

# Predictive processing

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Presentation Title (example)

### Overview

- Why does the brain need predictive processing?
- Evidence for predictions in the brain
- Theories of predictive processing
  - Predictive coding
  - o Bayesian brain
  - o Free energy
- Implementations in the brain
  - Probabilistic population codes
  - Sampling hypothesis
  - Prediction errors





### Why does the brain need predictive processing?

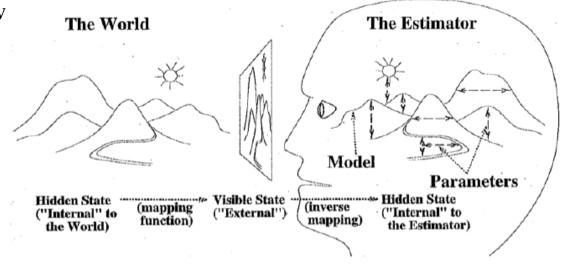
- Brain helps agents to achieve beneficial states (e.g. finding food, avoiding danger, reproduction).
- To be able to do this brain needs to:
  - o Know current state of the world
  - Anticipate changes in the world
  - Derive consequences of possible actions that can be taken
- Possible due to structure in the world and causal relationships (physics)



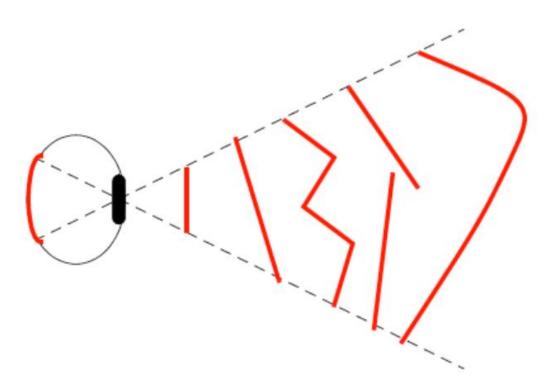


### Why does the brain need predictive processing?

- Fully knowing the state of the world at time T and the causal relationships between different elements in the world would enable us to exactly predict the consequences of our actions and enables us to choose best action.
- Problem is we don't know exact state and don't have the capacity to know every relationship.
- Cannot observe whole world, but get noisy and ambiguous sensory information from which we need to infer underlying state of the world.



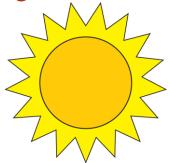
# Ambiguity in the brain

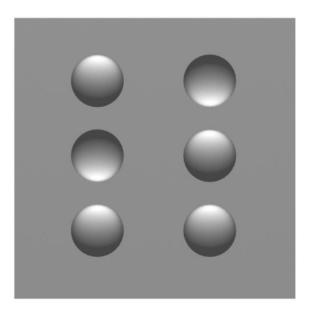


Same sensory obsevation can be caused by many different underlying states.



Influence of prior knowledge





Many underlying causes unlikely.

Prior knowledge helps to resolve ambiguity.

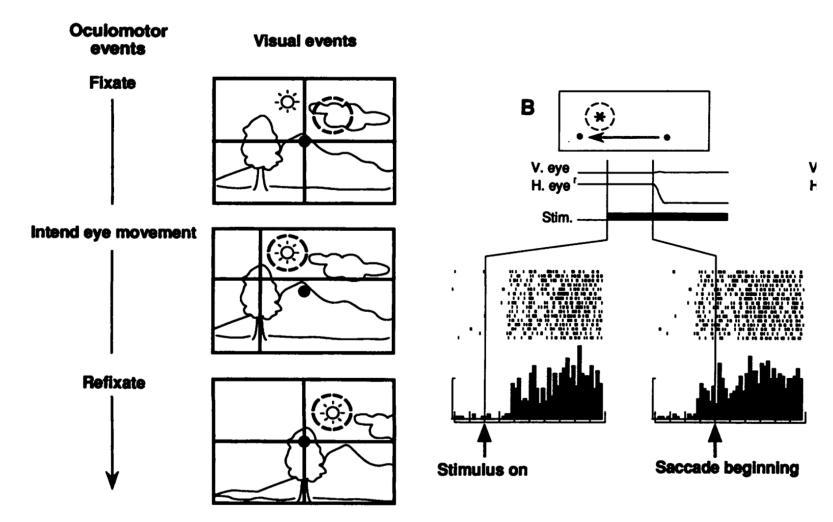


# Hollow face illusion





### Predictions in the brain



LIP neurons predict the sensory consequences of intended action!

Duhamel JR, Colby CL, Goldberg ME. The updating of the representation of visual space in parietal cortex by intended eye movements. Science. 1992 Jan 3;255(5040):90-2.

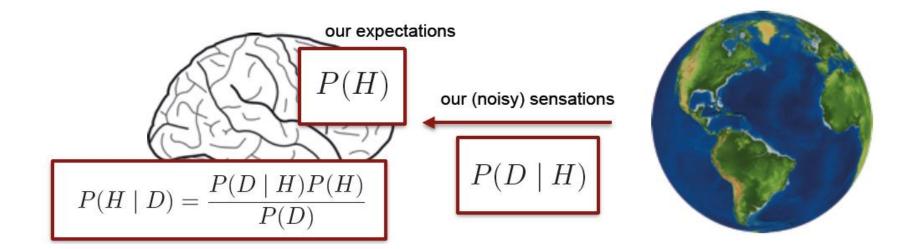
### Theories of predictive processing

- Bayesian brain
- Predictive coding
- Free energy principle

All based around learning a model of the world



# Bayesian brain



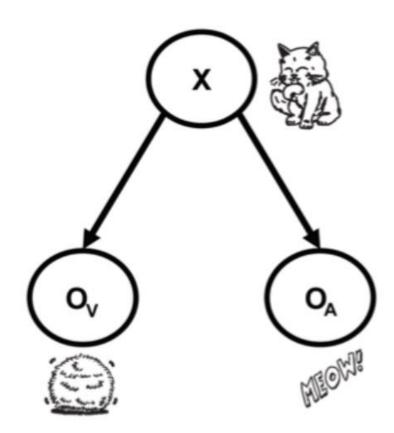


# Requires: incorporating prior knowledge





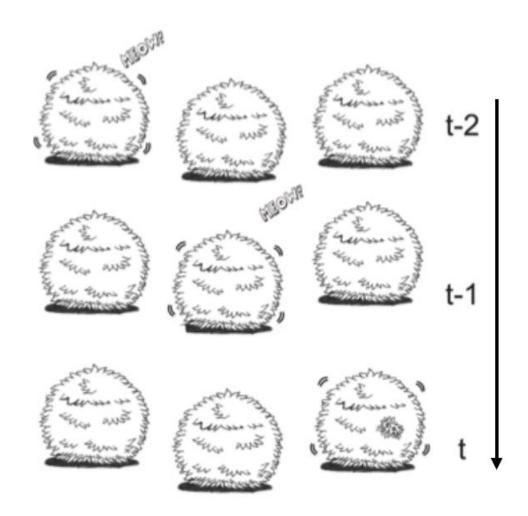
Requires: combining cues



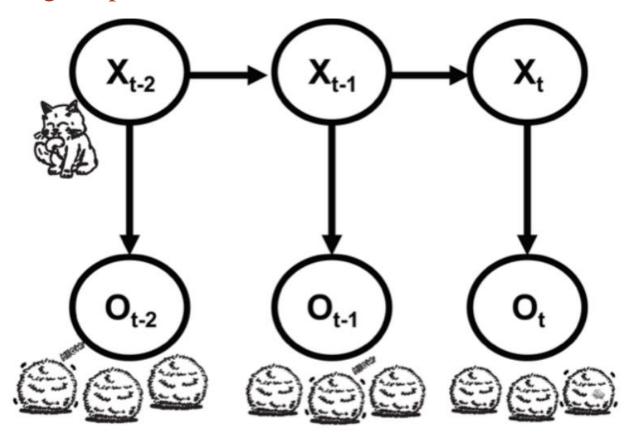
 $P({\rm position, vision, audition}) = P({\rm position})P({\rm audition} \mid {\rm position})P({\rm vision} \mid {\rm position})$  Vilares and Kording, Ann N Y Acad Sci, 2011



# Modelling temporal structure

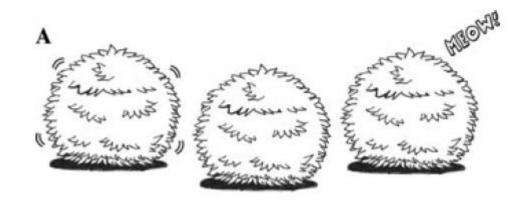


### Modelling temporal structure



Best described by hidden Markov model (discrete) or Kalman filter (continuous)

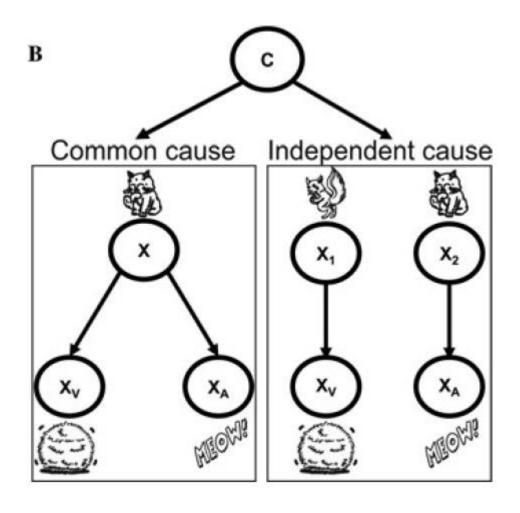
# Inferring causal structure



How many hidden causes?



### Inferring causal structure



### Neural implementation

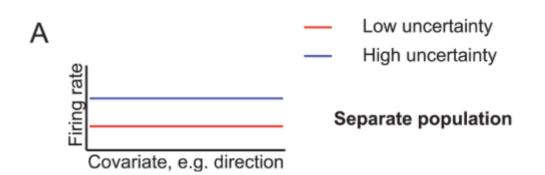
To do Bayesian inference the brain needs to

- Represent uncertainty
- Combine probabilities

How does could the brain implement this?

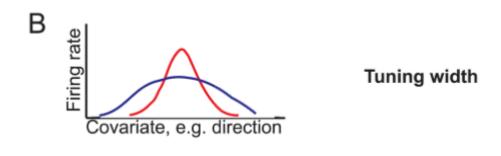


### Representing uncertainty



Separate neurons code only for uncertainty.

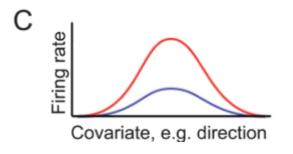
Supported by dopaminergic neurons representing uncertainty in reward.



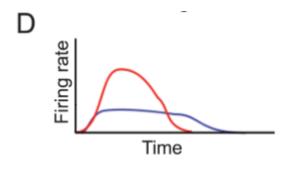
Tuning curves of neurons change with certainty.

Supported by wider spatial frequency tuning curves in darkness (more uncertainty).

Vilares and Kording, Ann N Y Acad Sci, 2011



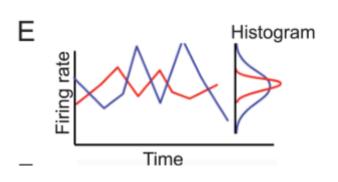
Populations of neurons encode probability distributions. Poisson firing fundamentally probabilistic.



Relative timing change Neurons fire short and strong during low uncertainty and long but weak during high uncertainty.

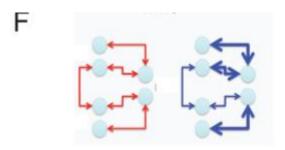
Vilares and Kording, Ann N Y Acad Sci, 2011





Sampling

Width of firing rate distribution represents uncertainty.



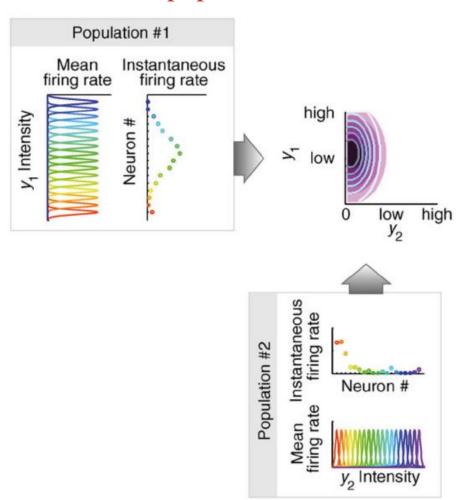
Changed functional connectivity

Uncertainty represented in connectivity between neurons.

Especially important for prior knowledge.

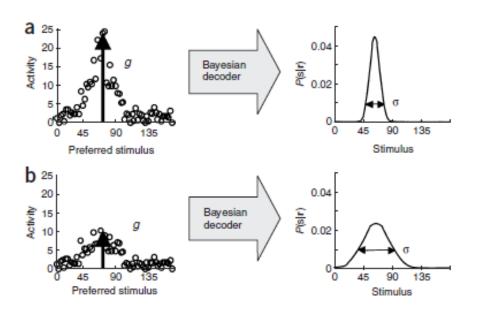
Vilares and Kording, Ann N Y Acad Sci, 2011





- Neurons represent parameters of distribution
- Number of parameters increases exponentially with more complex distributions



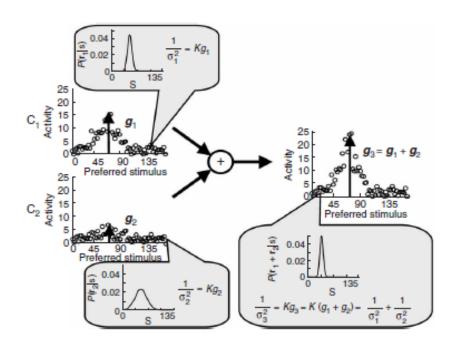


• In neurons with poisson variability the uncertainty is modulated by the gain

$$p(s|\mathbf{r}) \propto p(\mathbf{r}|s)p(s)$$

$$p(s|\mathbf{r}) \propto \prod_{i} \frac{e^{-f_i(s)} f_i(s)^{r_i}}{r_i!} p(s)$$





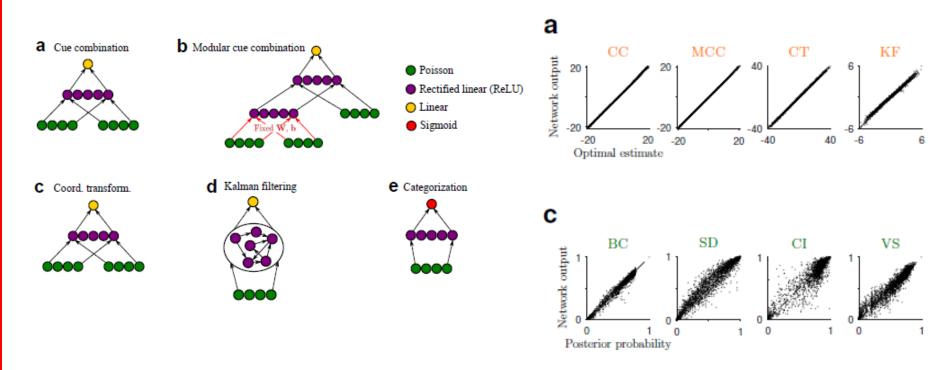
- Performing cue integration with these neurons is simple
- In this case these neurons have the nice property that adding activity leads to optimal Bayesian estimate

$$\mu_3 = \frac{\sigma_2^2}{\sigma_1^2 + \sigma_2^2} \mu_1 + \frac{\sigma_1^2}{\sigma_1^2 + \sigma_2^2} \mu_2$$

$$\frac{1}{\sigma_3^2} = \frac{1}{\sigma_1^2} + \frac{1}{\sigma_2^2}$$



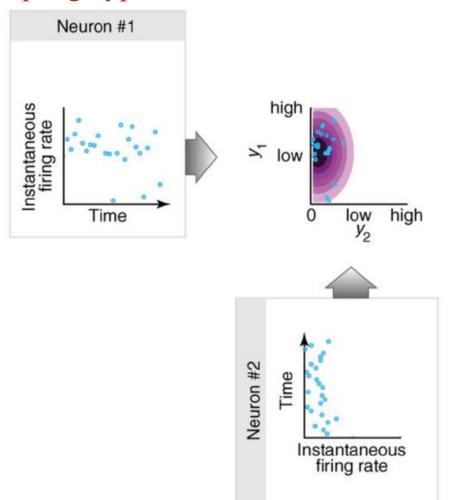
### Simple neural network can do probabilistic inference



- Neural network trained with non probabilistic feedback is able to give probabilistic estimations
- No need for probabilistic population code, but how does network do this?



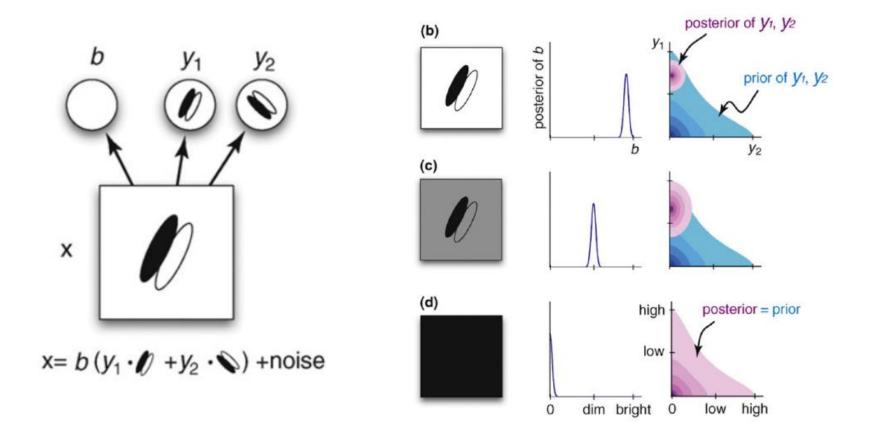
### Sampling hypothesis



- Firing rates represent samples of a distribution
- Need to take multiple samples which takes time
- But is able to represent any distribution without expontial increase of parameters



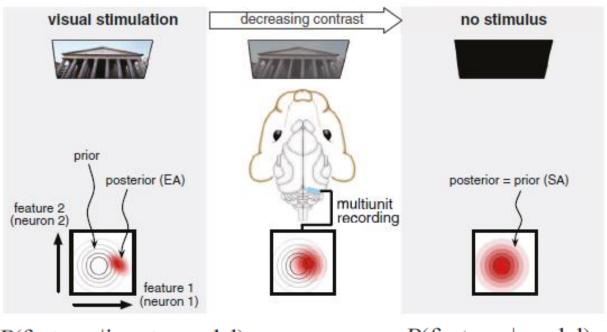
### Combining prior with likelihood



Fiser, J., Berkes, P., Orbán, G., & Lengyel, M. (2010). Trends in Cognitive Sciences.



### Using prior knowledge



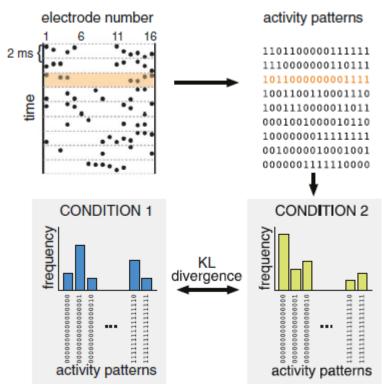
P(features|input, model)

P(features|model)

Prior should adapt to match frequency of features in natural world.



### Using prior knowledge

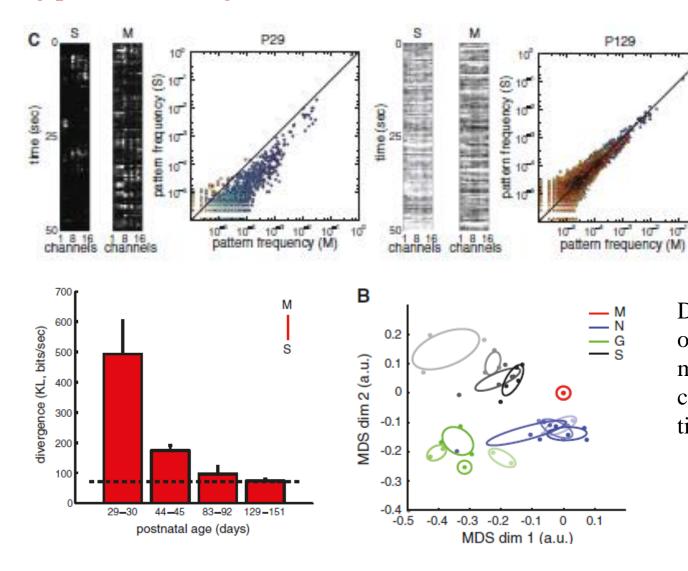


 $P(\text{features}|\text{input, model}) \quad P(\text{features}|\text{model})$ 

$$D(p||q) = \sum_{x} p(x) \log \frac{p(x)}{q(x)}$$



### Using prior knowledge



Distributions of natural movies and SA converge over time.

number of spikes

100



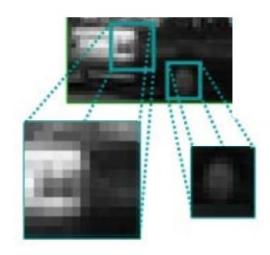
### Hierarchical inference





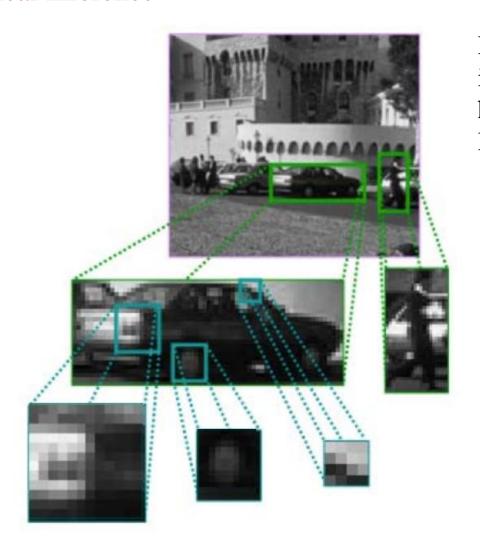


# Hierarchical inference





### Hierarchical inference

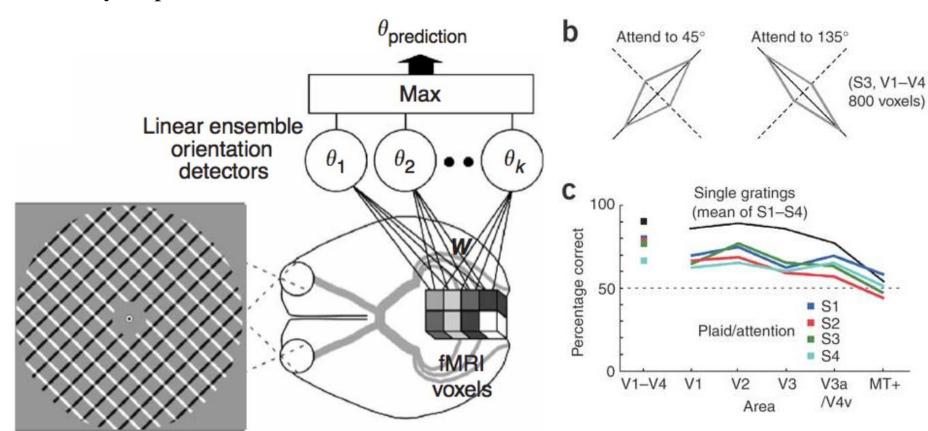


Higher areas have information that can help processing in lower areas.



### Evidence for feedback in the brain

# Attention modulates early responses



Kamitani and Tong, Nature Neuroscience, 2005



### Evidence for feedback in the brain

# CONTROL Train Control Train Occluded Test Control To 40 To 50 A0 To 50 A0 To 60 Number of Vertices To 40 To 60 Number of Vertices

Smith FW, Muckli L. Nonstimulated early visual areas carry information about surrounding context. PNAS. 2010 Nov 16;107(46):20099–103.

- Context changes early visual responses
- Even occluded area allows prediction of the scene
- Feedback from other areas can be spatial precise or diffuse

### Predictive coding

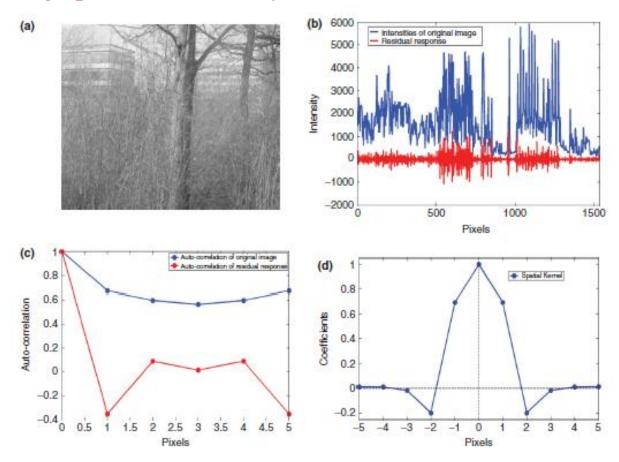
-Initially introduced as mechanism to reduce noise in the retina (1982).

Predictive coding: a fresh view of inhibition in the retina

BY M. V. SRINIVASAN<sup>1,2†</sup>, S. B. LAUGHLIN<sup>1</sup> AND A. DUBS<sup>1</sup>

- -Predictions are made about upcoming sensory input.
- -Resources can be focussed on processing what cannot be predicted yet (prediction error).

### Reducing spatial redundancy



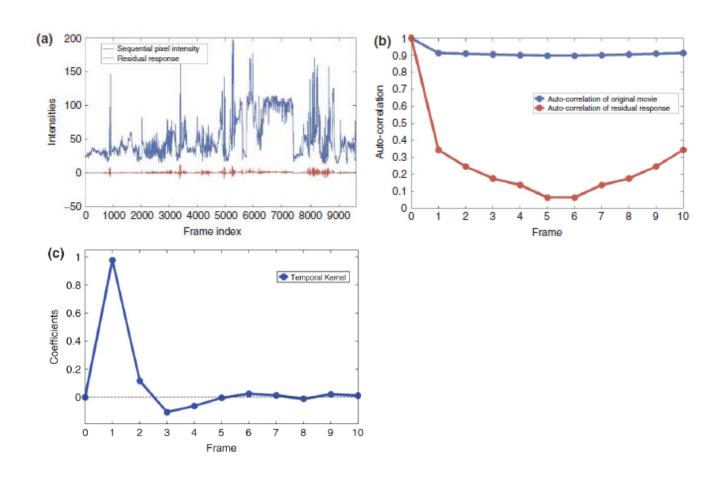
There is a lot of spatial and temporal redundancy in natural images and movies. Predictive coding is a way of efficiently reducing this redundancy.

Huang Y & Bao B P N (2011) Predictive coding WIRES

Huang, Y., & Rao, R. P. N. (2011). Predictive coding. WIRES Cognitive Science



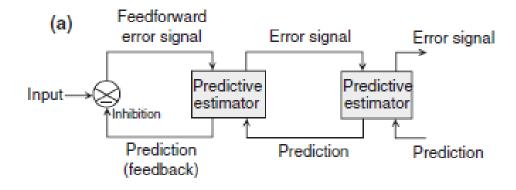
## Reducing temporal redundancy



Huang, Y., & Rao, R. P. N. (2011). Predictive coding. WIRES Cognitive Science



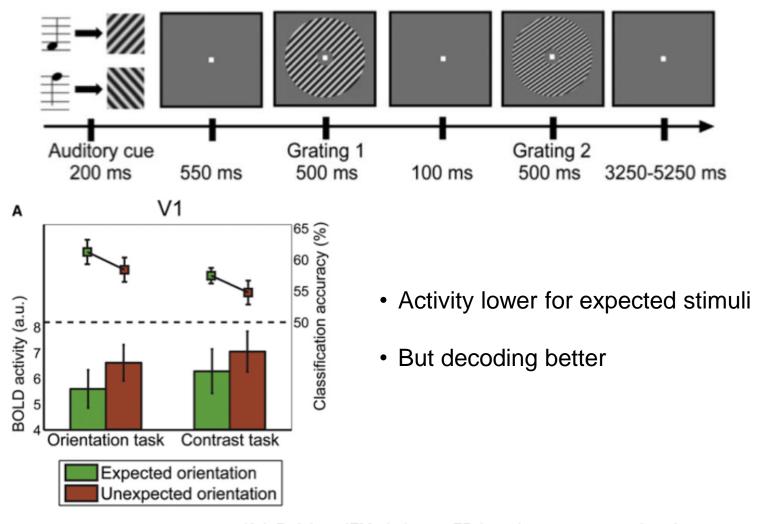
## Predictive coding can explain Gabor wavelets







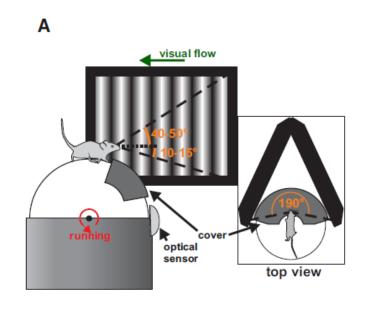
### Evidence from fMRI



Kok P, Jehee JFM, de Lange FP. Less is more: expectation sharpens representations in the primary visual cortex. Neuron. 2012 Jul 26;75(2):265–70.



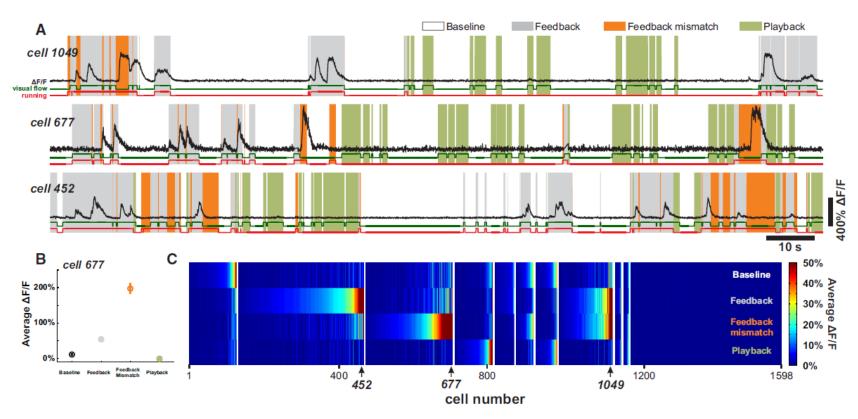
### Predictive coding in neurons



- Experiment in rodents.
- Moving grating shown when animal runs.
- Prediction errors induced by manipulating visual flow.



## Predictive coding in neurons



Fraction of neurons responsive to prediction errors.

Keller, G. B., Bonhoeffer, T., & Hübener, M. (2012). Sensorimotor mismatch signals in primary visual cortex of the behaving mouse. *Neuron*, *74*(5), 809-815.

#### Attention and biased competition

 $\mu_v = \arg \min \int dt F$ 

Optimization of synaptic gain representing the precision (salience) of predictions

### Associative plasticity

$$\ddot{\mu}_{\theta_{u}} = -\partial_{\theta_{u}} \varepsilon^{T} \xi$$

Optimization of synaptic efficacy

### Perceptual learning and memory

 $\mu_{\theta}$  = arg min  $\int dt F$ 

Optimization of synaptic efficacy to represent causal structure in the sensorium

### Probabilistic neuronal coding

$$q(\vartheta) = N(\mu, \Sigma)$$

Encoding a recognition density in terms of conditional expectations and uncertainty

# -

### Predictive coding and hierarchical inference

$$\dot{\mu}_{ii}^{(l)} = D\mu_{ii}^{(l)} - \partial_{i} \varepsilon^{(l) \top} \xi^{(l)} - \xi_{i}^{(l+1)}$$

Minimization of prediction error with recurrent message passing

#### The Bayesian brain hypothesis

 $\mu = \arg \min D_{\kappa_i}(q(\vartheta)||(p(\vartheta|\tilde{s}))$ 

Minimizing the difference between a recognition density and the conditional density on sensory causes

### The free-energy principle

 $a, \mu, m = arg min F (\tilde{s}, \mu | m)$ 

Minimization of the free energy of sensations and the representation of their causes

#### Model selection and evolution

 $m = \arg \min \int dt F$ 

Optimizing the agent's model and priors through neurodevelopment and natural selection

### Computational motor control

 $\dot{a} = -\partial_{\alpha} \varepsilon^{T} \xi$ 

Minimization of sensory prediction errors

#### Optimal control and value learning

 $a, \mu = \arg \max V(\tilde{s}|m)$ 

Optimization of a free-energy bound on surprise or value

### Infomax and the redundancy minimization principle

 $\mu = \arg \max \{ I(\tilde{s}, \mu) - H(\mu) \}$ 

Maximization of the mutual information between sensations and representations



- Theory introduced by Karl Friston that tries to explain how organisms tend to strive against the second law of thermodynamics.
- Isolated systems tend to become more chaotic over time, but because of energy input organisms are able to go create order.
- Brain helps to seek out a restricted number of beneficial states.
- Animals try to minimise their **surprise** by minimising **free energy**.

- We try to infer hidden states of the world  $\theta$  from our sensations s
- Organism tries to form an internal model **m**, that tries to explain the link between sensations and underlying hidden states of the world:

$$p(\mathbf{s}, \boldsymbol{\theta}) = p(\mathbf{s} \mid \boldsymbol{\theta}) p(\boldsymbol{\theta})$$

• Hidden states  $\theta$  are unknown so we integrate them out to get the model evidence

$$p(\mathbf{s}) = \int p(\mathbf{s} \mid \boldsymbol{\theta}) p(\boldsymbol{\theta}) d\boldsymbol{\theta}$$

• When making dependency on **m** explicit this is equivalent to:

$$p(\mathbf{s} \mid m)$$

- Free energy principle is equivalent to variational Bayes method
- In variational Bayes we try to find an approximating density  $\bf q$  that approximates the posterior  $p({\bf \theta} \mid {\bf s}, m)$
- Can be done by mimizing the **free energy**

$$F = -\log p(\mathbf{s} \mid m) + D_{\mathrm{KL}}(q(\boldsymbol{\theta} \mid \boldsymbol{\mu}) || p(\boldsymbol{\theta} \mid \mathbf{s}, m)) \geq -\log p(\mathbf{s} \mid m)$$
 free energy surprise divergence surprise

- Divergence between **q** and posterior is minimized.
- Gives an upper bound on **surprise** which is the negative log model evidence

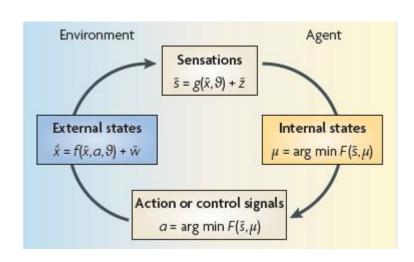


• We can minimize free energy by adapting internal states to optimise predictions

$$\mathbf{\mu} = \arg\min_{\mathbf{\mu}} F \ge -\log p(\mathbf{s} \mid m)$$

• Or take actions to minimise prediction errors

$$\mathbf{a}^* = \arg\min_{\mathbf{a}} F \ge -\log p(\mathbf{s} \mid m)$$



• Underlines organisms tendency to avoid risky 'uncertain' situations, but raises questions about exploratory behavior



### Conclusions

- Brain could use structure in the world to improve perception
- Abundant behavioral evidence that people use prior knowledge and account for uncertainty in their observations
- Different theories that account for these findings, similar in some aspects, but different in others
- How predictive processing is implemented in the brain remains mainly an open question
- Evidence for and against different implementations
- Need for experiments that can dissociate between different theories

### Required reading

Vilares, I., & Kording, K. (2011). Bayesian models: the structure of the world, uncertainty, behavior, and the brain. *Annals of the New York Academy of Sciences*, 1224(1), 22-39.

Huang, Y., & Rao, R. P. (2011). Predictive coding. *Wiley Interdisciplinary Reviews: Cognitive Science*, 2(5), 580-593.

