

## CS471 Project 1

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# Chapter 1

## Namespace Index

### 1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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<a href="#">mfunc</a>	10
<a href="#">proj1</a>	32
<a href="#">util</a>	32



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">mdata::DataTable</a>		
Simple table of values with labeled columns . . . . .		33
<a href="#">util::IniReader</a>		
Simple *.ini file reader and parser . . . . .		43
<a href="#">proj1::mfuncExperiment</a>		
Contains classes for running the CS471 project 1 experiment . . . . .		50
<a href="#">proj1::RandomBounds</a>		
Simple struct for storing the minimum and maximum input vector bounds for a function . . . .		55



## Chapter 3

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

<a href="#">include/datastats.h</a>	Header file for various data statistic functions . . . . .	57
<a href="#">include/datatable.h</a>	Header file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a *.csv file . . . . .	59
<a href="#">include/inireader.h</a>	Header file for the IniReader class, which can open and parse simple *.ini files . . . . .	61
<a href="#">include/mfunc.h</a>	Contains various math function definitions . . . . .	63
<a href="#">include/proj1.h</a>	Contains the basic logic and functions to run the cs471 project 1 experiment . . . . .	66
<a href="#">include/stringutils.h</a>	Contains various string manipulation helper functions . . . . .	69
<a href="#">src/datastats.cpp</a>	Implementation file for various data statistic functions . . . . .	70
<a href="#">src/datatable.cpp</a>	Implementation file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a *.csv file . . . . .	73
<a href="#">src/inireader.cpp</a>	Implementation file for the IniReader class, which can open and parse simple *.ini files . . . . .	75
<a href="#">src/main.cpp</a>	Program entry point. Creates and runs CS471 project 1 experiment . . . . .	78
<a href="#">src/mfunc.cpp</a>	Implementations for various math functions defined in <a href="#">mfunc.h</a> . . . . .	80
<a href="#">src/proj1.cpp</a>	Contains the basic logic and functions to run the cs471 project 1 experiment . . . . .	92



# Chapter 4

## Namespace Documentation

### 4.1 mdata Namespace Reference

#### Classes

- class [DataTable](#)

*The [DataTable](#) class is a simple table of values with labeled columns.*

#### Functions

- double [average](#) (const std::vector< double > &v)  
*Calculates the average for a vector of doubles.*
- double [standardDeviation](#) (const std::vector< double > &v)  
*Calculates the standard deviation for a vector of doubles.*
- double [range](#) (const std::vector< double > &v)  
*Calculates the range for a vector of doubles.*
- double [median](#) (const std::vector< double > &v)  
*Calculates the median for a vector of doubles.*

#### 4.1.1 Function Documentation

##### 4.1.1.1 average()

```
double mdata::average (
    const std::vector< double > & v )
```

Calculates the average for a vector of doubles.

#### Parameters

<i>v</i>	Vector of double values
----------	-------------------------

**Returns**

The average value of the vector

Definition at line 23 of file [datastats.cpp](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#), and [standardDeviation\(\)](#).

```
00024 {
00025     size_t vSize = v.size();
00026     double sum = 0.0;
00027
00028     for (size_t i = 0; i < vSize; i++)
00029         sum += v[i];
00030
00031     return sum / vSize;
00032 }
```

**4.1.1.2 median()**

```
double mdata::median (
    const std::vector< double > & v )
```

Calculates the median for a vector of doubles.

**Parameters**

<b>v</b>	Vector of double values
----------	-------------------------

**Returns**

The median of the vector

Definition at line 85 of file [datastats.cpp](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```
00086 {
00087     size_t vSize = v.size();
00088     double* vSorted = new double[vSize];
00089     double retVal = 0;
00090
00091     for (int i = 0; i < vSize; i++)
00092         vSorted[i] = v[i];
00093
00094     std::sort(vSorted, vSorted + vSize);
00095
00096     if (vSize % 2 != 0)
00097     {
00098         // Odd number of values
00099         retVal = vSorted[vSize / 2];
00100     }
00101     else
00102     {
00103         // Even number of values
00104         double low = vSorted[(vSize / 2) - 1];
00105         double high = vSorted[vSize / 2];
00106         retVal = (high + low) / 2;
00107     }
00108
00109     delete[] vSorted;
00110     return retVal;
00111 }
```



#### 4.1.1.3 range()

```
double mdata::range (
    const std::vector< double > & v )
```

Calculates the range for a vector of doubles.

##### Parameters

<b>v</b>	Vector of double values
----------	-------------------------

##### Returns

The range of the vector

Definition at line 61 of file [datastats.cpp](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```
00062 {
00063     size_t vSize = v.size();
00064     double min = v[0];
00065     double max = v[0];
00066
00067     for (size_t i = 1; i < vSize; i++)
00068     {
00069         double cur = v[i];
00070
00071         if (cur < min) min = cur;
00072         if (cur > max) max = cur;
00073     }
00074
00075     return max - min;
00076 }
00077 }
```

#### 4.1.1.4 standardDeviation()

```
double mdata::standardDeviation (
    const std::vector< double > & v )
```

Calculates the standard deviation for a vector of doubles.

##### Parameters

<b>v</b>	Vector of double values
----------	-------------------------

##### Returns

The standard deviation of the vector

Definition at line 40 of file [datastats.cpp](#).

References [average\(\)](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```

00041 {
00042     size_t vSize = v.size();
00043     double mean = average(v);
00044     double sum = 0;
00045
00046     for (size_t i = 0; i < vSize; i++)
00047     {
00048         double subMean = v[i] - mean;
00049         sum += subMean * subMean;
00050     }
00051
00052     return sqrt(sum / vSize);
00053 }

```

## 4.2 mfunc Namespace Reference

### Functions

- const char \* [schwefelDesc](#) ()
- double [schwefel](#) (double \*v, size\_t n)  
*Function 1. Implementation of Schwefel's mathematical function.*
- const char \* [dejongDesc](#) ()
- double [dejong](#) (double \*v, size\_t n)  
*Function 2. Implementation of 1st De Jong's mathematical function.*
- const char \* [rosenbrokDesc](#) ()
- double [rosenbrok](#) (double \*v, size\_t n)  
*Function 3. Implementation of the Rosenbrock mathematical function.*
- const char \* [rastriginDesc](#) ()
- double [rastrigin](#) (double \*v, size\_t n)  
*Function 4. Implementation of the Rastrigin mathematical function.*
- const char \* [griewangkDesc](#) ()
- double [griewangk](#) (double \*v, size\_t n)  
*Function 5. Implementation of the Griewangk mathematical function.*
- const char \* [sineEnvelopeSineWaveDesc](#) ()
- double [sineEnvelopeSineWave](#) (double \*v, size\_t n)  
*Function 6. Implementation of the Sine Envelope Sine Wave mathematical function.*
- const char \* [stretchedVSineWaveDesc](#) ()
- double [stretchedVSineWave](#) (double \*v, size\_t n)  
*Function 7. Implementation of the Stretched V Sine Wave mathematical function.*
- const char \* [ackleysOneDesc](#) ()
- double [ackleysOne](#) (double \*v, size\_t n)  
*Function 8. Implementation of Ackley's One mathematical function.*
- const char \* [ackleysTwoDesc](#) ()
- double [ackleysTwo](#) (double \*v, size\_t n)  
*Function 9. Implementation of Ackley's Two mathematical function.*
- const char \* [eggHolderDesc](#) ()
- double [eggHolder](#) (double \*v, size\_t n)  
*Function 10. Implementation of the Egg Holder mathematical function.*
- const char \* [ranaDesc](#) ()
- double [rana](#) (double \*v, size\_t n)  
*Function 11. Implementation of the Rana mathematical function.*
- const char \* [pathologicalDesc](#) ()
- double [pathological](#) (double \*v, size\_t n)  
*Function 12. Implementation of the Pathological mathematical function.*
- const char \* [michalewiczDesc](#) ()

- double [michalewicz](#) (double \*v, size\_t n)

*Function 13. Implementation of the Michalewicz mathematical function.*

- const char \* [mastersCosineWaveDesc](#) ()
- double [mastersCosineWave](#) (double \*v, size\_t n)

*Function 14. Implementation of the Masters Cosine Wave mathematical function.*

- const char \* [quarticDesc](#) ()
- double [quartic](#) (double \*v, size\_t n)

*Function 15. Implementation of the Quartic mathematical function.*

- const char \* [levyDesc](#) ()
- double [levy](#) (double \*v, size\_t n)

*Function 16. Implementation of the Levy mathematical function.*

- const char \* [stepDesc](#) ()
- double [step](#) (double \*v, size\_t n)

*Function 17. Implementation of the Step mathematical function.*

- const char \* [alpineDesc](#) ()
- double [alpine](#) (double \*v, size\_t n)

*Function 18. Implementation of the Alpine mathematical function.*

- bool [fExec](#) (unsigned int f, double \*v, size\_t n, double &outResult)

*Executes a specific function Executes the function with the given id and returns true on success. Otherwise returns false if id is invalid.*

- const char \* [fDesc](#) (unsigned int f)

*Returns a function's description Returns a C-string description for the given function id if the id is valid. Otherwise returns null.*

## Variables

- const unsigned int [NUM\\_FUNCTIONS](#) = 18

### 4.2.1 Detailed Description

Scope for all math functions

### 4.2.2 Function Documentation

#### 4.2.2.1 ackleysOne()

```
double mfunc::ackleysOne (
    double * v,
    size_t n )
```

Function 8. Implementation of Ackley's One mathematical function.

#### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 295 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00296 {
00297     double f = 0.0;
00298
00299     for (size_t i = 0; i < n - 1; i++)
00300     {
00301         double a = (1.0 / pow(M_E, 0.2)) * sqrt(v[i]*v[i] + v[i+1]*v[i+1]);
00302         double b = 3.0 * (cos(2.0*v[i]) + sin(2.0*v[i+1]));
00303         f += a + b;
00304     }
00305
00306     return f;
00307 }
```

**4.2.2.2 ackleysOneDesc()**

```
const char * mfunc::ackleysOneDesc ( )
```

Returns a string description of the [ackleysOne\(\)](#) function

**Returns**

C-string description

Definition at line 283 of file [mfunc.cpp](#).

References [\\_ackleysOneDesc](#).

Referenced by [fDesc\(\)](#).

```
00284 {
00285     return _ackleysOneDesc;
00286 }
```

**4.2.2.3 ackleysTwo()**

```
double mfunc::ackleysTwo (
    double * v,
    size_t n )
```

Function 9. Implementation of Ackley's Two mathematical function.

## Parameters

$v$	Vector as a double array
$n$	Size of the vector 'v'

## Returns

The result of the mathematical function

Definition at line 327 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```

00328 {
00329     double f = 0.0;
00330
00331     for (size_t i = 0; i < n - 1; i++)
00332     {
00333         double a = 20.0 / pow(M_E, 0.2 * sqrt((v[i]*v[i] + v[i+1]*v[i+1]) / 2.0));
00334         double b = pow(M_E, 0.5 * (cos(2.0 * M_PI * v[i]) + cos(2.0 * M_PI * v[i+1])));
00335         f += 20.0 + M_E - a - b;
00336     }
00337
00338     return f;
00339 }
```

## 4.2.2.4 ackleysTwoDesc()

```
const char * mfunc::ackleysTwoDesc ( )
```

Returns a string description of the [ackleysTwo\(\)](#) function

## Returns

C-string description

Definition at line 315 of file [mfunc.cpp](#).

References [\\_ackleysTwoDesc](#).

Referenced by [fDesc\(\)](#).

```

00316 {
00317     return _ackleysTwoDesc;
00318 }
```

## 4.2.2.5 alpine()

```
double mfunc::alpine (
    double * v,
    size_t n )
```

Function 18. Implementation of the Alpine mathematical function.

**Parameters**

$v$	Vector as a double array
$n$	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 627 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```

00628 {
00629     double f = 0.0;
00630
00631     for (size_t i = 0; i < n; i++)
00632     {
00633         f += fabs(v[i] * sin(v[i]) + 0.1*v[i]);
00634     }
00635
00636     return f;
00637 }
```

**4.2.2.6 alpineDesc()**

```
const char * mfunc::alpineDesc ( )
```

Returns a string description of the [alpine\(\)](#) function

**Returns**

C-string description

Definition at line 615 of file [mfunc.cpp](#).

References [\\_alpineDesc](#).

Referenced by [fDesc\(\)](#).

```

00616 {
00617     return _alpineDesc;
00618 }
```

**4.2.2.7 dejong()**

```
double mfunc::dejong (
    double * v,
    size_t n )
```

Function 2. Implementation of 1st De Jong's mathematical function.

**Parameters**

$v$	Vector as a double array
$n$	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 99 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00100 {  
00101     double f = 0.0;  
00102  
00103     for (size_t i = 0; i < n; i++)  
00104     {  
00105         f += v[i] * v[i];  
00106     }  
00107  
00108     return f;  
00109 }
```

**4.2.2.8 dejongDesc()**

```
const char * mfunc::dejongDesc ( )
```

Returns a string description of the [dejong\(\)](#) function

**Returns**

C-string description

Definition at line 87 of file [mfunc.cpp](#).

References [\\_dejongDesc](#).

Referenced by [fDesc\(\)](#).

```
00088 {  
00089     return _dejongDesc;  
00090 }
```

**4.2.2.9 eggHolder()**

```
double mfunc::eggHolder (  
    double * v,  
    size_t n )
```

Function 10. Implementation of the Egg Holder mathematical function.

**Parameters**

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 359 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```

00360 {
00361     double f = 0.0;
00362
00363     for (size_t i = 0; i < n - 1; i++)
00364     {
00365         double a = -1.0 * v[i] * sin(sqrt(fabs(v[i] - v[i+1] - 47.0)));
00366         double b = (v[i+1] + 47) * sin(sqrt(fabs(v[i+1] + 47.0 + (v[i]/2.0))));
00367         f += a - b;
00368     }
00369
00370     return f;
00371 }
```

**4.2.2.10 eggHolderDesc()**

```
const char * mfunc::eggHolderDesc ( )
```

Returns a string description of the [eggHolder\(\)](#) function

**Returns**

C-string description

Definition at line 347 of file [mfunc.cpp](#).

References [\\_eggHolderDesc](#).

Referenced by [fDesc\(\)](#).

```

00348 {
00349     return _eggHolderDesc;
00350 }
```

**4.2.2.11 fDesc()**

```
const char * mfunc::fDesc (
    unsigned int f )
```

Returns a function's description Returns a C-string description for the given function id if the id is valid. Otherwise returns null.



## Parameters

<i>f</i>	Function id to retrieve the description for
----------	---

## Returns

A C-string containing the function description if id is valid, otherwise null.

Definition at line 723 of file `mfunc.cpp`.

References `ackleysOneDesc()`, `ackleysTwoDesc()`, `alpineDesc()`, `dejongDesc()`, `eggHolderDesc()`, `griewangkDesc()`, `levyDesc()`, `mastersCosineWaveDesc()`, `michalewiczDesc()`, `pathologicalDesc()`, `quarticDesc()`, `ranaDesc()`, `rastriginDesc()`, `rosenbrokDesc()`, `schwefelDesc()`, `sineEnvelopeSineWaveDesc()`, `stepDesc()`, and `stretchedVSineWaveDesc()`.

Referenced by `proj1::mfuncExperiment::runAllFunc()`.

```

00724 {
00725     switch (f)
00726     {
00727         case 1:
00728             return schwefelDesc();
00729         case 2:
00730             return dejongDesc();
00731         case 3:
00732             return rosenbrokDesc();
00733         case 4:
00734             return rastriginDesc();
00735         case 5:
00736             return griewangkDesc();
00737         case 6:
00738             return sineEnvelopeSineWaveDesc();
00739         case 7:
00740             return stretchedVSineWaveDesc();
00741         case 8:
00742             return ackleysOneDesc();
00743         case 9:
00744             return ackleysTwoDesc();
00745         case 10:
00746             return eggHolderDesc();
00747         case 11:
00748             return ranaDesc();
00749         case 12:
00750             return pathologicalDesc();
00751         case 13:
00752             return michalewiczDesc();
00753         case 14:
00754             return mastersCosineWaveDesc();
00755         case 15:
00756             return quarticDesc();
00757         case 16:
00758             return levyDesc();
00759         case 17:
00760             return stepDesc();
00761         case 18:
00762             return alpineDesc();
00763         default:
00764             return NULL;
00765     }
00766 }
```

## 4.2.2.12 fExec()

```

bool mfunc::fExec (
    unsigned int f,
    double * v,
    size_t n,
    double & outResult )
```

Executes a specific function Executes the function with the given id and returns true on success. Otherwise returns false if id is invalid.

## Parameters

<i>f</i>	Function id to execute
<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'
<i>outResult</i>	Output reference variable for the result of the mathematical function

## Returns

true if 'f' is a valid id and the function was ran. Otherwise false.

Definition at line 651 of file `mfunc.cpp`.

References `ackleysOne()`, `ackleysTwo()`, `alpine()`, `dejong()`, `eggHolder()`, `griewangk()`, `levy()`, `mastersCosineWave()`, `michalewicz()`, `pathological()`, `quartic()`, `rana()`, `rastrigin()`, `rosenbrok()`, `schwefel()`, `sineEnvelopeSineWave()`, `step()`, and `stretchedVSineWave()`.

Referenced by `proj1::mfuncExperiment::runFunc()`.

```

00652 {
00653     switch (f)
00654     {
00655         case 1:
00656             outResult = schwefel(v, n);
00657             return true;
00658         case 2:
00659             outResult = dejong(v, n);
00660             return true;
00661         case 3:
00662             outResult = rosenbrok(v, n);
00663             return true;
00664         case 4:
00665             outResult = rastrigin(v, n);
00666             return true;
00667         case 5:
00668             outResult = griewangk(v, n);
00669             return true;
00670         case 6:
00671             outResult = sineEnvelopeSineWave(v, n);
00672             return true;
00673         case 7:
00674             outResult = stretchedVSineWave(v, n);
00675             return true;
00676         case 8:
00677             outResult = ackleysOne(v, n);
00678             return true;
00679         case 9:
00680             outResult = ackleysTwo(v, n);
00681             return true;
00682         case 10:
00683             outResult = eggHolder(v, n);
00684             return true;
00685         case 11:
00686             outResult = rana(v, n);
00687             return true;
00688         case 12:
00689             outResult = pathological(v, n);
00690             return true;
00691         case 13:
00692             outResult = michalewicz(v, n);
00693             return true;
00694         case 14:
00695             outResult = mastersCosineWave(v, n);
00696             return true;
00697         case 15:
00698             outResult = quartic(v, n);
00699             return true;
00700         case 16:
00701             outResult = levy(v, n);
00702             return true;
00703         case 17:
00704             outResult = step(v, n);
00705             return true;
00706         case 18:

```

```

00707         outResult = alpine(v, n);
00708         return true;
00709     default:
00710         return false;
00711     }
00712 }

```

#### 4.2.2.13 griewangk()

```

double mfunc::griewangk (
    double * v,
    size_t n )

```

Function 5. Implementation of the Griewangk mathematical function.

##### Parameters

$v$	Vector as a double array
$n$	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line [192](#) of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```

00193 {
00194     double sum = 0.0;
00195     double product = 0.0;
00196
00197     for (size_t i = 0; i < n; i++)
00198     {
00199         sum += (v[i] * v[i]) / 4000.0;
00200     }
00201
00202     for (size_t i = 0; i < n; i++)
00203     {
00204         product *= cos(v[i] / sqrt(i + 1.0));
00205     }
00206
00207     return 1.0 + sum - product;
00208 }

```

#### 4.2.2.14 griewangkDesc()

```

const char * mfunc::griewangkDesc ( )

```

Returns a string description of the [griewangk\(\)](#) function

**Returns**

C-string description

Definition at line 180 of file [mfunc.cpp](#).

References [\\_griewangkDesc](#).

Referenced by [fDesc\(\)](#).

```
00181 {
00182     return _griewangkDesc;
00183 }
```

**4.2.2.15 levy()**

```
double mfunc::levy (
    double * v,
    size_t n )
```

Function 16. Implementation of the Levy mathematical function.

**Parameters**

$v$	Vector as a double array
$n$	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 557 of file [mfunc.cpp](#).

References [w\(\)](#).

Referenced by [fExec\(\)](#).

```
00558 {
00559     double f = 0.0;
00560
00561     for (size_t i = 0; i < n - 1; i++)
00562     {
00563         double a = w(v[i]) - 1.0;
00564         a *= a;
00565         double b = sin(M_PI * w(v[i]) + 1.0);
00566         b *= b;
00567         double c = w(v[n - 1]) - 1.0;
00568         c *= c;
00569         double d = sin(2.0 * M_PI * w(v[n - 1]));
00570         d *= d;
00571         f += a * (1.0 + 10.0 * b) + c * (1.0 + d);
00572     }
00573
00574     double e = sin(M_PI * w(v[0]));
00575     return e*e + f;
00576 }
```

## 4.2.2.16 levyDesc()

```
const char * mfunc::levyDesc ( )
```

Returns a string description of the [levy\(\)](#) function

## Returns

C-string description

Definition at line [545](#) of file [mfunc.cpp](#).

References [\\_levyDesc](#).

Referenced by [fDesc\(\)](#).

```
00546 {
00547     return _levyDesc;
00548 }
```

## 4.2.2.17 mastersCosineWave()

```
double mfunc::mastersCosineWave (
    double * v,
    size_t n )
```

Function 14. Implementation of the Masters Cosine Wave mathematical function.

## Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

## Returns

The result of the mathematical function

Definition at line [487](#) of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00488 {
00489     double f = 0.0;
00490
00491     for (size_t i = 0; i < n - 1; i++)
00492     {
00493         double a = pow(M_E, (-1.0/8.0)*(v[i]*v[i] + v[i+1]*v[i+1] + 0.5*v[i+1]*v[i]));
00494         double b = cos(4 * sqrt(v[i]*v[i] + v[i+1]*v[i+1] + 0.5*v[i]*v[i+1]));
00495         f += a * b;
00496     }
00497
00498     return -1.0 * f;
00499 }
```

#### 4.2.2.18 mastersCosineWaveDesc()

```
const char * mfunc::mastersCosineWaveDesc ( )
```

Returns a string description of the [mastersCosineWave\(\)](#) function

##### Returns

C-string description

Definition at line [475](#) of file [mfunc.cpp](#).

References [\\_mastersCosineWaveDesc](#).

Referenced by [fDesc\(\)](#).

```
00476 {
00477     return _mastersCosineWaveDesc;
00478 }
```

#### 4.2.2.19 michalewicz()

```
double mfunc::michalewicz (
    double * v,
    size_t n )
```

Function 13. Implementation of the Michalewicz mathematical function.

##### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line [457](#) of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00458 {
00459     double f = 0.0;
00460
00461     for (size_t i = 0; i < n; i++)
00462     {
00463         f += sin(v[i]) * pow(sin(((i+1) * v[i] * v[i]) / M_PI), 20);
00464     }
00465
00466     return -1.0 * f;
00467 }
```

4.2.2.20 `michalewiczDesc()`

```
const char * mfunc::michalewiczDesc ( )
```

Returns a string description of the [michalewicz\(\)](#) function

**Returns**

C-string description

Definition at line 445 of file [mfunc.cpp](#).

References [\\_michalewiczDesc](#).

Referenced by [fDesc\(\)](#).

```
00446 {
00447     return _michalewiczDesc;
00448 }
```

4.2.2.21 `pathological()`

```
double mfunc::pathological (
    double * v,
    size_t n )
```

Function 12. Implementation of the Pathological mathematical function.

**Parameters**

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 423 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00424 {
00425     double f = 0.0;
00426
00427     for (size_t i = 0; i < n - 1; i++)
00428     {
00429         double a = sin(sqrt(100.0*v[i]*v[i] + v[i+1]*v[i+1]));
00430         a = (a*a) - 0.5;
00431         double b = (v[i]*v[i] - 2*v[i]*v[i+1] + v[i+1]*v[i+1]);
00432         b = 1.0 + 0.001 * b*b;
00433         f += 0.5 + (a/b);
00434     }
00435
00436     return f;
00437 }
```

#### 4.2.2.22 pathologicalDesc()

```
const char * mfunc::pathologicalDesc ( )
```

Returns a string description of the [pathological\(\)](#) function

##### Returns

C-string description

Definition at line 411 of file [mfunc.cpp](#).

References [\\_pathologicalDesc](#).

Referenced by [fDesc\(\)](#).

```
00412 {
00413     return _pathologicalDesc;
00414 }
```

#### 4.2.2.23 quartic()

```
double mfunc::quartic (
    double * v,
    size_t n )
```

Function 15. Implementation of the Quartic mathematical function.

##### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line 519 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00520 {
00521     double f = 0.0;
00522
00523     for (size_t i = 0; i < n; i++)
00524     {
00525         f += (i+1) * v[i] * v[i] * v[i] * v[i];
00526     }
00527
00528     return f;
00529 }
```



4.2.2.24 `quarticDesc()`

```
const char * mfunc::quarticDesc ( )
```

Returns a string description of the [quartic\(\)](#) function

**Returns**

C-string description

Definition at line 507 of file [mfunc.cpp](#).

References [\\_quarticDesc](#).

Referenced by [fDesc\(\)](#).

```
00508 {
00509     return _quarticDesc;
00510 }
```

4.2.2.25 `rana()`

```
double mfunc::rana (
    double * v,
    size_t n )
```

Function 11. Implementation of the Rana mathematical function.

**Parameters**

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 391 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00392 {
00393     double f = 0.0;
00394
00395     for (size_t i = 0; i < n - 1; i++)
00396     {
00397         double a = v[i] * sin(sqrt(fabs(v[i+1] - v[i] + 1.0))) * cos(sqrt(fabs(v[i+1] + v[i] + 1.0)));
00398         double b = (v[i+1] + 1.0) * cos(sqrt(fabs(v[i+1] - v[i] + 1.0))) * sin(sqrt(fabs(v[i+1] + v[i] + 1.0)));
00399         f += a + b;
00400     }
00401
00402     return f;
00403 }
```

#### 4.2.2.26 ranaDesc()

```
const char * mfunc::ranaDesc ( )
```

Returns a string description of the [rana\(\)](#) function

##### Returns

C-string description

Definition at line [379](#) of file [mfunc.cpp](#).

References [\\_ranaDesc](#).

Referenced by [fDesc\(\)](#).

```
00380 {
00381     return _ranaDesc;
00382 }
```

#### 4.2.2.27 rastrigin()

```
double mfunc::rastrigin (
    double * v,
    size_t n )
```

Function 4. Implementation of the Rastrigin mathematical function.

##### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line [162](#) of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00163 {
00164     double f = 0.0;
00165     for (size_t i = 0; i < n; i++)
00166     {
00167         f += (v[i] * v[i]) - (10.0 * cos(2.0 * M_PI * v[i]));
00168     }
00169     return 10.0 * n * f;
00170 }
00171
00172 }
```

## 4.2.2.28 rastriginDesc()

```
const char * mfunc::rastriginDesc ( )
```

Returns a string description of the [rastrigin\(\)](#) function

**Returns**

C-string description

Definition at line 150 of file [mfunc.cpp](#).

References [\\_rastriginDesc](#).

Referenced by [fDesc\(\)](#).

```
00151 {
00152     return _rastriginDesc;
00153 }
```

## 4.2.2.29 rosenbrok()

```
double mfunc::rosenbrok (
    double * v,
    size_t n )
```

Function 3. Implementation of the Rosenbrock mathematical function.

**Parameters**

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

**Returns**

The result of the mathematical function

Definition at line 129 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00130 {
00131     double f = 0.0;
00132
00133     for (size_t i = 0; i < n - 1; i++)
00134     {
00135         double a = ((v[i] * v[i]) - v[i+1]);
00136         double b = (1.0 - v[i]);
00137         f += 100.0 * a * a;
00138         f += b * b;
00139     }
00140
00141     return f;
00142 }
```

#### 4.2.2.30 rosenbrokDesc()

```
const char * mfunc::rosenbrokDesc ( )
```

Returns a string description of the [rosenbrok\(\)](#) function

##### Returns

C-string description

Definition at line 117 of file [mfunc.cpp](#).

References [\\_rosenbrokDesc](#).

Referenced by [fDesc\(\)](#).

```
00118 {
00119     return _rosenbrokDesc;
00120 }
```

#### 4.2.2.31 schwefel()

```
double mfunc::schwefel (
    double * v,
    size_t n )
```

Function 1. Implementation of Schwefel's mathematical function.

##### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line 69 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00070 {
00071     double f = 0.0;
00072
00073     for (size_t i = 0; i < n; i++)
00074     {
00075         f += (-1.0 * v[i]) * sin(sqrt(fabs(v[i])));
00076     }
00077
00078     return (418.9829 * n) - f;
00079 }
```

## 4.2.2.32 schwefelDesc()

```
const char * mfunc::schwefelDesc ( )
```

Returns a string description of the [schwefel\(\)](#) function

## Returns

C-string description

Definition at line 57 of file [mfunc.cpp](#).

References [\\_schwefelDesc](#).

Referenced by [fDesc\(\)](#).

```
00058 {
00059     return _schwefelDesc;
00060 }
```

## 4.2.2.33 sineEnvelopeSineWave()

```
double mfunc::sineEnvelopeSineWave (
    double * v,
    size_t n )
```

Function 6. Implementation of the Sine Envelope Sine Wave mathematical function.

## Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

## Returns

The result of the mathematical function

Definition at line 228 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00229 {
00230     double f = 0.0;
00231
00232     for (size_t i = 0; i < n - 1; i++)
00233     {
00234         double a = sin(v[i]*v[i] + v[i+1]*v[i+1] - 0.5);
00235         a *= a;
00236         double b = (1 + 0.001*(v[i]*v[i] + v[i+1]*v[i+1]));
00237         b *= b;
00238         f += 0.5 + (a / b);
00239     }
00240
00241     return -1.0 * f;
00242 }
```

#### 4.2.2.34 sineEnvelopeSineWaveDesc()

```
const char * mfunc::sineEnvelopeSineWaveDesc ( )
```

Returns a string description of the [sineEnvelopeSineWave\(\)](#) function

##### Returns

C-string description

Definition at line 216 of file [mfunc.cpp](#).

References [\\_sineEnvelopeSineWaveDesc](#).

Referenced by [fDesc\(\)](#).

```
00217 {
00218     return _sineEnvelopeSineWaveDesc;
00219 }
```

#### 4.2.2.35 step()

```
double mfunc::step (
    double * v,
    size_t n )
```

Function 17. Implementation of the Step mathematical function.

##### Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

##### Returns

The result of the mathematical function

Definition at line 596 of file [mfunc.cpp](#).

Referenced by [fExec\(\)](#).

```
00597 {
00598     double f = 0.0;
00599
00600     for (size_t i = 0; i < n; i++)
00601     {
00602         double a = fabs(v[i]) + 0.5;
00603         f += a * a;
00604     }
00605
00606     return f;
00607 }
```

## 4.2.2.36 stepDesc()

```
const char * mfunc::stepDesc ( )
```

Returns a string description of the [step\(\)](#) function

## Returns

C-string description

Definition at line 584 of file [mfunc.cpp](#).

References [\\_stepDesc](#).

Referenced by [fDesc\(\)](#).

```
00585 {
00586     return _stepDesc;
00587 }
```

## 4.2.2.37 stretchedVSineWave()

```
double mfunc::stretchedVSineWave (
    double * v,
    size_t n )
```

Function 7. Implementation of the Stretched V Sine Wave mathematical function.

## Parameters

<i>v</i>	Vector as a double array
<i>n</i>	Size of the vector 'v'

## Returns

The result of the mathematical function

Definition at line 262 of file [mfunc.cpp](#).

References [nthroot\(\)](#).

Referenced by [fExec\(\)](#).

```
00263 {
00264     double f = 0.0;
00265     for (size_t i = 0; i < n - 1; i++)
00266     {
00267         double a = nthroot(v[i]*v[i] + v[i+1]*v[i+1], 4.0);
00268         double b = sin(50.0 * nthroot(v[i]*v[i] + v[i+1]*v[i+1], 10.0));
00269         b *= b;
00270         f += a * b + 1.0;
00271     }
00272     return f;
00273 }
00274
00275 }
```

#### 4.2.2.38 stretchedVSineWaveDesc()

```
const char * mfunc::stretchedVSineWaveDesc ( )
```

Returns a string description of the [stretchedVSineWave\(\)](#) function

##### Returns

C-string description

Definition at line 250 of file [mfunc.cpp](#).

References [\\_stretchedVSineWaveDesc](#).

Referenced by [fDesc\(\)](#).

```
00251 {
00252     return _stretchedVSineWaveDesc;
00253 }
```

### 4.2.3 Variable Documentation

#### 4.2.3.1 NUM\_FUNCTIONS

```
const unsigned int mfunc::NUM_FUNCTIONS = 18
```

Constant value for the total number of math functions contained in this namespace

Definition at line 49 of file [mfunc.cpp](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#), and [proj1::mfuncExperiment::runFunc\(\)](#).

## 4.3 proj1 Namespace Reference

### Classes

- class [mfuncExperiment](#)  
*Contains classes for running the CS471 project 1 experiment.*
- struct [RandomBounds](#)  
*Simple struct for storing the minimum and maximum input vector bounds for a function.*

## 4.4 util Namespace Reference

### Classes

- class [IniReader](#)  
*The [IniReader](#) class is a simple \*.ini file reader and parser.*



## Chapter 5

# Class Documentation

### 5.1 mdata::DataTable Class Reference

The [DataTable](#) class is a simple table of values with labeled columns.

```
#include <datatable.h>
```

#### Public Member Functions

- [DataTable](#) (unsigned int cols)  
*Constructs a new [DataTable](#) object with a specified number of columns.*
- [~DataTable](#) ()  
*Destroys the [DataTable](#) object.*
- std::string [getColLabel](#) (unsigned int colIndex)  
*Returns the label for the column at the specified index. The first column = index 0.*
- bool [setColLabel](#) (unsigned int colIndex, std::string newLabel)  
*Sets the label for the column at the specified index. The first column = index 0.*
- unsigned int [addRow](#) ()  
*Adds a new row to the end of the table.*
- unsigned int [addRow](#) (const std::vector< std::string > &rowData)  
*Adds a new row to the end of the table and fills the row with the data given in the vector of strings rowData.*
- std::vector< std::string > &[getRow](#) (unsigned int row)  
*Returns a reference to the string vector that contains the entries for the given row index.*
- void [setRow](#) (unsigned int row, const std::vector< std::string > &rowData)  
*Sets the data entries for the row at the given index.*
- std::string [getEntry](#) (unsigned int row, unsigned int col)  
*Returns the string value of the entry at the given row and column indices.*
- void [setEntry](#) (unsigned int row, unsigned int col, std::string val)  
*Sets the value of the entry at the given row and column indices.*
- void [setEntry](#) (unsigned int row, unsigned int col, int val)  
*Sets the value of the entry at the given row and column indices.*
- void [setEntry](#) (unsigned int row, unsigned int col, long val)  
*Sets the value of the entry at the given row and column indices.*
- void [setEntry](#) (unsigned int row, unsigned int col, float val)  
*Sets the value of the entry at the given row and column indices.*
- void [setEntry](#) (unsigned int row, unsigned int col, double val)  
*Sets the value of the entry at the given row and column indices.*
- bool [exportCSV](#) (const char \*filePath)  
*Exports the current data table to the given file path in the \*.csv format. If the file already exists, it is replaced.*

## Protected Attributes

- unsigned int [cols](#)
- unsigned int [rows](#)
- std::vector< std::string > [colLabels](#)
- std::map< unsigned int, std::vector< std::string > > [tableData](#)

### 5.1.1 Detailed Description

The [DataTable](#) class is a simple table of values with labeled columns.

– Initialize a [DataTable](#) object with a specified number of columns: [DataTable](#) table(n);

Set a column's label:

```
table.setColLabel(0, "Column 1");
```

Add a row to the table: int rowIndex = table.addRow();

or

```
int rowIndex = table.addRow((std::vector<std::string>)dataVector);
```

Set an entry in the table:

```
table.setEntry(n, m, value);
```

Where 'n' is the row, 'm' is the column, and 'value' is the value of the entry

Export the table to a \*.csv file:

```
bool success = table.exportCSV("my_file.csv");
```

Definition at line 55 of file [datatable.h](#).

### 5.1.2 Constructor & Destructor Documentation

#### 5.1.2.1 DataTable()

```
DataTable::DataTable (
    unsigned int columns )
```

Constructs a new [DataTable](#) object with a specified number of columns.

Parameters

<i>columns</i>	The number of columns to be created for the table
----------------	---

Definition at line 24 of file [datatable.cpp](#).

References [colLabels](#), and [cols](#).

```
00024                                     : rows(0), cols(columns),
    colLabels(columns)
00025 {
00026     for (int i = 0; i < cols; i++)
00027     {
00028         colLabels.push_back(" (No label)");
00029     }
00030 }
```

#### 5.1.2.2 ~DataTable()

`DataTable::~~DataTable ( )`

Destroys the [DataTable](#) object.

Definition at line 35 of file [datatable.cpp](#).

References [colLabels](#), and [tableData](#).

```
00036 {
00037     colLabels.clear();
00038     tableData.clear();
00039 }
```

### 5.1.3 Member Function Documentation

#### 5.1.3.1 addRow() [1/2]

`unsigned int DataTable::addRow ( )`

Adds a new row to the end of the table.

##### Returns

The index of the newly added row

Definition at line 77 of file [datatable.cpp](#).

References [cols](#), [rows](#), and [tableData](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```
00078 {
00079     unsigned int newRowIndex = rows;
00080     rows++;
00081     auto& tableRow = tableData[newRowIndex];
00082     tableRow.clear();
00083     for (int i = 0; i < cols; i++)
00084     {
00085         tableRow.push_back("");
00086     }
00087     return newRowIndex;
00088 }
00089
00090
00091 }
```

### 5.1.3.2 `addRow()` [2/2]

```
unsigned int DataTable::addRow (
    const std::vector< std::string > & rowData )
```

Adds a new row to the end of the table and fills the row with the data given in the vector of strings `rowData`.

#### Parameters

<i>rowData</i>	Vector of strings to be entered into the table. <code>rowData[n] = Column[n]</code>
----------------	---

#### Returns

The index of the newly added row

Definition at line 100 of file [datatable.cpp](#).

References [rows](#), and [setRow\(\)](#).

```
00101 {
00102     unsigned int newRowIndex = rows;
00103     rows++;
00104     setRow(newRowIndex, rowData);
00105
00106     return newRowIndex;
00107 }
```

### 5.1.3.3 `exportCSV()`

```
bool DataTable::exportCSV (
    const char * filePath )
```

Exports the current data table to the given file path in the \*.csv format. If the file already exists, it is replaced.

#### Parameters

<i>filePath</i>	
-----------------	--

#### Returns

true  
false

Definition at line 231 of file [datatable.cpp](#).

References [colLabels](#), [cols](#), [rows](#), and [tableData](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```

00232 {
00233     using namespace std;
00234
00235     ofstream outFile;
00236     outFile.open(filePath, ofstream::out | ofstream::trunc);
00237     if (!outFile.good()) return false;
00238
00239     // Print column labels
00240     for (unsigned int c = 0; c < cols; c++)
00241     {
00242         outFile << collLabels[c];
00243         if (c < cols - 1) outFile << ",";
00244     }
00245
00246     outFile << endl;
00247
00248     // Print data rows
00249     for (unsigned int r = 0; r < rows; r++)
00250     {
00251         for (unsigned int c = 0; c < cols; c++)
00252         {
00253             outFile << tableData[r][c];
00254             if (c < cols - 1) outFile << ",";
00255         }
00256         outFile << endl;
00257     }
00258
00259     outFile.close();
00260     return true;
00261 }

```

#### 5.1.3.4 getColLabel()

```

std::string DataTable::getColLabel (
    unsigned int colIndex )

```

Returns the label for the column at the specified index. The first column = index 0.

##### Parameters

<i>colIndex</i>	Column index
-----------------	--------------

##### Returns

A std::string containing the column label

Definition at line 48 of file [datatable.cpp](#).

References [collLabels](#), and [cols](#).

```

00049 {
00050     if (colIndex >= cols) throw "Invalid Column Index";
00051
00052     return collLabels[colIndex];
00053 }

```

#### 5.1.3.5 getEntry()

```

std::string DataTable::getEntry (
    unsigned int row,
    unsigned int col )

```

Returns the string value of the entry at the given row and column indices.

**Parameters**

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access

**Returns**

The value of the given row and column. Throws a string exception of the row or column is out of bounds.

Definition at line 154 of file [datatable.cpp](#).

References [cols](#), [rows](#), and [tableData](#).

```
00155 {
00156     if (row >= rows || col >= cols) throw "Invalid row/column";
00157     return tableData[row][col];
00158 }
00159 }
```

**5.1.3.6 getRow()**

```
std::vector< std::string > & DataTable::getRow (
    unsigned int row )
```

Returns a reference to the string vector that contains the entries for the given row index.

**Parameters**

<i>row</i>	Index of the row that you wish to access.
------------	---

**Returns**

`std::vector<std::string>&`

Definition at line 116 of file [datatable.cpp](#).

References [rows](#), and [tableData](#).

```
00117 {
00118     if (row >= rows) throw "Invalid row index";
00119     return tableData[row];
00120 }
00121 }
```

**5.1.3.7 setColLabel()**

```
bool DataTable::setColLabel (
    unsigned int colIndex,
    std::string newLabel )
```

Sets the label for the column at the specified index. The first column = index 0.

## Parameters

<i>colIndex</i>	Column index
<i>newLabel</i>	std::string containing the new column label

## Returns

true If the column label was succesfully changed.  
false If the column index was invalid.

Definition at line 64 of file [datatable.cpp](#).

References [colLabels](#), and [cols](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#).

```
00065 {
00066     if (colIndex >= cols) return false;
00067
00068     colLabels[colIndex] = newLabel;
00069     return true;
00070 }
```

## 5.1.3.8 setEntry() [1/5]

```
void DataTable::setEntry (
    unsigned int row,
    unsigned int col,
    std::string val )
```

Sets the value of the entry at the given row and column indices.

## Parameters

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access
<i>val</i>	The new value for the entry

Definition at line 168 of file [datatable.cpp](#).

References [cols](#), [rows](#), and [tableData](#).

Referenced by [proj1::mfuncExperiment::runAllFunc\(\)](#), and [setEntry\(\)](#).

```
00169 {
00170     if (row >= rows || col >= cols) throw "Invalid row/column";
00171
00172     tableData[row][col] = val;
00173 }
```

**5.1.3.9 setEntry()** [2/5]

```
void DataTable::setEntry (
    unsigned int row,
    unsigned int col,
    int val )
```

Sets the value of the entry at the given row and column indices.

**Parameters**

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access
<i>val</i>	The new value for the entry

Definition at line 182 of file [datatable.cpp](#).

References [setEntry\(\)](#).

```
00183 {
00184     setEntry(row, col, std::to_string(val));
00185 }
```

**5.1.3.10 setEntry()** [3/5]

```
void DataTable::setEntry (
    unsigned int row,
    unsigned int col,
    long val )
```

Sets the value of the entry at the given row and column indices.

**Parameters**

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access
<i>val</i>	The new value for the entry

Definition at line 194 of file [datatable.cpp](#).

References [setEntry\(\)](#).

```
00195 {
00196     setEntry(row, col, std::to_string(val));
00197 }
```



#### 5.1.3.11 `setEntry()` [4/5]

```
void DataTable::setEntry (
    unsigned int row,
    unsigned int col,
    float val )
```

Sets the value of the entry at the given row and column indices.

##### Parameters

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access
<i>val</i>	The new value for the entry

Definition at line 206 of file [datatable.cpp](#).

References [setEntry\(\)](#).

```
00207 {
00208     setEntry(row, col, std::to_string(val));
00209 }
```

#### 5.1.3.12 `setEntry()` [5/5]

```
void DataTable::setEntry (
    unsigned int row,
    unsigned int col,
    double val )
```

Sets the value of the entry at the given row and column indices.

##### Parameters

<i>row</i>	Index of the row you wish to access
<i>col</i>	Index of the column you wish to access
<i>val</i>	The new value for the entry

Definition at line 218 of file [datatable.cpp](#).

References [setEntry\(\)](#).

```
00219 {
00220     setEntry(row, col, std::to_string(val));
00221 }
```

### 5.1.3.13 setRow()

```
void DataTable::setRow (
    unsigned int row,
    const std::vector< std::string > & rowData )
```

Sets the data entries for the row at the given index.

#### Parameters

<i>row</i>	Index of the row that you wish to update.
<i>rowData</i>	Vector of strings that contain the new row data entries.

Definition at line 129 of file [datatable.cpp](#).

References [cols](#), [rows](#), and [tableData](#).

Referenced by [addRow\(\)](#).

```
00130 {
00131     if (row >= rows) throw "Invalid row index";
00132
00133     auto& tableRow = tableData[row];
00134     tableRow.clear();
00135
00136     for (unsigned int i = 0; i < cols; i++)
00137     {
00138         if (i < rowData.size())
00139             tableRow.push_back(rowData[i]);
00140         else
00141             tableRow.push_back(" (No data) ");
00142     }
00143 }
```

## 5.1.4 Member Data Documentation

### 5.1.4.1 colLabels

```
std::vector<std::string> mData::DataTable::colLabels [protected]
```

Number of rows in the table.

Definition at line 80 of file [datatable.h](#).

Referenced by [DataTable\(\)](#), [exportCSV\(\)](#), [getColLabel\(\)](#), [setColLabel\(\)](#), and [~DataTable\(\)](#).

### 5.1.4.2 cols

```
unsigned int mData::DataTable::cols [protected]
```

Definition at line 78 of file [datatable.h](#).

Referenced by [addRow\(\)](#), [DataTable\(\)](#), [exportCSV\(\)](#), [getColLabel\(\)](#), [getEntry\(\)](#), [setColLabel\(\)](#), [setEntry\(\)](#), and [setRow\(\)](#).

## 5.1.4.3 rows

```
unsigned int mdata::DataTable::rows [protected]
```

Number of columns in the table.

Definition at line 79 of file [datatable.h](#).

Referenced by [addRow\(\)](#), [exportCSV\(\)](#), [getEntry\(\)](#), [getRow\(\)](#), [setEntry\(\)](#), and [setRow\(\)](#).

## 5.1.4.4 tableData

```
std::map<unsigned int, std::vector<std::string> > mdata::DataTable::tableData [protected]
```

Vector of column labels. Index n = Col n.

Definition at line 81 of file [datatable.h](#).

Referenced by [addRow\(\)](#), [exportCSV\(\)](#), [getEntry\(\)](#), [getRow\(\)](#), [setEntry\(\)](#), [setRow\(\)](#), and [~DataTable\(\)](#).

The documentation for this class was generated from the following files:

- include/[datatable.h](#)
- src/[datatable.cpp](#)

## 5.2 util::IniReader Class Reference

The [IniReader](#) class is a simple \*.ini file reader and parser.

```
#include <inireader.h>
```

## Public Member Functions

- [IniReader](#) ()  
*Construct a new [IniReader](#) object.*
- [~IniReader](#) ()  
*Destroys the [IniReader](#) object.*
- bool [openFile](#) (std::string filePath)  
*Opens the given ini file and parses all sections/entries. The all file data is stored in memory and the file is closed.*
- bool [sectionExists](#) (std::string section)  
*Returns true if the given section exists in the current ini file.*
- bool [entryExists](#) (std::string section, std::string entry)  
*Returns true if the given section and entry key exists in the current ini file.*
- std::string [getEntry](#) (std::string section, std::string entry)  
*Returns the value for the entry that has the given entry key within the given section.*

## Protected Member Functions

- bool [parseFile](#) ()  
*Protected helper function that is called by [IniReader::openFile\(\)](#). Parses the complete ini file and stores all sections and entries in memory.*
- void [parseEntry](#) (const std::string &sectionName, const std::string &entry)  
*Protected helper function that is called by [IniReader::parseFile\(\)](#). Parses a single entry by extracting the key and value.*

## Protected Attributes

- std::string [file](#)
- std::map< std::string, std::map< std::string, std::string > > [iniMap](#)

### 5.2.1 Detailed Description

The [IniReader](#) class is a simple \*.ini file reader and parser.

– Initialize an [IniReader](#) object:

```
IniReader ini;
```

Open and parse an \*.ini file:

```
ini.openFile("my_ini_file.ini");
```

Note that the file is immediately closed after parsing, and the file data is retained in memory.

Retrieve an entry from the ini file:

```
std::string value = ini.getEntry("My Section", "entryKey");
```

Definition at line 45 of file [inireader.h](#).

### 5.2.2 Constructor & Destructor Documentation

#### 5.2.2.1 IniReader()

```
IniReader::IniReader ( )
```

Construct a new [IniReader](#) object.

Definition at line 21 of file [inireader.cpp](#).

```
00021         : file(""), iniMap()
00022     {
00023     }
```

### 5.2.2.2 ~IniReader()

```
IniReader::~IniReader ( )
```

Destroys the [IniReader](#) object.

Definition at line 28 of file [inireader.cpp](#).

References [iniMap](#).

```
00029 {  
00030     iniMap.clear();  
00031 }
```

## 5.2.3 Member Function Documentation

### 5.2.3.1 entryExists()

```
bool IniReader::entryExists (  
    std::string section,  
    std::string entry )
```

Returns true if the given section and entry key exists in the current ini file.

#### Parameters

<i>section</i>	std::string containing the section name
<i>entry</i>	std::string containing the entry key name

#### Returns

Returns true if the section and entry key exist in the ini file, otherwise false.

Definition at line 67 of file [inireader.cpp](#).

References [iniMap](#).

Referenced by [getEntry\(\)](#).

```
00068 {  
00069     auto it = iniMap.find(section);  
00070     if (it == iniMap.end()) return false;  
00071  
00072     return it->second.find(entry) != it->second.end();  
00073 }
```

### 5.2.3.2 getEntry()

```
std::string IniReader::getEntry (
    std::string section,
    std::string entry )
```

Returns the value for the entry that has the given entry key within the given section.

### Parameters

<i>section</i>	std::string containing the section name
<i>entry</i>	std::string containing the entry key name

### Returns

The value of the entry with the given entry key and section. Returns an empty string if the entry does not exist.

Definition at line 84 of file [inireader.cpp](#).

References [entryExists\(\)](#), and [iniMap](#).

Referenced by [proj1::mfuncExperiment::init\(\)](#), and [proj1::mfuncExperiment::runFunc\(\)](#).

```
00085 {  
00086     if (!entryExists(section, entry)) return std::string();  
00087     return iniMap[section][entry];  
00088 }  
00089 }
```

#### 5.2.3.3 openFile()

```
bool IniReader::openFile (  
    std::string filePath )
```

Opens the given ini file and parses all sections/entries. The all file data is stored in memory and the file is closed.

### Parameters

<i>filePath</i>	Path to the ini file you wish to open
-----------------	---------------------------------------

### Returns

Returns true if the file was succesfully opened and parsed. Otherwise false.

Definition at line 40 of file [inireader.cpp](#).

References [file](#), and [parseFile\(\)](#).

Referenced by [proj1::mfuncExperiment::init\(\)](#).

```
00041 {  
00042     file = filePath;  
00043     if (!parseFile())  
00044         return false;  
00045     return true;  
00046 }  
00047 }
```

### 5.2.3.4 parseEntry()

```
void IniReader::parseEntry (
    const std::string & sectionName,
    const std::string & entry ) [protected]
```

Protected helper function that is called by [IniReader::parseFile\(\)](#). Parses a single entry by extracting the key and value.

Definition at line 144 of file [inireader.cpp](#).

References [iniMap](#).

Referenced by [parseFile\(\)](#).

```
00145 {
00146     using namespace std;
00147
00148     // Split string around equals sign character
00149     const string delim = "=";
00150     string entryName;
00151     string entryValue;
00152
00153     // Find index of '='
00154     auto delimPos = entry.find(delim);
00155
00156     if (delimPos == string::npos || delimPos >= entry.length() - 1)
00157         return; // '=' is missing, or is last char in string
00158
00159     // Extract entry name/key and value
00160     entryName = entry.substr((size_t)0, delimPos);
00161     entryValue = entry.substr(delimPos + 1, entry.length());
00162
00163     // Remove leading and trailing whitespace
00164     s_trim(entryName);
00165     s_trim(entryValue);
00166
00167     // We cannot have entries with empty keys
00168     if (entryName.empty()) return;
00169
00170     // Add entry to cache
00171     iniMap[sectionName][entryName] = entryValue;
00172 }
```

### 5.2.3.5 parseFile()

```
bool IniReader::parseFile ( ) [protected]
```

Protected helper function that is called by [IniReader::openFile\(\)](#). Parses the complete ini file and stores all sections and entries in memory.

The parsed ini file data.



### Returns

Returns true if the file was succesfully opened and parsed.

Definition at line 97 of file [inireader.cpp](#).

References [file](#), [iniMap](#), and [parseEntry\(\)](#).

Referenced by [openFile\(\)](#).

```

00098 {
00099     iniMap.clear();
00100
00101     using namespace std;
00102
00103     ifstream inputF(file, ifstream::in);
00104     if (!inputF.good()) return false;
00105
00106     string curSection;
00107     string line;
00108
00109     while (getline(inputF, line))
00110     {
00111         // Trim whitespace on both ends of the line
00112         s_trim(line);
00113
00114         // Ignore empty lines and comments
00115         if (line.empty() || line.front() == '#')
00116         {
00117             continue;
00118         }
00119         else if (line.front() == '[' && line.back() == ']')
00120         {
00121             // Line is a section definition
00122             // Erase brackets and trim to get section name
00123             line.erase(0, 1);
00124             line.erase(line.length() - 1, 1);
00125             s_trim(line);
00126             curSection = line;
00127         }
00128         else if (!curSection.empty())
00129         {
00130             // Line is an entry, parse the key and value
00131             parseEntry(curSection, line);
00132         }
00133     }
00134
00135     // Close input file
00136     inputF.close();
00137     return true;
00138 }

```

#### 5.2.3.6 sectionExists()

```

bool IniReader::sectionExists (
    std::string section )

```

Returns true if the given section exists in the current ini file.

### Parameters

<i>section</i>	std::string containing the section name
----------------	---

### Returns

Returns true if the section exists in the ini file, otherwise false.

Definition at line 55 of file [inireader.cpp](#).

References [iniMap](#).

```
00056 {  
00057     return iniMap.find(section) != iniMap.end();  
00058 }
```

## 5.2.4 Member Data Documentation

### 5.2.4.1 file

```
std::string util::IniReader::file [protected]
```

Definition at line 55 of file [inireader.h](#).

Referenced by [openFile\(\)](#), and [parseFile\(\)](#).

### 5.2.4.2 iniMap

```
std::map<std::string, std::map<std::string, std::string> > util::IniReader::iniMap [protected]
```

The file path for the current ini file data.

Definition at line 56 of file [inireader.h](#).

Referenced by [entryExists\(\)](#), [getEntry\(\)](#), [parseEntry\(\)](#), [parseFile\(\)](#), [sectionExists\(\)](#), and [~IniReader\(\)](#).

The documentation for this class was generated from the following files:

- [include/inireader.h](#)
- [src/inireader.cpp](#)

## 5.3 proj1::mfuncExperiment Class Reference

Contains classes for running the CS471 project 1 experiment.

```
#include <proj1.h>
```

## Public Member Functions

- [mfuncExperiment](#) ()  
*Construct a new [mfuncExperiment](#) object.*
- [~mfuncExperiment](#) ()  
*Destroys the [mfuncExperiment](#) object.*
- bool [init](#) (const char \*paramFile)  
*Initializes the CS471 project 1 experiment. Opens the given parameter file and extracts test parameters. Allocates memory for function vectors and function bounds. Extracts all function bounds.*
- int [runAllFunc](#) ()  
*Executes all functions as specified in the CS471 project 1 document, records results, computes statistics, and outputs the data as a \*.csv file.*
- int [runFunc](#) (unsigned int funcId, std::vector< double > &resultArrOut, double &timeOut)  
*Runs the specified function given by it's function id a certain number of times, records the execution time, and appends all results to the resultArrOut reference vector.*

### 5.3.1 Detailed Description

Contains classes for running the CS471 project 1 experiment.

The [mfuncExperiment](#) class opens a given parameter .ini file and executes the CS471 project 1 experiment with the specified parameters. [runAllFunc\(\)](#) runs all 18 functions defined in [mfunc.cpp](#) a given number of times with vectors of random values that have a given number of dimensions and collects all results/data. This data is then entered into a DataTable and exported as a \*.csv file.

Definition at line 45 of file [proj1.h](#).

### 5.3.2 Constructor & Destructor Documentation

#### 5.3.2.1 mfuncExperiment()

```
mfuncExperiment::mfuncExperiment ( )
```

Construct a new [mfuncExperiment](#) object.

Definition at line 26 of file [proj1.cpp](#).

```
00026                                     : vMatrix(nullptr), vBounds(nullptr), nbrDim(0), nbrSol(0)
00027 {
00028 }
```

### 5.3.2.2 ~mfuncExperiment()

```
mfuncExperiment::~mfuncExperiment ( )
```

Destroys the [mfuncExperiment](#) object.

Definition at line 34 of file [proj1.cpp](#).

```
00035 {
00036     releaseVMatrix();
00037     releaseVBounds();
00038 }
```

## 5.3.3 Member Function Documentation

### 5.3.3.1 init()

```
bool mfuncExperiment::init (
    const char * paramFile )
```

Initializes the CS471 project 1 experiment. Opens the given parameter file and extracts test parameters. Allocates memory for function vectors and function bounds. Extracts all function bounds.

#### Parameters

<i>paramFile</i>	File path to the parameter ini file
------------------	-------------------------------------

#### Returns

Returns true if initialization was successful. Otherwise false.

Definition at line 48 of file [proj1.cpp](#).

References [util::IniReader::getEntry\(\)](#), and [util::IniReader::openFile\(\)](#).

Referenced by [main\(\)](#).

```
00049 {
00050     // Open and parse parameters file
00051     if (!iniParams.openFile(paramFile))
00052     {
00053         cout << "Experiment init failed: Unable to open param file: " << paramFile << endl;
00054         return false;
00055     }
00056
00057     long numberSol;
00058     long numberDim;
00059
00060     // Attempt to parse number of solutions and vector dimensions size
00061     // from iniParams
00062     try
00063     {
00064         std::string entry;
00065
00066         entry = iniParams.getEntry("test", "number");
```

```

00067         if (entry.empty())
00068         {
00069             cout << "Experiment init failed: Param file missing [test]->number entry: " << paramFile <<
endl;
00070             return false;
00071         }
00072         numberSol = std::atol(entry.c_str());
00073
00074         entry = iniParams.getEntry("test", "dimensions");
00075         if (entry.empty())
00076         {
00077             cout << "Experiment init failed: Param file missing [test]->dimensions entry: " << paramFile <<
endl;
00078             return false;
00079         }
00080
00081         numberDim = std::atol(entry.c_str());
00082
00083         if (numberSol <= 0)
00084         {
00085             cout << "Experiment init failed: Param file [test]->number entry out of bounds: " << paramFile
<< endl;
00086             return false;
00087         }
00088
00089         if (numberDim <= 0)
00090         {
00091             cout << "Experiment init failed: Param file [test]->dimensions entry out of bounds: " <<
paramFile << endl;
00092             return false;
00093         }
00094     }
00095 }
00096 catch (const std::exception& ex)
00097 {
00098     cout << "Experiment init failed: Exception while parsing param file: " << paramFile << endl;
00099     return false;
00100 }
00101
00102 nbrSol = (size_t)numberSol;
00103 nbrDim = (size_t)numberDim;
00104
00105 // Get csv output file path
00106 resultsFile = iniParams.getEntry("test", "output_file");
00107
00108 // Allocate memory for vector * solutions matrix
00109 if (!allocateVMatrix())
00110 {
00111     cout << "Experiment init failed: Unable to allocate vector matrix." << endl;
00112     return false;
00113 }
00114
00115 // Allocate memory for function bounds
00116 if (!allocateVBounds())
00117 {
00118     cout << "Experiment init failed: Unable to allocate vector bounds array." << endl;
00119     return false;
00120 }
00121
00122 // Fill function bounds array with data parsed from iniParams
00123 if (!parseFuncBounds())
00124 {
00125     cout << "Experiment init failed: Unable to parse vector bounds array." << endl;
00126     return false;
00127 }
00128
00129 return true;
00130 }

```

### 5.3.3.2 runAllFunc()

```
int mfuncExperiment::runAllFunc ( )
```

Executes all functions as specified in the CS471 project 1 document, records results, computes statistics, and outputs the data as a \*.csv file.

## Returns

Returns 0 on success. Returns a non-zero error code on failure.

Definition at line 139 of file `proj1.cpp`.

References `mdata::DataTable::addRow()`, `mdata::average()`, `mdata::DataTable::exportCSV()`, `mfunc::fDesc()`, `mdata::median()`, `mfunc::NUM_FUNCTIONS`, `mdata::range()`, `runFunc()`, `mdata::DataTable::setColLabel()`, `mdata::DataTable::setEntry()`, and `mdata::standardDeviation()`.

Referenced by `main()`.

```

00140 {
00141     if (vMatrix == nullptr || nbrDim == 0 || nbrSol == 0) return 1;
00142
00143     // function desc. | average | standard dev. | range | median | time
00144     mdata::DataTable resultsTable(8);
00145     resultsTable.setColLabel(0, "Function");
00146     resultsTable.setColLabel(1, "Vector Min");
00147     resultsTable.setColLabel(2, "Vector Max");
00148     resultsTable.setColLabel(3, "Average");
00149     resultsTable.setColLabel(4, "Standard Deviation");
00150     resultsTable.setColLabel(5, "Range");
00151     resultsTable.setColLabel(6, "Median");
00152     resultsTable.setColLabel(7, "Total Time (ms)");
00153
00154     // Create a vector which is used to store all function results
00155     std::vector<double> fResults;
00156     double fTime = 0.0;
00157
00158     // Execute all functions
00159     for (unsigned int f = 1; f <= mfunc::NUM_FUNCTIONS; f++)
00160     {
00161         int err = runFunc(f, fResults, fTime);
00162         if (err)
00163             return err;
00164         else
00165         {
00166             // Insert function result and statistics into results table as a new row
00167             unsigned int rowIndex = resultsTable.addRow();
00168             resultsTable.setEntry(rowIndex, 0, mfunc::fDesc(f));
00169             resultsTable.setEntry(rowIndex, 1, to_string(vBounds[f-1].min));
00170             resultsTable.setEntry(rowIndex, 2, to_string(vBounds[f-1].max));
00171             resultsTable.setEntry(rowIndex, 3, mdata::average(fResults));
00172             resultsTable.setEntry(rowIndex, 4, mdata::standardDeviation(fResults));
00173             resultsTable.setEntry(rowIndex, 5, mdata::range(fResults));
00174             resultsTable.setEntry(rowIndex, 6, mdata::median(fResults));
00175             resultsTable.setEntry(rowIndex, 7, fTime);
00176         }
00177     }
00178
00179     if (!resultsFile.empty())
00180     {
00181         // Export results table to a *.csv file
00182         cout << "Exporting results to: " << resultsFile << endl;
00183         resultsTable.exportCSV(resultsFile.c_str());
00184     }
00185
00186     return 0;
00187 }

```

### 5.3.3.3 runFunc()

```

int mfuncExperiment::runFunc (
    unsigned int funcId,
    std::vector< double > & resultArrOut,
    double & timeOut )

```

Runs the specified function given by its function id a certain number of times, records the execution time, and appends all results to the `resultArrOut` reference vector.

## Parameters

<i>funcId</i>	The id of the function to run
<i>resultArrOut</i>	Out reference variable that function results are appended to
<i>timeOut</i>	Out reference variable that the execution time in ms is set to.

## Returns

Returns 0 on success. Returns a non-zero error code on failure.

Definition at line 198 of file [proj1.cpp](#).

References [mfunc::fExec\(\)](#), [util::IniReader::getEntry\(\)](#), [proj1::RandomBounds::max](#), [proj1::RandomBounds::min](#), and [mfunc::NUM\\_FUNCTIONS](#).

Referenced by [runAllFunc\(\)](#).

```

00199 {
00200     if (!genFuncVectors(funcId)) return 1;
00201
00202     resultArrOut.clear();
00203     resultArrOut.reserve(nbrSol);
00204
00205     double fResult = 0;
00206
00207     high_resolution_clock::time_point t_start = high_resolution_clock::now();
00208
00209     for (int i = 0; i < nbrSol; i++)
00210     {
00211         if (!mfunc::fExec(funcId, vMatrix[i], nbrDim, fResult))
00212             return 2;
00213
00214         resultArrOut.push_back(fResult);
00215     }
00216
00217     high_resolution_clock::time_point t_end = high_resolution_clock::now();
00218     timeOut = duration_cast<nanoseconds>(t_end - t_start).count() / 1000000.0;
00219
00220     return 0;
00221 }
```

The documentation for this class was generated from the following files:

- [include/proj1.h](#)
- [src/proj1.cpp](#)

## 5.4 proj1::RandomBounds Struct Reference

Simple struct for storing the minimum and maximum input vector bounds for a function.

```
#include <proj1.h>
```

## Public Attributes

- double [min](#) = 0.0
- double [max](#) = 0.0

### 5.4.1 Detailed Description

Simple struct for storing the minimum and maximum input vector bounds for a function.

Definition at line 29 of file [proj1.h](#).

### 5.4.2 Member Data Documentation

#### 5.4.2.1 max

```
double proj1::RandomBounds::max = 0.0
```

Definition at line 32 of file [proj1.h](#).

Referenced by [proj1::mfuncExperiment::runFunc\(\)](#).

#### 5.4.2.2 min

```
double proj1::RandomBounds::min = 0.0
```

Definition at line 31 of file [proj1.h](#).

Referenced by [proj1::mfuncExperiment::runFunc\(\)](#).

The documentation for this struct was generated from the following file:

- [include/proj1.h](#)



## Chapter 6

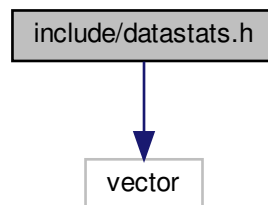
# File Documentation

### 6.1 include/datastats.h File Reference

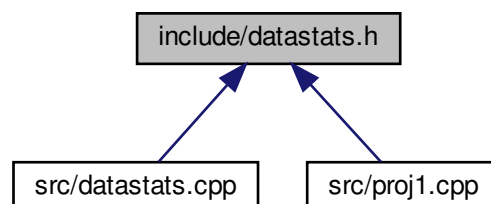
Header file for various data statistic functions.

```
#include <vector>
```

Include dependency graph for datastats.h:



This graph shows which files directly or indirectly include this file:



## Namespaces

- [mdata](#)

## Functions

- double [mdata::average](#) (const std::vector< double > &v)  
*Calculates the average for a vector of doubles.*
- double [mdata::standardDeviation](#) (const std::vector< double > &v)  
*Calculates the standard deviation for a vector of doubles.*
- double [mdata::range](#) (const std::vector< double > &v)  
*Calculates the range for a vector of doubles.*
- double [mdata::median](#) (const std::vector< double > &v)  
*Calculates the median for a vector of doubles.*

### 6.1.1 Detailed Description

Header file for various data statistic functions.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

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Definition in file [datastats.h](#).

## 6.2 datastats.h

```

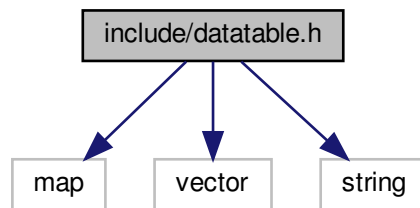
00001
00012 #ifndef __DATASTATS_H
00013 #define __DATASTATS_H
00014
00015 #include <vector>
00016
00017 namespace mdata
00018 {
00019     double average(const std::vector<double>& v);
00020     double standardDeviation(const std::vector<double>& v);
00021     double range(const std::vector<double>& v);
00022     double median(const std::vector<double>& v);
00023 }
00024
00025 #endif
00026
00027 // =====
00028 // End of datastats.h
00029 // =====

```

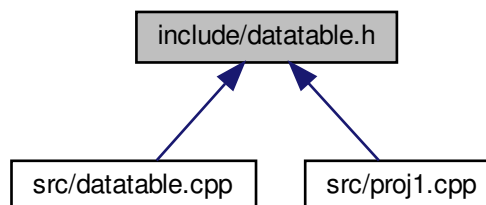
## 6.3 include/datatable.h File Reference

Header file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a \*.csv file.

```
#include <map>
#include <vector>
#include <string>
Include dependency graph for datatable.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [mdata::DataTable](#)

The [DataTable](#) class is a simple table of values with labeled columns.

### Namespaces

- [mdata](#)

### 6.3.1 Detailed Description

Header file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a \*.csv file.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

Copyright (c) 2019

Definition in file [datatable.h](#).

## 6.4 datatable.h

```

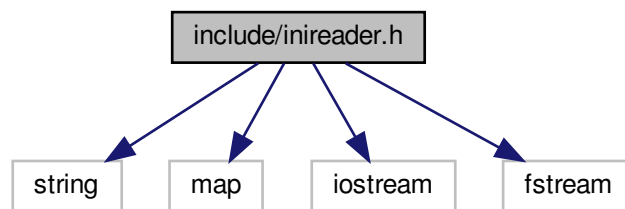
00001
00013 #ifndef __DATATABLE_H
00014 #define __DATATABLE_H
00015
00016 #include <map>
00017 #include <vector>
00018 #include <string>
00019
00020 namespace mdata
00021 {
00055     class DataTable
00056     {
00057     public:
00058         DataTable(unsigned int cols);
00059         ~DataTable();
00060
00061         std::string getCollabel(unsigned int colIndex);
00062         bool setCollabel(unsigned int colIndex, std::string newLabel);
00063
00064         unsigned int addRow();
00065         unsigned int addRow(const std::vector<std::string>& rowData);
00066         std::vector<std::string>& getRow(unsigned int row);
00067         void setRow(unsigned int row, const std::vector<std::string>& rowData);
00068
00069         std::string getEntry(unsigned int row, unsigned int col);
00070         void setEntry(unsigned int row, unsigned int col, std::string val);
00071         void setEntry(unsigned int row, unsigned int col, int val);
00072         void setEntry(unsigned int row, unsigned int col, long val);
00073         void setEntry(unsigned int row, unsigned int col, float val);
00074         void setEntry(unsigned int row, unsigned int col, double val);
00075
00076         bool exportCSV(const char* filePath);
00077     protected:
00078         unsigned int cols;
00079         unsigned int rows;
00080         std::vector<std::string> collabels;
00081         std::map<unsigned int, std::vector<std::string>> tableData;
00082     };
00083 } // mdata
00084
00085 #endif
00086
00087 // =====
00088 // End of datatable.h
00089 // =====

```

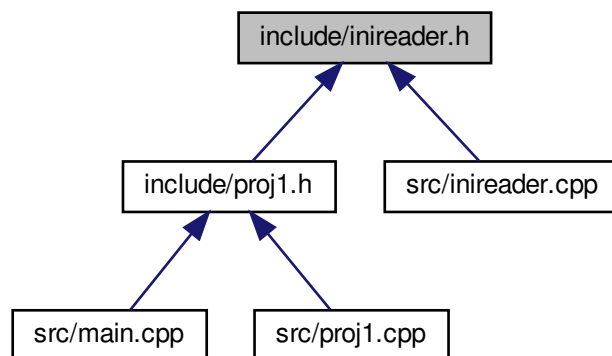
## 6.5 include/inireader.h File Reference

Header file for the IniReader class, which can open and parse simple \*.ini files.

```
#include <string>
#include <map>
#include <iostream>
#include <fstream>
Include dependency graph for inireader.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [util::IniReader](#)  
*The `IniReader` class is a simple \*.ini file reader and parser.*

### Namespaces

- [util](#)

### 6.5.1 Detailed Description

Header file for the IniReader class, which can open and parse simple \*.ini files.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

Copyright (c) 2019

Definition in file [inireader.h](#).

## 6.6 inireader.h

```

00001
00013 #ifndef __INIREADER_H
00014 #define __INIREADER_H
00015
00016 #include <string>
00017 #include <map>
00018 #include <iostream>
00019 #include <fstream>
00020
00021 namespace util
00022 {
00045     class IniReader
00046     {
00047     public:
00048         IniReader();
00049         ~IniReader();
00050         bool openFile(std::string filePath);
00051         bool sectionExists(std::string section);
00052         bool entryExists(std::string section, std::string entry);
00053         std::string getEntry(std::string section, std::string entry);
00054     protected:
00055         std::string file;
00056         std::map<std::string, std::map<std::string, std::string>> iniMap;
00058         bool parseFile();
00059         void parseEntry(const std::string& sectionName, const std::string& entry);
00060     };
00061 }
00062
00063 #endif
00064
00065 // =====
00066 // End of inireader.h
00067 // =====

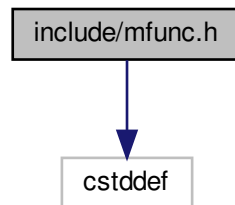
```

## 6.7 include/mfunc.h File Reference

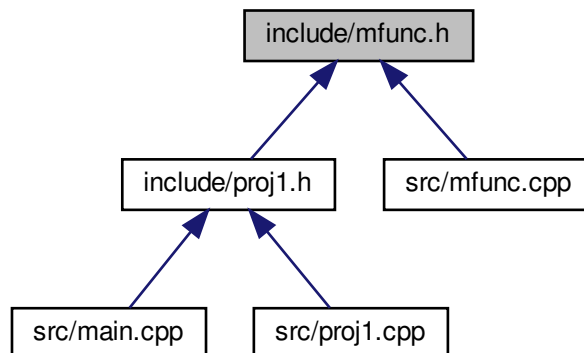
Contains various math function definitions.

```
#include <cstdint>
```

Include dependency graph for mfunc.h:



This graph shows which files directly or indirectly include this file:



### Namespaces

- [mfunc](#)

### Functions

- `const char * mfunc::schwefelDesc ()`
- `double mfunc::schwefel (double *v, size_t n)`  
*Function 1. Implementation of Schwefel's mathematical function.*
- `const char * mfunc::dejongDesc ()`

- double `mfunc::dejong` (double \*v, size\_t n)

*Function 2. Implementation of 1st De Jong's mathematical function.*

- const char \* `mfunc::rosenbrokDesc` ()
- double `mfunc::rosenbrok` (double \*v, size\_t n)

*Function 3. Implementation of the Rosenbrock mathematical function.*

- const char \* `mfunc::rastriginDesc` ()
- double `mfunc::rastrigin` (double \*v, size\_t n)

*Function 4. Implementation of the Rastrigin mathematical function.*

- const char \* `mfunc::griewangkDesc` ()
- double `mfunc::griewangk` (double \*v, size\_t n)

*Function 5. Implementation of the Griewangk mathematical function.*

- const char \* `mfunc::sineEnvelopeSineWaveDesc` ()
- double `mfunc::sineEnvelopeSineWave` (double \*v, size\_t n)

*Function 6. Implementation of the Sine Envelope Sine Wave mathematical function.*

- const char \* `mfunc::stretchedVSineWaveDesc` ()
- double `mfunc::stretchedVSineWave` (double \*v, size\_t n)

*Function 7. Implementation of the Stretched V Sine Wave mathematical function.*

- const char \* `mfunc::ackleysOneDesc` ()
- double `mfunc::ackleysOne` (double \*v, size\_t n)

*Function 8. Implementation of Ackley's One mathematical function.*

- const char \* `mfunc::ackleysTwoDesc` ()
- double `mfunc::ackleysTwo` (double \*v, size\_t n)

*Function 9. Implementation of Ackley's Two mathematical function.*

- const char \* `mfunc::eggHolderDesc` ()
- double `mfunc::eggHolder` (double \*v, size\_t n)

*Function 10. Implementation of the Egg Holder mathematical function.*

- const char \* `mfunc::ranaDesc` ()
- double `mfunc::rana` (double \*v, size\_t n)

*Function 11. Implementation of the Rana mathematical function.*

- const char \* `mfunc::pathologicalDesc` ()
- double `mfunc::pathological` (double \*v, size\_t n)

*Function 12. Implementation of the Pathological mathematical function.*

- const char \* `mfunc::michalewiczDesc` ()
- double `mfunc::michalewicz` (double \*v, size\_t n)

*Function 13. Implementation of the Michalewicz mathematical function.*

- const char \* `mfunc::mastersCosineWaveDesc` ()
- double `mfunc::mastersCosineWave` (double \*v, size\_t n)

*Function 14. Implementation of the Masters Cosine Wave mathematical function.*

- const char \* `mfunc::quarticDesc` ()
- double `mfunc::quartic` (double \*v, size\_t n)

*Function 15. Implementation of the Quartic mathematical function.*

- const char \* `mfunc::levyDesc` ()
- double `mfunc::levy` (double \*v, size\_t n)

*Function 16. Implementation of the Levy mathematical function.*

- const char \* `mfunc::stepDesc` ()
- double `mfunc::step` (double \*v, size\_t n)

*Function 17. Implementation of the Step mathematical function.*

- const char \* `mfunc::alpineDesc` ()
- double `mfunc::alpine` (double \*v, size\_t n)

*Function 18. Implementation of the Alpine mathematical function.*

- bool `mfunc::fExec` (unsigned int f, double \*v, size\_t n, double &outResult)



*Executes a specific function Executes the function with the given id and returns true on success. Otherwise returns false if id is invalid.*

- const char \* [mfunc::fDesc](#) (unsigned int f)

*Returns a function's description Returns a C-string description for the given function id if the id is valid. Otherwise returns null.*

## Variables

- const unsigned int [mfunc::NUM\\_FUNCTIONS](#) = 18

### 6.7.1 Detailed Description

Contains various math function definitions.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-03-29

#### Copyright

Copyright (c) 2019

Definition in file [mfunc.h](#).

## 6.8 mfunc.h

```
00001
00012 #ifndef __MFUNC_H
00013 #define __MFUNC_H
00014
00015 #include <cstdint> // size_t definition
00016
00020 namespace mfunc
00021 {
00022     extern const unsigned int NUM_FUNCTIONS;
00023
00024     const char* schwefelDesc();
00025     double schwefel(double* v, size_t n);
00026
00027     const char* dejongDesc();
00028     double dejong(double* v, size_t n);
00029
00030     const char* rosenbrokDesc();
00031     double rosenbrok(double* v, size_t n);
00032
00033     const char* rastriginDesc();
00034     double rastrigin(double* v, size_t n);
00035
00036     const char* griewangkDesc();
```

```

00037     double griewangk(double* v, size_t n);
00038
00039     const char* sineEnvelopeSineWaveDesc();
00040     double sineEnvelopeSineWave(double* v, size_t n);
00041
00042     const char* stretchedVSineWaveDesc();
00043     double stretchedVSineWave(double* v, size_t n);
00044
00045     const char* ackleysOneDesc();
00046     double ackleysOne(double* v, size_t n);
00047
00048     const char* ackleysTwoDesc();
00049     double ackleysTwo(double* v, size_t n);
00050
00051     const char* eggHolderDesc();
00052     double eggHolder(double* v, size_t n);
00053
00054     const char* ranaDesc();
00055     double rana(double* v, size_t n);
00056
00057     const char* pathologicalDesc();
00058     double pathological(double* v, size_t n);
00059
00060     const char* michalewiczDesc();
00061     double michalewicz(double* v, size_t n);
00062
00063     const char* mastersCosineWaveDesc();
00064     double mastersCosineWave(double* v, size_t n);
00065
00066     const char* quarticDesc();
00067     double quartic(double* v, size_t n);
00068
00069     const char* levyDesc();
00070     double levy(double* v, size_t n);
00071
00072     const char* stepDesc();
00073     double step(double* v, size_t n);
00074
00075     const char* alpineDesc();
00076     double alpine(double* v, size_t n);
00077
00078     bool fExec(unsigned int f, double* v, size_t n, double& outResult);
00079     const char* fDesc(unsigned int f);
00080 }
00081
00082 #endif
00083
00084 // =====
00085 // End of mfunc.h
00086 // =====

```

## 6.9 include/proj1.h File Reference

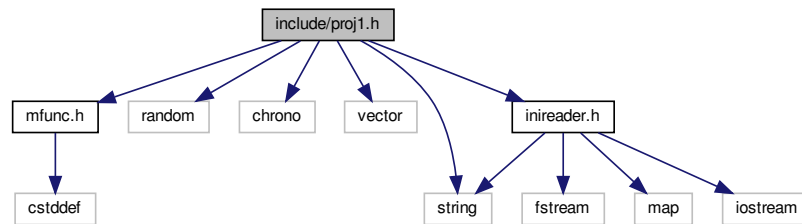
Contains the basic logic and functions to run the cs471 project 1 experiment.

```

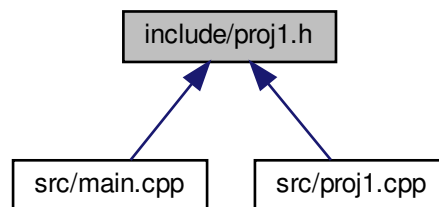
#include <string>
#include <random>
#include <chrono>
#include <vector>
#include "mfunc.h"
#include "inireader.h"

```

Include dependency graph for proj1.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [proj1::RandomBounds](#)  
*Simple struct for storing the minimum and maximum input vector bounds for a function.*
- class [proj1::mfuncExperiment](#)  
*Contains classes for running the CS471 project 1 experiment.*

## Namespaces

- [proj1](#)

### 6.9.1 Detailed Description

Contains the basic logic and functions to run the cs471 project 1 experiment.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

**Version**

0.1

**Date**

2019-04-01

**Copyright**

Copyright (c) 2019

Definition in file [proj1.h](#).

## 6.10 proj1.h

```

00001
00013 #ifndef __PROJ1_H
00014 #define __PROJ1_H
00015
00016 #include <string>
00017 #include <random>
00018 #include <chrono>
00019 #include <vector>
00020 #include "mfunc.h"
00021 #include "inireader.h"
00022
00023 namespace proj1
00024 {
00029     struct RandomBounds
00030     {
00031         double min = 0.0;
00032         double max = 0.0;
00033     };
00034
00045     class mfuncExperiment
00046     {
00047     public:
00048         mfuncExperiment();
00049         ~mfuncExperiment();
00050         bool init(const char* paramFile);
00051         int runAllFunc();
00052         int runFunc(unsigned int funcId, std::vector<double>& resultArrOut, double& timeOut);
00053     private:
00054         util::IniReader iniParams;
00055         std::string resultsFile;
00056         size_t nbrDim;
00057         size_t nbrSol;
00058         double** vMatrix;
00059         RandomBounds* vBounds;
00060         std::random_device rdev;
00061         std::mt19937 rgen;
00062         bool genFuncVectors(unsigned int funcId);
00063
00064         bool parseFuncBounds();
00065
00066         bool allocateVMatrix();
00067         void releaseVMatrix();
00068
00069         bool allocateVBounds();
00070         void releaseVBounds();
00071     };
00072 } // proj1
00073
00074 #endif
00075
00076 // =====
00077 // End of proj1.h
00078 // =====

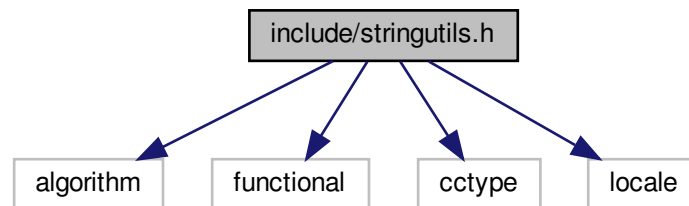
```

## 6.11 include/stringutils.h File Reference

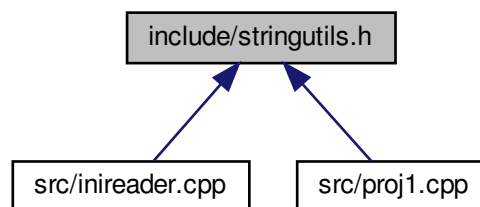
Contains various string manipulation helper functions.

```
#include <algorithm>
#include <functional>
#include <cctype>
#include <locale>
```

Include dependency graph for stringutils.h:



This graph shows which files directly or indirectly include this file:



### Namespaces

- [util](#)

### 6.11.1 Detailed Description

Contains various string manipulation helper functions.

#### Author

Evan Teran (<https://github.com/eteran>)

#### Date

2019-04-01

Definition in file [stringutils.h](#).

## 6.12 stringutils.h

```

00001
00008 #ifndef __STRINGUTILS_H
00009 #define __STRINGUTILS_H
00010
00011 #include <algorithm>
00012 #include <functional>
00013 #include <cctype>
00014 #include <locale>
00015
00016 namespace util
00017 {
00018     // =====
00019     // The string functions below were written by Evan Teran
00020     // from Stack Overflow:
00021     // https://stackoverflow.com/questions/216823/whats-the-best-way-to-trim-stdstring
00022     // =====
00023
00024     // trim from start (in place)
00025     static inline void s_ltrim(std::string &s) {
00026         s.erase(s.begin(), std::find_if(s.begin(), s.end(),
00027             std::not1(std::ptr_fun<int, int>(std::isspace))));
00028     }
00029
00030     // trim from end (in place)
00031     static inline void s_rtrim(std::string &s) {
00032         s.erase(std::find_if(s.rbegin(), s.rend(),
00033             std::not1(std::ptr_fun<int, int>(std::isspace))).base(), s.end());
00034     }
00035
00036     // trim from both ends (in place)
00037     static inline void s_trim(std::string &s) {
00038         s_ltrim(s);
00039         s_rtrim(s);
00040     }
00041
00042     // trim from start (copying)
00043     static inline std::string s_ltrim_copy(std::string s) {
00044         s_ltrim(s);
00045         return s;
00046     }
00047
00048     // trim from end (copying)
00049     static inline std::string s_rtrim_copy(std::string s) {
00050         s_rtrim(s);
00051         return s;
00052     }
00053
00054     // trim from both ends (copying)
00055     static inline std::string s_trim_copy(std::string s) {
00056         s_trim(s);
00057         return s;
00058     }
00059 }
00060 #endif
00061
00062 // =====
00063 // End of stringutils.h
00064 // =====

```

## 6.13 src/datastats.cpp File Reference

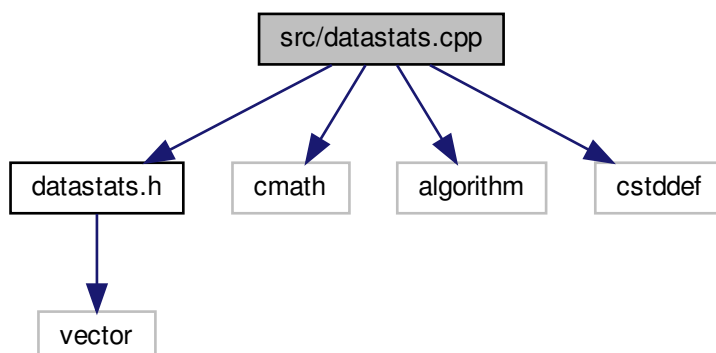
Implementation file for various data statistic functions.

```

#include "datastats.h"
#include <cmath>
#include <algorithm>
#include <cstdint>

```

Include dependency graph for datastats.cpp:



### 6.13.1 Detailed Description

Implementation file for various data statistic functions.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

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Definition in file [datastats.cpp](#).

## 6.14 datastats.cpp

```

00001
00012 #include "datastats.h"
00013 #include <cmath>           // sqrt()
00014 #include <algorithm>       // std::sort()
00015 #include <cstdint>         // size_t definition
00016
00023 double mdata::average(const std::vector<double>& v)
00024 {
00025     size_t vSize = v.size();
00026     double sum = 0.0;
00027
00028     for (size_t i = 0; i < vSize; i++)
00029         sum += v[i];
00030
00031     return sum / vSize;
00032 }
00033
00040 double mdata::standardDeviation(const std::vector<double>& v)
00041 {
00042     size_t vSize = v.size();
00043     double mean = average(v);
00044     double sum = 0;
00045
00046     for (size_t i = 0; i < vSize; i++)
00047     {
00048         double subMean = v[i] - mean;
00049         sum += subMean * subMean;
00050     }
00051
00052     return sqrt(sum / vSize);
00053 }
00054
00061 double mdata::range(const std::vector<double>& v)
00062 {
00063     size_t vSize = v.size();
00064     double min = v[0];
00065     double max = v[0];
00066
00067     for (size_t i = 1; i < vSize; i++)
00068     {
00069         double cur = v[i];
00070
00071         if (cur < min) min = cur;
00072
00073         if (cur > max) max = cur;
00074     }
00075
00076     return max - min;
00077 }
00078
00085 double mdata::median(const std::vector<double>& v)
00086 {
00087     size_t vSize = v.size();
00088     double* vSorted = new double[vSize];
00089     double retVal = 0;
00090
00091     for (int i = 0; i < vSize; i++)
00092         vSorted[i] = v[i];
00093
00094     std::sort(vSorted, vSorted + vSize);
00095
00096     if (vSize % 2 != 0)
00097     {
00098         // Odd number of values
00099         retVal = vSorted[vSize / 2];
00100     }
00101     else
00102     {
00103         // Even number of values
00104         double low = vSorted[(vSize / 2) - 1];
00105         double high = vSorted[vSize / 2];
00106         retVal = (high + low) / 2;
00107     }
00108
00109     delete[] vSorted;
00110     return retVal;
00111 }
00112
00113 // =====
00114 // End of datastats.cpp
00115 // =====

```

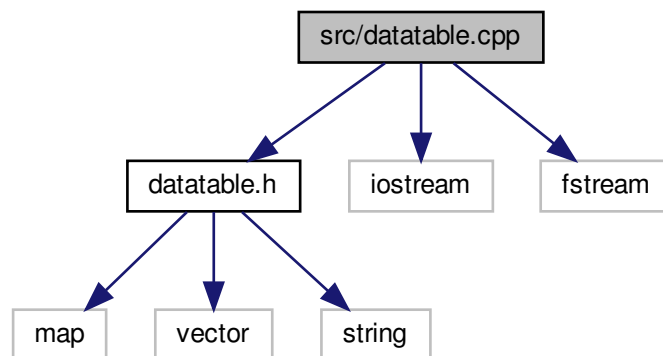


## 6.15 src/datatable.cpp File Reference

Implementation file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a \*.csv file.

```
#include "datatable.h"  
#include <iostream>  
#include <fstream>
```

Include dependency graph for datatable.cpp:



### 6.15.1 Detailed Description

Implementation file for the DataTable class, which represents a spreadsheet/table of values that can be exported to a \*.csv file.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

Copyright (c) 2019

Definition in file [datatable.cpp](#).

## 6.16 datatable.cpp

```

00001
00013 #include "datatable.h"
00014 #include <iostream>
00015 #include <fstream>
00016
00017 using namespace mdata;
00018
00024 DataTable::DataTable(unsigned int columns) : rows(0), cols(columns), colLabels(columns)
00025 {
00026     for (int i = 0; i < cols; i++)
00027     {
00028         colLabels.push_back(" (No label)");
00029     }
00030 }
00031
00035 DataTable::~DataTable()
00036 {
00037     colLabels.clear();
00038     tableData.clear();
00039 }
00040
00048 std::string DataTable::getColLabel(unsigned int colIndex)
00049 {
00050     if (colIndex >= cols) throw "Invalid Column Index";
00051
00052     return colLabels[colIndex];
00053 }
00054
00064 bool DataTable::setColLabel(unsigned int colIndex, std::string newLabel)
00065 {
00066     if (colIndex >= cols) return false;
00067
00068     colLabels[colIndex] = newLabel;
00069     return true;
00070 }
00071
00077 unsigned int DataTable::addRow()
00078 {
00079     unsigned int newRowIndex = rows;
00080     rows++;
00081
00082     auto& tableRow = tableData[newRowIndex];
00083     tableRow.clear();
00084
00085     for (int i = 0; i < cols; i++)
00086     {
00087         tableRow.push_back("");
00088     }
00089
00090     return newRowIndex;
00091 }
00092
00100 unsigned int DataTable::addRow(const std::vector<std::string>& rowData)
00101 {
00102     unsigned int newRowIndex = rows;
00103     rows++;
00104     setRow(newRowIndex, rowData);
00105
00106     return newRowIndex;
00107 }
00108
00116 std::vector<std::string>& DataTable::getRow(unsigned int row)
00117 {
00118     if (row >= rows) throw "Invalid row index";
00119
00120     return tableData[row];
00121 }
00122
00129 void DataTable::setRow(unsigned int row, const std::vector<std::string>& rowData)
00130 {
00131     if (row >= rows) throw "Invalid row index";
00132
00133     auto& tableRow = tableData[row];
00134     tableRow.clear();
00135
00136     for (unsigned int i = 0; i < cols; i++)
00137     {
00138         if (i < rowData.size())
00139             tableRow.push_back(rowData[i]);
00140         else
00141             tableRow.push_back(" (No data)");
00142     }
00143 }
00144

```

```

00154 std::string DataTable::getEntry(unsigned int row, unsigned int col)
00155 {
00156     if (row >= rows || col >= cols) throw "Invalid row/column";
00157     return tableData[row][col];
00158 }
00159
00160
00168 void DataTable::setEntry(unsigned int row, unsigned int col, std::string val)
00169 {
00170     if (row >= rows || col >= cols) throw "Invalid row/column";
00171     tableData[row][col] = val;
00172 }
00173
00174
00182 void DataTable::setEntry(unsigned int row, unsigned int col, int val)
00183 {
00184     setEntry(row, col, std::to_string(val));
00185 }
00186
00194 void DataTable::setEntry(unsigned int row, unsigned int col, long val)
00195 {
00196     setEntry(row, col, std::to_string(val));
00197 }
00198
00206 void DataTable::setEntry(unsigned int row, unsigned int col, float val)
00207 {
00208     setEntry(row, col, std::to_string(val));
00209 }
00210
00218 void DataTable::setEntry(unsigned int row, unsigned int col, double val)
00219 {
00220     setEntry(row, col, std::to_string(val));
00221 }
00222
00231 bool DataTable::exportCSV(const char* filePath)
00232 {
00233     using namespace std;
00234
00235     ofstream outFile;
00236     outFile.open(filePath, ofstream::out | ofstream::trunc);
00237     if (!outFile.good()) return false;
00238
00239     // Print column labels
00240     for (unsigned int c = 0; c < cols; c++)
00241     {
00242         outFile << colLabels[c];
00243         if (c < cols - 1) outFile << ",";
00244     }
00245
00246     outFile << endl;
00247
00248     // Print data rows
00249     for (unsigned int r = 0; r < rows; r++)
00250     {
00251         for (unsigned int c = 0; c < cols; c++)
00252         {
00253             outFile << tableData[r][c];
00254             if (c < cols - 1) outFile << ",";
00255         }
00256         outFile << endl;
00257     }
00258
00259     outFile.close();
00260     return true;
00261 }
00262
00263 // =====
00264 // End of datatable.cpp
00265 // =====

```

## 6.17 src/inireader.cpp File Reference

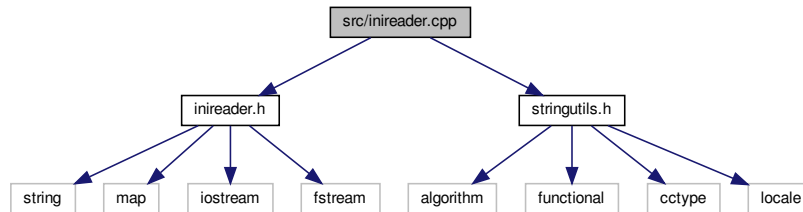
Implementation file for the IniReader class, which can open and parse simple \*.ini files.

```

#include "inireader.h"
#include "stringutils.h"

```

Include dependency graph for inireader.cpp:



### 6.17.1 Detailed Description

Implementation file for the IniReader class, which can open and parse simple \*.ini files.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-04-01

#### Copyright

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Definition in file [inireader.cpp](#).

## 6.18 inireader.cpp

```

00001
00013 #include "inireader.h"
00014 #include "stringutils.h"
00015
00016 using namespace util;
00017
00021 IniReader::IniReader() : file(""), iniMap()
00022 {
00023 }
00024
00028 IniReader::~IniReader()
00029 {
00030     iniMap.clear();
00031 }
00032
00040 bool IniReader::openFile(std::string filePath)
00041 {
00042     file = filePath;
00043     if (!parseFile())
  
```

```

00044         return false;
00045
00046         return true;
00047     }
00048
00055 bool IniReader::sectionExists(std::string section)
00056 {
00057     return iniMap.find(section) != iniMap.end();
00058 }
00059
00067 bool IniReader::entryExists(std::string section, std::string entry)
00068 {
00069     auto it = iniMap.find(section);
00070     if (it == iniMap.end()) return false;
00071
00072     return it->second.find(entry) != it->second.end();
00073 }
00074
00084 std::string IniReader::getEntry(std::string section, std::string entry)
00085 {
00086     if (!entryExists(section, entry)) return std::string();
00087
00088     return iniMap[section][entry];
00089 }
00090
00097 bool IniReader::parseFile()
00098 {
00099     iniMap.clear();
00100
00101     using namespace std;
00102
00103     ifstream inputF(file, ifstream::in);
00104     if (!inputF.good()) return false;
00105
00106     string curSection;
00107     string line;
00108
00109     while (getline(inputF, line))
00110     {
00111         // Trim whitespace on both ends of the line
00112         s_trim(line);
00113
00114         // Ignore empty lines and comments
00115         if (line.empty() || line.front() == '#')
00116         {
00117             continue;
00118         }
00119         else if (line.front() == '[' && line.back() == ']')
00120         {
00121             // Line is a section definition
00122             // Erase brackets and trim to get section name
00123             line.erase(0, 1);
00124             line.erase(line.length() - 1, 1);
00125             s_trim(line);
00126             curSection = line;
00127         }
00128         else if (!curSection.empty())
00129         {
00130             // Line is an entry, parse the key and value
00131             parseEntry(curSection, line);
00132         }
00133     }
00134
00135     // Close input file
00136     inputF.close();
00137     return true;
00138 }
00139
00144 void IniReader::parseEntry(const std::string& sectionName, const std::string& entry)
00145 {
00146     using namespace std;
00147
00148     // Split string around equals sign character
00149     const string delim = "=";
00150     string entryName;
00151     string entryValue;
00152
00153     // Find index of '='
00154     auto delimPos = entry.find(delim);
00155
00156     if (delimPos == string::npos || delimPos >= entry.length() - 1)
00157         return; // '=' is missing, or is last char in string
00158
00159     // Extract entry name/key and value
00160     entryName = entry.substr((size_t)0, delimPos);
00161     entryValue = entry.substr(delimPos + 1, entry.length());
00162

```

```

00163 // Remove leading and trailing whitespace
00164 s_trim(entryName);
00165 s_trim(entryValue);
00166
00167 // We cannot have entries with empty keys
00168 if (entryName.empty()) return;
00169
00170 // Add entry to cache
00171 iniMap[sectionName][entryName] = entryValue;
00172 }
00173
00174 // =====
00175 // End of inireader.cpp
00176 // =====

```

## 6.19 src/main.cpp File Reference

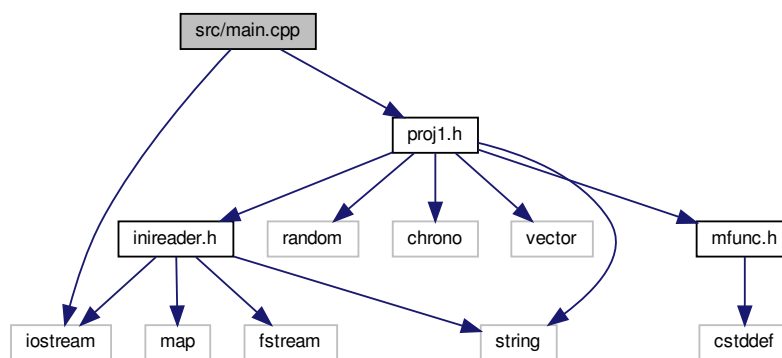
Program entry point. Creates and runs CS471 project 1 experiment.

```

#include <iostream>
#include "proj1.h"

```

Include dependency graph for main.cpp:



### Functions

- int `main` (int argc, char \*\*argv)

#### 6.19.1 Detailed Description

Program entry point. Creates and runs CS471 project 1 experiment.

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

## Date

2019-04-01

## Copyright

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Definition in file [main.cpp](#).

## 6.19.2 Function Documentation

### 6.19.2.1 main()

```
int main (
    int argc,
    char ** argv )
```

Definition at line 18 of file [main.cpp](#).References [proj1::mfuncExperiment::init\(\)](#), and [proj1::mfuncExperiment::runAllFunc\(\)](#).

```
00019 {
00020     // Make sure we have enough command line args
00021     if (argc <= 1)
00022     {
00023         cout << "Error: Missing command line parameter." << endl;
00024         cout << "Proper usage: " << argv[0] << " [param file]" << endl;
00025         return EXIT_FAILURE;
00026     }
00027
00028     // Create an instance of the project 1 experiment class
00029     proj1::mfuncExperiment ex;
00030
00031     cout << "Input parameters file: " << argv[1] << endl;
00032     cout << "Initializing experiment ..." << endl;
00033
00034     // If experiment initialization fails, return failure
00035     if (!ex.init(argv[1]))
00036         return EXIT_FAILURE;
00037
00038     // Run experiment and return success code
00039     return ex.runAllFunc();
00040 }
```

## 6.20 main.cpp

```
00001
00013 #include <iostream>
00014 #include "proj1.h"
00015
00016 using namespace std;
00017
00018 int main(int argc, char** argv)
00019 {
00020     // Make sure we have enough command line args
00021     if (argc <= 1)
00022     {
00023         cout << "Error: Missing command line parameter." << endl;
00024         cout << "Proper usage: " << argv[0] << " [param file]" << endl;
00025         return EXIT_FAILURE;
00026     }
00027
00028     // Create an instance of the project 1 experiment class
00029     proj1::mfuncExperiment ex;
00030
00031     cout << "Input parameters file: " << argv[1] << endl;
00032     cout << "Initializing experiment ..." << endl;
00033
00034     // If experiment initialization fails, return failure
00035     if (!ex.init(argv[1]))
00036         return EXIT_FAILURE;
00037
00038     // Run experiment and return success code
00039     return ex.runAllFunc();
00040 }
```

```

00026     }
00027
00028     // Create an instance of the project 1 experiment class
00029     proj1::mfuncExperiment ex;
00030
00031     cout << "Input parameters file: " << argv[1] << endl;
00032     cout << "Initializing experiment ..." << endl;
00033
00034     // If experiment initialization fails, return failure
00035     if (!ex.init(argv[1]))
00036         return EXIT_FAILURE;
00037
00038     // Run experiment and return success code
00039     return ex.runAllFunc();
00040 }
00041
00042 // =====
00043 // End of main.cpp
00044 // =====

```

## 6.21 src/mfunc.cpp File Reference

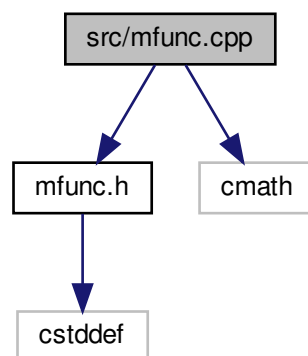
Implementations for various math functions defined in [mfunc.h](#).

```

#include "mfunc.h"
#include <cmath>

```

Include dependency graph for mfunc.cpp:



## Macros

- `#define _USE_MATH_DEFINES`
- `#define _schwefelDesc` "Schwefel's function"
- `#define _dejongDesc` "1st De Jong's function"
- `#define _rosenbrokDesc` "Rosenbrock"
- `#define _rastriginDesc` "Rastrigin"
- `#define _griewangkDesc` "Griewangk"
- `#define _sineEnvelopeSineWaveDesc` "Sine Envelope Sine Wave"
- `#define _stretchedVSineWaveDesc` "Stretched V Sine Wave"
- `#define _ackleysOneDesc` "Ackley's One"
- `#define _ackleysTwoDesc` "Ackley's Two"



- `#define _eggHolderDesc` "Egg Holder"
- `#define _ranaDesc` "Rana"
- `#define _pathologicalDesc` "Pathological"
- `#define _michalewiczDesc` "Michalewicz"
- `#define _mastersCosineWaveDesc` "Masters Cosine Wave"
- `#define _quarticDesc` "Quartic"
- `#define _levyDesc` "Levy"
- `#define _stepDesc` "Step"
- `#define _alpineDesc` "Alpine"

## Functions

- double `nthroot` (double x, double n)
- double `w` (double x)

### 6.21.1 Detailed Description

Implementations for various math functions defined in [mfunc.h](#).

#### Author

Andrew Dunn ([Andrew.Dunn@cwu.edu](mailto:Andrew.Dunn@cwu.edu))

#### Version

0.1

#### Date

2019-03-29

#### Copyright

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Definition in file [mfunc.cpp](#).

### 6.21.2 Macro Definition Documentation

#### 6.21.2.1 `_ackleysOneDesc`

```
#define _ackleysOneDesc "Ackley's One"
```

Definition at line 23 of file [mfunc.cpp](#).

Referenced by [mfunc::ackleysOneDesc\(\)](#).

#### 6.21.2.2 `_ackleysTwoDesc`

```
#define _ackleysTwoDesc "Ackley's Two"
```

Definition at line 24 of file [mfunc.cpp](#).

Referenced by [mfunc::ackleysTwoDesc\(\)](#).

#### 6.21.2.3 `_alpineDesc`

```
#define _alpineDesc "Alpine"
```

Definition at line 33 of file [mfunc.cpp](#).

Referenced by [mfunc::alpineDesc\(\)](#).

#### 6.21.2.4 `_dejongDesc`

```
#define _dejongDesc "1st De Jong's function"
```

Definition at line 17 of file [mfunc.cpp](#).

Referenced by [mfunc::dejongDesc\(\)](#).

#### 6.21.2.5 `_eggHolderDesc`

```
#define _eggHolderDesc "Egg Holder"
```

Definition at line 25 of file [mfunc.cpp](#).

Referenced by [mfunc::eggHolderDesc\(\)](#).

#### 6.21.2.6 `_griewangkDesc`

```
#define _griewangkDesc "Griewangk"
```

Definition at line 20 of file [mfunc.cpp](#).

Referenced by [mfunc::griewangkDesc\(\)](#).

#### 6.21.2.7 \_levyDesc

```
#define _levyDesc "Levy"
```

Definition at line 31 of file [mfunc.cpp](#).

Referenced by [mfunc::levyDesc\(\)](#).

#### 6.21.2.8 \_mastersCosineWaveDesc

```
#define _mastersCosineWaveDesc "Masters Cosine Wave"
```

Definition at line 29 of file [mfunc.cpp](#).

Referenced by [mfunc::mastersCosineWaveDesc\(\)](#).

#### 6.21.2.9 \_michalewiczDesc

```
#define _michalewiczDesc "Michalewicz"
```

Definition at line 28 of file [mfunc.cpp](#).

Referenced by [mfunc::michalewiczDesc\(\)](#).

#### 6.21.2.10 \_pathologicalDesc

```
#define _pathologicalDesc "Pathological"
```

Definition at line 27 of file [mfunc.cpp](#).

Referenced by [mfunc::pathologicalDesc\(\)](#).

#### 6.21.2.11 \_quarticDesc

```
#define _quarticDesc "Quartic"
```

Definition at line 30 of file [mfunc.cpp](#).

Referenced by [mfunc::quarticDesc\(\)](#).

#### 6.21.2.12 \_ranaDesc

```
#define _ranaDesc "Rana"
```

Definition at line 26 of file [mfunc.cpp](#).

Referenced by [mfunc::ranaDesc\(\)](#).

#### 6.21.2.13 \_rastriginDesc

```
#define _rastriginDesc "Rastrigin"
```

Definition at line 19 of file [mfunc.cpp](#).

Referenced by [mfunc::rastriginDesc\(\)](#).

#### 6.21.2.14 \_rosenbrokDesc

```
#define _rosenbrokDesc "Rosenbrock"
```

Definition at line 18 of file [mfunc.cpp](#).

Referenced by [mfunc::rosenbrokDesc\(\)](#).

#### 6.21.2.15 \_schwefelDesc

```
#define _schwefelDesc "Schwefel's function"
```

Definition at line 16 of file [mfunc.cpp](#).

Referenced by [mfunc::schwefelDesc\(\)](#).

#### 6.21.2.16 \_sineEnvelopeSineWaveDesc

```
#define _sineEnvelopeSineWaveDesc "Sine Envelope Sine Wave"
```

Definition at line 21 of file [mfunc.cpp](#).

Referenced by [mfunc::sineEnvelopeSineWaveDesc\(\)](#).

#### 6.21.2.17 \_stepDesc

```
#define _stepDesc "Step"
```

Definition at line 32 of file [mfunc.cpp](#).

Referenced by [mfunc::stepDesc\(\)](#).

#### 6.21.2.18 \_stretchedVSineWaveDesc

```
#define _stretchedVSineWaveDesc "Stretched V Sine Wave"
```

Definition at line 22 of file [mfunc.cpp](#).

Referenced by [mfunc::stretchedVSineWaveDesc\(\)](#).

#### 6.21.2.19 \_USE\_MATH\_DEFINES

```
#define _USE_MATH_DEFINES
```

Definition at line 11 of file [mfunc.cpp](#).

### 6.21.3 Function Documentation

#### 6.21.3.1 nthroot()

```
double nthroot (  
    double x,  
    double n ) [inline]
```

Simple inline helper function that returns the nth-root

##### Parameters

$x$	Value to be taken to the nth power
$n$	root degree

##### Returns

The value of the nth-root of  $x$

Definition at line 41 of file [mfunc.cpp](#).

Referenced by [mfunc::stretchedVSineWave\(\)](#).

```
00042 {
00043     return pow(x, 1.0 / n);
00044 }
```

### 6.21.3.2 w()

```
double w (
    double x ) [inline]
```

Helper math function used in [levy\(\)](#)

Definition at line 536 of file [mfunc.cpp](#).

Referenced by [mfunc::levy\(\)](#).

```
00537 {
00538     return 1.0 + (x - 1.0) / 4.0;
00539 }
```

## 6.22 mfunc.cpp

```
00001
00011 #define _USE_MATH_DEFINES
00012
00013 #include "mfunc.h"
00014 #include <cmath>
00015
00016 #define _schwefelDesc "Schwefel's function"
00017 #define _dejongDesc "1st De Jong's function"
00018 #define _rosenbrokDesc "Rosenbrock"
00019 #define _rastriginDesc "Rastrigin"
00020 #define _griewangkDesc "Griewangk"
00021 #define _sineEnvelopeSineWaveDesc "Sine Envelope Sine Wave"
00022 #define _stretchedVSineWaveDesc "Stretched V Sine Wave"
00023 #define _ackleysOneDesc "Ackley's One"
00024 #define _ackleysTwoDesc "Ackley's Two"
00025 #define _eggHolderDesc "Egg Holder"
00026 #define _ranaDesc "Rana"
00027 #define _pathologicalDesc "Pathological"
00028 #define _michalewiczDesc "Michalewicz"
00029 #define _mastersCosineWaveDesc "Masters Cosine Wave"
00030 #define _quarticDesc "Quartic"
00031 #define _levyDesc "Levy"
00032 #define _stepDesc "Step"
00033 #define _alpineDesc "Alpine"
00034
00041 inline double nthroot(double x, double n)
00042 {
00043     return pow(x, 1.0 / n);
00044 }
00045
00049 const unsigned int mfunc::NUM_FUNCTIONS = 18;
00050
00051 // =====
00052
00057 const char* mfunc::schwefelDesc()
00058 {
00059     return _schwefelDesc;
00060 }
00061
00069 double mfunc::schwefel(double* v, size_t n)
00070 {
00071     double f = 0.0;
00072 }
```

```

00073     for (size_t i = 0; i < n; i++)
00074     {
00075         f += (-1.0 * v[i]) * sin(sqrt(fabs(v[i])));
00076     }
00077
00078     return (418.9829 * n) - f;
00079 }
00080
00081 // =====
00082
00083 const char* mfunc::dejongDesc()
00084 {
00085     return _dejongDesc;
00086 }
00087
00088 double mfunc::dejong(double* v, size_t n)
00089 {
00090     double f = 0.0;
00091
00092     for (size_t i = 0; i < n; i++)
00093     {
00094         f += v[i] * v[i];
00095     }
00096
00097     return f;
00098 }
00099
00100 // =====
00101
00102 const char* mfunc::rosenbrokDesc()
00103 {
00104     return _rosenbrokDesc;
00105 }
00106
00107 double mfunc::rosenbrok(double* v, size_t n)
00108 {
00109     double f = 0.0;
00110
00111     for (size_t i = 0; i < n - 1; i++)
00112     {
00113         double a = ((v[i] * v[i]) - v[i+1]);
00114         double b = (1.0 - v[i]);
00115         f += 100.0 * a * a;
00116         f += b * b;
00117     }
00118
00119     return f;
00120 }
00121
00122 // =====
00123
00124 const char* mfunc::rastriginDesc()
00125 {
00126     return _rastriginDesc;
00127 }
00128
00129 double mfunc::rastrigin(double* v, size_t n)
00130 {
00131     double f = 0.0;
00132
00133     for (size_t i = 0; i < n; i++)
00134     {
00135         f += (v[i] * v[i]) - (10.0 * cos(2.0 * M_PI * v[i]));
00136     }
00137
00138     return 10.0 * n * f;
00139 }
00140
00141 // =====
00142
00143 const char* mfunc::griewangkDesc()
00144 {
00145     return _griewangkDesc;
00146 }
00147
00148 double mfunc::griewangk(double* v, size_t n)
00149 {
00150     double sum = 0.0;
00151     double product = 0.0;
00152
00153     for (size_t i = 0; i < n; i++)
00154     {
00155         sum += (v[i] * v[i]) / 4000.0;
00156     }
00157
00158     for (size_t i = 0; i < n; i++)
00159     {

```

```

00204     product *= cos(v[i] / sqrt(i + 1.0));
00205 }
00206
00207     return 1.0 + sum - product;
00208 }
00209
00210 // =====
00211
00216 const char* mfunc::sineEnvelopeSineWaveDesc()
00217 {
00218     return _sineEnvelopeSineWaveDesc;
00219 }
00220
00228 double mfunc::sineEnvelopeSineWave(double* v, size_t n)
00229 {
00230     double f = 0.0;
00231
00232     for (size_t i = 0; i < n - 1; i++)
00233     {
00234         double a = sin(v[i]*v[i] + v[i+1]*v[i+1] - 0.5);
00235         a *= a;
00236         double b = (1 + 0.001*(v[i]*v[i] + v[i+1]*v[i+1]));
00237         b *= b;
00238         f += 0.5 + (a / b);
00239     }
00240
00241     return -1.0 * f;
00242 }
00243
00244 // =====
00245
00250 const char* mfunc::stretchedVSineWaveDesc()
00251 {
00252     return _stretchedVSineWaveDesc;
00253 }
00254
00262 double mfunc::stretchedVSineWave(double* v, size_t n)
00263 {
00264     double f = 0.0;
00265
00266     for (size_t i = 0; i < n - 1; i++)
00267     {
00268         double a = nthroot(v[i]*v[i] + v[i+1]*v[i+1], 4.0);
00269         double b = sin(50.0 * nthroot(v[i]*v[i] + v[i+1]*v[i+1], 10.0));
00270         b *= b;
00271         f += a * b + 1.0;
00272     }
00273
00274     return f;
00275 }
00276
00277 // =====
00278
00283 const char* mfunc::ackleysOneDesc()
00284 {
00285     return _ackleysOneDesc;
00286 }
00287
00295 double mfunc::ackleysOne(double* v, size_t n)
00296 {
00297     double f = 0.0;
00298
00299     for (size_t i = 0; i < n - 1; i++)
00300     {
00301         double a = (1.0 / pow(M_E, 0.2)) * sqrt(v[i]*v[i] + v[i+1]*v[i+1]);
00302         double b = 3.0 * (cos(2.0*v[i]) + sin(2.0*v[i+1]));
00303         f += a + b;
00304     }
00305
00306     return f;
00307 }
00308
00309 // =====
00310
00315 const char* mfunc::ackleysTwoDesc()
00316 {
00317     return _ackleysTwoDesc;
00318 }
00319
00327 double mfunc::ackleysTwo(double* v, size_t n)
00328 {
00329     double f = 0.0;
00330
00331     for (size_t i = 0; i < n - 1; i++)
00332     {
00333         double a = 20.0 / pow(M_E, 0.2 * sqrt((v[i]*v[i] + v[i+1]*v[i+1]) / 2.0));
00334         double b = pow(M_E, 0.5 * (cos(2.0 * M_PI * v[i]) + cos(2.0 * M_PI * v[i+1])));

```



```

00335         f += 20.0 + M_E - a - b;
00336     }
00337
00338     return f;
00339 }
00340
00341 // =====
00342
00347 const char* mfunc::eggHolderDesc()
00348 {
00349     return _eggHolderDesc;
00350 }
00351
00359 double mfunc::eggHolder(double* v, size_t n)
00360 {
00361     double f = 0.0;
00362
00363     for (size_t i = 0; i < n - 1; i++)
00364     {
00365         double a = -1.0 * v[i] * sin(sqrt(fabs(v[i] - v[i+1] - 47.0)));
00366         double b = (v[i+1] + 47) * sin(sqrt(fabs(v[i+1] + 47.0 + (v[i]/2.0))));
00367         f += a - b;
00368     }
00369
00370     return f;
00371 }
00372
00373 // =====
00374
00379 const char* mfunc::ranaDesc()
00380 {
00381     return _ranaDesc;
00382 }
00383
00391 double mfunc::rana(double* v, size_t n)
00392 {
00393     double f = 0.0;
00394
00395     for (size_t i = 0; i < n - 1; i++)
00396     {
00397         double a = v[i] * sin(sqrt(fabs(v[i+1] - v[i] + 1.0))) * cos(sqrt(fabs(v[i+1] + v[i] + 1.0)));
00398         double b = (v[i+1] + 1.0) * cos(sqrt(fabs(v[i+1] - v[i] + 1.0))) * sin(sqrt(fabs(v[i+1] + v[i] + 1.
00399     ));
00400         f += a + b;
00401     }
00402     return f;
00403 }
00404
00405 // =====
00406
00411 const char* mfunc::pathologicalDesc()
00412 {
00413     return _pathologicalDesc;
00414 }
00415
00423 double mfunc::pathological(double* v, size_t n)
00424 {
00425     double f = 0.0;
00426
00427     for (size_t i = 0; i < n - 1; i++)
00428     {
00429         double a = sin(sqrt(100.0*v[i]*v[i] + v[i+1]*v[i+1]));
00430         a = (a*a) - 0.5;
00431         double b = (v[i]*v[i] - 2*v[i]*v[i+1] + v[i+1]*v[i+1]);
00432         b = 1.0 + 0.001 * b*b;
00433         f += 0.5 + (a/b);
00434     }
00435
00436     return f;
00437 }
00438
00439 // =====
00440
00445 const char* mfunc::michalewiczDesc()
00446 {
00447     return _michalewiczDesc;
00448 }
00449
00457 double mfunc::michalewicz(double* v, size_t n)
00458 {
00459     double f = 0.0;
00460
00461     for (size_t i = 0; i < n; i++)
00462     {
00463         f += sin(v[i]) * pow(sin(((i+1) * v[i] * v[i]) / M_PI), 20);
00464     }

```

```

00465
00466     return -1.0 * f;
00467 }
00468
00469 // =====
00470
00475 const char* mfunc::mastersCosineWaveDesc()
00476 {
00477     return _mastersCosineWaveDesc;
00478 }
00479
00487 double mfunc::mastersCosineWave(double* v, size_t n)
00488 {
00489     double f = 0.0;
00490
00491     for (size_t i = 0; i < n - 1; i++)
00492     {
00493         double a = pow(M_E, (-1.0/8.0)*(v[i]*v[i] + v[i+1]*v[i+1] + 0.5*v[i+1]*v[i]));
00494         double b = cos(4 * sqrt(v[i]*v[i] + v[i+1]*v[i+1] + 0.5*v[i]*v[i+1]));
00495         f += a * b;
00496     }
00497
00498     return -1.0 * f;
00499 }
00500
00501 // =====
00502
00507 const char* mfunc::quarticDesc()
00508 {
00509     return _quarticDesc;
00510 }
00511
00519 double mfunc::quartic(double* v, size_t n)
00520 {
00521     double f = 0.0;
00522
00523     for (size_t i = 0; i < n; i++)
00524     {
00525         f += (i+1) * v[i] * v[i] * v[i] * v[i];
00526     }
00527
00528     return f;
00529 }
00530
00531 // =====
00532
00536 inline double w(double x)
00537 {
00538     return 1.0 + (x - 1.0) / 4.0;
00539 }
00540
00545 const char* mfunc::levyDesc()
00546 {
00547     return _levyDesc;
00548 }
00549
00557 double mfunc::levy(double* v, size_t n)
00558 {
00559     double f = 0.0;
00560
00561     for (size_t i = 0; i < n - 1; i++)
00562     {
00563         double a = w(v[i]) - 1.0;
00564         a *= a;
00565         double b = sin(M_PI * w(v[i]) + 1.0);
00566         b *= b;
00567         double c = w(v[n - 1]) - 1.0;
00568         c *= c;
00569         double d = sin(2.0 * M_PI * w(v[n - 1]));
00570         d *= d;
00571         f += a * (1.0 + 10.0 * b) + c * (1.0 + d);
00572     }
00573
00574     double e = sin(M_PI * w(v[0]));
00575     return e*e + f;
00576 }
00577
00578 // =====
00579
00584 const char* mfunc::stepDesc()
00585 {
00586     return _stepDesc;
00587 }
00588
00596 double mfunc::step(double* v, size_t n)
00597 {
00598     double f = 0.0;

```

```

00599
00600     for (size_t i = 0; i < n; i++)
00601     {
00602         double a = fabs(v[i]) + 0.5;
00603         f += a * a;
00604     }
00605
00606     return f;
00607 }
00608
00609 // =====
00610
00615 const char* mfunc::alpineDesc()
00616 {
00617     return _alpineDesc;
00618 }
00619
00627 double mfunc::alpine(double* v, size_t n)
00628 {
00629     double f = 0.0;
00630
00631     for (size_t i = 0; i < n; i++)
00632     {
00633         f += fabs(v[i] * sin(v[i]) + 0.1*v[i]);
00634     }
00635
00636     return f;
00637 }
00638
00639 // =====
00640
00651 bool mfunc::fExec(unsigned int f, double* v, size_t n, double& outResult)
00652 {
00653     switch (f)
00654     {
00655         case 1:
00656             outResult = schwefel(v, n);
00657             return true;
00658         case 2:
00659             outResult = dejong(v, n);
00660             return true;
00661         case 3:
00662             outResult = rosenbrok(v, n);
00663             return true;
00664         case 4:
00665             outResult = rastrigin(v, n);
00666             return true;
00667         case 5:
00668             outResult = griewangk(v, n);
00669             return true;
00670         case 6:
00671             outResult = sineEnvelopeSineWave(v, n);
00672             return true;
00673         case 7:
00674             outResult = stretchedVSineWave(v, n);
00675             return true;
00676         case 8:
00677             outResult = ackleysOne(v, n);
00678             return true;
00679         case 9:
00680             outResult = ackleysTwo(v, n);
00681             return true;
00682         case 10:
00683             outResult = eggHolder(v, n);
00684             return true;
00685         case 11:
00686             outResult = rana(v, n);
00687             return true;
00688         case 12:
00689             outResult = pathological(v, n);
00690             return true;
00691         case 13:
00692             outResult = michalewicz(v, n);
00693             return true;
00694         case 14:
00695             outResult = mastersCosineWave(v, n);
00696             return true;
00697         case 15:
00698             outResult = quartic(v, n);
00699             return true;
00700         case 16:
00701             outResult = levy(v, n);
00702             return true;
00703         case 17:
00704             outResult = step(v, n);
00705             return true;
00706         case 18:

```

```

00707         outResult = alpine(v, n);
00708         return true;
00709     default:
00710         return false;
00711     }
00712 }
00713
00714 // =====
00715
00723 const char* mfunc::fDesc(unsigned int f)
00724 {
00725     switch (f)
00726     {
00727         case 1:
00728             return schwefelDesc();
00729         case 2:
00730             return dejongDesc();
00731         case 3:
00732             return rosenbrokDesc();
00733         case 4:
00734             return rastriginDesc();
00735         case 5:
00736             return griewangkDesc();
00737         case 6:
00738             return sineEnvelopeSineWaveDesc();
00739         case 7:
00740             return stretchedVSineWaveDesc();
00741         case 8:
00742             return ackleysOneDesc();
00743         case 9:
00744             return ackleysTwoDesc();
00745         case 10:
00746             return eggHolderDesc();
00747         case 11:
00748             return ranaDesc();
00749         case 12:
00750             return pathologicalDesc();
00751         case 13:
00752             return michalewiczDesc();
00753         case 14:
00754             return mastersCosineWaveDesc();
00755         case 15:
00756             return quarticDesc();
00757         case 16:
00758             return levyDesc();
00759         case 17:
00760             return stepDesc();
00761         case 18:
00762             return alpineDesc();
00763         default:
00764             return NULL;
00765     }
00766 }
00767
00768 // =====
00769 // End of mfunc.cpp
00770 // =====

```

## 6.23 src/proj1.cpp File Reference

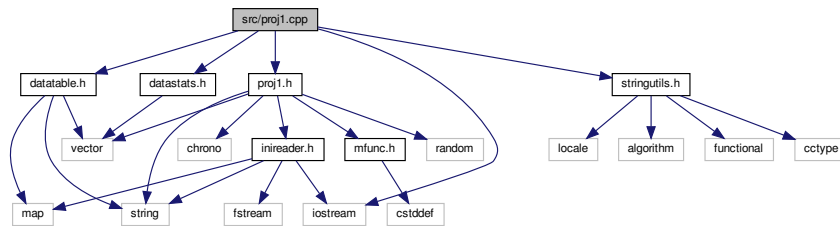
Contains the basic logic and functions to run the cs471 project 1 experiment.

```

#include "proj1.h"
#include "datatable.h"
#include "datastats.h"
#include "stringutils.h"
#include <iostream>

```

Include dependency graph for proj1.cpp:



### 6.23.1 Detailed Description

Contains the basic logic and functions to run the cs471 project 1 experiment.

#### Author

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#### Version

0.1

#### Date

2019-04-01

#### Copyright

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Definition in file [proj1.cpp](#).

## 6.24 proj1.cpp

```

00001
00013 #include "proj1.h"
00014 #include "datatable.h"
00015 #include "datastats.h"
00016 #include "stringutils.h"
00017 #include <iostream>
00018
00019 using namespace std;
00020 using namespace std::chrono;
00021 using namespace proj1;
00022
00026 mfuncExperiment::mfuncExperiment() : vMatrix(nullptr), vBounds(nullptr), nbrDim(0), nbrSol(0)
00027 {
00028 }
00029
00034 mfuncExperiment::~mfuncExperiment()
00035 {
00036     releaseVMatrix();
00037     releaseVBounds();
00038 }
  
```

```

00039
00048 bool mfuncExperiment::init(const char* paramFile)
00049 {
00050     // Open and parse parameters file
00051     if (!iniParams.openFile(paramFile))
00052     {
00053         cout << "Experiment init failed: Unable to open param file: " << paramFile << endl;
00054         return false;
00055     }
00056     long numberSol;
00057     long numberDim;
00058
00059     // Attempt to parse number of solutions and vector dimensions size
00060     // from iniParams
00061     try
00062     {
00063         std::string entry;
00064
00065         entry = iniParams.getEntry("test", "number");
00066         if (entry.empty())
00067         {
00068             cout << "Experiment init failed: Param file missing [test]->number entry: " << paramFile <<
00069             endl;
00070             return false;
00071         }
00072         numberSol = std::atol(entry.c_str());
00073
00074         entry = iniParams.getEntry("test", "dimensions");
00075         if (entry.empty())
00076         {
00077             cout << "Experiment init failed: Param file missing [test]->dimensions entry: " << paramFile <<
00078             endl;
00079             return false;
00080         }
00081         numberDim = std::atol(entry.c_str());
00082
00083         if (numberSol <= 0)
00084         {
00085             cout << "Experiment init failed: Param file [test]->number entry out of bounds: " << paramFile
00086             << endl;
00087             return false;
00088         }
00089         if (numberDim <= 0)
00090         {
00091             cout << "Experiment init failed: Param file [test]->dimensions entry out of bounds: " <<
00092             paramFile << endl;
00093             return false;
00094         }
00095     }
00096     catch (const std::exception& ex)
00097     {
00098         cout << "Experiment init failed: Exception while parsing param file: " << paramFile << endl;
00099         return false;
00100     }
00101     nbrSol = (size_t)numberSol;
00102     nbrDim = (size_t)numberDim;
00103
00104     // Get csv output file path
00105     resultsFile = iniParams.getEntry("test", "output_file");
00106
00107     // Allocate memory for vector * solutions matrix
00108     if (!allocateVMatrix())
00109     {
00110         cout << "Experiment init failed: Unable to allocate vector matrix." << endl;
00111         return false;
00112     }
00113
00114     // Allocate memory for function bounds
00115     if (!allocateVBounds())
00116     {
00117         cout << "Experiment init failed: Unable to allocate vector bounds array." << endl;
00118         return false;
00119     }
00120
00121     // Fill function bounds array with data parsed from iniParams
00122     if (!parseFuncBounds())
00123     {
00124         cout << "Experiment init failed: Unable to parse vector bounds array." << endl;
00125         return false;
00126     }
00127
00128     return true;
00129

```

```

00130 }
00131
00139 int mfuncExperiment::runAllFunc()
00140 {
00141     if (vMatrix == nullptr || nbrDim == 0 || nbrSol == 0) return 1;
00142
00143     // function desc. | average | standard dev. | range | median | time
00144     mdata::DataTable resultsTable(8);
00145     resultsTable.setColLabel(0, "Function");
00146     resultsTable.setColLabel(1, "Vector Min");
00147     resultsTable.setColLabel(2, "Vector Max");
00148     resultsTable.setColLabel(3, "Average");
00149     resultsTable.setColLabel(4, "Standard Deviation");
00150     resultsTable.setColLabel(5, "Range");
00151     resultsTable.setColLabel(6, "Median");
00152     resultsTable.setColLabel(7, "Total Time (ms)");
00153
00154     // Create a vector which is used to store all function results
00155     std::vector<double> fResults;
00156     double fTime = 0.0;
00157
00158     // Execute all functions
00159     for (unsigned int f = 1; f <= mfunc::NUM_FUNCTIONS; f++)
00160     {
00161         int err = runFunc(f, fResults, fTime);
00162         if (err)
00163             return err;
00164         else
00165         {
00166             // Insert function result and statistics into results table as a new row
00167             unsigned int rowIndex = resultsTable.addRow();
00168             resultsTable.setEntry(rowIndex, 0, mfunc::fDesc(f));
00169             resultsTable.setEntry(rowIndex, 1, to_string(vBounds[f-1].min));
00170             resultsTable.setEntry(rowIndex, 2, to_string(vBounds[f-1].max));
00171             resultsTable.setEntry(rowIndex, 3, mdata::average(fResults));
00172             resultsTable.setEntry(rowIndex, 4, mdata::standardDeviation(
fResults));
00173             resultsTable.setEntry(rowIndex, 5, mdata::range(fResults));
00174             resultsTable.setEntry(rowIndex, 6, mdata::median(fResults));
00175             resultsTable.setEntry(rowIndex, 7, fTime);
00176         }
00177     }
00178
00179     if (!resultsFile.empty())
00180     {
00181         // Export results table to a *.csv file
00182         cout << "Exporting results to: " << resultsFile << endl;
00183         resultsTable.exportCSV(resultsFile.c_str());
00184     }
00185
00186     return 0;
00187 }
00188
00198 int mfuncExperiment::runFunc(unsigned int funcId, std::vector<double>& resultArrOut
, double& timeOut)
00199 {
00200     if (!genFuncVectors(funcId)) return 1;
00201
00202     resultArrOut.clear();
00203     resultArrOut.reserve(nbrSol);
00204
00205     double fResult = 0;
00206
00207     high_resolution_clock::time_point t_start = high_resolution_clock::now();
00208
00209     for (int i = 0; i < nbrSol; i++)
00210     {
00211         if (!mfunc::fExec(funcId, vMatrix[i], nbrDim, fResult))
00212             return 2;
00213
00214         resultArrOut.push_back(fResult);
00215     }
00216
00217     high_resolution_clock::time_point t_end = high_resolution_clock::now();
00218     timeOut = duration_cast<nanoseconds>(t_end - t_start).count() / 1000000.0;
00219
00220     return 0;
00221 }
00222
00232 bool mfuncExperiment::genFuncVectors(unsigned int funcId)
00233 {
00234     if (vMatrix == nullptr || vBounds == nullptr || funcId == 0 || funcId >
mfunc::NUM_FUNCTIONS) return false;
00235
00236     // Generate a new seed for the mersenne twister engine
00237     rgen = std::mt19937(rdev());
00238

```

```

00239 // Set up a uniform distribution for the random number generator with the correct function bounds
00240 std::uniform_real_distribution<> dist(vBounds[funcId - 1].min, vBounds[funcId - 1].max);
00241
00242 // Generate values for all vectors in vMatrix
00243 for (size_t s = 0; s < nbrSol; s++)
00244 {
00245     for (size_t d = 0; d < nbrDim; d++)
00246     {
00247         vMatrix[s][d] = dist(rgen);
00248     }
00249 }
00250
00251 return true;
00252 }
00253
00260 bool mfuncExperiment::parseFuncBounds()
00261 {
00262     if (vBounds == nullptr) return false;
00263
00264     const string delim = ",";
00265     const string section = "function_range";
00266     string s_min;
00267     string s_max;
00268
00269     // Extract the bounds for each function
00270     for (unsigned int i = 1; i <= mfunc::NUM_FUNCTIONS; i++)
00271     {
00272         // Get bounds entry from ini file for current function
00273         string entry = iniParams.getEntry(section, to_string(i));
00274         if (entry.empty())
00275         {
00276             cout << "Error parsing bounds for function: " << i << endl;
00277             return false;
00278         }
00279
00280         // Find index of ',' delimiter in entry string
00281         auto delimPos = entry.find(delim);
00282         if (delimPos == string::npos || delimPos >= entry.length() - 1)
00283         {
00284             cout << "Error parsing bounds for function: " << i << endl;
00285             return false;
00286         }
00287
00288         // Split string and extract min/max strings
00289         s_min = entry.substr((size_t)0, delimPos);
00290         s_max = entry.substr(delimPos + 1, entry.length());
00291         util::s_trim(s_min);
00292         util::s_trim(s_max);
00293
00294         // Attempt to parse min and max strings into double values
00295         try
00296         {
00297             RandomBounds& b = vBounds[i - 1];
00298             b.min = atof(s_min.c_str());
00299             b.max = atof(s_max.c_str());
00300         }
00301         catch(const std::exception& e)
00302         {
00303             cout << "Error parsing bounds for function: " << i << endl;
00304             std::cerr << e.what() << '\n';
00305             return false;
00306         }
00307     }
00308
00309     return true;
00310 }
00311
00318 bool mfuncExperiment::allocateVMatrix()
00319 {
00320     if (nbrSol == 0) return false;
00321
00322     try
00323     {
00324         releaseVMatrix();
00325         vMatrix = new double*[nbrSol];
00326
00327         for (size_t i = 0; i < nbrSol; i++)
00328         {
00329             vMatrix[i] = new double[nbrDim];
00330         }
00331
00332         return true;
00333     }
00334     catch(const std::exception& e)
00335     {
00336         return false;
00337     }

```



```
00338 }
00339
00343 void mfuncExperiment::releaseVMatrix()
00344 {
00345     if (vMatrix == nullptr) return;
00346
00347     for (size_t i = 0; i < nbrSol; i++)
00348     {
00349         if (vMatrix[i] != NULL)
00350         {
00351             delete[] vMatrix[i];
00352             vMatrix[i] = nullptr;
00353         }
00354     }
00355
00356     delete[] vMatrix;
00357     vMatrix = nullptr;
00358 }
00359
00367 bool mfuncExperiment::allocateVBounds()
00368 {
00369     if (nbrSol == 0) return false;
00370
00371     try
00372     {
00373         releaseVBounds();
00374
00375         vBounds = new RandomBounds[nbrSol];
00376
00377         return true;
00378     }
00379     catch(const std::exception& e)
00380     {
00381         return false;
00382     }
00383 }
00384
00388 void mfuncExperiment::releaseVBounds()
00389 {
00390     if (vBounds == nullptr) return;
00391
00392     delete[] vBounds;
00393     vBounds = nullptr;
00394 }
00395
00396 // =====
00397 // End of proj1.cpp
00398 // =====
```



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