

OFFLINE -Graphics (FOR A1)

Tasks.

1. You have to draw a rectangular boundary around the screen.
2. You have to write your student id at the upper right corner of the screen outside the boundary .
3. You have to draw an arrow at the center of the screen headed in upwards direction and which will by default move upwards.
4. Next, your task is to write four key functions.
 - R – The arrow will be headed in right direction and start to move in that direction
 - L - The arrow will be headed in left direction and start to move in that direction.
 - D- The arrow will be headed in down direction and start to move in that direction
 - U- The arrow will move to its default position and move

During all these moves, make sure the arrow maintains its correct orientation. When the arrow goes up and cross the boundary make the part of the arrow that goes outside the boundary, appear the part appear in down side of the screen, and the remaining part on the upward portion of the screen.