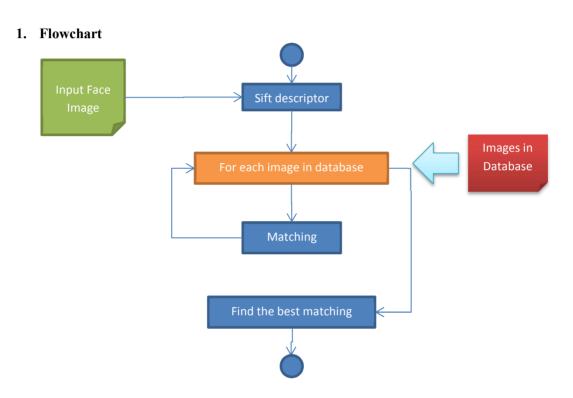
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FACE RECOGNITION USING SIFT FEATURE



2. Implementation

2.1. Reference

- Source code: SIFT Keypoint Detector by <u>David Lowe</u>: http://www.cs.ubc.ca/~lowe/keypoints/
 - The demo software uses PGM format for image input. It can output keypoints and all information needed for matching them to a file in a simple ASCII format.
 - Features are extracted from each of the two images, and lines are drawn between features that have close matches.
- Paper: David G. Lowe, "Distinctive image features from scale-invariant keypoints," *International Journal of Computer Vision*, 60, 2 (2004), pp. 91-110.

2.2. Wrapper source code for face recognition

- Database: face images which are closed on face region.
- Run demo faceReg.m for running a testing of face recognition.

```
function demo faceReg
    % indicate test images
    tDir = 'test/';
   listTest = dir(strcat(tDir,'*.*p*'));
   mT = size(listTest,1);
    % indicate database
    dbDir = 'database/';
    listDB = dir(strcat(dbDir, '*.*p*'));
    mDB = size(listDB, 1);
    for i=1:mT
        tFile = strcat(tDir, listTest(i).name);
        for j=1:mDB
            dbFile = strcat(dbDir,listDB(j).name);
            num(j) = match(tFile,dbFile,0);
        % find the best matching
        [vmax, nmax] = max(num);
        dbFile = strcat(dbDir,listDB(nmax).name);
        match(tFile,dbFile,1);
    end
end
```

- More detail about data and experimental result, please refer to experimental result part.
- Sift descriptor:
 - The "sift" command calls the appropriate binary to extract SIFT features (under Linux or Windows) and returns them in matrix form.

```
function [image, descriptors, locs] = sift(imageFile)
% Load image
image = imread(imageFile);
% If you have the Image Processing Toolbox, you can uncomment the following
   lines to allow input of color images, which will be converted to grayscale.
%if isrgb(image)
   image = rgb2gray(image);
%end
[rows, cols] = size(image);
% Convert into PGM imagefile, readable by "keypoints" executable
f = fopen('tmp.pgm', 'w');
   error('Could not create file tmp.pgm.');
fprintf(f, 'P5\n%d\n%d\n255\n', cols, rows);
fwrite(f, image', 'uint8');
fclose(f);
% Call keypoints executable
if isunix
   command = '!./sift ';
else
   command = '!siftWin32 ';
command = [command ' <tmp.pgm >tmp.key'];
eval(command);
% Open tmp.key and check its header
g = fopen('tmp.key', 'r');
if q == -1
   error('Could not open file tmp.key.');
[header, count] = fscanf(g, '%d %d', [1 2]);
if count \sim= 2
   error('Invalid keypoint file beginning.');
end
num = header(1);
len = header(2);
if len ~= 128
   error('Keypoint descriptor length invalid (should be 128).');
% Creates the two output matrices (use known size for efficiency)
locs = double(zeros(num, 4));
descriptors = double(zeros(num, 128));
% Parse tmp.key
for i = 1:num
    [vector, count] = fscanf(g, '%f %f %f %f %f', [1 4]); %row col scale ori
    if count ~= 4
        error('Invalid keypoint file format');
    end
   locs(i, :) = vector(1, :);
    [descrip, count] = fscanf(g, '%d', [1 len]);
    if (count ~= 128)
        error('Invalid keypoint file value.');
    \ensuremath{\mbox{\$}} Normalize each input vector to unit length
    descrip = descrip / sqrt(sum(descrip.^2));
descriptors(i, :) = descrip(1, :);
fclose(g);
```

Matching

The "match" function is given two image file names. It extracts SIFT features from each image, matches the features between the two images, and displays the results.

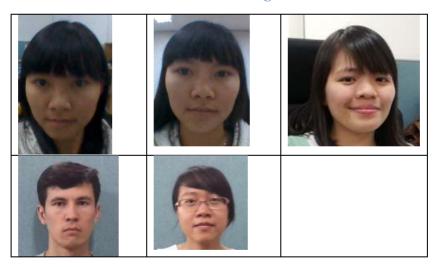
```
function num = match(image1, image2, show)
 Find SIFT keypoints for each image
[im1, des1, loc1] = sift(image1);
[im2, des2, loc2] = sift(image2);
% For efficiency in Matlab, it is cheaper to compute dot products between
% unit vectors rather than Euclidean distances. Note that the ratio of
% angles (acos of dot products of unit vectors) is a close approximation
% to the ratio of Euclidean distances for small angles.
% distRatio: Only keep matches in which the ratio of vector angles from the
    nearest to second nearest neighbor is less than distRatio.
distRatio = 0.6;
\mbox{\ensuremath{\$}} For each descriptor in the first image, select its match to second image.
des2t = des2';
                                            % Precompute matrix transpose
for i = 1 : size(des1,1)
   dotprods = des1(i,:) * des2t;
                                           % Computes vector of dot products
   [vals,indx] = sort(acos(dotprods)); % Take inverse cosine and sort results
   % Check if nearest neighbor has angle less than distRatio times 2nd.
   if (vals(1) < distRatio * vals(2))</pre>
      m_{\text{match}(i)} = indx(1);
   else
      m_{match(i)} = 0;
   end
end
if (show == 1)
    % Create a new image showing the two images side by side.
    im3 = appendimages(im1,im2);
    % Show a figure with lines joining the accepted matches.
    figure('Position', [100 100 size(im3,2) size(im3,1)]);
    colormap('gray');
    imagesc(im3);
    hold on;
    cols1 = size(im1, 2);
    for i = 1: size(des1,1)
      if (m_match(i) > 0)
        line([loc1(i,2) loc2(m_match(i),2)+cols1], ...
              [loc1(i,1) loc2(m_match(i),1)], 'Color', 'c');
    end
    hold off;
end
num = sum(m_match > 0);
fprintf('Found %d matches.\n', num);
```

3. Experimental result

Table 1: Face database



Table 2: Test Images



- Look at the experimental result below:
 - o For scaled image, sift descriptor can describe matching features very well.
 - o For rotated image, 2 images have a little matching points.
 - So, sift descriptor is not good to applying for face recognition because there are a little sift feature on face

Table 3: Result of face recognition. Lines connect matching points between 2 images

Test case	Input image (Left) – Best Matching (Right)
Scaled Input Image	50 - 100 150 200 250 300 350 400 450
Rotated Input Image	100 - 150 - 200 - 250 - 300 - 360 - 400 - 100 200 300 400 500 600
Scaled Input Image	20 - 40 - 60 - 60 - 60 - 700 -
Scaled Input Image	20 - 40 - 66 - 80 - 100 - 120 - 140 - 160 - 50 100 150 200 250 300
Rotated Input Image	20 - 40 - 60 - 80 - 100 - 150 - 200 - 250 - 300