



# Anh Nguyen

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## Summary

- More than 7 years of professional experience developing iOS applications.
- Solid foundations in software engineering, object-oriented programming, data structures, and design patterns.
- Full understanding of the mobile development life cycle.
- Strong with the understanding of iOS and Apple's Human Interface Guideline.
- Practiced with modern build strategies, unit testing, continuous integration, and continuous delivery.
- Ability to quickly learn new development environments and APIs.
- Strong verbal and written communications skills to effectively communicate with the teams.
- Working knowledge of design, can design simple apps and functions using Sketch.
- Hardworking and proactive at work.

Technical skills:

- CS skills: OOP (Object Oriented Programming), POP (Protocol Oriented Programming), Functional Reactive Programming, Data Structures, Design Patterns.
- Programming languages: Swift, Objective-C, Java, JavaScript.
- iOS skills: UIKit, SwiftUI, Combine, Auto-Layout, Multithreading, In-App Purchase, Push Notification, Codable, XCTest, Core Bluetooth (BLE), ...
- Third-party libraries: SnapKit, RxSwift, MBProgressHUD, IQKeyboardManager, SDWebImage, Firebase, ...
- Source control: Git
- CI/CD: Fastlane, CircleCI
- Others: macOS, Xcode, JSON, Clean Architecture, MVC/MVVM, UI/UX, Agile/Scrum

## Experience

### Senior iOS Developer

Sun\* Vietnam

Jan 2017 - Present (5 years 7 months +)

- Responsible for developing numerous iOS applications for various clients.
- Breakdown stories into technical designs translating designs and wireframes into iOS apps.
- Maintain existing applications with problem-solving and analytical skills and creates solutions to complex technical problems.
- Continuous improvement in performance, scalability, extensibility, reliability, and usability of features.
- Collaborate with cross-functional teams to define, design, and ship new features.
- Create and manage automation and integration of CI and CD, and support the health of iOS apps in production.
- Train interns, code reviews and help maintain code quality.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.
- Employ several software methodologies including Waterfall, Agile, and Scrum.

### iOS Developer

Trente VietNam

Jul 2015 - Dec 2016 (1 year 6 months)

- Designed, developed, and optimized the performance of "Job Seeker" app.
- Analyzed requirements and developed new features, bug fixes, standardized code format, and supported team members.
- Continuously discover, develop, and implement new technologies to maximize app efficiency.
- Coordinated with Development team and Design team to develop products.



## **iOS Developer**

**Fujitech.JSC**

Jun 2014 - Jun 2015 (1 year 1 month)

- Participating in the development of the project on the iOS platform.
- Responsible for building solutions and architecture for the project.
- Coordinate with Development team, Design team to develop products.
- Design interface, optimize UI/UX.
- Research and apply tools to optimize products.

## **Education**



### **VNU University of Engineering and Technology**

Bachelor of Engineering (BE), Information Technology

2010 - 2014

## **Licenses & Certifications**



### **Apple Search Ads Certification - Apple**

Issued Feb 2021 - Expires Feb 2023

## **Skills**

Model-View-Controller (MVC) • Combine • RxSwift • SwiftUI • Clean Architecture • Model-view-viewmodel (MVVM) • POP (Protocol Oriented Programming) • UIKit • iOS Development • Swift (Programming Language)