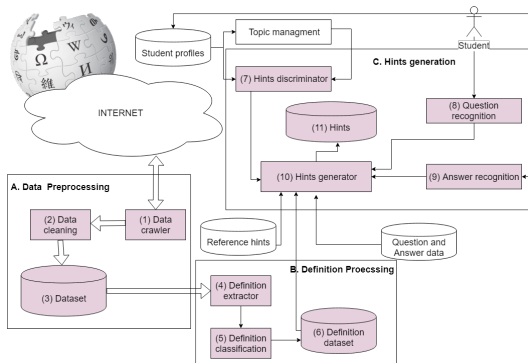




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# Objective 1— Structure

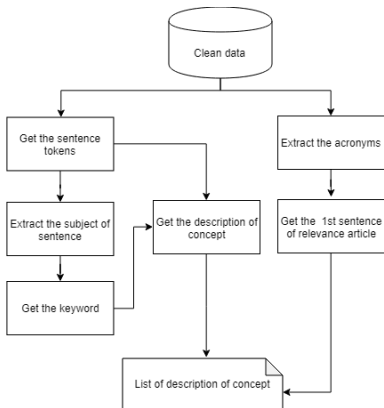
Generate hints to help users solve the topic or problem automatically



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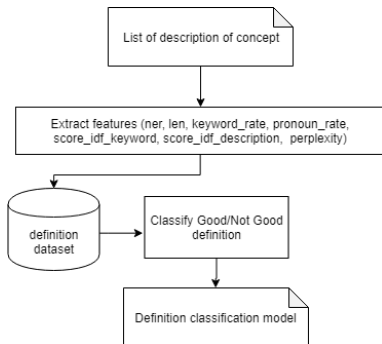


## Objective 1 — Methodology — B. Definition processing — Definition extractor



- Split raw text dataset to the sentence tokens
- Extract the technical keyword acronyms
- Extract subject (noun phrase) ← Get the keyword (concept)
- Filter the right keyword (concept)
- Get the description of concept
- Save the list (dict) description of concept which is called dictionary of definition

- Extract the features  $\leftarrow$  score table
- Save the score table to the definition dataset
- Classify the G/NG definition based on logistic classification
- Save the classification model



## Objective 1 — Methodology — B. Definition processing — Definition classification

Features	Summary
length_of_keyword	the number words in the keyword
length_of_description	the number words in the description
score_keyword	inverse document frequency of keyword
score_description	inverse document frequency of concepts description
ner_in_description	name of entity recognition within the description
coreference_in_description	compute the coreference resolution score
type_of_word	recognize type of word (verb, noun, etc.,)
non_of_word	recognize the none of word (symbol, number, etc.,)
pronouns_rate	the rate of $\frac{\text{pronouns}}{\text{nouns}}$
keyword_rate	the rate of $\frac{\text{keyword\_position}}{\text{length\_of\_description}}$
perplexity	the real value of perplexity of description
likelihood_score	the log-likelihood probability score of description based on sum of probability term by using language model based on RNN

### Table: Features of definition



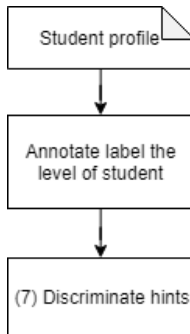
# Objective 1 — Methodology — B. Definition processing — Definition classification— Example

key	definitnion	label	score keyword	score definition	...	likelihood score definitnion
Linear regression	In statistics, linear regression is a linear approach to modelling the relationship between a scalar response (or dependent variable) and one or more explanatory variables (or independent variables).	Positive	14.58	130.53	...	10.64
linear regression models	The numerical methods for linear least squares are important because linear regression models are among the most important types of model, both as formal statistical models and exploration of data-sets.	Negative	20.78	146.77	...	10.49



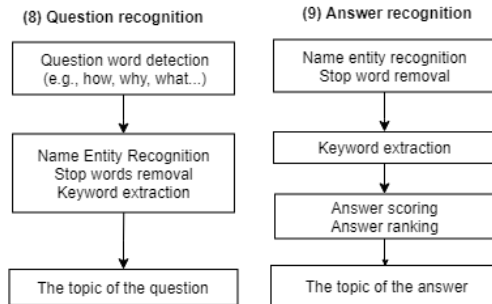
# Objective 1 — Methodology — C. Hint generation — Hints discriminator

- Classify the students' level based on their profile
- Discriminate hints based on level of student



# Objective 1 — Methodology — Hint generating — Question & Answer recognition

- (8) Question recognition: Recognize the users' questions
- (9) Answer recognition: Recognize the users' answers







# Objective 1 — Methodology — C. Hint generation— Hint generator— Construct hints— Example

## Question:

You are given a dataset of images of wildlife in Africa.  
You are tasked with building a model which can identify animals in the images.  
Is this a regression or classification problem? Explain why?

## Answer:

It is the regression problem because the animal is the independent entity in the africa

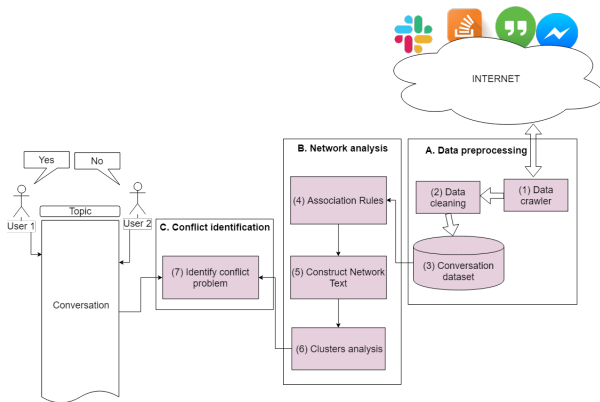
## Hints:

- Recall that each animal is a class.
- Recall that each animal is a discrete class.
- Consider that each animal is a separate class.
- Consider that we are choosing between a set of categories.
- Think about the following: we are choosing between discrete-valued output variables.
- Consider that each image can contain several animals, and therefore the model must predict the existence of each type of animal.

- (1) Generate hints to help users solve the topic or problem automatically
- (2) Identify the debated problem**
- (3) Intervene in the conversation to clarify the problem



# Objective 2 — Structure

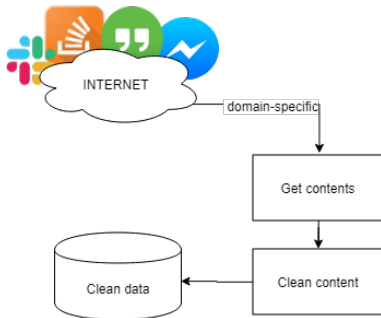


## Objective 2 — Methodology — Data preprocessing

(1) **Data crawler:** crawling data from stackoverflow, hangout, messenger, slack with a given domain (e.g., statistic)

(2) **Data cleaning:** Clean content: clean unicode, equation over the conversation

(3) **Conversation dataset:** save the conversation dataset to the tsv file



E.g., For slack, hangout, messenger dataset we consider the technical conversation of AI-Educate<sup>2</sup>

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<sup>2</sup><https://lilabot.com/>

## Objective 2 — Methodology

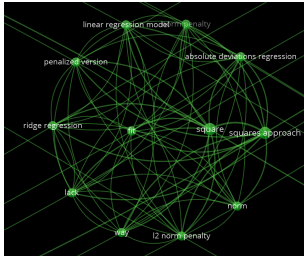
**(4) Association rules [\*]:** find the interesting association or correlation relationship between dominant words

$$\begin{aligned}
 \text{Rule: } X \Rightarrow Y & \begin{cases} \text{Support} = \frac{\text{freq}(X, Y)}{N} \\ \text{Confidence} = \frac{\text{freq}(X, Y)}{\text{freq}(X)} \\ \text{Lift} = \frac{\text{Support}}{\text{Supp}(X) \times \text{Supp}(Y)} \end{cases}
 \end{aligned}$$

- *Support*: how frequently the itemset appears in the dataset.
- *Confidence*: how often the rule has been found to be true.
- *Lift*: the ratio of the observed support to that expected if X and Y were independent

[\*] A. Alamsyah, M. Paryasto, F. J. Putra, R. Himmawan,  
 "Network text analysis to summarize online conversations for  
 marketing intelligence efforts in telecommunication industry",  
 in 2016 ICoICT

## Objective 2 — Methodology

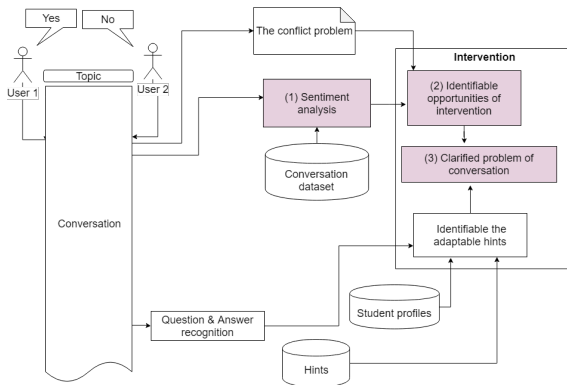


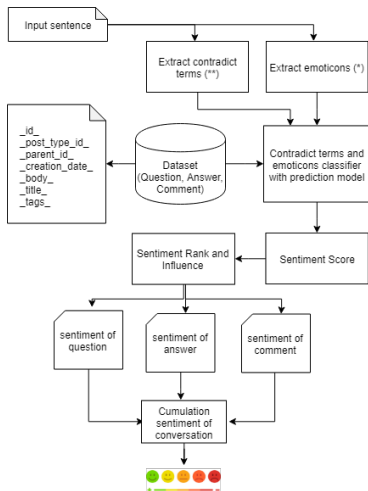
An example of text network

- (5) **Construct network text of dominant word:** include weighted edge result for association rule processes
- (6) **Network analysis:** create context, keyword, and sense from network text  
→ employ centrality to find the most influential words in the networks and modularity to find words cluster/ groups in the network
- (7) **Identify conflict problem:** get the conflict problem related to the topic by mapping conversation to clusters analysis

- (1) Generate hints to help users solve the topic or problem automatically
- (2) Identify the debated problem
- (3) **Intervene in the conversation to clarify the problem**

# Objective 3— Structure





- Listening the conversation
- Using SVM in classifying the Emoticons of content
- Cumulate the setiment of question, answer, and comment for evaluating the sentiment of conversation

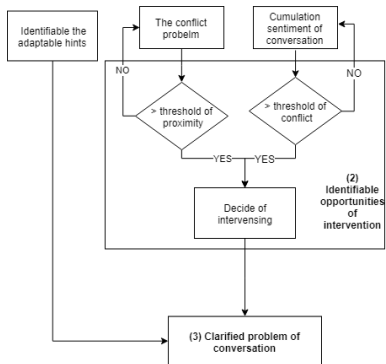
(\*) L. Ling, S. Larsen, "Sentiment Analysis on Stack Overflow with Respect to Document Type and Programming Language", KTH ROYAL INSTITUTE OF TECHNOLOGY. 2018

(\*\*) M. Marneffe, A. N. Rafferty, and C. D. Manning.  
2008. Finding contradictions in text. In *Proc. ACL*

## Objective 3 — Methodology — Intervention

(2) Identifiable opportunities of intervention: analysis the serious of conversation and conflict problem

(3) Clarified problem of conversation: give the right intervention

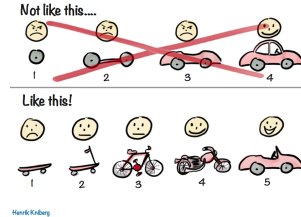
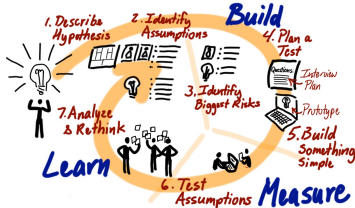




# Evaluation measurement

Because this is the conversation between Human and machine, so we prefer to use the users' experiment test to get feedback score in range (1,5) and expert recommendations.

# Evaluation — Approach



Source: <https://www.jpatttonassociates.com/>

Source: <https://quickleft.com>

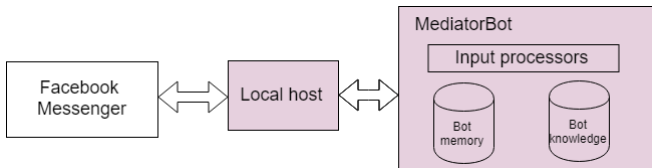
→ We evaluate our system by using the user experiments testing.

- students' experiments
- professor recommendations

→ Users: students at the class offline, students on LILA<sup>4</sup>, friends (if REB is valid) or Amazon Mechanical Turk<sup>5</sup>

4. <https://lilabot.com> 5. <https://www.mturk.com/>

## Evaluation — Environment



- (1) Use the Facebook messenger API to set up the conversation environment
- (2) Set up the flask server for local host
- (3) Process the conversation with the given bot memory and knowledge
- (4) Make the report feedback statistic evaluation  
(<https://docs.google.com/forms/u/0/>)
- (5) Using Cohen's kappa for evaluating the agreement of human and machine experiment

# Achievements

- (1) 3 years Mitacs accelerate grant for Natural Language Generation for Intelligent Tutoring Systems
- (2) Directly apply the results to LILA and Korbit systems at Ai-educate Inc  
<https://lilabot.com/>
- (3) Get the good feedback from the students though LILA system (Ai-educate has the REB for this experiment)

## Achievements

- + Experiment setup: graduate and undergraduate students from McGill COMP-551 from 6/2/2019 - 8/2/2019

	Human-Generated Hints	Machine-Generated Hints
Sessions (Users)	36	36
Number of times text-based hint was shown (including the times it was shown after the user clicked “I don’t know”)	30 (100%)	19 (100%)
Number of times users improved their next solution attempt after hint was shown	8 (26.67%)	<b>8 (42.11%)</b>
Number of times users gave a “CORRECT” next solution attempt after hint was shown	5 (16.67%)	<b>6 (31.58%)</b>

Source: Ai-educate

# Work plan

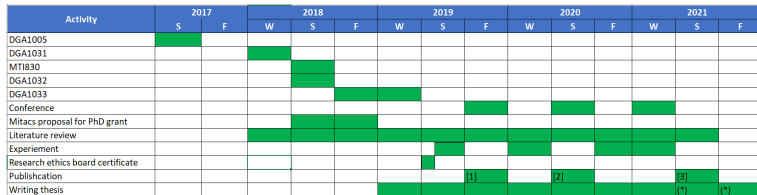


Figure: Work schedule

**Journals:**

- [1] Journal of Artificial Intelligence Research  
[2] Technology, Knowledge and Learning  
[3] Education and Information Technologies

**Finished courses:**

- (1) DGA1005  
(2) MTI830

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# Appendices

**ASAT:** AutoTutor Script Authoring Tool is the primary authoring tool for AutoTutor. Can direct multiple agents and external events/controls.

**ASATA:** AutoTutor Script Authoring Tool for Assessment is a specialized authoring tool developed with the Educational Testing Service for developing for building dialog-based high stakes assessments.

**AutoMentor (STEM Thinking):** Uses epistemic analysis of discourse in student group chats to help students learn how to think and act like STEM (science, technology, engineering, and mathematics) professionals in a multi-party serious game simulation of urban planning.

**AutoTutor (Computer Literacy):** Core AutoTutor natural language tutoring system, which uses expectation-misconception dialog and deep questions, latent semantic analysis & regular expressions, and talks with user through the animated agent(s).

**AutoTutor-3D (Physics):** An extension of AutoTutor for physics, AutoTutor-3D added interactive three dimensional simulations of physics problems designed in 3D Studio Max.

**AutoTutor Affect-Sensitive (Computer Literacy):** AutoTutor-AS detected affect using natural language and discourse, facial expressions, body posture, and speech. Feedback considered student emotions and cognitive states. Sometimes called AutoTutor-ES (Emotion Sensitive).

**AutoTutor Lite (General):** AutoTutor Lite (ATL) is a web-based variant of AutoTutor designed for simpler authoring, rapid deployment, and integration into thirdparty systems.

**BRCA-Gist (Breast Cancer Risk):** An AutoTutor Lite tutor led by the Miami University, intended to tutor understanding of risk probabilities and personal breast cancer risk.

**Coh-Metrix:** A linguistic analysis toolkit with over 200 metrics. The “Coh” stands for cohesion and coherence.

**CSAL Adult Literacy Tutor (Reading):** This tutoring system project for the Center for the Study of Adult Literacy (CSAL) is intended to help learners who 460 Int J Artif Intell Educ (2014) 24:427–469 struggle with print media, through closer integration of dialogs, web pages, and multimedia.

**DeepTutor (Physics):** Tutor that uses learning progressions to foster deep learning of physics concepts, as well as enhanced semantic analysis, such as entailment.



# Appendices

**GazeTutor (Biology):** Enhanced version of Guru Tutor that monitors and reacts to student gaze.

**Gnu Tutor (General):** An open source Java release of an early version AutoTutor Lite.

**Guru Tutor (Biology):** Tutoring system for biology designed based on observation of expert tutors. Uses collaborative lecturing and concept maps to support learning.

**HURAA (Research Ethics):** The Human Use Regulatory Affairs Advisor for training ethics in human experiments. AutoTutor agents helped navigate hypertext multimedia containing case-based reasoning and multiple information retrieval mechanisms.

**iDRIVE (Computer Literacy, Physics, Biology):** Instruction with Deep-Level Reasoning Questions in Vicarious Environments where the learner observes two pedagogical agents demonstrate deep explanations and model effective learning behavior (e.g. question-asking).

**iSTART (Reading):** Interactive Strategy Training for Active Reading and Thinking is a tutoring system for improving reading comprehension by training reading strategies. Uses multi-agent conversations and specialized semantic analysis to tutor reading strategies.

**iSTART-ME (Reading):** The Motivationally-Enhanced (ME) version of iSTART provides tutoring using an interactive game environment.

**MetaTutor (Biology):** Tutors self-regulated learning (SRL) skills inside a hypermedia setting.

**Operation ARA (Scientific Reasoning):** Operation Acquiring Research Acumen is an extension of the Operation ARIES project that adds additional features and game content.

**Operation ARIES (Scientific Reasoning):** Operation Acquiring Research, Investigative, and Evaluative Skills is a dialog-based tutoring system and serious game for teaching critical thinking. Learners resolve inconsistent information about scientific methods inside a serious game narrative.

# Appendices

**QUAID:** Question Understanding Aid was a tool to evaluate the comprehensibility of questions.

**SEEK Web Tutor (Critical Thinking):** The Source, Evidence, Explanation, and Knowledge Tutor was designed to help learners evaluate the credibility and relevance of information using tutoring-enhanced web search, with spoken hints, pop-up ratings and metacognitive journaling.

**SKO Modules (General):** Sharable Knowledge Object Modules are encapsulated, cloud-hosted modules that compose web services to provide tutoring. Currently being applied to Algebra.

**VCAEST (Medical):** Virtual Civilian Aeromedical Evacuation Sustainment Training is designed to train civilian medical personnel on federal guidelines for emergency situations and triage.

**WHY2/AutoTutor (Physics):** Extension of AutoTutor that approached tutoring conceptual physics. This was part of a larger WHY2 project that included Int J Artif Intell Educ (2014) 24:427–469 461

**WHY2/Atlas.** WHY2 was a reference to an old tutoring system called WHY and the year 2000 (e.g., Y2K).

**Writing-Pal (Writing):** This tutor attempts to improve essay and academic writing

skills and provides automated evaluation and feedback on essays. It is related to the iSTART system.



## Example of Apriori Run



# Appendices

\* We extract contradiction features on which we apply logistic  
Features for contradiction detection

Features	Summary
polarity	The polarity features capture the presence (or absence) of linguistic markers of negative polarity contexts
numeric	The numeric features recognize (mis-)matches between numbers, dates, and times
antonymy	list of antonyms and contrasting words comes from WordNet, from which we extract words with direct antonymy links and expand the list by adding words from the same synset as the antonyms
structural	determine whether the syntactic structures of the text and hypothesis create contradictory statements.
factivity	The context in which a verb phrase is embedded may give rise to contradiction
modality	Simple patterns of modal reasoning are captured by mapping the text and hypothesis to one of six modalities ((not )possible, (not )actual, (not )necessary), according to the presence of predefined modality markers such as can or maybe

**Table:** Features of contradict detection