Solution

Approach 1: Merge and sort

Intuition

The naive approach would be to merge both lists into one and then to sort. It's a one line solution (2 lines in Java) with a pretty bad time complexity $O((n+m)\log(n+m))$ because here one doesn't profit from the fact that both arrays are already sorted.

Implementation

- Time complexity : $O((n+m)\log(n+m))$.
- Space complexity : O(1).

Approach 2: Two pointers / Start from the beginning

Intuition

Typically, one could achieve O(n+m) time complexity in a sorted array(s) with the help of *two pointers approach*.

The straightforward implementation would be to set get pointer p1 in the beginning of nums1, p2 in the beginning of nums2, and push the smallest value in the output array at each step.

Since nums1 is an array used for output, one has to keep first m elements of nums1 somewhere aside, that means O(m) space complexity for this approach.

Get pointers: start from the beginning

nums1_copy = [1, 2, 3]

p1

$$1 < 2 \Rightarrow \text{set nums1}[0] = 1$$

nums2 = [2, 5, 6]

Implementation

Complexity Analysis

• Time complexity : O(n + m).

• Space complexity : O(m).

Approach 3: Two pointers / Start from the end

Intuition

Approach 2 already demonstrates the best possible time complexity O(n + m) but still uses an additional space. This is because one has to keep somewhere the elements of array nums1 while overwriting it starting from the beginning.

What if we start to overwrite <code>nums1</code> from the end, where there is no information yet? Then no additional space is needed.

The set pointer p here is used to track the position of an added element.

Get pointers: start from the end

nums1 = [1, 2, 3, 0, 0, 0]

$$p_1$$
 p_1
 p_1
 p_2

3 < 6 => set nums1[p] = 6

Implementation

Get pointers: start from the end

1. $3 < 6 \Rightarrow \text{set nums1}[p = 5] = 6$ and move p_2 nums1 = [1, 2, 3, 0, 0, 0] p_1 p_1 pnums2 = [2, 5, 6]

Complexity Analysis

- Time complexity : O(n + m).
- Space complexity : O(1).