

NAME							PLAYE	R NAME
CLASS &	& LEVEL		ARCHETYPE			BACKGROUND	/	
RACE			ALIGNMENT			XP / XP NEXT L	EVEL	
AC	PROF. BNS	INSPIR.	DARKVIS.	INIT.	SPD (ft / sqr)  ○ ○ ○ /	EXHAUST.	HD	HP + temp hp
			Æ.	Ability Si	DEATH SAVES	S (pass / fail)	MAX HD	MAX HP
	STR( )	DEX ( )	CON( )	int (	drows	WIS ( )	CHA ( )	-
	O STR	O DEX	O CON	o int	<u> </u>	○ WIS	О СНА	-
NAME			TO HIT	DAMAGE (TYPI	E) PROPER	TIES		
			61110				Drafiaiag aige	
	ACROBATICS (DEX ANIMAL HANDLIN ARCANA (INT) ATHLETICS (STR) DECEPTION (CHA) HISTORY (INT) INSIGHT (WIS)	NG (WIS)	MEDICIN  MEDICIN  MEDICIN  MEDICIN  MEDICIN  MEDICIN  PERCEP  PERCEP  PERFOR  PERSUA  RELIGIO  SLEIGHT  STEALTI	(INT) FION (WIS) MANCE (CHA) SION (CHA) N (INT) FOF HAND (DEX	○ ME	GHT ARMOR EDIUM ARMOR EAVY ARMOR	FOICIERCIES  O SIMPLE WEA  O MARTIAL WI  O SHIELDS	PONS
	INTIMIDATION (CHINVESTIGATION (I		OSTEALIT					



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## Equipment, Magic Items, Greasure and Possessions

ARMOR WO	ORN		LEFT	RING			RIGHT RING			
CLOTHING	WORN		ОТНЕ	ER WORN ITEMS						
						<u>-</u>				
						<del></del> -				
		Farries C	<b>S</b> reasure				Stores (	Freasure		
СР	SP	EP	GP	PP	СР	SP	EP	GP	PP	<u> </u>

Background Epeciallies	Suild Relationships	*Appearance
		SEX
		AGE
		- EYES
Personality Graits		- HEIGHT
		WEIGHT
		SKIN
		- HAIR
		OTHER TRAITS
Iseal Graits		- Reteh
		-
		-
San e far		-
Bond Graits		-
		-
		-
Slaws Graits		-
Sums Shane		-
		Other Allies


