



Video Player with Embed and Send to Friend AS3

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Support only on our public forum: <http://forum.oxylusflash.com/video-player-embed-send-friend-as3/>

Component Overview

This is an AS3 video player, mainly created to be used as standalone, embedded in a HTML page.

It is XML driven and resizable. It includes support for embed code popup and send to friend form. It can play flv, mov, mp4 and other h.264 formats. It has support for preview image and the UI elements can be repositioned via XML settings.

Folders in the Downloaded Pack

1 - Source FLA - original source files (.fla, .as), you do not need to upload any of these to your server. Use these to change the code or edit graphics and export a new swf to see the changes. The files will be exported to the second folder.

2 - Published SWF – published swf file, html file, js code for embedding the swf, xml sample file, images and video;

3 - PSD – original Photoshop .psd design.

Installation notes

The video player was mainly created to be used embedded in HTML. Use the files located in **2 – Published SWF** for your web page. See the source code of the **index.html** file for the embed code. Use the **base** parameter if you plan to store the video player and the other files in a different directory than the **index.html** file (more info here:

http://kb2.adobe.com/cps/415/tn_4150.html). **See also the comments inside index.html.**

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XML settings overview

The xml is loaded inside **1 - Source FLA\com.oxylusflash.videoplayer01\VideoPlayer.as** at line 399.

settings

width – the width of the player in pixels

height – the height of the player in pixels

embeddedTextWidth – the width of the embed code box, in pixels

embeddedTextHeight – the height of the embed code box, in pixels

sendMailWidth – the width of the send mail to friend box, in pixels

sendMailHeight – the height of the send mail to friend box, in pixels

components position – Be careful when you set components positions, because the OxyVideoPlayer will not make position checks, so, if you put two elements on the same position they will overlap

- The attribute "order" will work only for controllerPosition and progressBarPosition

controllerPosition – set position for the controller component (the one with play/pause button, title, volume and full screen button)

progressBarPosition – set position for the progress bar component (the one with current time / total time and progress status)

sendMailPositionX – set position on X-axis for the send mail to friend box

sendMailPositionY – set position on Y-axis for the send mail to friend box

embeddedTextPositionX – set position on X-axis for embed code box

embeddedTextPositionY – set position on Y-axis for embed code box

bufferPositionX – set position on X-axis for buffer component

bufferPositionY – set position on Y-axis for buffer component

miniMenuPositionX – set position on X-axis for send mail to friend and embed code buttons box

miniMenuPositionY – set position on Y-axis for send mail to friend and embed code buttons box

miniMenuVisible – set visibility for send mail to friend and embed code buttons box

autoHide – hides controllers when mouse leaves the stage on normal view

videoTitleAutoScroll – if true and title length is greater than component width then it will scroll, else it will not (set values to: true/ false)

videoTitleScrollSpeed – self explanatory

embeddedCode – text that will appear in embed code box

errorMessage – text that will appear when a user inserts a wrong e-mail address

copyMessage – text that will appear when a user presses the copy button from embed code box

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nickName– self explanatory

sendMailTitle– self explanatory

mail– sender mail (from this address the send to friend e-mail will be sent)

emailSubject– self explanatory

mailMessage– self explanatory

emailFooter– self explanatory

link– the link used for right click menu, copyright button

copyRight– the text used for right click menu, copyright button

target– self explanatory

sendMailTitle– sends mail to friend title box

embeddedCodeTitle– embed code box title

phpUrl– self explanatory

autoLoad – if set to false, the video will load only after the play button is pressed; this is useful when you use multiple video players on a single page and you don't want that all of them start loading simultaneously, therefore saving bandwidth.

autoPlay – if true, the video will start playing upon loading

repeat – if true, the video will start from the beginning after playback has completed

bufferTime – set the buffer time in seconds

initialVolume – set the initial volume (a value between 0 and 1)

videoMode– can be a string like: stretch, original, fittosize or fittofill; all are self explanatory

picMode– can be a string like: stretch, original, fittosize or fittofill; all are self explanatory

videoColor– video background color (RGB format, example: 0xRRGGBB)

video

videoURL - set the video url here; supports any h264 video format and flv

videoPrev – set the preview image or leave it blank for no image

videoName – it will set the name for the current video (type String).

Enjoy this brand new release from OxylusFlash.

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