

Lecture 26:

Advanced Addressing Modes

Today's Goals

- Use decrement/increment/test with branch instructions to reduce code size and/or execution time
- Use predecrement, preincrement, postdecrement, and postincrement instructions to reduce code size and/or execution time

Decrement/Increment/Test with Branch

- In many programs, we used a variable to track how many times to perform a loop.
- A loop count variable and conditional branches.
 - DEC, DECA, DECB, DEX, DEY
 - INC, INCA, INCB, INX, INY
 - BEQ, BNE,
- This is very common in programming.
- HCS12 has following instructions.
 - DBEQ reg, offset: Decrement by 1 and Branch if Equal
 - reg: A, B, D, X, Y, or SP
 - DBNE reg, offset: Decrement by 1 and Branch if Not Equal
 - IBEQ reg, offset: Increment by 1 and Branch if Equal
 - IBNE reg, offset: Increment by 1 and Branch if Not Equal
 - TBEQ reg, offset: Test and Branch if Equal
 - TBNE reg, offset: Test and Branch if Not Equal

Example

- The program that convert a list of 4-byte Big-Endian numbers to an array of 4-byte Little-Endian numbers.

```

                ORG    $1000

BEnd    DS.W    1
LEnd    DS.W    1
Length  DS.W    1


                ORG    $2000
                LDX    BEnd
                LDY    Lend
                LDD    Length
                BEQ    Done        ; Cycles,bytes
Loop    MOV.B    0,X,3,Y ; 5,4
                MOV.B    1,X,2,Y ; 5,4
                MOV.B    2,X,1,Y ; 5,4
                MOV.B    3,X,0,Y ; 5,4
                LEAX    4,X        ; 2,2
                LEAY    4,Y        ; 2,2
                SUBD    #$0001    ; 2,3
                BNE     Loop       ; 3,2
Done    SWI

```

```

                ORG    $1000

BEnd    DS.W    1
LEnd    DS.W    1
Length  DS.W    1


                ORG    $2000
                LDX    BEnd
                LDY    LEnd
                LDD    Length
                BEQ    Done
Loop    MOV.B    0,X,3,Y
                MOV.B    1,X,2,Y ; 5,4
                MOV.B    2,X,1,Y ; 5,4
                MOV.B    3,X,0,Y ; 5,4
                LEAX    4,X        ; 2,2
                LEAY    4,Y        ; 2,2
                DBNE    D,Loop     ; 3,3
Done    SWI

```

We can save two cycles in a loop!!

Auto Pre/Post Increment/Decrement (IDX)

- Effective Address: Value supplied in index register as with indexed addressing but with no offset
- Format:
 - inc/dec value, (+/-)reg
 - inc/dec value, reg(+/-)
- Example:
 - LDD 2,X+
- Note:
 - Unlike regular indexed, the value in X, Y, SP is changed
 - Pre-version modifies BEFORE the memory access is made
 - Post-version modifies AFTER the memory access is made
 - Inc/Dec value is +/-1 to 8
 - Cannot use an inc/dec value of 0 (not make sense!)

	ORG	\$1000	
BEnd	DS.W	1	
LEnd	DS.W	1	
Length	DS.W	1	

We can save even four more cycles in a loop from the previous improved implementation!!

	ORG	\$2000	
	LDX	BEnd	
	LDY	LEnd	
	LEAY	3,Y	
	LDD	Length	
	BEQ	Done	; Cycles,bytes
Loop	MOVB	1,X+,1,Y-	; 5,4
	MOVB	1,X+,1,Y-	; 5,4
	MOVB	1,X+,1,Y-	; 5,4
	MOVB	1,X+,7,Y+	; 5,4
	DBNE	D,Loop	; 3,3
Done	SWI		

Questions?

Wrap-up

What we've learned

What to Come