



Dünya Kılavuz

Computer Engineer, M.Sc.

Experience

Today	Maritime Trainer <i>Unreal Engine Developer</i> Developing VR apps using Unreal Engine 5.
Jul 2023	Unreal Engine, C++, Blueprint, Strapi.js
Jul 2023	QReal 3D - The Glimpse Group <i>XR Developer</i> Developing social media lenses & filters.
Aug 2021	Unity, C#, Lens Studio, JS
Aug 2021	Izmir University of Economics <i>Laboratory Specialist</i> Tending multidisciplinary lab on campus.
Jul 2018	Server management & IT works

Education

2020	Master of Science Degree <i>Izmir University of Economics</i> Faculty of Engineering and Computer Science
2017	Computer Engineering, <i>GPA - 3.50/4.00</i>
2016	Bachelor of Science Degree <i>Izmir University of Economics</i> Faculty of Engineering and Computer Science
2012	Computer Engineering, <i>GPA - 2.99/4.00</i>

Skills

Programming

- C#
- C & C++
- JS
- Java
- Dart
- Python
- HTML & CSS

Software & Framework

- Unity, Unreal, Godot Engine
- React Native
- Flutter
- Lens Studio
- Blender
- Git

Language

Turkish	Mothertongue
English	IELTS 7.0/9.0 - May 2017
Spanish	Intermediate
Greek	Beginner

About me

Career highlights

I am passionate about game development though I've broadened my skills to include Flutter, React Native, and other technologies. I enjoy working on diverse programming projects, from solar system simulators to cryptocurrency trading bots.

Personal life

When I'm not at the keyboard, you'll find me doing activities like cycling and swimming and so on. I'm a science and astronomy enthusiast, enjoying everything from reading to watching. And, of course, gaming is my go-to for some laid-back fun!