Creating gRPC Servers with Go

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Introduction

Generating Source Code

Creating a Secure Connection

Receiving Metadata

RPC Calls
- Unary
- Server Streaming
- Client Streaming
- Bidirectional Streaming

Integrating gRPC into Real Apps

Generating Source Code

```
# install gRPC tooling

go get -u google.golang.org/grpc


#install protocol buffer tooling

go get -u github.com/golang/protobuf/proto

go get -u github.com/golang/protobuf/protoc-gen-go
```

Generating Source Code

```
protoc

    -I ./pb

    ./pb/messages.proto

    --go_out=plugins=grpc:./src
```

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