CS421 Final Project: Compiler Group 6

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### **Section 0: State of the Program**

The program is working perfectly......

Extra Credit Features:

• Enabling/Disabling Trace Messages

How it works: When program is ran the user is given an option for turning on or off the trace message.

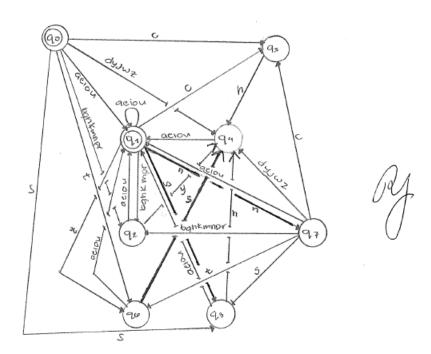
Saving Error messages into a text file

How it works: This feature is integrated into the program when an error occurs it is simultaneously displayed in the screen and written into a text file "error.txt".

## **Section 1: DFA**

Group Ce

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## **Section 2: Scanner code that match your DFAs**

#include<iostream>

#include <stdio.h>

#include<fstream>

#include<string>

#include<cstdlib>

#include <ctype.h>

### using namespace std;

//Token type for the word in the language

enum tokentype {CONNECTOR, DESTINATION, ERROR, EOFM, IS, OBJECT, PERIOD, PRONOUN, SUBJECT, WAS, WORD1, WORD2, VERB, VERBNEG, VERBPAST, VERBPASTNEG};

```
int scanner(tokentype & , string & );// Looking for the token type for the word in the
language
bool mytoken(string);// Does the word belong to the language?
bool myPeriod(string);// Does the word is period?
string convertE(string);// Convert japaneses to english
//Purpose: convert japaneses to english
//Algorithm: Looking for correspond english word
// Parameter:String
//Return: string
//Author: Dung Ly
string convertE(string a){
 if(a=="watashi"){
  a="I/me";
 else if(a=="anata"){
  a="you";
 else if(a=="kanojo"){
  a="she/her";
 else if(a=="sore"){
  a="mata";
 else if(a=="mata"){
  a="Also";
 else if(a=="soshite"){
  a="Then";
 else if(a=="shikashi"){
  a="However";
 else if(a=="dakara"){
  a="Therefore";
 }
 return a;
//Purpose: Convert tokentype to string
//Algorithm: set the similar string as token type
//Parameter: token type
//Return: string
//Author: Dung Ly
string convertT(tokentype t){
 string a;// Return string for token type
```

```
switch(t){
case CONNECTOR:
a="CONNECTOR";
break;
case DESTINATION:
a="DESTINATION";
break;
case ERROR:
a="ERROR";
break;
case EOFM:
a="EOFM";
break;
case IS:
a="IS";
break;
case OBJECT:
a="OBJECT";
break;
case PERIOD:
a="PERIOD";
break;
case PRONOUN:
a="PRONOUN";
break;
case SUBJECT:
a="SUBJECT";
break;
case WAS:
a="WAS";
break;
case WORD1:
a="WORD1";
break;
case WORD2:
a="WORD2";
break;
case VERB:
a="VERB";
break;
case VERBNEG:
a="VERBNEG";
break;
case VERBPAST:
```

```
a="VERBPAST";
  break;
 case VERBPASTNEG:
  a="VERBPASTNEG";
  break;
 default:
  a="Nothing";
   break;
 }
 return a;
//Purpose: Looking for token type for a input word
//Algorithm: Calling mytoken function and period function to determined the tokentype of
the word
//Parameter: tokentype , string
//Return: int
//Author: Dung Ly
int scanner(tokentype & a, string & w)
{
       bool test1=mytoken(w);// Calling token type function
       // the the word is period => return token type
       if(myPeriod(w)==true){
        a=PERIOD;
        return 1;
       }
       // the word belongs to the language=> find it token type
   else if(test1==true)
        {
        // Checking for word 1 and word 2 1st
         if(w[w.length()-1]=='I'||w[w.length()-1]=='E')
          {
               a=WORD2;
          }
         else
          {
               a=WORD1;
          }
              //check if the word belongs to a reservered word list or not. Override the
result of a.
              if (w=="masu")
                     a= VERB;
              if(w=="masen")
                     a=VERBNEG;
```

```
if(w=="mashita")
      a=VERBPAST;
if(w=="masendeshita")
 a= VERBPASTNEG;
if(w=="desu")
      a= IS;
if(w== "deshita")
 a= WAS;
if(w== "o")
      a= OBJECT;
if(w== "wa")
      a=SUBJECT;
if(w=="ni")
      a=DESTINATION;
if(w=="watashi")
      a=PRONOUN;
if(w=="anata")
      a=PRONOUN;
if(w=="kare")
      a=PRONOUN;
if(w=="kanojo")
      a=PRONOUN;
 if(w=="sore")
      a=PRONOUN;
if(w== "mata")
      a=CONNECTOR;
if(w== "soshite")
      a=CONNECTOR;
if(w== "shikashi")
```

```
a= CONNECTOR;
              if(w=="dakara")
                     a=CONNECTOR;
              if(w== "eofm")
              a=EOFM;
        //=============
              return 1;
       // The word is not in the langaue => token type is error
       else if (test1==false)
   {
         a=ERROR;
         cout<<"Lexical Error: "<< w <<" is not valid token"<<endl;
         return 1;
  }
       return 0;
}//the end
//Purpose: Check if the word belogn to the language or not
//Algorithm: Using the language DPA
//Parameter: string
//Return: bool
//Author: Dung Ly
bool mytoken(string s){
    int flag=0;// flag to stop checking if the state is found
    int state = 0;// state the current state
    int charpos = 0;// character position
  // if the word is eofm => end of find return true
       if(s=="eofm")
        return true;
 // Going in to the loop
       while (s[charpos] != '\0')
  {
    if(s[s.length()-1]=='I'||s[s.length()-1]=='E')
           s[s.length()-1]=tolower(s[s.length()-1]);
         bool
list1=s[charpos]=='a'||s[charpos]=='e'||s[charpos]=='i'||s[charpos]=='o'||s[charpos]=='u';
list2=s[charpos]=='b'||s[charpos]=='g'||s[charpos]=='h'||s[charpos]=='k'||s[charpos]=='m'||
s[charpos]=='n'||s[charpos]=='p'||s[charpos]=='r';
```

```
bool
list3=s[charpos]=='b'||s[charpos]=='g'||s[charpos]=='h'||s[charpos]=='k'||s[charpos]=='m'||
s[charpos]=='p'||s[charpos]=='r';
              bool
list4=s[charpos]=='d'||s[charpos]=='y'||s[charpos]=='j'||s[charpos]=='w'||s[charpos]=='z';
list5=s[charpos]=='b'||s[charpos]=='g'||s[charpos]=='h'||s[charpos]=='k'||s[charpos]=='m'||
s[charpos]=='p'||s[charpos]=='r'||s[charpos]=='d'||s[charpos]=='y'|s[charpos]=='z'||s[charp
os]=='w';
             //======From state 0=======
             if(flag==0&&state==0&&s[charpos]=='c')
             {
                     state=5; // new state
                     flag=1;// stop go to any other if's
             }
              else if(flag==0&&state==0&&s[charpos]=='s')
                     state=3;
                     flag=1;
             }
             else if(flag==0&&state==0&&s[charpos]=='t')
                     state=6;
                    flag=1;
             else if(flag==0&&state==0&&list1)
             {
                     state=1;
                    flag=1;
             }
             else if(flag==0&&state==0&&list2)
             {
                     state=2;
                     flag=1;
      }
             else if(flag==0&&state==0&&list4)
             {
                     state=4;
                     flag=1;
             }
```

```
//======From state 1=======
  if(flag==0&&state==1&&s[charpos]=='n')
         state=1;
         flag=1;
  }
  else if(flag==0&&state==1&&s[charpos]=='s')
  {
         state=3;
         flag=1;
  else if(flag==0&&state==1&&s[charpos]=='c')
         state=5;
         flag=1;
  else if(flag==0&&state==1&&s[charpos]=='t')
  {
         state=6;
         flag=1;
  }
  else if(flag==0&&state==1&& list5)
  {
         state=2;
         flag=1;
  else if(flag==0&&state==1&& list1)
    state=1;
    flag=1;
  //======From State 2=======
if(flag==0&&state==2&& list1)
  {
         state=1;
         flag=1;
  else if(flag==0&&state==2&&s[charpos]=='y')
```

```
state=4;
         flag=1;
  //=====From State 3=======
if(flag==0&&state==3&& list1)
  {
         state=1;
         flag=1;
  else if(flag==0&&state==3&&s[charpos]=='h')
         state=4;
         flag=1;
  //======From State 4=======
if(flag==0&&state==4&& list1)
  {
         state=1;
         flag=1;
  //======From State 5=======
  if(flag==0&&state==5&& s[charpos]=='h')
  {
         state=4;
         flag=1;
  //======From State 6=======
  if(flag==0&&state==6&& list1)
  {
         state=1;
         flag=1;
  else if(flag==0&&state==6&&s[charpos]=='s')
         state=4;
         flag=1;
  //======From State 7=======
if(flag==0&&state==7&& s[charpos]=='s')
  {
         state=3;
         flag=1;
  else if(flag==0&&state==7&& s[charpos]=='t')
```

```
{
                      state=6;
                      flag=1;
              else if(flag==0&&state==7&& s[charpos]=='c')
                      state=5;
                      flag=1;
              else if(flag==0&&state==7&& list2)
                      state=2;
                      flag=1;
              else if(flag==0&&state==7&& list1)
                      state=1;
                      flag=1;
              else if(flag==0&&state==7&& list4)
                      state=4;
                      flag=1;
              if(flag==0)
              {
                      return false;
              flag=0;// reset the flag
              charpos++;//move to new character in the word
  }//end of while
if (state == 0 | | state == 1) return(true); // end in a final state
 else return(false);
//Purpose:
//Algorithm:
//Parameter:
//Return:
//Author:
bool myPeriod(string s){
       int state = 0;
       int charpos = 0;
       while (s[charpos] != '\0') {
              if(state==0 && s[charpos]=='.')
```

```
state=1;
else if (state==1)
return false;
charpos++;
}
if(state ==1) return (true);
else return (false);
}
```

# **Section 3: Scanner test results**

Test1:

**Enter Input file: test.txt** 

The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa The type: WORD1The word :rika

The type: ISThe word :desu The type: PERIODThe word :.

The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa The type: WORD1The word :sensei

The type: ISThe word :desu The type: PERIODThe word :.

The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa
The type: WORD1The word :ryouri
The type: OBJECTThe word :o
The type: WORD2The word :yarl
The type: VERBThe word :masu
The type: PERIODThe word :.

The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa
The type: WORD1The word :gohan
The type: OBJECTThe word :o
The type: WORD1The word :seito
The type: DESTINATIONThe word :ni
The type: WORD2The word :agE

The type: VERBPASTThe word:mashita

The type: PERIODThe word:.

The type: CONNECTORThe word:shikashi

The type: WORD1The word :seito
The type: SUBJECTThe word :wa
The type: WORD2The word :yorokobl

The type: VERBPASTNEGThe word :masendeshita

The type: PERIODThe word :.

The type: CONNECTORThe word :dakara The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa
The type: WORD1The word :kanashii
The type: WASThe word :deshita
The type: PERIODThe word :.

The type: CONNECTORThe word :soshite The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa The type: WORD1The word :toire

The type: DESTINATIONThe word :ni The type: WORD2The word :ikl

The type: VERBPASTThe word :mashita

The type: PERIODThe word:.

The type: PRONOUNThe word :watashi

The type: SUBJECTThe word :wa The type: WORD2The word :nakl

The type: VERBPASTThe word :mashita

The type: PERIODThe word:.
The type: EOFMThe word:eofm

Test2:

**Enter Input file: test.txt** 

The type: WORD1The word :daigaku

======Lexical Error: college is not valid token===========

The type: ERRORThe word :college The type: WORD1The word :kurasu

======Lexical Error: class is not valid token=============

The type: ERRORThe word :class The type: WORD1The word :hon

======Lexical Error: book is not valid token==========

The type: ERRORThe word :book
The type: WORD1The word :tesuto

======Lexical Error: test is not valid token===========

The type: ERRORThe word :test The type: WORD1The word :ie

======Lexical Error: home\* is not valid token============

The type: ERRORThe word :home\*
The type: WORD1The word :isu

======Lexical Error: chair is not valid token============

The type: ERRORThe word :chair The type: WORD1The word :seito

======Lexical Error: student is not valid token=============

The type: ERRORThe word :student The type: WORD1The word :sensei

======Lexical Error: teacher is not valid token==============

The type: ERRORThe word :teacher
The type: WORD1The word :tomodachi

======Lexical Error: friend is not valid token=============

The type: ERRORThe word :friend The type: WORD1The word :jidoosha

======Lexical Error: car is not valid token============

The type: ERRORThe word :car

The type: WORD1The word :gyuunyuu

======Lexical Error: milk is not valid token==========

The type: ERRORThe word :milk
The type: WORD1The word :sukiyaki
The type: WORD1The word :tenpura
The type: WORD1The word :sushi
The type: WORD1The word :biiru

======Lexical Error: beer is not valid token===========

The type: ERRORThe word :beer
The type: WORD1The word :sake
The type: WORD1The word :tokyo
The type: WORD1The word :kyuushuu

======Lexical Error: Osaka is not valid token==========

The type: ERRORThe word :Osaka
The type: WORD1The word :choucho

======Lexical Error: butterfly is not valid token============

The type: ERRORThe word :butterfly
The type: WORD1The word :an
The type: WORD1The word :idea
The type: WORD1The word :yasashii

======Lexical Error: easy is not valid token==========

The type: ERRORThe word :easy

The type: WORD1The word :muzukashii

======Lexical Error: difficult is not valid token===========

The type: ERRORThe word :difficult The type: WORD1The word :ureshii

======Lexical Error: pleased is not valid token============

The type: ERRORThe word :pleased The type: WORD1The word :shiawase

======Lexical Error: happy is not valid token==============

The type: ERRORThe word :happy
The type: WORD1The word :kanashii

======Lexical Error: sad is not valid token===========

The type: ERRORThe word :sad The type: WORD1The word :omoi

======Lexical Error: heavy is not valid token==========

The type: ERRORThe word :heavy The type: WORD1The word :oishii

======Lexical Error: delicious is not valid token===========

The type: ERRORThe word :delicious The type: WORD1The word :tennen

======Lexical Error: natural is not valid token=============

The type: ERRORThe word :natural The type: WORD2The word :nakl

======Lexical Error: cry is not valid token===========
The type: ERRORThe word :cry
The type: WORD2The word :ikl
======Lexical Error: go* is not valid token============
The type: ERRORThe word :go*
The type: WORD2The word :tabE
======Lexical Error: eat is not valid token===========
The type: ERRORThe word :eat
The type: WORD2The word :ukE
======Lexical Error: take* is not valid token===============
The type: ERRORThe word :take*
The type: WORD2The word :kakl
======Lexical Error: write is not valid token===========
The type: ERRORThe word :write
The type: WORD2The word :yoml
======Lexical Error: read is not valid token===========
The type: ERRORThe word :read
The type: WORD2The word :noml
======Lexical Error: drink is not valid token===========
The type: ERRORThe word :drink
The type: WORD2The word :agE
======Lexical Error: give is not valid token==========
The type: ERRORThe word :give
The type: WORD2The word :moral
======Lexical Error: receive is not valid token=========
The type: ERRORThe word :receive
The type: WORD2The word :butsl
======Lexical Error: hit is not valid token==========
The type: ERRORThe word :hit
The type: WORD2The word :kerl
======Lexical Error: kick is not valid token=========
The type: ERRORThe word :kick
The type: WORD2The word :shaberl
======Lexical Error: talk is not valid token=========
The type: ERRORThe word :talk
The type: EOFMThe word :eofm

**Section 4: Factored rules with new non-terminal names** 

< Story 7 : = <	S\$ > L < S 4> Y
<547 11 = [	CONNECTOR ] LYOUND SUBJECT (52)
<827 ::= <	(verb> <tense> Perioo   Lnoun&gt; &lt;53&gt;</tense>
۷۶37 ::= ۷	bc > Perion   DESTINATION 2 VEVID > < tense > PEVIDO
	OBJECT [ < NOUN > DESTINATION ] (VEVB)
77.47.44.4.	<tanse> Pev 100</tanse>
<pre></pre>	WOTO 1 Pronoun .
Werb> ::= (	NOLDS
40e7 :=	18/Was
Litenses: :> 1	VENBOAST I VENDOASTHEALVEND I VENBUEG
	19 19 19 19 19 19 19 19 19 19 19 19 19 1
	7 T / White in the control of the co

### **Section 5: Parser code**

```
#include<cstdlib>
#include<fstream>
#include<iostream>
#include "ScannerT.cpp"
#include<string>
#include<vector>
using namespace std;
// File parser.cpp written by Group Number: 6
// ** Be sure to put the name of the programmer above each function
// i.e. Done by:
//Part B: Other declarations
tokentype currentToken; //token in queue
tokentype old;
string inputFile;
string currentWord; //current word read from the file
bool isTokenComparatorFree = false;
bool traceMSG; // turn on or off traceMSGs
ifstream fin:
ofstream fout; //output error messages to a file (error.txt)
//Part B: Functions declarations
tokentype next token();
bool match (tokentype );
void syntaxerror1(tokentype , tokentype );
void syntaxerror2(tokentype , string);
void story();
void begin story();
void after subject();
void be();
void noun();
void tense();
void verb();
void after noun();
* main Function
* Written by: Lenson Paulo Laca, Ly Dung
 * Debug & Fix: Ly Dung
int main()
{
 char traceOpt; //trace input
 bool test =false;
  cout << "Parser Funciton" << endl;</pre>
  cout << "Enter Filename of the File you want to parse: " << endl;</pre>
 getline(cin,inputFile);
  while(test!=true) {
   cout << "KEEP TRACK OF PARSING PROCESS? Y / N: ";</pre>
   cin >> traceOpt;
    if(traceOpt == 'Y'|| traceOpt=='y')
       traceMSG = true;
       test=true;
    else if(traceOpt == 'N' || traceOpt=='n')
       traceMSG = false;
       test=true;
  }
```

```
fin.open(inputFile.c str());
  fout.open("Errors.txt", ios::out | ios::app);
  trans.open("Translated.txt", ios::out | ios::app);
  story(); //initiates parsing
  cout<<"====END-Parsering====="<<endl;
  fin.close();
  fout.close();
  trans.close();
  return 0;
}
// Need syntaxerror1 and syntaxerror2 functions (each takes 2 args)
 * syntaxerror1 Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
*/
void syntaxerror1(tokentype t, string s)
{
        cout << "SYNTAX ERROR: EXPECTING " << convertT(t) << " BUT FOUND " << s << endl;</pre>
        //Keep track of the file opened by writing it to the error file.
        fout << "Input File" << inputFile << ":" <<endl;
fout << "SYNTAX ERROR: EXPECTING " << convertT(t) << " BUT FOUND " << s << endl;</pre>
        exit(-1);
}
 * syntaxerror2 Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
void syntaxerror2(string w, string s)
{
        cout << "SYNTAX ERROR: UNEXPECTED WORD: " << w << " FOUND IN " << s << endl;</pre>
        //Keep track of the file opened by writing it to the error file.
        fout << "Filename: " << inputFile << ":" <<endl;</pre>
        fout << "SYNTAX ERROR: UNEXPECTED WORD: " << w << " FOUND IN " << s << endl;
        exit(-1);
}
 * match Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
*/
bool match (tokentype t)
{
        if (next token() != t)
                syntaxerror1(t, currentWord);
        else
                isTokenComparatorFree = false;
        cout << "Matched " << convertT(t) << endl;</pre>
                return true;
1
```

```
// ** Need the updated match and next token (with 2 global vars)
*next_token Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
tokentype next_token()
{
       string w;
       if (!isTokenComparatorFree)
              fin \gg w;
              currentWord = w;
              cout<<"The current word is " << w<<endl;</pre>
              scanner(currentToken, w);
              isTokenComparatorFree = true;
              if(traceMSG)
              {
                     cout << "Scanner is being called..." << endl;</pre>
              if(currentToken == ERROR)
                      fout << "Filename: " << inputFile << ":" <<endl;</pre>
                      fout << "The Word: " << w << " is not found in the language" << endl;</pre>
   }
       return currentToken;
// ** Make each non-terminal into a function here
// ** Be sure to put the corresponding grammar rule above each function
//STORY FUNCTION
//Part B GRAMMAR: <story>::= <begin story> {<begin story>}
* story Function
* Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
void story()
{
       if(!traceMSG)
       -{
              }
       begin story();
              while(next token() != EOFM) //while not reaching end of fille
              switch(next_token())//look ahead for the next tokentype
                     {
                             case CONNECTOR:
                                    begin story();
                                    break;
                             default:
                              begin_story();
                             break;
                      }
}
```

```
//BEGIN STORY FUNCTION
//Part B GRAMMAR: <begin story>::=[CONNECTOR]<noun>SUBJECT<after subject>
//Part C GRAMMAR:
<begin story>::=[[CONNECTOR#getEword##gen#]<noun>#getEword#SUBJECT#gen#<afterSUBJECT>
/*
* begin story Function
* Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
* /
void begin_story()
{
      if(!traceMSG)
      {
             endl;
      }
      if(next_token() == CONNECTOR)
      {
             match (CONNECTOR);
             getEword();
             gen("CONNECTOR",'A');
      }
      noun(); // process noun
      getEword();
      if(next token() == SUBJECT) // for syntaxerror1 checking
      {
             match(SUBJECT);
             gen("ACTOR", 'A');
      }
      else
      {
             syntaxerror1(SUBJECT, currentWord);
      after subject();
}
```

```
//AFTER SUBJECT FUNCTION
//Part B GRAMMAR: <after_subject>::=<verb><tense> PERIOD | <noun><after_noun>
//Part C GRAMMAR: <after_subject>::=<verb>#getEword##gen#<tense>#gen#PERIOD |
<noun>#getEword#<after noun>
* after_subject Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
void after_subject()
{
        if(!traceMSG)
        {
                 cout << "PROCESSING AFTER SUBJECT" << endl;</pre>
        switch(next token())
                 case WORD2:
                          verb();
                          getEword();
                          gen("ACTION", 'A');
                 case VERB:
case VERBNEG:
                 case VERBPAST:
                 case VERBPASTNEG:
                          tense();
                          gen("TENSE", 'T');
                          if(next_token() == PERIOD)
                          {
                                   match (PERIOD);
                                  trans<<endl;
                          }
                          else
                          {
                                   syntaxerror1(PERIOD, currentWord);
                          }
                          break;
                 case WORD1:
                 case PRONOUN:
                          noun();
                          getEword();
                          after_noun();
                         break;
                 default:
                          syntaxerror2(currentWord, "after subject");
   }
```

```
//AFTER NOUN FUNCTION
//Part B GRAMMAR: <after noun>::= <be> PERIOD | DESTINATION <verb><tense> PERIOD| OBJECT [<noun>
DESTINATION ] verb><tense> PERIOD
//Part C GRAMMAR: <after noun>::= <be>#gen#PERIOD |
DESTINATION#gen#<verb>#getEword##gen#<tense>#gen#PERIOD|
OBJECT#gen#[<noun>#getEword#DESTINATION#gen#] <verb>#getEword##gen#<tense>#gen#PERIOD
/*
* after noun Function
\star Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
void after_noun()
{
        if(!traceMSG)
        {
               cout << "PROCESSING AFTER NOUN" << endl;</pre>
        switch(next_token())
        {
               case IS:
               case WAS:
                       be():
                       gen("DESCRIPTION", 'D');
                       if(next_token() == PERIOD)
                               match (PERIOD);
                               trans << endl;</pre>
                       }
                       else
                       {
                               syntaxerror1(PERIOD, currentWord);
                       }
                       break;
               case DESTINATION:
                       match(DESTINATION);
                       gen("TO", 'A');
                       verb();
                       getEword();
                        gen("ACTION", 'A');
                       tense();
                       gen("TENSE",'T');
                       if(next_token() == PERIOD)
                       {
                               match (PERIOD);
                               trans << endl;</pre>
                       }
                       else
                       {
                               syntaxerror1(PERIOD, currentWord);
                       }
                       break;
               case OBJECT:
                       match (OBJECT);
                       gen("OBJECT", 'A');
                       if(next token() == WORD1 || next token() == PRONOUN)
                               noun();
                               getEword();
                               if(next_token() == DESTINATION)
                               {
                                       match (DESTINATION);
                                       gen("TO", 'A');
                               }
                               else
                               {
                                       syntaxerror1(DESTINATION, currentWord);
```

```
}
                        verb();
                        getEword();
                        gen("ACTION", 'A');
                        tense();
                        gen("TENSE", 'T');
                        if(next_token() == PERIOD)
                                match (PERIOD);
                                trans << endl;</pre>
                        }
                        else
                        {
                                syntaxerror1(PERIOD, currentWord);
                        }
                        break;
                        default:
                                syntaxerror2(currentWord, "afterNOUN");
       }
}
 * be Function
* Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
*/
void be()
{
        if(!traceMSG)
                cout << "PROCESSING BE" << endl;</pre>
        }
        switch(next_token())
    {
                case IS:
                        match(IS);
                        break;
                case WAS:
                        match (WAS);
                        break;
                default:
                        syntaxerror2(currentWord, "be");
    }
```

```
* noun Function
 * Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
*/
void noun()
{
        if(!traceMSG)
        {
               cout << "PROCESSING NOUN" << endl;</pre>
        switch(next_token())
               case WORD1:
                       match (WORD1);
                       break;
               case PRONOUN:
                       match (PRONOUN);
                       break;
               default:
                       cout<<currentWord<<" is not connector or noun -none of the alternative</pre>
fit"<<endl;</pre>
                       syntaxerror2(currentWord, "noun");
        }
}
* tense Function
* Written by: Lenson Paulo Laca
* Debug & Fix: Ly Dung
void tense()
{
        if(!traceMSG)
               cout << "PROCESSING TENSE" << endl;</pre>
        switch(next token())
               case VERB:
                       match (VERB);
                       break;
               case VERBNEG:
                       match (VERBNEG);
                       break;
               case VERBPAST:
                       match (VERBPAST);
                       break;
               case VERBPASTNEG:
                       match (VERBPASTNEG);
                       break;
               default:
                       syntaxerror2(currentWord, "tense");
                       break;
       }
}
```

```
* verb Function
 * Written by: Lenson Paulo Laca
 * Debug & Fix: Ly Dung
*/
void verb()
{
       if(!traceMSG)
       {
             cout << "PROCESSING VERB" << endl;</pre>
       switch(next token())
             case WORD2:
                    match (WORD2);
           break;
             default:
                     syntaxerror2(currentWord, "verb");
                    break;
       }
Section 6: Parser test results
Test1:
Parser Funciton
Enter Filename of the File you want to parse:
KEEP TRACK OF PARSING PROCESS? Y / N: N
======PROCESSING STORY==========
==========PROCESSING BEGINNING STORY===========
The current word is watashi
PROCESSING NOUN
Matched PRONOUN
The current word is wa
Matched SUBJECT
ACTOR: I/me
PROCESSING AFTER SUBJECT
The current word is rika
PROCESSING NOUN
Matched WORD1
PROCESSING AFTER NOUN
The current word is desu
PROCESSING BE
Matched IS
DESCRIPTION: rika
TENSE: IS
The current word is .
Matched PERIOD
The current word is watashi
```

========PROCESSING BEGINNING STORY============

PROCESSING NOUN Matched PRONOUN

The current word is wa Matched SUBJECT ACTOR: I/me

PROCESSING AFTER SUBJECT The current word is sensei

PROCESSING NOUN Matched WORD1

PROCESSING AFTER NOUN

The current word is desu

**PROCESSING BE** 

**Matched IS** 

**DESCRIPTION:** sensei

**TENSE: IS** 

The current word is . Matched PERIOD

The current word is rika

=======PROCESSING BEGINNING STORY==========

### **PROCESSING NOUN**

Matched WORD1

The current word is wa

**Matched SUBJECT** 

ACTOR: rika

PROCESSING AFTER SUBJECT The current word is gohan

**PROCESSING NOUN** 

**Matched WORD1** 

**PROCESSING AFTER NOUN** 

The current word is o

Matched OBJECT OBJECT: gohan

The current word is tabE

PROCESSING VERB

Matched WORD2

**ACTION: tabE** 

**PROCESSING TENSE** 

The current word is masu

Matched VERB TENSE: VERB

The current word is .

Matched PERIOD

The current word is watashi

=========PROCESSING BEGINNING STORY===========

**PROCESSING NOUN** 

**Matched PRONOUN** 

The current word is wa

**Matched SUBJECT** 

ACTOR: I/me

**PROCESSING AFTER SUBJECT** 

The current word is tesuto

**PROCESSING NOUN** 

Matched WORD1

PROCESSING AFTER NOUN

The current word is o

**Matched OBJECT** 

**OBJECT: tesuto** 

The current word is seito

**PROCESSING NOUN** 

Matched WORD1

The current word is ni

**Matched DESTINATION** 

TO: seito

**PROCESSING VERB** 

The current word is agE

Matched WORD2

**ACTION: agE** 

**PROCESSING TENSE** 

The current word is mashita

**Matched VERBPAST** 

**TENSE: VERBPAST** 

The current word is .

**Matched PERIOD** 

The current word is shikashi

=======PROCESSING BEGINNING STORY==========

**Matched CONNECTOR** 

**CONNECTOR:** However

**PROCESSING NOUN** 

The current word is seito

Matched WORD1

The current word is wa

**Matched SUBJECT** 

**ACTOR:** seito

**PROCESSING AFTER SUBJECT** 

The current word is vorokobl

**PROCESSING VERB** 

Matched WORD2

**ACTION:** yorokobl

**PROCESSING TENSE** 

The current word is masendeshita

**Matched VERBPASTNEG** 

**TENSE: VERBPASTNEG** 

The current word is .

**Matched PERIOD** 

The current word is dakara

========PROCESSING BEGINNING STORY============

Matched CONNECTOR CONNECTOR: Therefore

**PROCESSING NOUN** 

The current word is watashi

**Matched PRONOUN** 

The current word is wa

**Matched SUBJECT** 

ACTOR: I/me

**PROCESSING AFTER SUBJECT** 

The current word is kanashii

**PROCESSING NOUN** 

Matched WORD1

**PROCESSING AFTER NOUN** 

The current word is deshita

**PROCESSING BE** 

**Matched WAS** 

**DESCRIPTION:** kanashii

**TENSE: WAS** 

The current word is .

**Matched PERIOD** 

The current word is soshite

### =========PROCESSING BEGINNING STORY============

Matched CONNECTOR

**CONNECTOR: Then** 

**PROCESSING NOUN** 

The current word is rika

Matched WORD1

The current word is wa

**Matched SUBJECT** 

ACTOR: rika

**PROCESSING AFTER SUBJECT** 

The current word is toire

**PROCESSING NOUN** 

Matched WORD1

**PROCESSING AFTER NOUN** 

The current word is ni

**Matched DESTINATION** 

TO: toire

**PROCESSING VERB** 

The current word is ikl

Matched WORD2

**ACTION: ikl** 

**PROCESSING TENSE** 

The current word is mashita

Matched VERBPAST TENSE: VERBPAST

The current word is .

**Matched PERIOD** 

The current word is rika

=======PROCESSING BEGINNING STORY==========

**PROCESSING NOUN** 

Matched WORD1

The current word is wa

Matched SUBJECT

**ACTOR:** rika

**PROCESSING AFTER SUBJECT** 

The current word is nakl

**PROCESSING VERB** 

Matched WORD2

**ACTION:** nakl

**PROCESSING TENSE** 

The current word is mashita

**Matched VERBPAST** 

**TENSE: VERBPAST** 

The current word is .

**Matched PERIOD** 

The current word is eofm

====END-Prasering=====

Test2:

**Parser Funciton** 

Enter Filename of the File you want to parse:

test.txt

**KEEP TRACK OF PARSING PROCESS? Y / N: n** 

======PROCESSING STORY===========

=======PROCESSING BEGINNING STORY=========

The current word is soshite

Matched CONNECTOR

**CONNECTOR: Then** 

PROCESSING NOUN

The current word is watashi

**Matched PRONOUN** 

The current word is wa

**Matched SUBJECT** 

ACTOR: I/me

**PROCESSING AFTER SUBJECT** 

The current word is rika

**PROCESSING NOUN** 

Matched WORD1

**PROCESSING AFTER NOUN** 

The current word is desu

**PROCESSING BE** 

**Matched IS** 

**DESCRIPTION:** rika

**TENSE: IS** 

The current word is ne

SYNTAX ERROR: EXPECTING PERIOD BUT FOUND ne

Test3:

**Parser Funciton** 

Enter Filename of the File you want to parse: test.txt
KEEP TRACK OF PARSING PROCESS? Y / N: n
======PROCESSING STORY====================================
The current word is dakara
Matched CONNECTOR
CONNECTOR: Therefore
PROCESSING NOUN
The current word is watashi
Matched PRONOUN
The current word is de
SYNTAX ERROR: EXPECTING SUBJECT BUT FOUND de
Test4:
Parser Funciton
Enter Filename of the File you want to parse:
test.txt
KEEP TRACK OF PARSING PROCESS? Y / N: n
======PROCESSING STORY=========
=======PROCESSING BEGINNING STORY==========
The current word is watashi
PROCESSING NOUN
Matched PRONOUN
The current word is wa
Matched SUBJECT
ACTOR: I/me
PROCESSING AFTER SUBJECT
The current word is rika
PROCESSING NOUN
Matched WORD1
PROCESSING AFTER NOUN
The current word is mashita
SYNTAX ERROR: UNEXPECTED WORD: mashita FOUND IN afterNOUN5:
Test5:
Parser Funciton
Enter Filename of the File you want to parse:
test.txt
KEEP TRACK OF PARSING PROCESS? Y / N: n
======PROCESSING STORY=========
======PROCESSING BEGINNING STORY=========
The current word is wa
PROCESSING NOUN
wa is not connector or noun -none of the alternative fit
SYNTAX ERROR: UNEXPECTED WORD: wa FOUND IN noun
Test 6:
Parser Funciton

Enter Filonome of the Filonomy want to parce.
Enter Filename of the File you want to parse:
test.txt
KEEP TRACK OF PARSING PROCESS? Y / N: n
=======PROCESSING STORY===========
==========PROCESSING BEGINNING STORY============
The current word is apple
Lexical Error: apple is not valid token
PROCESSING NOUN
apple is not connector or noun -none of the alternative fit

SYNTAX ERROR: UNEXPECTED WORD: apple FOUND IN noun

Section 7: Updated Parser code for translation

< Slony > == < 51> (< 51> )

(SI) := [(OMECKA# get Excuste egue ] (even) e get Exade SUBJECT egue

(SI) :: : < Vexb ># gr F word # gon# < kerse > # gon# PERIOD | < Roam > # gr E word # < SI>
(SI) :: : < bc> # gon# PERIOD | DESTINATION # gon# < Vexb > # gon# </ >

Section 7: Semantic functions commented with the functionality and the name of the author.

```
* gen Function
* Written by: Chris Childers
 * Debug & Fix: Lenson Paulo Laca, Ly Dung
void gen(string name, char type)
{
  switch(type)
    case 'A':
      cout << name << ": " << saved E word << endl;</pre>
      trans << name << ": " << saved E word << endl;
      break;
    case 'T':
      cout << name << ": " << convertT(currentToken) << endl;</pre>
      trans << name << ": " <<convertT(currentToken) << endl;</pre>
     break;
    case 'D':
      cout << name << ": " << saved E word << endl;</pre>
      cout << "TENSE" << ": " << convertT(currentToken) << endl;</pre>
      trans << name << ": " << saved E word << endl;
      trans << "TENSE" << ": " << convertT(currentToken) << endl;
     break;
    }
}
* getEword Function
* Written by: Chris Childers
* Debug & Fix: Lenson Paulo Laca, Ly Dung
void getEword()
{
  saved E word = convertE(currentWord);
```

### **Section 8: Semantic test results**

#### Translated.txt

ACTOR: I/me

**DESCRIPTION:** rika

TENSE: IS

ACTOR: I/me

**DESCRIPTION**: sensei

TENSE: IS

ACTOR: rika OBJECT: gohan ACTION: tabE TENSE: VERB ACTOR: I/me OBJECT: tesuto

TO: seito ACTION: agE

TENSE: VERBPAST

CONNECTOR: However

ACTOR: seito ACTION: yorokobl

TENSE: VERBPASTNEG

CONNECTOR: Therefore

ACTOR: I/me

DESCRIPTION: kanashii

TENSE: WAS

CONNECTOR: Then

ACTOR: rika TO: toire ACTION: ikl

TENSE: VERBPAST

ACTOR: rika ACTION: nakl

TENSE: VERBPAST